



[Course](#) > [High Le...](#) > [Quiz: H...](#) > Quiz: H...

## Quiz: High Level Design

### Question 1

1/1 point (graded)

Which of the following challenges is more likely to arise with a Bottom Up Composition approach to Abstraction, and is less likely to arise with a Top Down Decomposition approach?

- ☐ making high level design decisions first can cause low level inconsistencies later on
- ☒ making low level implementation decisions first can cause high level inconsistencies later on ✓
- ☐ the same challenges will be faced no matter what approach is taken

Submit

You have used 1 of 1 attempt

### Question 2

1/1 point (graded)

What is the main difference between Information Hiding and Encapsulation?

- ☐ information hiding: only applies to interfaces; encapsulation: only applies to concrete classes



- ☐ information hiding: only applies to concrete classes; encapsulation: only applies to interfaces
- ☐ information hiding: separating implementation from specification; encapsulation: separating what varies from what stays the same
- ☒ information hiding: separating what varies from what stays the same; encapsulation: separating implementation from specification ✓

You have used 1 of 1 attempt

## Question 3

1/1 point (graded)

A high quality Technical Representation should:

Select all that apply.

- ☐ be ambiguous
- ☒ be unambiguous
- ☒ be accurate
- ☐ be imprecise
- ☐ provide equal value for all stakeholders
- ☒ facilitate concrete technical discussions between stakeholders
- ☐ be the only specification for a system

You have used 1 of 1 attempt

## Question 4

1/1 point (graded)

Which of the following techniques help contribute to better API usability?

Select all that apply.

- ☐ exposing internal details of your API
- ☐ having a large API that does many things
- ☒ having well-named methods in your API
- ☐ updating method names in your API frequently
- ☒ providing examples of how to use methods in your API



You have used 1 of 1 attempt

## Question 5

1/1 point (graded)

Which of the following are considered high level architectural constraints of REST based systems?

Select all that apply.

- ☒ clients accessing a REST service must use the URI naming scheme
- ☐ clients accessing a REST service are exposed to internal implementation details
- ☒ REST services communicate using intermediate representations

☒ REST services are based on self-descriptive hypermedia documents

☐ REST services only include idempotent actions (i.e. GET, PUT, POST, DELETE)



Submit

You have used 1 of 1 attempt

## Question 6

1/1 point (graded)

Which of the following is NOT true about Coupling?

☐ it negatively impacts the maintainability and evolvability of programs

☒ it minimizes interfaces between program elements ✓

☐ it causes errors to propagate further when changes are made

☐ it makes code harder to reuse

☐ it makes code harder to understand

Submit

You have used 1 of 1 attempt

## Question 7

1/1 point (graded)

Which of the following is NOT true about Cohesion?

☐ it measures how well program elements belong together

- ☐ it encourages a larger number of smaller classes
- ☐ it helps to isolate changes
- ☒ it impedes software maintenance and evolution due to a larger number of classes



Submit

You have used 1 of 1 attempt

## Question 8

1/1 point (graded)

Why is copying and pasting code problematic?

Please select all that apply.

- ☐ because it is an example of needless complexity
- ☒ because any errors will be propagated to all clones
- ☒ because changing one clone means changing all clones
- ☐ it isn't actually problematic, because it is done in practice



Submit

You have used 1 of 1 attempt

## Question 9

1/1 point (graded)

Which of the following are CORRECT definitions of the corresponding SOLID design principle?

Select all that apply.

- ☐ Open/Closed: open to modification, closed to extension
- ☒ Open/Closed: open to extension, closed to modification
- ☒ Interface Segregation: clients should not depend on unnecessary interfaces
- ☐ Interface Segregation: interfaces should do one thing, and do it well
- ☐ Dependency Inversion: clients should depend on implementations, not abstractions
- ☒ Dependency Inversion: clients should depend on abstractions, not implementations



Submit

You have used 1 of 1 attempt