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Implementation and application of TDS sensor

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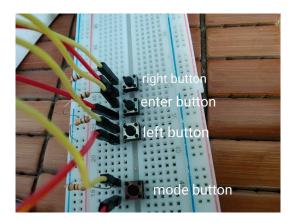
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1 Introduction

This project aims to measure the Total dissolved solids in water. And in order to do that, our team use ESP32 and TDS sensor. We also implemented some mode using buttons and displayed it on the LCD. For visualization purpose, we made an app to display the current value that had been published on the Thingspeak server by ESP32 devices

2 Gateway implementation



Above figure show the circuit with 4 buttons wich each button's function is commented in the picture. The 'mode button' controls 4 modes in this system:

The first is 'waiting mode': the system do nothing and wait user change to the next mode 'measuring'.

The second mode 'measuring mode': the system do measurement of TDS value throw TDS sensor and upload to thingspeak server in cyclical operation.

The third mode 'review data': the system get 10 most recent data which user can review it.

The fourth mode 'change measurement period': the system allow user to change the period of measurement in 'measuring mode'

2.1 Gateway configuration

2.1.1 Library use

Listing 1: Library use

```
1 import sys
2 import time
3 import network
4 import urequests
5 import machine
6 from i2c_lcd import I2cLcd
```



2.1.2 constant variable

Listing 2: static and dynamic variable

```
1 DURATION_FOR_AUTO_INCREASING = 3
 2 \quad BUFFER_DURATION = 0
 3 DURATION_FOR_UPDATE = 15000
 4 \quad DURATION_FOR_10_MS = 10
 5 update_time = time.ticks_ms()
 6 update_10ms = time.ticks_ms()
 7 \quad index = 9
8 \text{ old\_index} = 8
9 # BUTTON buffer for debouncing
10 counterForBTN_Press30ms = {
   "btn_mode": 0,
11
12 "btn_left": 0,
13 "btn_enter": 0,
14 "btn_right": 0
15 }
16
17 flagForBTN_Press30ms = {
   "btn_mode": False,
18
   "btn_left": False,
19
20 "btn_enter": False,
   "btn_right": False
21
22 }
23
  The counterForBTN_Press30ms and flagForBTN_Press30ms list use to \hookleftarrow
       debounce the button when it's pressing.
```

2.1.3 network configuration

In this project we use the HTTP protocol to send and receive data throw 'GET' and 'POST' request

Listing 3: network configuration

```
sta = network.WLAN(network.STA_IF)
 if not sta.isconnected():
3
    print('connecting to network...')
    sta.active(True)
4
    sta.connect('wifi id','wifi password')
5
    while not sta.isconnected():
6
7
      pass
  print('network config:', sta.ifconfig())
```



```
10 HTTP_HEADERS = {'Content-Type': 'application/json'}
11 THINGSPEAK_WRITE_API_KEY = '9FCZF9H07Z9H55N7'
  response = ""
```

2.1.4 Pin configuration

Listing 4: Pin configuration

```
#define TDS Pin
2 TDS = machine.ADC(machine.Pin(34))
3 TDS.atten(machine.ADC.ATTN_11DB)
  TDS.width(machine.ADC.WIDTH_10BIT)
5
6
  #define LCD1602
  DEFAULT_I2C_ADDR = 0x27
8
   i2c = machine.I2C(scl=machine.Pin(22), sda=machine.Pin(21), freq \leftrightarrow
       =500000)
   lcd = I2cLcd(i2c, DEFAULT_I2C_ADDR, 2, 16)
10
11
12
13 #define buttons
14 ModeButton = machine.Pin(14, machine.Pin.IN)
15 LeftButton = machine.Pin(16, machine.Pin.IN)
16 EnterButton = machine.Pin(17, machine.Pin.IN)
17 RightButton = machine.Pin(25, machine.Pin.IN)
18\, # the 'mode button' use to switch between modes.
  # the 'left button' and 'right button' use to switch displayed data \leftarrow
      that received from server (10 datas).
20
  # the 'enter button' use to confirm the period that user choose in '\hookleftarrow
      mode 4'.
```

helping function

2.2.1 switchMode function

The 'switchMode function' help to switch mode when the 'mode button' is pressed.

Listing 5: switchMode function

```
1
  def switchMode(MODE):
2
      global response
3
      global update_10ms
       global update_time
```



```
5
       if MODE == 0:
6
         MODE = 1
7
          lcd.clear()
8
          lcd.putstr('MEASURING....')
9
        elif MODE == 1:
10
       # when switch to mode 2 the variable 'response' recive the json \hookleftarrow
           data from thingspeak server by an URL throw get request
11
          response = urequests.get('https://api.thingspeak.com/channels←
             /1558497/fields/1.json?api_key=1BLMFWISBOB60LD2&results=10')
12
          lcd.clear()
          lcd.putstr('RECEIVING DATA')
13
          MODE = 2
14
       elif MODE == 2:
15
          lcd.clear()
16
17
          lcd.putstr('
                          CHANGE MEASURING PERIOD')
18
          MODE = 3
       elif MODE == 3:
19
          lcd.clear()
20
21
          lcd.putstr('WAITING MODE')
22
          MODE = 0
23
       update_10ms = time.ticks_ms()
24
       update_time
                    = time.ticks_ms()
25
        return MODE
```

2.2.2 lcd display function

The 'lcd display function' help to display the informations to the LCD1602.

Listing 6: lcd display function

```
1
  def lcd_display(TDS_value, mode):
2
      lcd.clear()
      if mode == 0:
3
         lcd.putstr('waiting to turn on....')
4
      elif mode == 1:
5
         lcd.putstr('TDS:{} ppm'.format(TDS_value))
6
7
      elif mode == 2:
8
         lcd.putstr('old TDS:{} ppm'.format(TDS_value))
```

2.3 superloop for system progressing

Listing 7: button checking



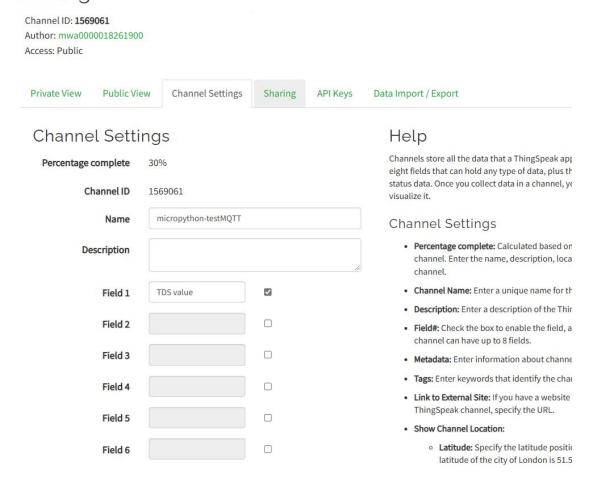
```
1 #the checking occure every 10ms
   if time.ticks_ms() - update_10ms >= DURATION_FOR_10_MS:
 3
       # a list use to read to value of button every 10ms
 4
          btn_state={
           "btn_mode": 0,
           "btn_left": 0,
 6
 7
           "btn_enter": 0,
8
           "btn_right": 0
9
10
          btn_state['btn_mode'] = int(ModeButton.value())
          btn_state['btn_left'] = int(LeftButton.value())
11
12
          btn_state['btn_enter'] = int(EnterButton.value())
13
          btn_state['btn_right'] = int(RightButton.value())
          # for loop to traverse all 4 buttons
14
15
          for btn in btn_state:
16
            if btn_state[btn] == 1 and flagForBTN_Press30ms[btn] == False:
17
            # button is pressed start to debounce
18
              if btn == "btn_mode":
19
                if counterForBTN_Press30ms[btn] < ←</pre>
                   DURATION_FOR_AUTO_INCREASING: #<30ms
                #debounce button for 30ms
20
21
                  counterForBTN_Press30ms[btn] += 1
22
23
                #debounce complete, start progressing
                  MODE = switchMode(MODE)
24
                  if MODE == 2:
25
                    index = 9
26
27
                    old_index = index - 1
28
                  elif MODE == 3:
29
                    BUFFER_DURATION = int(DURATION_FOR_UPDATE /1000)
30
                    lcd.clear()
31
                    lcd.putstr('PERIOD:{} s'.format(BUFFER_DURATION))
32
                  flagForBTN_Press30ms[btn] = True
              elif (btn == "btn_left" or btn == "btn_right") and (MODE == \leftarrow
33
                 2 or MODE == 3):
34
                if counterForBTN_Press30ms[btn] < ←</pre>
                   DURATION_FOR_AUTO_INCREASING:
                  counterForBTN_Press30ms[btn] += 1
35
                  #debounce button for 30ms
36
37
                else:
38
                 #debounce complete, start progressing
39
                  if btn == "btn_left":
40
                    if MODE == 2 and index > 0:
41
                      index -= 1
42
                    elif MODE == 3 and BUFFER_DURATION > 15:
```



```
43
                       BUFFER_DURATION -= 1
44
                       lcd.clear()
                       lcd.putstr('Period:{} s'.format(BUFFER_DURATION))
45
46
                       print('PERIOD:{} s'.format(BUFFER_DURATION))
47
                  elif btn == "btn_right":
                    if MODE ==2 and index < 9:</pre>
48
49
                       index += 1
                    elif MODE == 3:
50
51
                       BUFFER_DURATION += 1
52
                       lcd.clear()
                       lcd.putstr('PERIOD:{} s'.format(BUFFER_DURATION))
53
                       print('PERIOD:{} s'.format(BUFFER_DURATION))
54
                  flagForBTN_Press30ms[btn] = True
55
              elif btn == "btn_enter" and MODE == 3:
56
57
                if counterForBTN_Press30ms[btn] < ←</pre>
                   DURATION_FOR_AUTO_INCREASING:
58
                  counterForBTN_Press30ms[btn] += 1
59
                else:
                  DURATION_FOR_UPDATE = int(BUFFER_DURATION * 1000)
60
                  lcd.clear()
61
62
                  lcd.putstr('PERIOD IS SET')
63
                  flagForBTN_Press30ms[btn] = True
64
                  print('NEW PERIOD IS:{} s'.format(BUFFER_DURATION))
65
            else:
              if btn_state[btn] == 0:
66
                counterForBTN_Press30ms[btn] = 0
67
                flagForBTN_Press30ms[btn] = False
68
69
          update_10ms = time.ticks_ms()
```

3 Server configuration

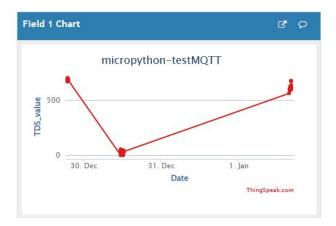
First we need to create a field in the topic on Thingspeak cloud server



After published the data onto the server via ESP32, this is the result we will get:

micropython-testMQTT

Channel ID: 1558497
Author: mwa0000018803763
Access: Public



Add comment

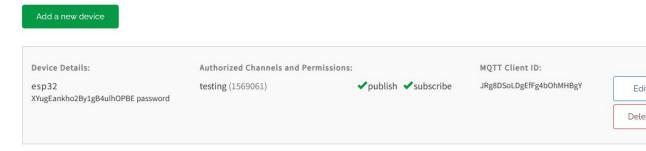
4 Monitoring application

In order to get the current TDS value on the server, our team use MQTT to received the value and display it on the app.

4.1 MQTT Thingspeak configuration

Thingspeak server support MQTT protocol through a seperated section and needed to be config-





ured



4.2 The app



5 Demo youtube link

Click to enter Demo link

Tài liệu

[Web] Arduino, https://www.arduino.cc/