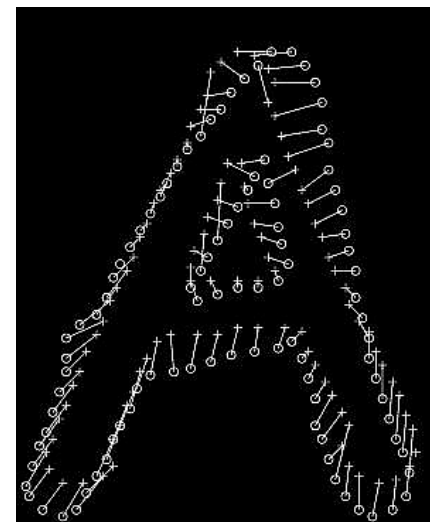
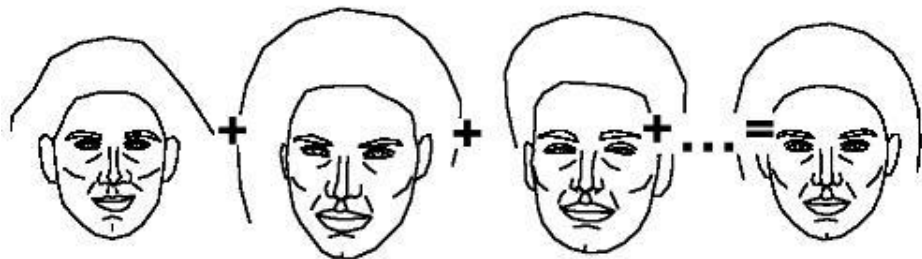
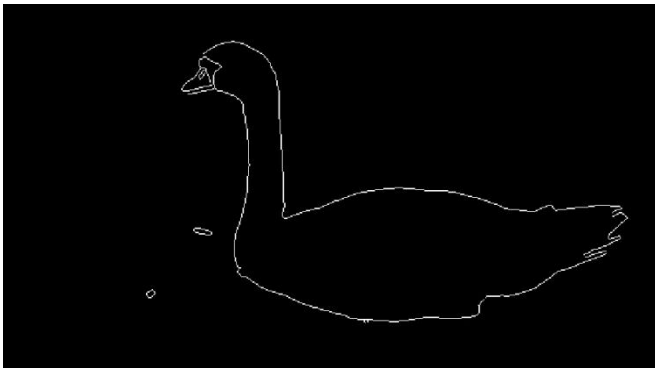


Shape Matching

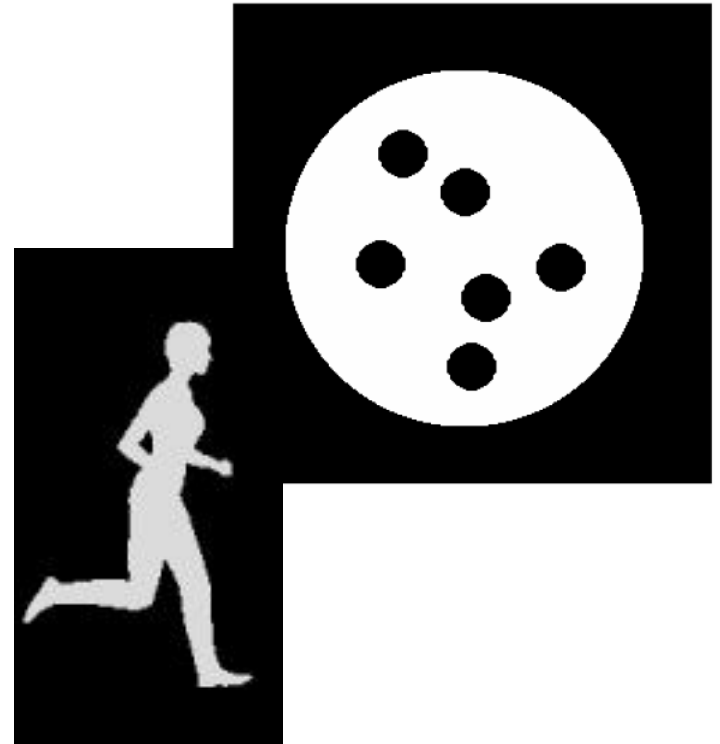


- Where have we encountered shape before?

Low-level features



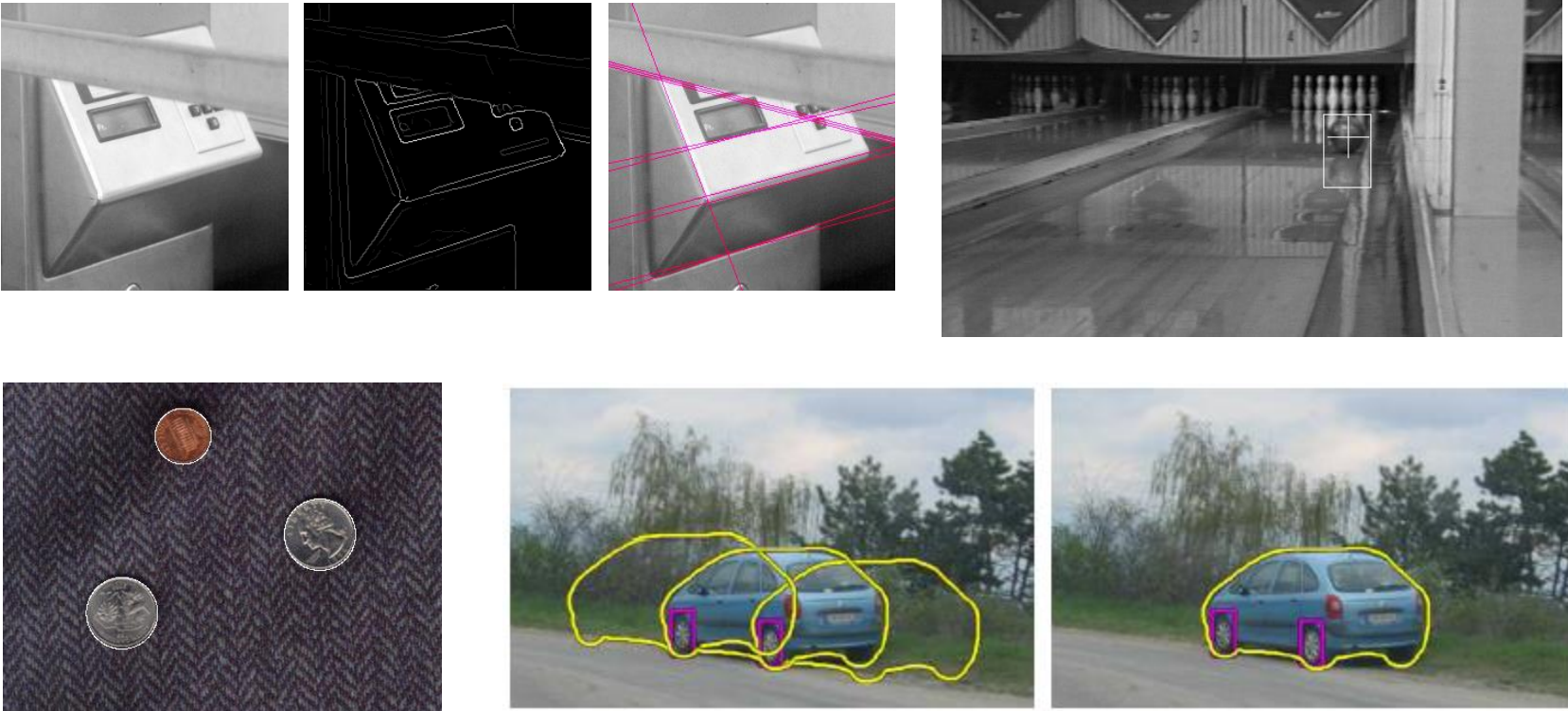
Edges



Silhouettes

Fitting

- Want to associate a model with observed features



[Fig from Marszalek & Schmid, 2007]

For example, the model could be a line, a circle, or an arbitrary shape.

Deformable contours

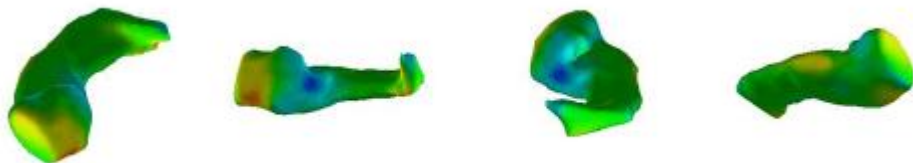


[Visual Dynamics Group](#), Dept. Engineering Science, University of Oxford.

Applications:

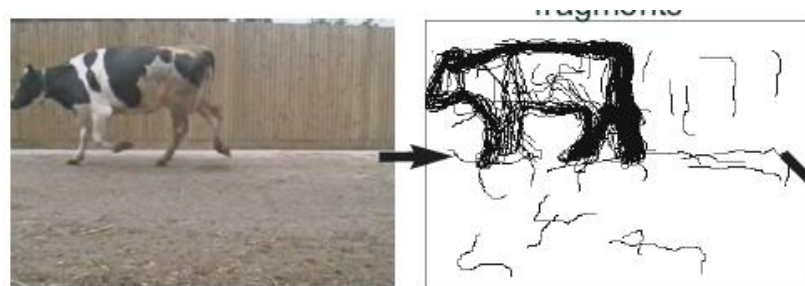
- Traffic monitoring
- Human-computer interaction
- Animation
- Surveillance
- Computer Assisted Diagnosis in medical imaging

Role of shape



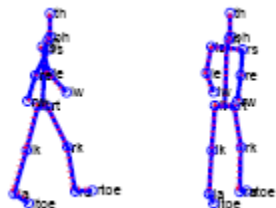
Analysis of anatomical structures

Figure from Grimson & Golland



Recognition, detection

Fig from Opelt et al.

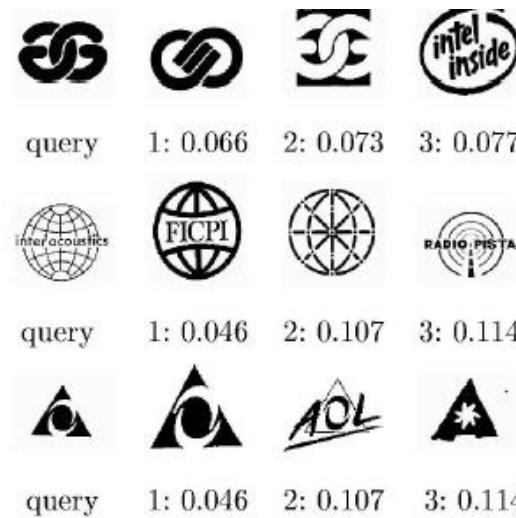


Pose



Morphology

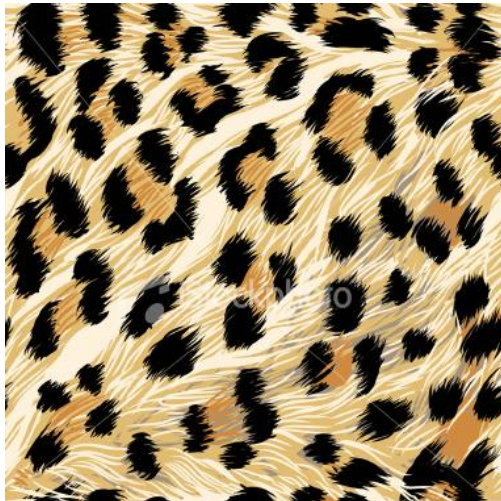
<http://usuarios.lycos.es/lawebdelosfosiles/i>



Characteristic feature

Fig from Belongie et al.

Shape in recognition



Questions

- What features?
- How to compare shapes?



Fig. 1. Examples of two handwritten digits. In terms of pixel-to-pixel comparisons, these two images are quite different, but to the human observer, the shapes appear to be similar.

Chamfer distance

- Average distance to nearest feature

$$D_{chamfer}(T, I) \equiv \frac{1}{|T|} \sum_{t \in T} d_I(t)$$

- T : template shape \rightarrow a set of points
- I : image to search \rightarrow a set of points
- $d_I(t)$: min distance for point t to some point in I

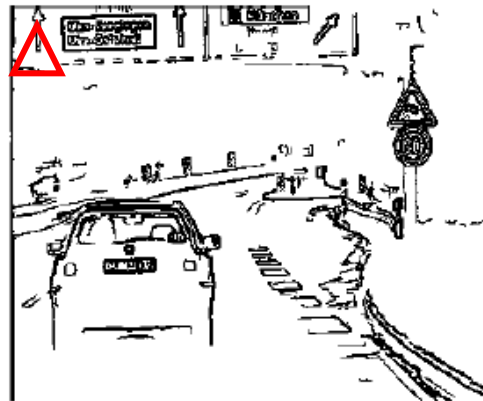
Chamfer distance

- Average distance to nearest feature

$$D_{chamfer}(T, I) \equiv \frac{1}{|T|} \sum_{t \in T} d_I(t)$$

How is the measure different than just filtering with a mask having the shape points?

How expensive is a naïve implementation?



Edge image

Distance transform

Image features (2D)

Distance Transform

1	0	1	2	3	4	3	2
1	0	1	2	3	3	2	1
1	0	1	2	3	2	1	0
1	0	0	1	2	1	0	1
2	1	1	2	1	0	1	2
3	2	2	2	1	0	1	2
4	3	3	2	1	0	1	2
5	4	4	3	2	1	0	1

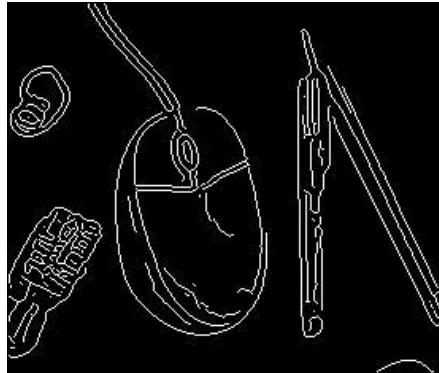
Distance Transform is a function $D(\cdot)$ that for each image pixel p assigns a non-negative number $D(p)$ corresponding to distance from p to the nearest feature in the image I

Features could be edge points, foreground points,...

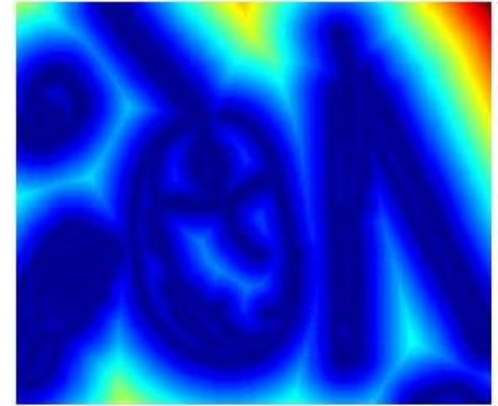
Distance transform



original



edges



distance transform

Value at (x,y) tells how far that position is from the nearest edge point (or other binary image structure)

```
>> help bwdist
```

Distance transform (1D)

Two pass $O(n)$ algorithm for 1D L_1 norm

1. Initialize: For all j

$$D[j] \leftarrow 1_{\mathbf{P}}[j]$$

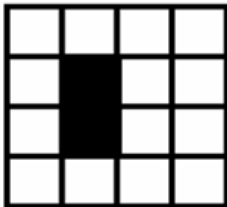
// 0 if j is in \mathbf{P} , infinity otherwise

Distance Transform (2D)

- 2D case analogous to 1D
 - Initialization
 - Forward and backward pass
 - Fwd pass finds closest above and to left
 - Bwd pass finds closest below and to right

-	1
1	0

0	1
1	-



∞	∞	∞	∞
∞	0	∞	∞
∞	0	∞	∞
∞	∞	∞	∞

∞	∞	∞	∞
∞	0	1	∞
∞	0	∞	∞
∞	∞	∞	∞

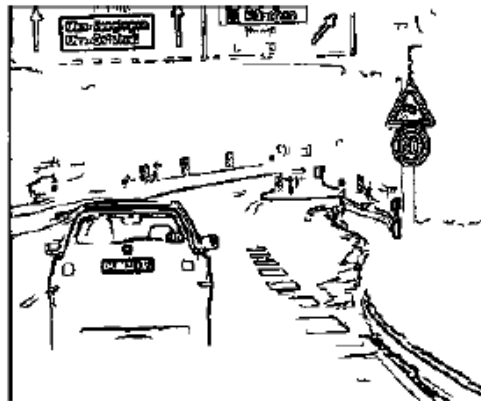
∞	∞	∞	∞
∞	0	1	2
∞	0	1	2
∞	1	2	3

2	1	2	3
1	0	1	2
1	0	1	2
2	1	2	3

Chamfer distance

- Average distance to nearest feature

$$D_{chamfer}(T, I) \equiv \frac{1}{|T|} \sum_{t \in T} d_I(t)$$

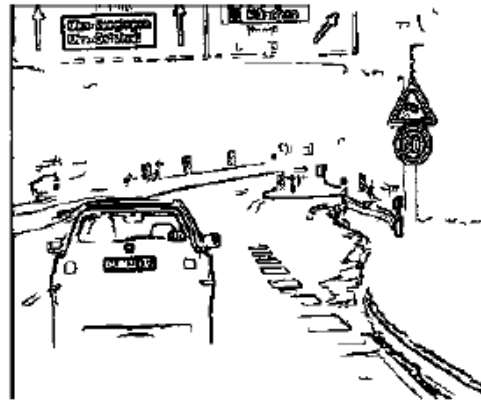


Edge image



Distance transform image

Chamfer distance



Edge image

Distance transform image

A limitation of active contours

- External energy: snake does not really “see” object boundaries in the image unless it gets very close to it.

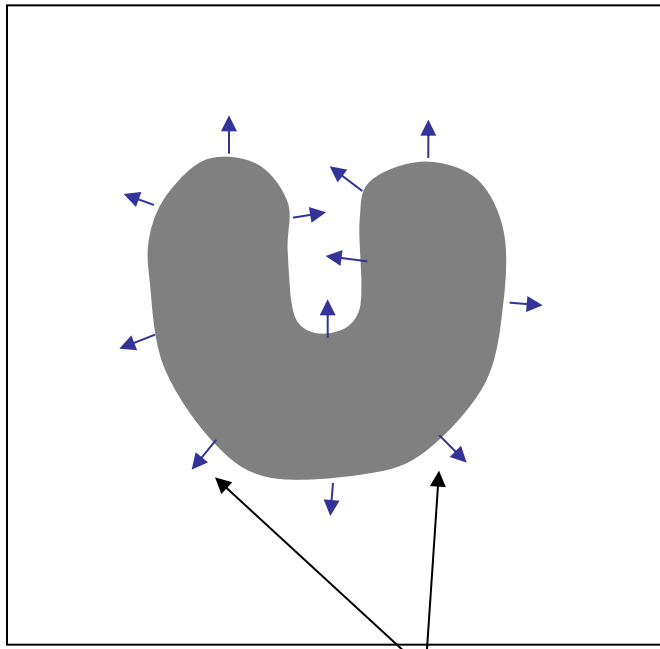
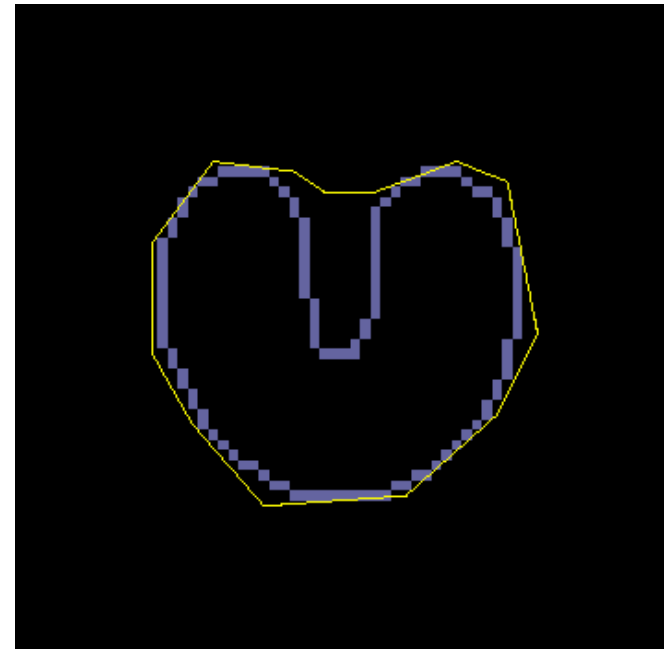


image gradients ∇I
are large only directly on the boundary



Distance transform can help

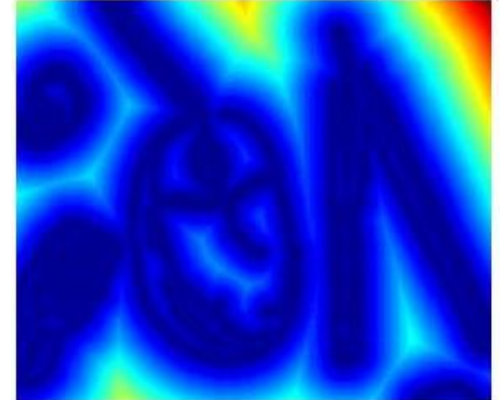
- **External image cost** can also be taken from the **distance transform** of the edge image.



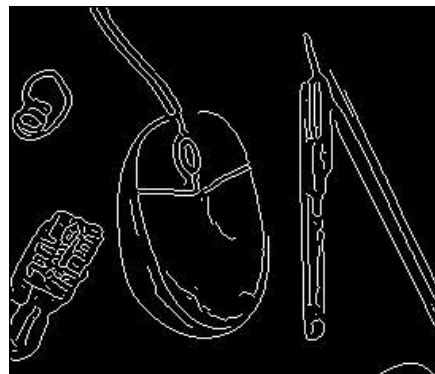
original



-gradient

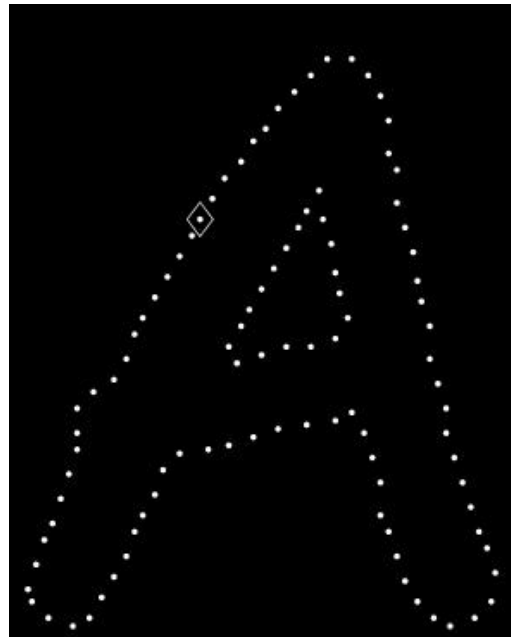


distance transform

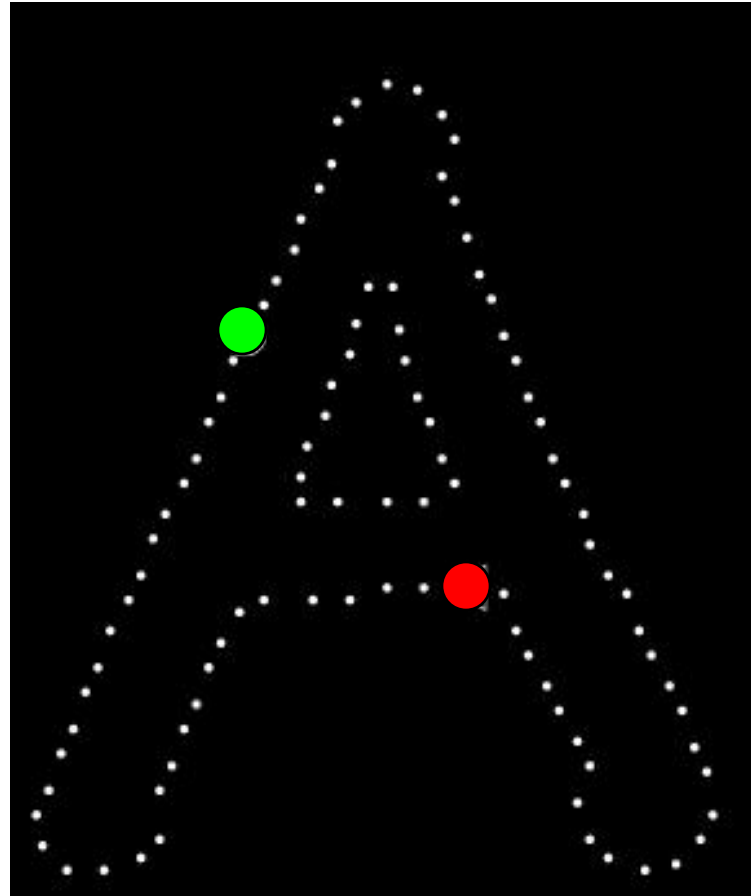
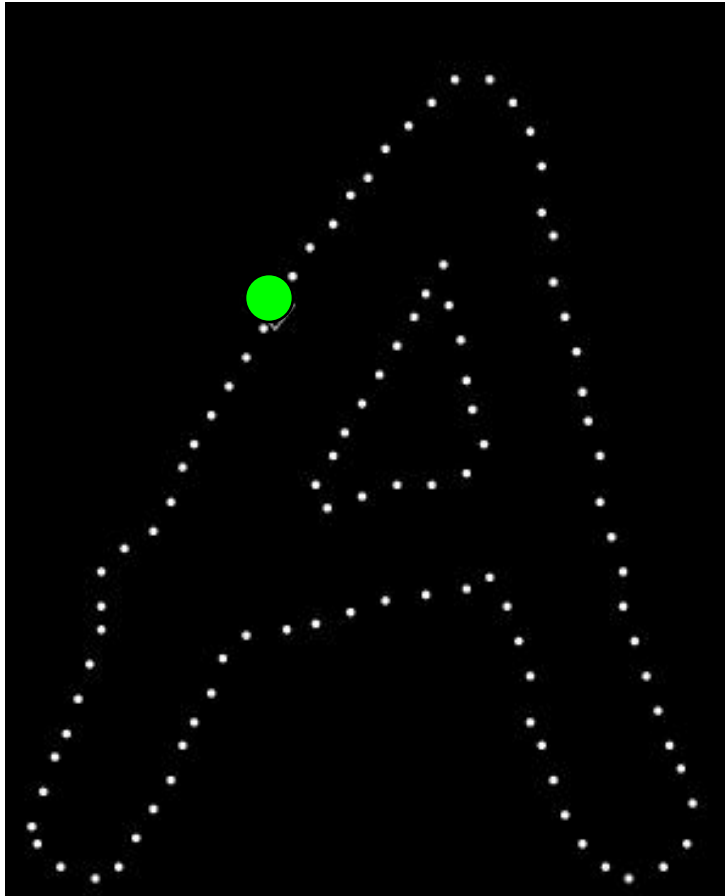


edges

- What limitations might we have using only edge points to represent a shape?
- How descriptive is a point?

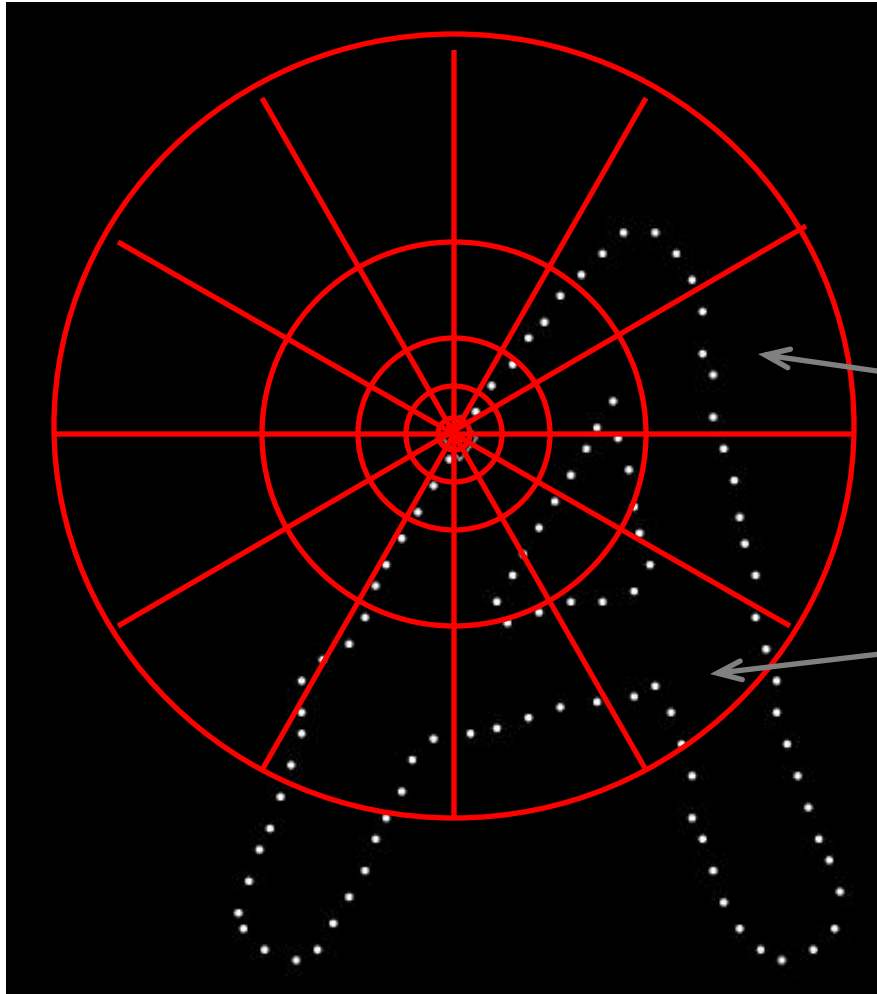


Comparing shapes



What points on these two sampled contours are most similar? How do you know?

Shape context descriptor



Count the number of points
inside each bin, e.g.:

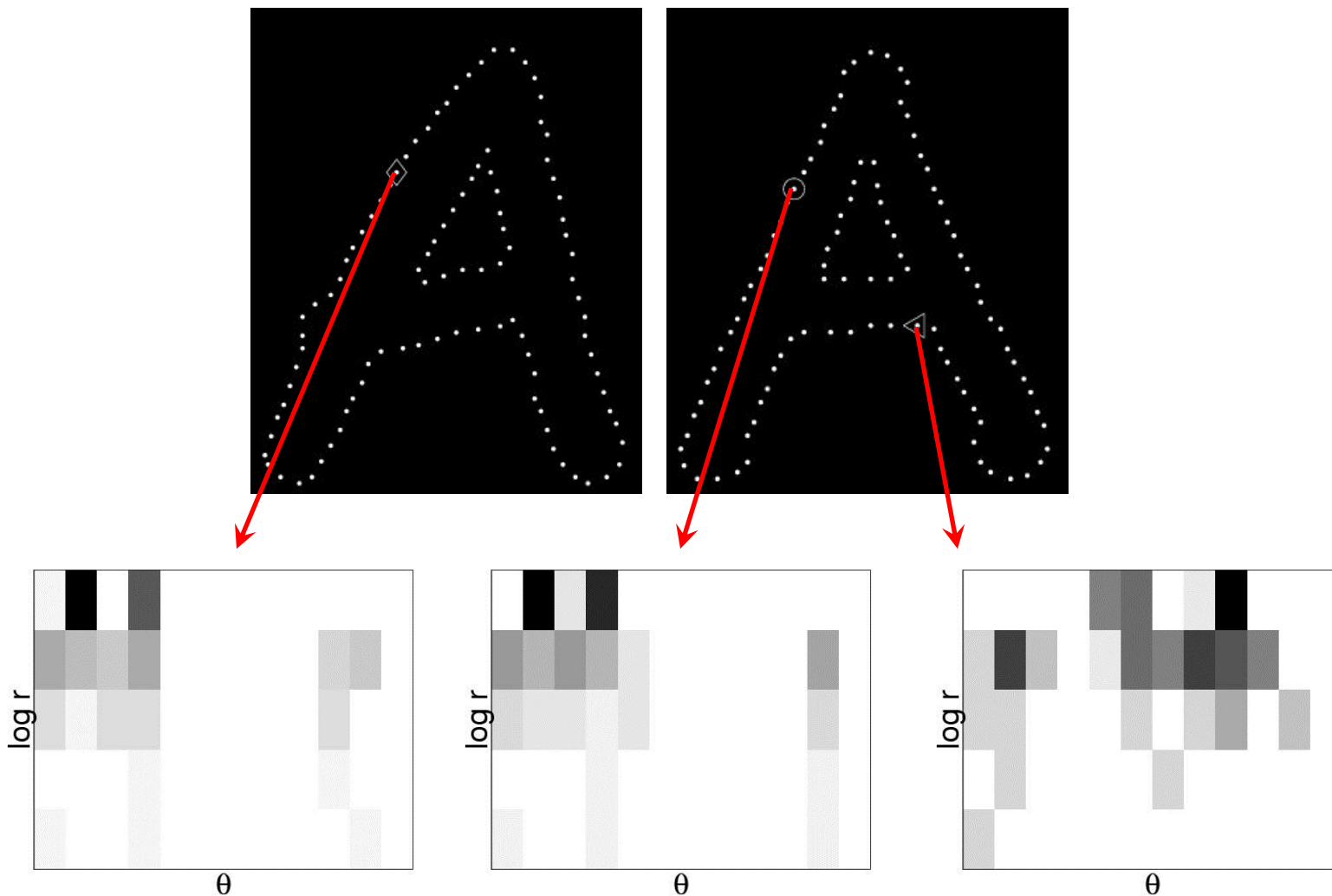
Count = 4

⋮

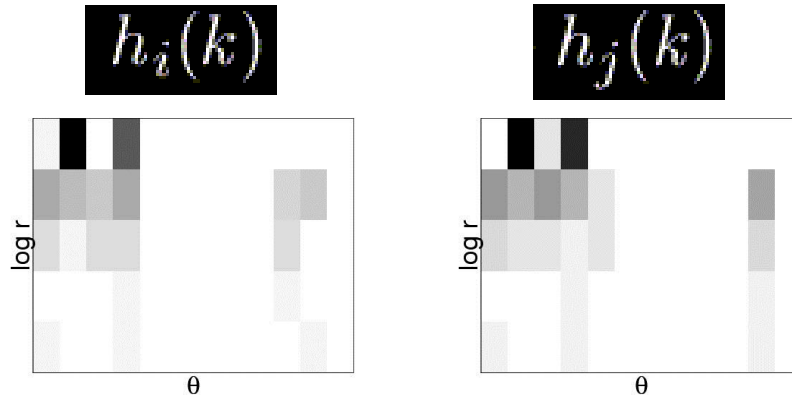
Count = 10

Compact representation
of distribution of points
relative to each point

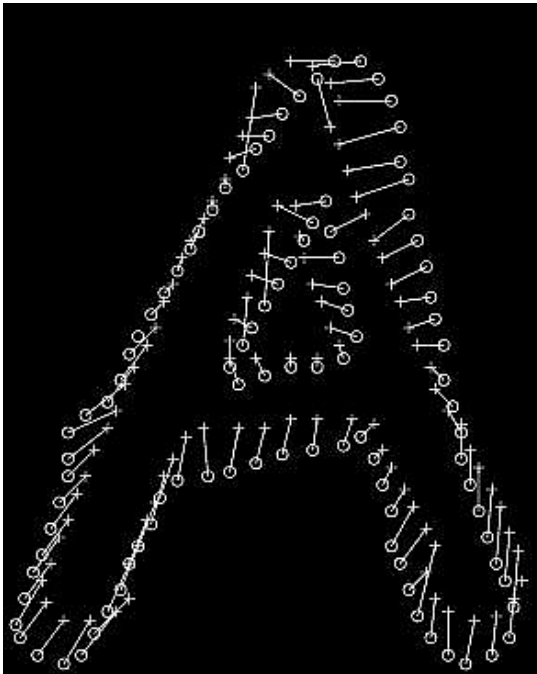
Shape context descriptor



Comparing shape contexts



$$C_{ij} = \frac{1}{2} \sum_{k=1}^K \frac{[h_i(k) - h_j(k)]^2}{h_i(k) + h_j(k)}$$



Recover correspondences by solving for least cost assignment, using costs C_{ij}

(Then use a deformable template match, given the correspondences.)

Shape context matching with handwritten digits



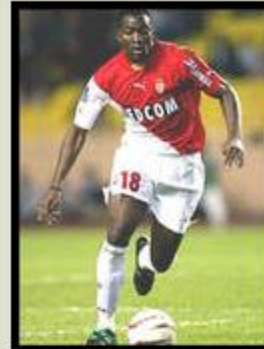
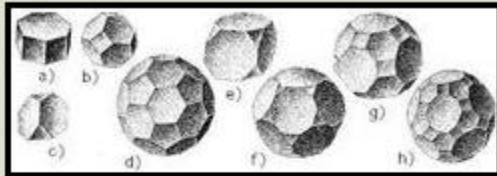
Only errors made out of 10,000 test examples

CAPTCHA's

- CAPTCHA: Completely Automated Turing Test To Tell Computers and Humans Apart
- Luis von Ahn, Manuel Blum, Nicholas Hopper and John Langford, CMU, 2000.
- www.captcha.net

Image-based CAPTCHA

The CAPTCHA project



Choose a word that relates to all the images.

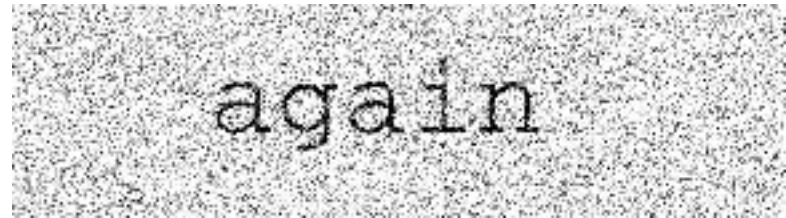


TIP: You can type the first letter of a word and then use the down arrow to find it.

Submit

Shape matching application: breaking a visual CAPTCHA

- Use shape matching to recognize characters, words in spite of clutter, warping, etc.



Recognizing Objects in Adversarial Clutter: Breaking a Visual CAPTCHA, by G. Mori and J. Malik, CVPR 2003

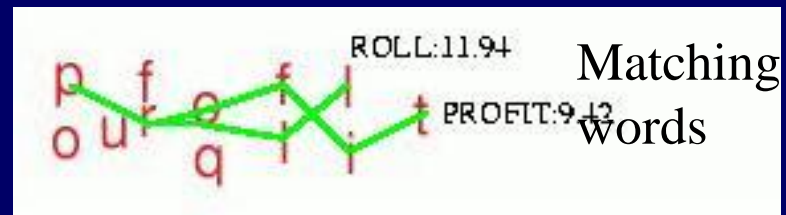
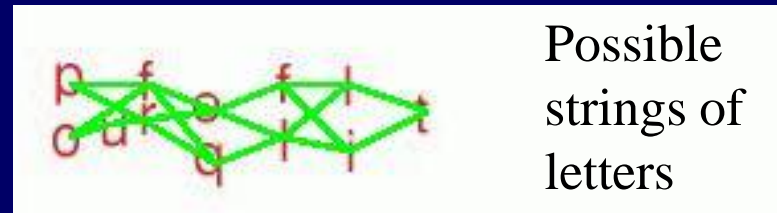
Fast Pruning: Representative Shape Contexts



- Pick k points in the image at random
 - Compare to all shape contexts for all known letters
 - Vote for closely matching letters
- Keep all letters with scores under threshold

Algorithm A: bottom-up

- Look for letters
 - Representative Shape Contexts
- Find pairs of letters that are “consistent”
 - Letters nearby in space
- Search for valid words
- Give scores to the words



EZ-Gimpy Results with Algorithm A

- 158 of 191 images correctly identified: 83%
 - Running time: ~10 sec. per image (MATLAB, 1 Ghz P3)



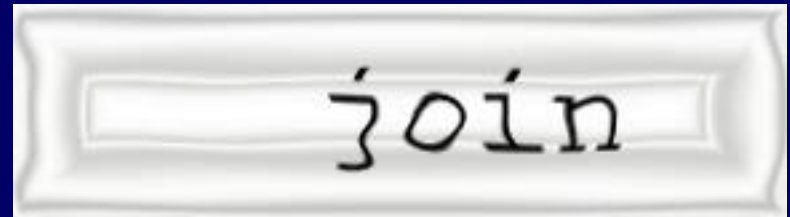
horse



spade



smile



join



canvas



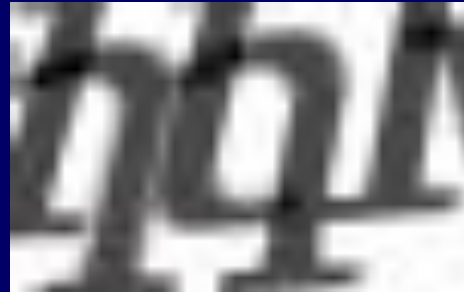
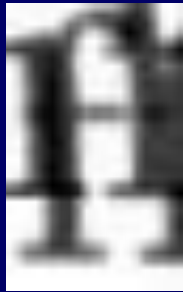
here

Gimpy



- Multiple words, task is to find 3 words in the image
- Clutter is other objects, not texture

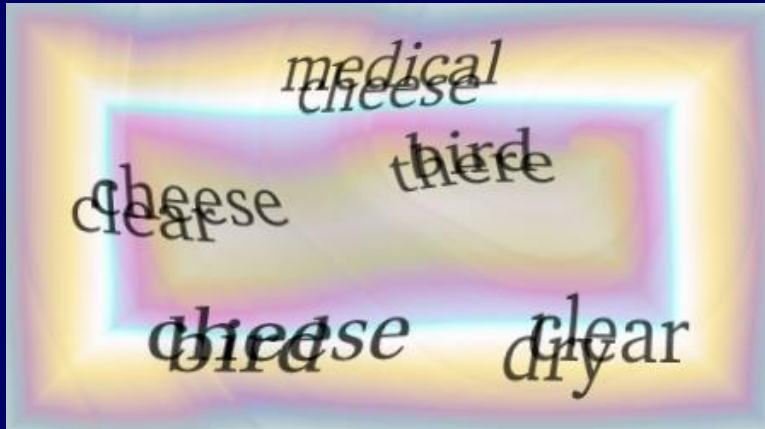
Algorithm B: Letters are not enough



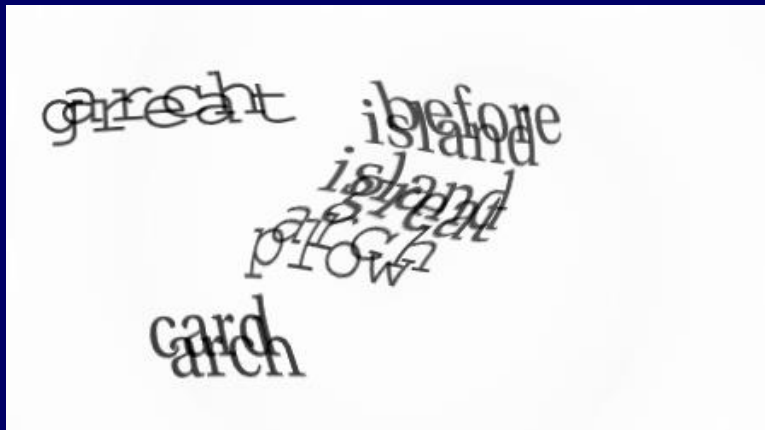
- Hard to distinguish single letters with so much clutter
- Find words instead of letters
 - Use long range info over entire word
 - Stretch shape contexts into ellipses
- Search problem becomes huge
 - # of words 600 vs. # of letters 26
 - Prune set of words using opening/closing bigrams



Results with Algorithm B



dry clear medical



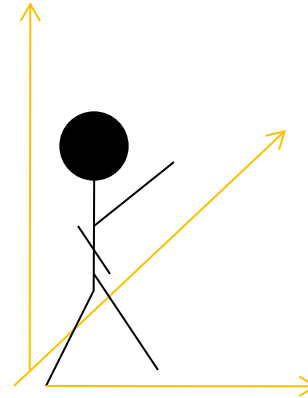
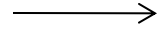
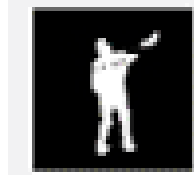
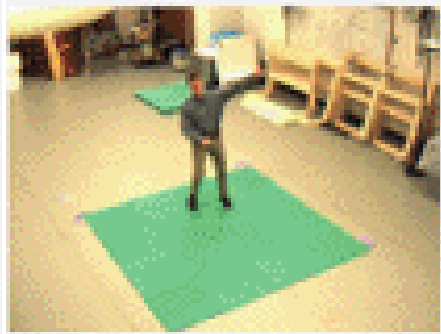
card arch plate

# Correct words	% tests (of 24)
1 or more	92%
2 or more	75%
3	33%
EZ-Gimpy	92%

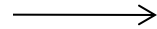
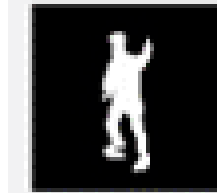


door farm important

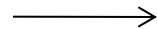
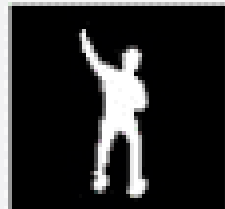
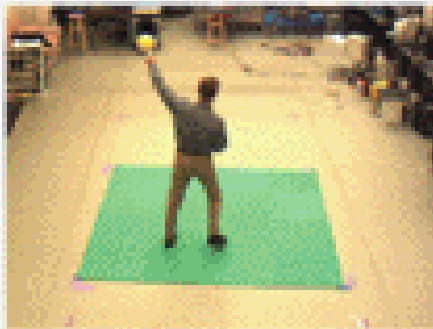
Shape matching application II: silhouettes and body pose



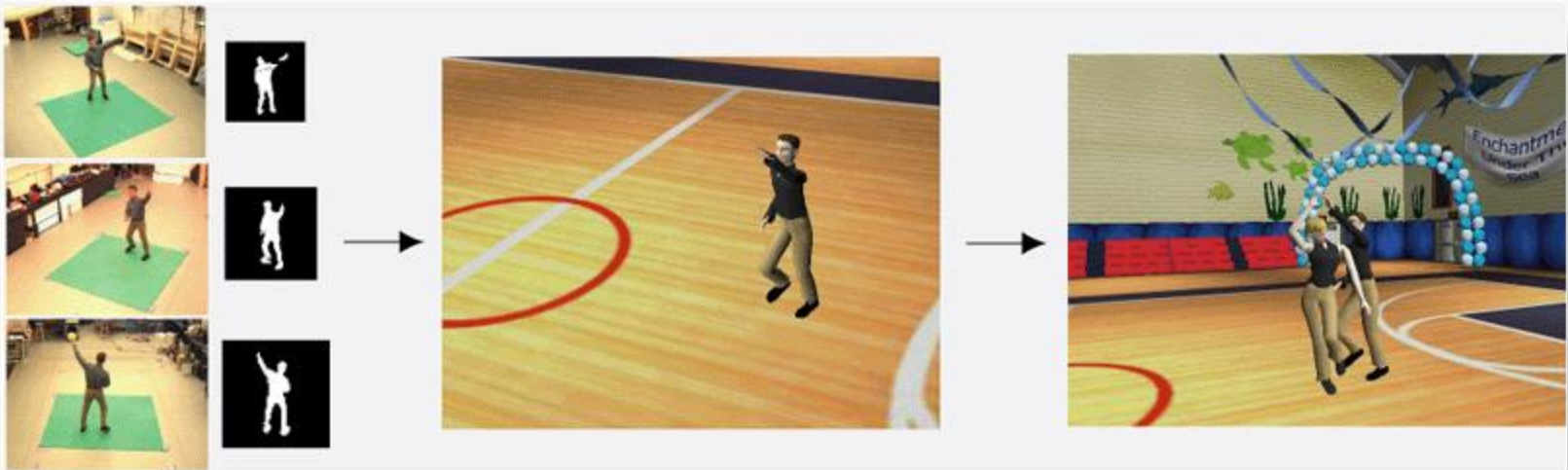
*What kind of
assumptions
do we need?*



⋮



Fun with silhouettes



- Liu Ren, Gregory Shakhnarovich, Jessica Hodgins, Hanspeter Pfister and Paul Viola, [Learning Silhouette Features for Control of Human Motion](#)
- <http://graphics.cs.cmu.edu/projects/swing/>