

# Winter Cabin - Report

## Presentation:

- Written by Rodrigo Pires (45%), André Sebastião (45%) and Alexandre Teixeira (10%);
  - Visual Aspect made by André.
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## Spec Sheet:

- Made by Vitor Daniel (85%) and Daniela Peixoto (15%);
  - Information written by both (60% / 40%);
  - Visual Aspect made by Vitor.
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## GDD:

### Alexandre Teixeira:

- Did the Sound section;
- Did most of the Art section (90%);
- Did the formatting for his sections and the history version formatting as well;
- Did the Art and Sound sections of the presentation.

### André Sebastião:

- Designed the 3D mockups;
- Wrote the Room Layout sections and references, UI and Menu Flow sections;
- Did the Pitch;

### Daniela Peixoto:

- Did the room sketches;
- Wrote the puzzle descriptions;
- Implemented the Puzzle Dependency Chart;

### Rodrigo Pires:

- Wrote the Mechanics of the game, Puzzle Design Rules, Moles Characteristics, Space Characteristics, Items Characteristics;
- Made the External Link section;

## Vitor Daniel:

- Created the Basic Structure of the GDD;
  - Wrote the Synopsys of the game;
  - Wrote the Camera and Controls sections;
  - Wrote the Art Style section;
  - Did most of the formating of the GDD (85%).
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## Moodboard:

- Made by the artists: André, Alexandre, Daniela and Vitor.
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## Assets List:

- Made by Alexandre and Daniela.
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## Puzzle Dependency Chart:

- Made by Daniela and Vitor (80% / 20%),
- Information written by Daniela;
- Formating and organization of document made by Vitor.