

# Linked list operations

## Single Linked List

Insert at first, insert at last , insert at middle(random position), after specific node, in order.

# Creation of a Single link list

1. `ptr=(struct node *)malloc(sizeof(struct node *));`
2. Set `ptr->info=item`
3. Set `start = ptr`
4. Initialize `ch`
5. Read `ch`
6. Repeat step no 5 to step no 11 while `ch==='y'`
7. `cpt =(struct node *)malloc(sizeof(struct node *));`
8. Read `cpt->info`
9. `Ptr->next=cpt`
10. `Ptr=cpt`

## Continue...

11. Read 'Y' if you want to enter more nodes
12. ptr->next=NULL

# Insert after specific node

1. `ptr=(struct node *)malloc(sizeof(struct node ));`
2. If(`ptr==NULL`) then  
Print overflow  
Exit
3. `ptr->info=item`
4. Initialize `m` and `*temp`
5. Read `m`
6. `Temp=start`
7. Repeat step no 8 until `temp->info!=m`
8. `temp=temp->next`

# Continue...

9. `ptr->next=temp->next`
10. `Temp-> next=ptr`

# Insert in order

1. `ptr=(struct node *)malloc(sizeof(struct node ));`
2. `If(ptr==NULL) then`  
Print overflow  
Exit
3. `ptr->info=item`
4. `If(ptr->info < start->info)`  
`ptr->next=start`  
`start=ptr`  
`exit`
5. `temp=start`

# Continue...

6. Repeat step no 6 to step no 8 while  
temp->info <= ptr->info
7. If (temp->next==NULL) then  
prev=temp  
break
8. Othewise  
Prev =temp  
temp=temp->next
9. ptr->next=prev->next
10. Prev->next= ptr

# Deletion of a node from linked list

- From first node
- From last node
- Middle (random)
- Specific node



# Deletion of First node

1. If( start==NULL) then  
print “underflow”  
exit
2. Set ptr=start
3. if(ptr->next==NULL) then  
start=NULL  
printf deleted element is ptr->info  
free(ptr)  
end if
4. Set ptr=start

## Continue....

5. Set start= start->next  
printf element deleted is ptr->info
6. free(ptr)

# Deletion of last node

1. If( start==NULL) then  
print “underflow”  
exit
2. Set ptr=start
3. if(ptr->next==NULL) then  
start=NULL  
printf deleted element is ptr->info  
free(ptr)  
end if
4. Set temp=start

## Continue...

5. Repeat step 6 and 7 while temp->next!=NULL
6. Prev=temp
7. Temp=temp->next
8. Set prev->next=NULL
9. Free(temp)

# Deletion of an element from random position

1. If( start==NULL) then  
print “underflow”  
exit
2. Initialize loc,i=1,\*temp
3. Read loc
4. Set temp=start
5. Repeat step no 6 to step no 8 until  $i \leq \text{loc}$
6. Prev=temp
7. Set temp=temp->next

# Continue...

8. Set  $i=i+1$
9.  $\text{Prev} \rightarrow \text{next} = \text{temp} \rightarrow \text{next}$
10.  $\text{Free}(\text{temp})$

# Deletion of a specific node

1. If( start==NULL) then  
print “underflow”  
exit
2. Initialize no , \*temp  
Read no, temp=start
3. Repeat step no 4 to step no 5 while temp->info!=m
4. If (temp->next !=NULL) then  
prev=temp  
temp=temp->next
- 5 Else  
print node is not found

# Continue

6. `Prev->next=temp->next`  
print deleted node is `temp->info`
7. `Free(temp)`



# Traversing of a Link List/Display of Link List

1. If Start==NULL then

Write “list is empty”

Exit

End if

2. temp=start

3. Repeat step 3 to 5 while (temp!=NULL)

4. Print temp->info

5. temp=temp->info

6. stop