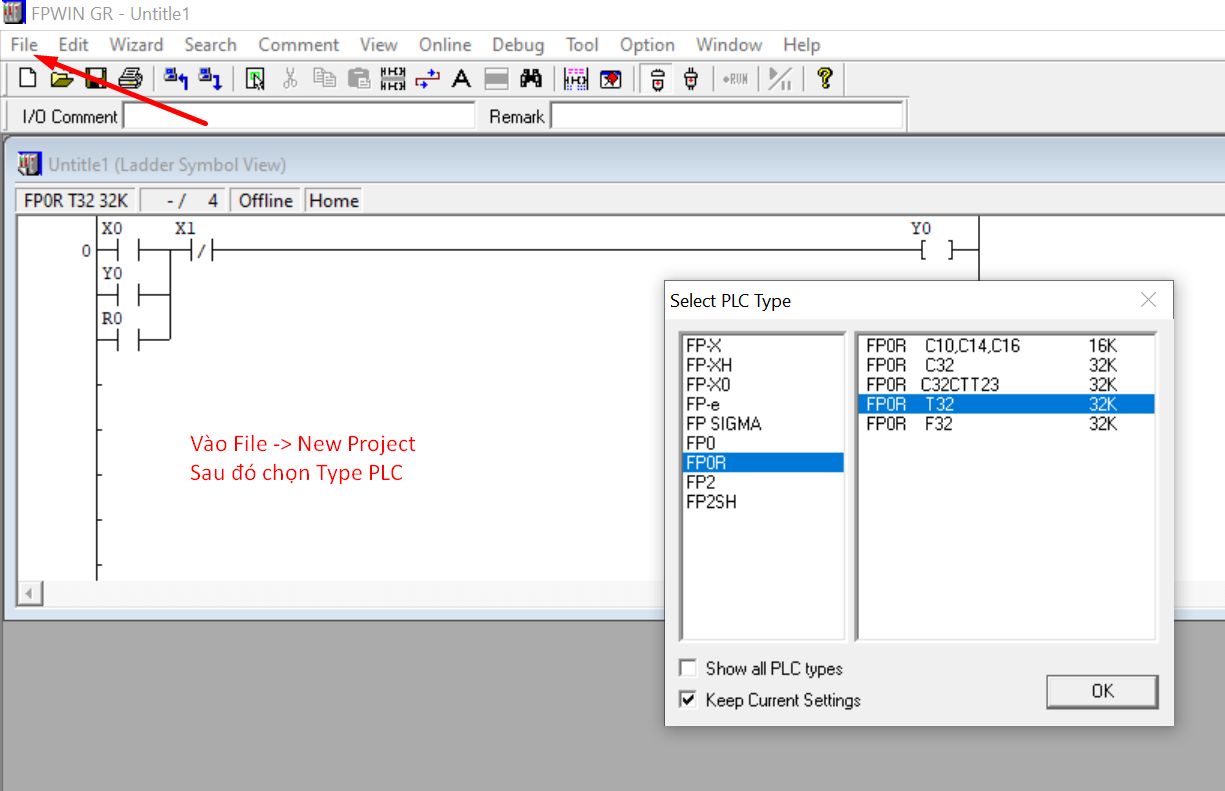
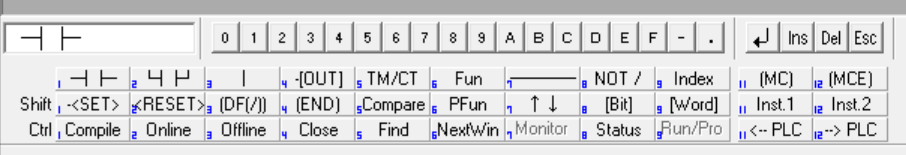
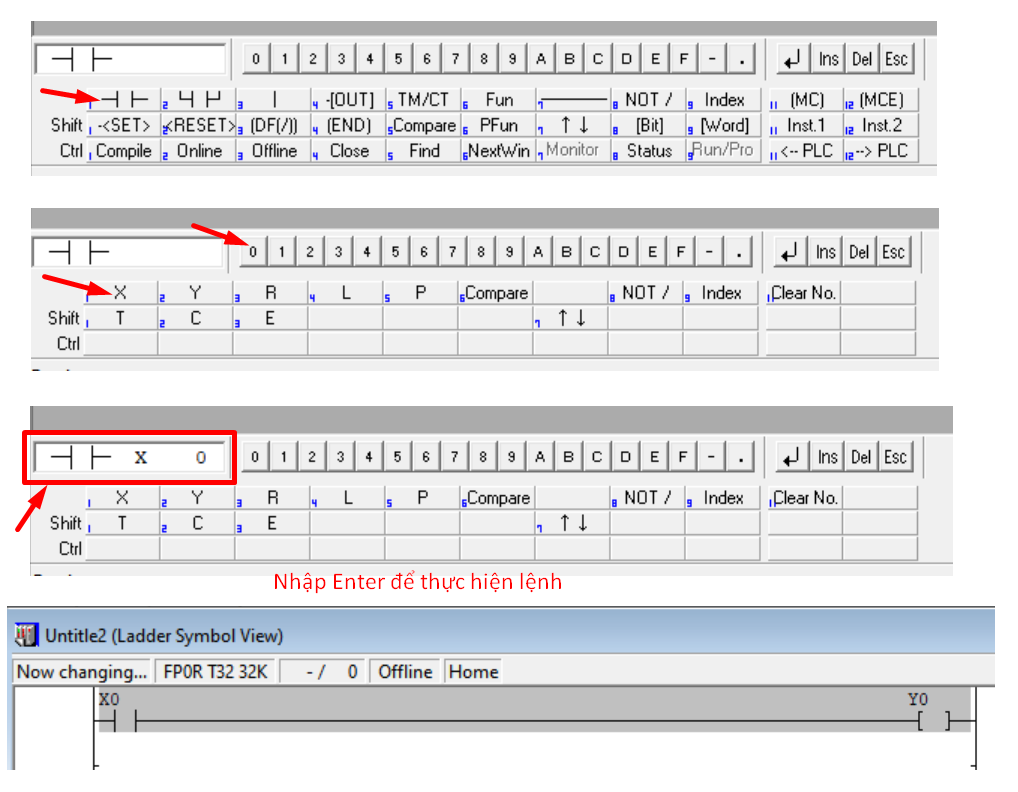
- Tạo mới project



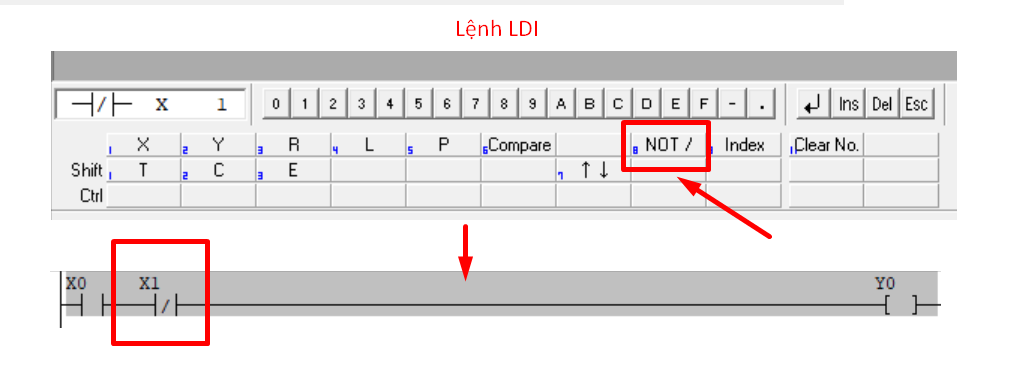
- Viết chương trình bằng bảng này



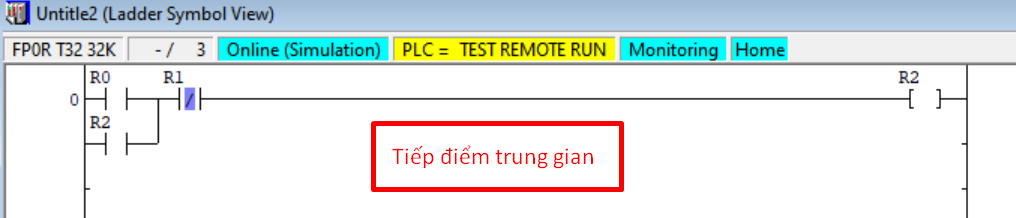
- Các bước để tạo một lệnh:



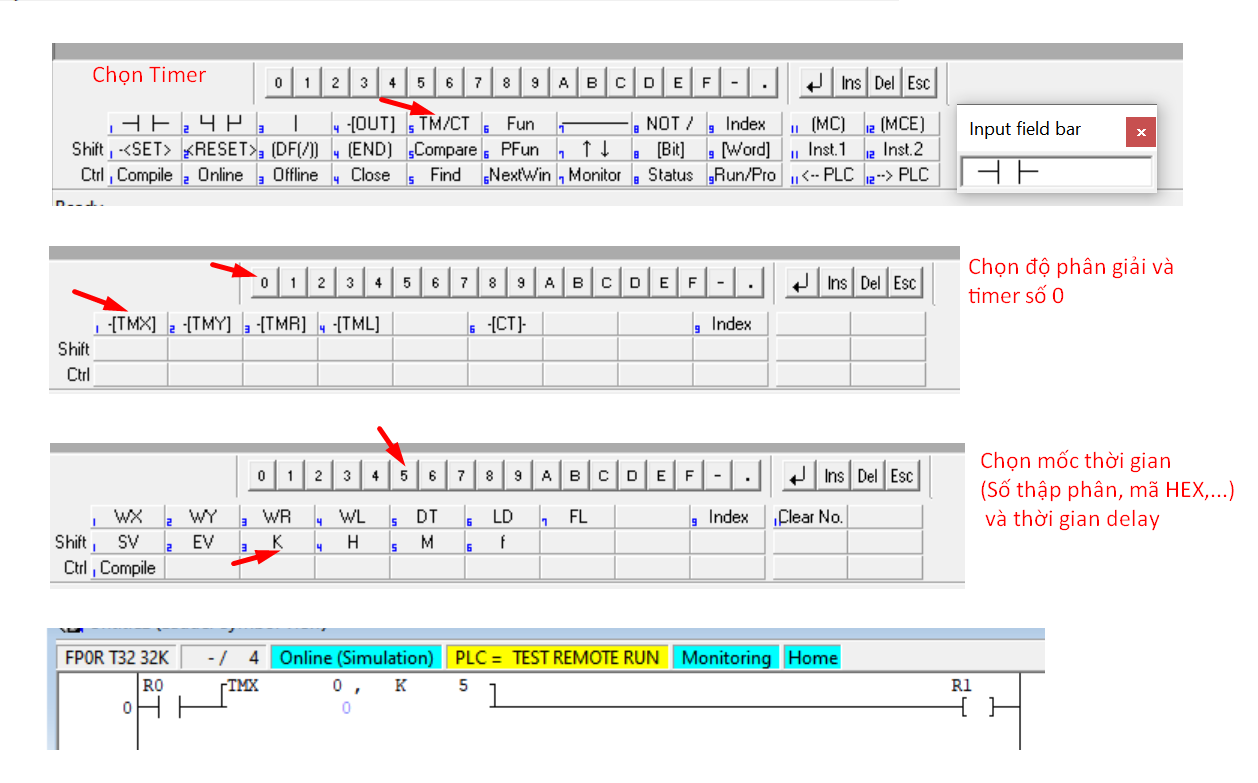
- Lệnh LDI:



- Sử dụng tiếp điểm trung gian:

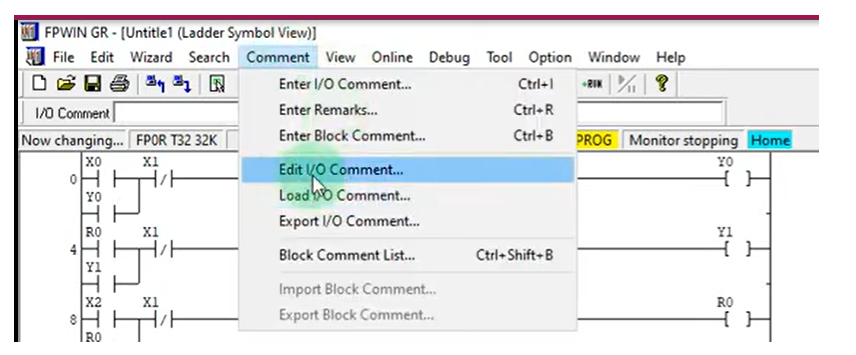


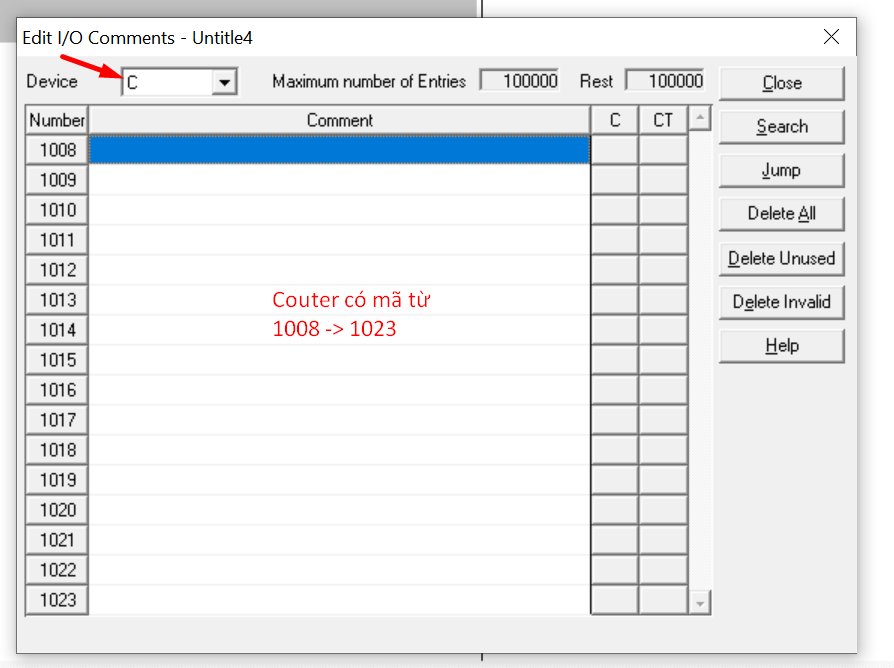
- Sử dụng Timer:



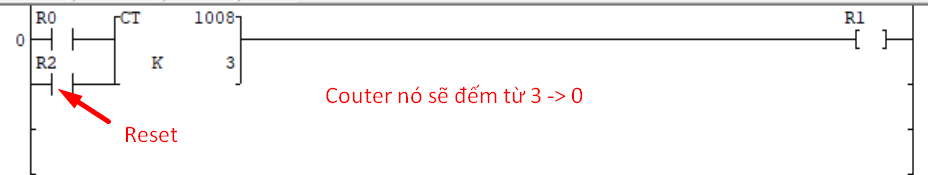
- Sử dụng Couter:

+ Trước tiên ta cần xem mã của Couter





+ Lệnh Couter :



- Lệnh So sánh:

