

ADO .NET

Most applications need data access at one point of time making it a crucial component when working with applications. Data access is making the application interact with a database, where all the data is stored. Different applications have different requirements for database access. VB .NET uses [ADO .NET](#) (Active X Data Object) as its data access and manipulation protocol which also enables us to work with data on the Internet. Let's take a look why ADO .NET came into picture replacing ADO.

Evolution of ADO.NET

The first data access model, [DAO](#) (data access model) was created for local databases with the built-in Jet engine which had performance and functionality issues. Next came [RDO](#) (Remote Data Object) and [ADO](#) (Active Data Object) which were designed for Client Server architectures but soon ADO took over RDO. ADO was a good architecture but as the language changes so is the technology. With ADO, all the data is contained in a [recordset](#) object which had problems when implemented on the network and penetrating firewalls. ADO was a [connected](#) data access, which means that when a connection to the database is established the connection remains open until the application is closed. Leaving the connection open for the lifetime of the application raises concerns about database security and network traffic. Also, as databases are becoming increasingly important and as they are serving more people, a connected data access model makes us think about its productivity. For example, an application with connected data access may do well when connected to two clients, the same may do poorly when connected to 10 and might be unusable when connected to 100 or more. Also, open database connections use system resources to a maximum extent making the system performance less effective.

Why ADO.NET?

To cope up with some of the problems mentioned above, ADO .NET came into existence. ADO .NET addresses the above mentioned problems by maintaining a [disconnected](#) database access model which means, when an application interacts with the database, the connection is opened to serve the request of the application and is closed as soon as the request is completed. Likewise, if a database is Updated, the connection is opened long enough to complete the Update operation and is closed. By keeping connections open for only a minimum period of time, ADO .NET conserves system resources and provides maximum security for databases and also has less impact on system performance. Also, ADO .NET when interacting with the database uses XML and converts all the data into XML Format for database related operations making them more efficient.

The ADO.NET Data Architecture

Data Access in ADO.NET relies on two components: [DataSet](#) and [Data Provider](#).

DataSet

The dataset is a [disconnected, in-memory](#) representation of data. It can be considered as a [local copy](#) of the relevant portions of the database. The DataSet is persisted in memory and the data in it can be manipulated and updated independent of the database. When the use of this DataSet is finished, changes can be made back to the central database for updating. The data in DataSet can be loaded from any valid data source like Microsoft SQL server database, an Oracle database or from a Microsoft Access database.

Data Provider

The Data Provider is responsible for [providing](#) and [maintaining](#) the connection to the database. A DataProvider is a set of related components that work together to provide data in an efficient and performance driven manner. The .NET Framework currently comes with two DataProviders: the [SQL Data](#)

[Provider](#) which is designed only to work with Microsoft's SQL Server 7.0 or later and the [OleDbDataProvider](#) which allows us to connect to other types of databases like Access and Oracle. Each DataProvider consists of the following component classes:

The [Connection](#) object which provides a connection to the database

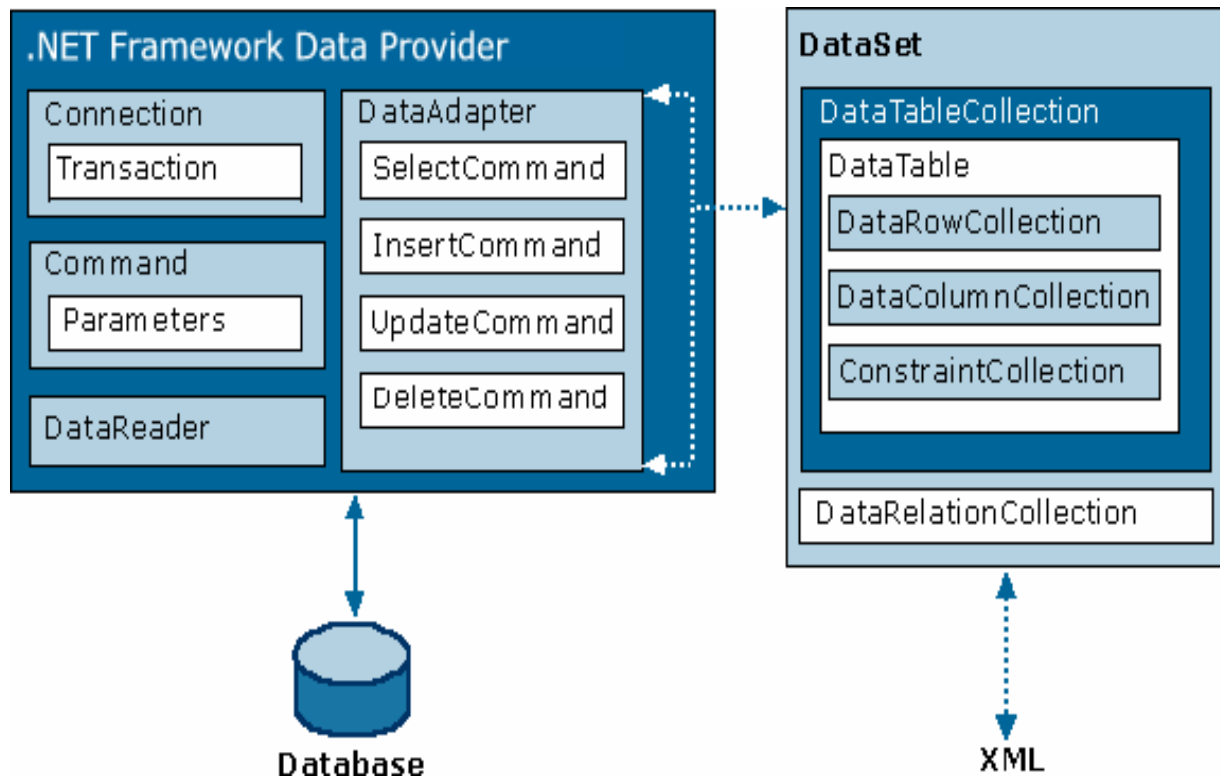
The [Command](#) object which is used to execute a command

The [DataReader](#) object which provides a forward-only, read only, connected recordset

The [DataAdapter](#) object which populates a disconnected DataSet with data and performs update

Data access with ADO.NET can be summarized as follows:

A connection object establishes the connection for the application with the database. The command object provides direct execution of the command to the database. If the command returns more than a single value, the command object returns a DataReader to provide the data. Alternatively, the DataAdapter can be used to fill the DataSet object. The database can be updated using the command object or the DataAdapter.



Component classes that make up the Data Providers

The Connection Object

The Connection object creates the connection to the database. Microsoft Visual Studio .NET provides two types of Connection classes: the [SqlConnection](#) object, which is designed specifically to connect to Microsoft SQL Server 7.0 or later, and the [OleDbConnection](#) object, which can provide connections to a wide range of database types like Microsoft Access and Oracle. The Connection object contains all of the information required to open a connection to the database.

The Command Object

The Command object is represented by two corresponding classes: [SqlCommand](#) and [OleDbCommand](#). Command objects are used to execute commands to a database across a data connection. The Command objects can be used to execute stored procedures on the database, SQL commands, or return complete tables directly. Command objects provide three methods that are used to execute commands on the database:

[ExecuteNonQuery](#): Executes commands that have no return values such as INSERT, UPDATE or DELETE

[ExecuteScalar](#): Returns a single value from a database query

[ExecuteReader](#): Returns a result set by way of a DataReader object

The DataReader Object

The DataReader object provides a [forward-only](#), [read-only](#), [connected stream](#) recordset from a database. Unlike other components of the Data Provider, DataReader objects cannot be directly [instantiated](#). Rather, the DataReader is returned as the result of the Command object's [ExecuteReader](#) method. The [SqlCommand.ExecuteReader](#) method returns a [SqlDataReader](#) object, and the [OleDbCommand.ExecuteReader](#) method returns an [OleDbDataReader](#) object. The DataReader can provide rows of data directly to application logic when you do not need to keep the data cached in memory. Because only one row is in memory at a time, the DataReader provides the lowest overhead in terms of system performance but requires the exclusive use of an open Connection object for the lifetime of the DataReader.

The DataAdapter Object

The DataAdapter is the class at the core of ADO .NET's disconnected data access. It is essentially the [middleman](#) facilitating all communication between the database and a DataSet. The DataAdapter is used either to fill a DataTable or DataSet with data from the database with its [Fill](#) method. After the memory-resident data has been manipulated, the DataAdapter can commit the changes to the database by calling the Update method. The DataAdapter provides four properties that represent database commands:

SelectCommand

InsertCommand

DeleteCommand

UpdateCommand

When the Update method is called, changes in the DataSet are copied back to the database and the appropriate InsertCommand, DeleteCommand, or UpdateCommand is executed.

ADO.NET Namespaces

The following table provides brief descriptions of the System.Data namespaces shown in Figure 1-1 with the namespaces in the preceding hierarchy listed in order.

Namespace	Description
System.Object	
System.MarshalByRefObject	Enables remoting of data objects across application domain boundaries (member of System).
System.ComponentModel	Supports object sharing between components and enables runtime and design-time implementations of components.
System.Data	Provides the base classes, interfaces, enumerations, and event handlers for all supported data sources -- primarily relational data and XML files or streams.
System.Data.Common	Provides classes that all managed data providers share, such as DbConnection and DbCommand in the preceding hierarchy list.
System.Data.Common.DbConnection	Provides inheritable classes for technology-specific and vendor-specific data providers (new in ADO.NET 2.0).
System.Data.Odbc, System.Data.OleDb, System.Data.OracleClient System.Data.SqlClient, and System.Data.SqlCeClient	Namespaces for the five managed data providers included in ADO.NET 2.0; the next section describes these namespaces.
System.Data.SqlTypes	Provides a class for each SQL Server data type, including SQL Server 2005's new xml data type; these classes substitute for the generic DbType enumeration that supports all data providers.
System.XML	Adds the System.Xml.XmlDataDocument class, which supports processing of structured XML documents by DataSet objects.