

ASP.NET Identity System

Users, Roles, Authorization, Registration, Login, Logout, ...

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AUTHENTICATION AND AUTHORIZATION

What's the Difference?

Authentication vs. Authorization

- Authentication
 - The process of verifying the identity of a user or computer
 - Questions: Who are you? How you prove it?
 - Credentials can be password, smart card, external token, etc.
- Authorization
 - The process of determining what a user is permitted to do on a computer or network
 - Questions: What are you allowed to do? Can you see this page?



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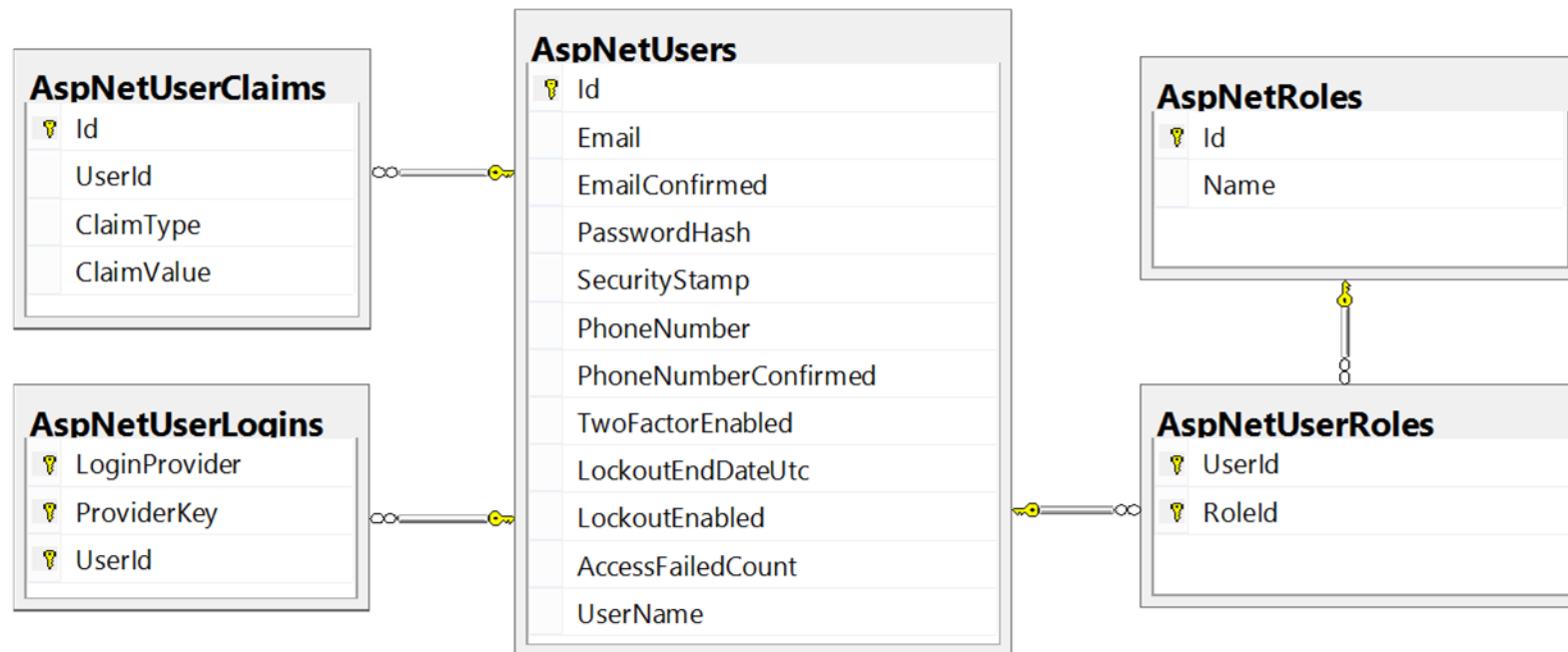
ASP.NET IDENTITY SYSTEM

Overview

- The ASP.NET Identity system
 - Authentication and authorization system for ASP.NET Web apps
 - Supports ASP.NET MVC, Web API, Web Forms, SignalR, Web Pages
 - Handles users, user profiles, login / logout, roles, etc.
 - Keeps the user accounts in local database or in external data store
 - External login (through OAuth)
 - Supports Facebook, Google, Microsoft, Twitter accounts
 - Based on the OWIN middleware (can run outside of IIS)
 - Available through the NuGet package manager

ASP.NET Identity and Entity Framework

- Typically, the ASP.NET identity data (users, passwords, roles) is stored in relational database through EF Code First
 - You have some control over the internal database schema





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ASP.NET IDENTITY API

Setup, Registration, Login, Logout

ASP.NET Identity System Setup

- Ways to setup ASP.NET Identity based authentication in MVC
 - Using the ASP.NET project templates from Visual Studio
 - By hand: install NuGet packages, manual configuration, create EF mappings (models), view models, controllers, views, etc.
- Required NuGet packages
 - `Microsoft.AspNet.Identity.Core`
 - `Microsoft.AspNet.Identity.Owin`
 - `Microsoft.AspNet.Identity.EntityFramework`

ASP.NET Project Template Authentication

- **IdentityConfig.cs** – holds the user manager configuration
 - **ApplicationUserManager** :
userManager<ApplicationUser>
 - The main class for managing users in the ASP.NET Identity system
 - Can define the user and password validation rules
 - **ApplicationSignInManager** : **SignInManager**
 - Implements the user login / logout
 - Supports external login, e.g. Facebook login
 - Two-factor authentication (email confirm)

ASP.NET Project Template Authentication (2)

- **IdentityModels.cs** – holds user class and EF DB context
- **ApplicationUser : IdentityUser**
 - Holds the user information for the ASP.NET application
 - **Id** (unique user ID, string holding a GUID)
 - E.g. 313c241a-29ed-4398-b185-9a143bbd03ef
 - **Username** (unique username), e.g. maria
 - **Email** (email address – can be unique), e.g. mm@gmail.com
 - May hold additional fields, e.g. first name, last name, date of birth

ASP.NET Project Template Authentication (3)

- **ApplicationDbContext :**
IdentityDbContext<ApplicationUser>
 - Holds the EF data context with all database mapped entities
 - May define database initializer to specify DB migration strategy
- **Startup.Auth.cs**
 - Configures OWIN to use identity authentication
 - Usually enables cookie-based authentication
 - May enable external login (e.g. Facebook login)

User Registration

```
var newUser = new ApplicationUser
{
    UserName = "maria",
    Email = "mm@gmail.com",
    PhoneNumber = "+359 2 981 981"
};
var userManager = HttpContext.GetOwinContext().
    UserManager<ApplicationUserManager>();
var result = userManager.Create(newUser, "S0m3@Pa$$");

if (result.Succeeded)
    // User registered
else
    // result.Errors holds the error messages
```

User Login

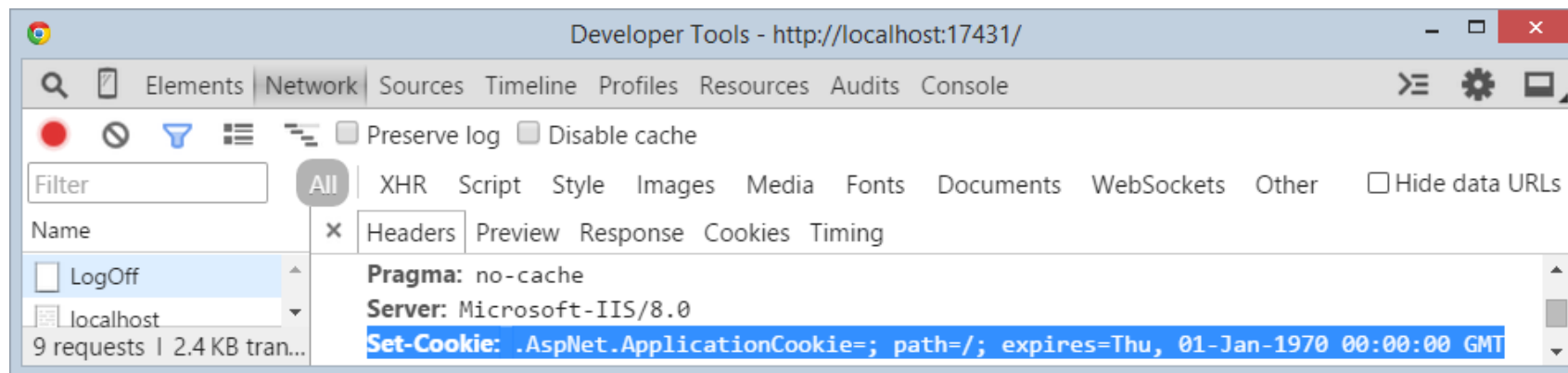
```
var signInManager = HttpContext.GetOwinContext().  
    Get<ApplicationSignInManager>();  
bool rememberMe = true;  
bool shouldLockout = false;  
var signInStatus = signInManager.PasswordSignIn(  
    "maria", "S0m3@Pa$$", rememberMe, shouldLockout);  
if (signInStatus == SignInStatus.Success)  
    // Sucessfull login  
else  
    // Login failed
```

User Logout

- Performs local / external logout (log off / sign out):

```
var authenticationManager =  
    HttpContext.GetOwinContext().Authentication;  
authenticationManager.SignOut();  
// Redirect to home screen or login screen
```

- The logout clears the authentication cookies



Change Password

- Logged-in user changes his password:

```
var currentUser = User.Identity.GetUserId();  
var userManager = HttpContext.GetOwinContext().  
    UserManager<ApplicationUserManager>();  
var result = userManager.ChangePassword(  
    currentUser, "old pass", "new pass");  
if (result.Succeeded) ...
```

- Administrator resets some user's password:

```
string token = userManager.GeneratePasswordResetToken (userId);  
var result = userManager.ResetPassword(  
    userId, token, "new password");
```


Extending the User Profile

- To extend the user profile
 - Just add properties to **ApplicationUser** class

```
public class ApplicationUser : IdentityUser
{
    [Required]
    public string Name { get; set; }
    ...
}
```

- Enable migrations for the project / data layer
 - E.g. in **Global.asax** set the database initializer



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AUTHORIZATION AND USER ROLES

ASP.NET Authorization

- Use the `[Authorize]` and `[AllowAnonymous]` attributes to configure authorized / anonymous access for controller / action

```
[Authorize]
public class AccountController : Controller
{
    // GET: /Account/Login (anonymous)
    [AllowAnonymous]
    public ActionResult Login(string returnUrl) { ... }

    // POST: /Account/LogOff (for logged-in users only)
    [HttpPost]
    public ActionResult LogOff() { ... }
}
```

Check the Currently Logged-In User

```
// GET: /Account/Roles (for logged-in users only)
[Authorize]
public ActionResult Roles()
{
    var currentUserId = this.User.Identity.GetUserId();
    var userManager = HttpContext.GetOwinContext().
        UserManager<ApplicationUserManager>();
    var user = userManager.FindById(currentUserId);
    ViewBag.Roles = user.Roles;
    return this.View();
}
```

Create a New Role

- Identity roles group users to simplify managing permissions
 - ASP.NET MVC controllers and actions could check the user role
- Creating a new role:

```
var roleManager = new RoleManager<IdentityRole>(
    new RoleStore<IdentityRole>(new ApplicationDbContext()));
var roleCreateResult =
    roleManager.Create(new IdentityRole("Administrator"));
if (! roleCreateResult.Succeeded)
{
    throw new Exception(string.Join("; ", roleCreateResult.Errors));
}
```

Add User to Role

- Adding a user to existing role:

```
var userManager = HttpContext.GetOwinContext().  
    GetuserManager<ApplicationUserManager>();  
var addAdminRoleResult =  
    userManager.AddToRole(adminUserId, "Administrator");  
if (addAdminRoleResult.Succeeded)  
{  
    // The user is now Administrator  
}
```

Require Logged-In User in Certain Role

- Give access only to users in role "Administrator":

```
[Authorize(Roles="Administrator")]  
public class AdminController : Controller  
{ ... }
```

- Give access if user's role is "User" or "Student" or "Trainer":

```
[Authorize(Roles="User, Student, Trainer")]  
public ActionResult Roles()  
{  
    ...  
}
```

Check the Currently Logged-In User's Role

```
// GET: /Home/Admin (for logged-in admins only)
[Authorize]
public ActionResult Admin ()
{
    if (this.User.IsInRole("Administrator"))
    {
        ViewBag.Message = "Welcome to the admin area!";
        return View();
    }

    return this.View("Unauthorized");
}
```