Employee

allowance: double
~ AMOUNT0: double = 1260000 {readOnly}
~ AMOUNT1: double = 9000000 {readOnly}
~ AMOUNT2: double = 3600000 {readOnly}
# amountOfPeople: int
# coefficient: double
# name: String

+ calculateActualIncome(): double
+ calculateIncome(): double
+ calculatePersonalIncomeTax(): double
+ calculateTaxableIncome(): double
+ DisplayInfoEmployee(): void
+ Employee(String, double, int, double)
+ Employee()
+ getAllowance(): double
+ getAmountOfPeople(): int
+ getCoefficient(): double
+ getName(): String
+ setAllowance(double): void
+ setAmountofpeople(int): void
+ setCoefficient(double): void
+ setName(String): void

ProductionStaff

- amount: int
~ AMOUNT: int = 1000 {readOnly}
~ RATEBONUS: double = 0.05 {readOnly}

+ calculateIncome(): double
+ DisplayInfoEmployee(): void
+ getAmount(): int
+ ProductionStaff()
+ ProductionStaff(int, String, double, int, double)
+ setAmount(int): void

BusinessStaff

- rateSalaryTrade: double
- salaryTrade: double

+ BusinessStaff()
+ BusinessStaff(double, double, String, double, int, double)
+ calculateBonus(): double
+ calculateIncome(): double
+ DisplayInfoEmployee(): void
+ getRateSalaryTrade(): double
+ getSalaryTrade(): double
+ setRateSalaryTrade(double): void
+ setSalaryTrade(double): void