

# Adversarial Examples Attacks & Understandings

Lecturer: Dr. Xingjun Ma

**School of Computer Science, Fudan University** 

Autumn, 2022

### Recap: week 2

- 1. Deep Neural Networks
- 2. Explainable Machine Learning
  - Principles and Methodologies
  - Learning Dynamics
  - The Learned Model
  - Inference
  - Generalization
  - Robustness to Common Corruptions





#### This Week

1. Adversarial Examples

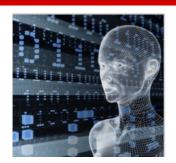
2. Adversarial Attacks

3. Adversarial Vulnerability Understanding



# Machine Learning Is Everywhere





Security and Defense



Financial System



Medicine and Biology





**Autonomous Vehicle** 



**Critical Infrastructure** 



Media and Entertainment



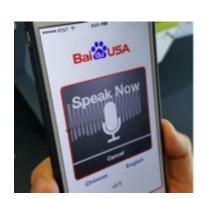
#### **Speech Recognition**

#### Baidu Deep Speech 2:

- End-to-end Deep Learning for English and Mandarin Speech Recognition
- English and Mandarin speech recognition Transition from English to Mandarin made simpler by end-to-end DL
- No feature engineering or Mandarin-specifics required
- More accurate than humans

Error rate 3.7% vs. 4% for human tests

http://svail.github.io/mandarin/ https://arxiv.org/pdf/1512.02595.pdf





#### **Strategic Games**

#### AlphaGo:

- First Computer Program to Beat a Human Go Professional
- Training DNNs: 3 weeks, 340 million training steps on 50 GPUs
- Play: Asynchronous multi-threaded search
- Simulations on CPUs, policy and value DNNs in parallel on GPUs
- Single machine: 40 search threads, 48 CPUs, and 8 GPUs
- Distributed version: 40 search threads, 1202 CPUs and 176 GPUs
- Outcome: Beat both European and World Go champions in best of 5 matches







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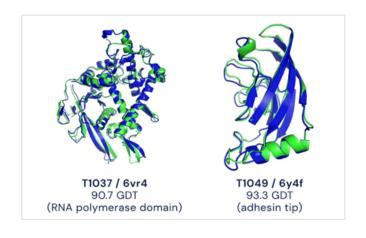








DALL·E 2



AlphaFold V2



#### **Image Recognition**

GoogLeNet: <a href="http://cs.stanford.edu/people/karpathy/ilsvrc/">http://cs.stanford.edu/people/karpathy/ilsvrc/</a>



Labrapoodle or Fried chicken



Sheepdog or Mop



Barn owl or Apple



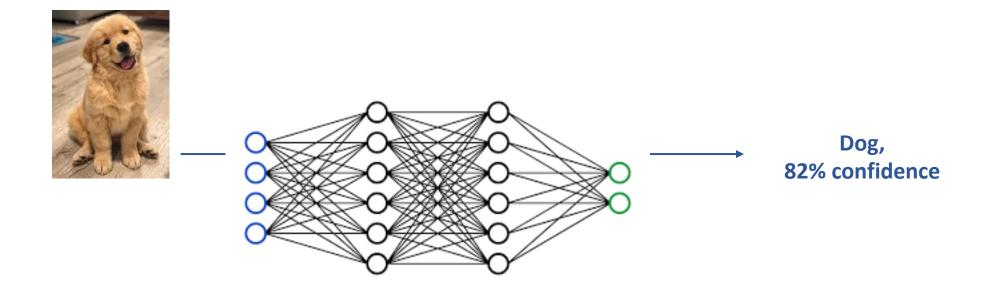
Parrot or Guacamole



Raw chicken or Donald Trump

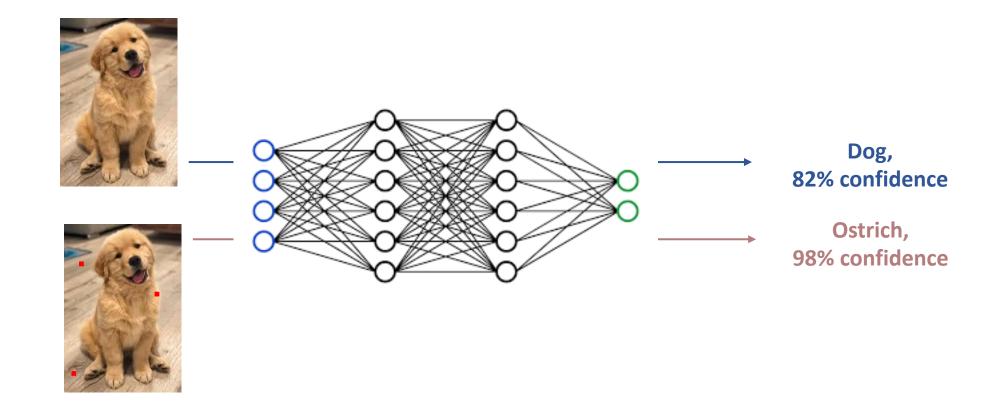


### **Vulnerabilities of DNNs**



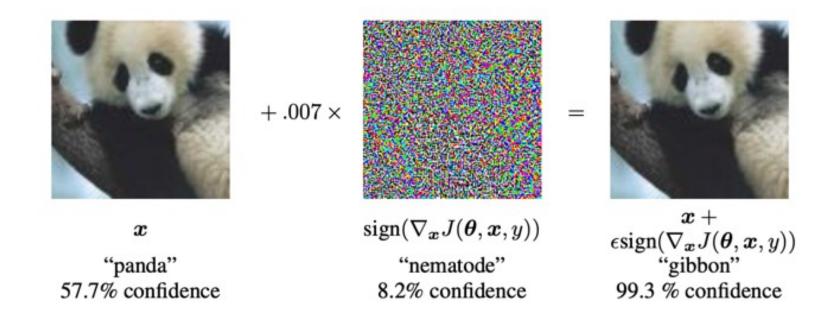


#### **Vulnerabilities of DNNs**





### **Adversarial Examples**



#### **Small perturbations can fool DNNs**

Szegedy C, Zaremba W, Sutskever I, et al. Intriguing properties of neural networks[J]. ICLR 2014. Goodfellow I J, Shlens J, Szegedy C. Explaining and harnessing adversarial examples[J]. ICLR 2015.



#### Adversarial Attack

**DNN** Training:

$$\min_{\theta} \sum_{(x_i, y_i) \in D_{train}} L(f_{\theta}(x_i), y_i)$$

Adversarial Attack:

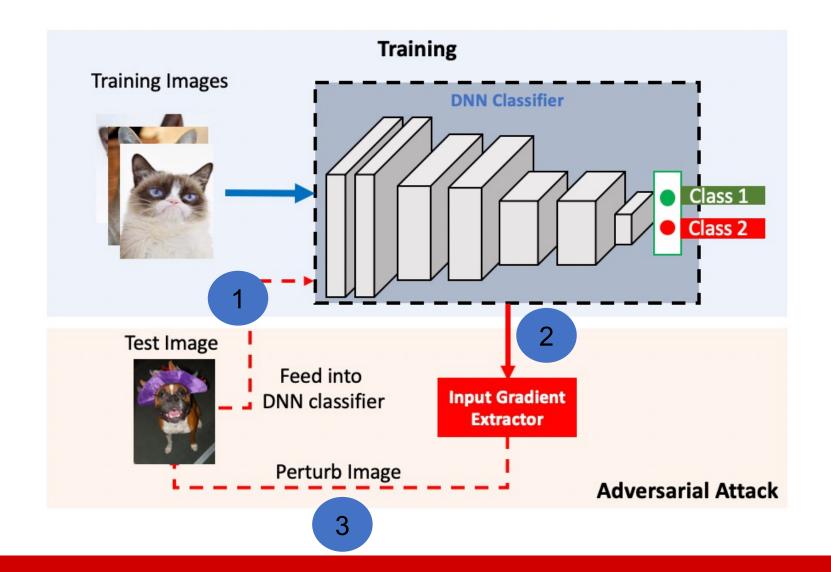
$$\max_{x'} L(f_{\theta}(x'), y) \text{ subject to } ||x' - x||_{p} \leq \epsilon \text{ for } x \in D_{test}$$

$$\text{Misclassification} \quad \text{Small change on } x \quad \text{test time attack}$$

Small perturbation: 
$$||x' - x||_{p=1, 2 \text{ or } \infty}$$
, for example,  $||\cdot||_{\infty} \le \frac{8}{255}$ 

Szegedy C, Zaremba W, Sutskever I, et al. Intriguing properties of neural networks[J]. ICLR 2014. Goodfellow I J, Shlens J, Szegedy C. Explaining and harnessing adversarial examples[J]. ICLR 2015.

#### **Adversarial Attack**

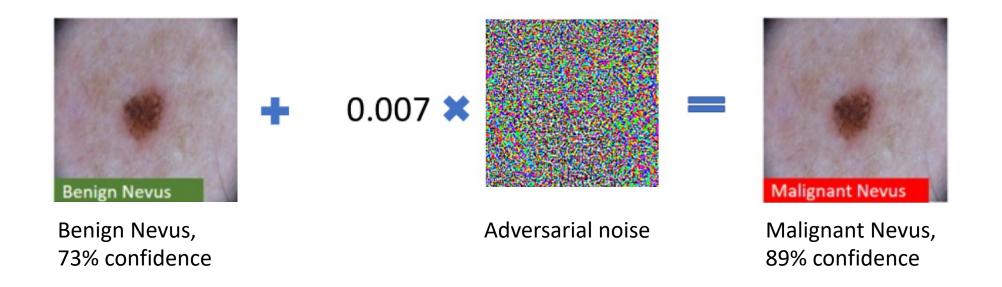


# Characteristics of Adversarial Examples

#### **Adversarial Examples**

- Small
- Imperceptible
- Hidden
- Transfer
- Universal





- Perturbations are small, imperceptible to human eyes.
- Adversarial examples are easy to generate and transfer across models.

Ma et al., "Understanding Adversarial Attacks on Deep Learning Based Medical Image Analysis Systems", Pattern Recognition, 2021.



• Clean video frames: Correct Class

Bowling

The state of the state



Adversarial video: Wrong Class





Jiang et al., "Black-box Adversarial Attacks on Video Recognition Models", ACMMM, 2019.



#### Physical-world attacks against traffic signs









STOP

Stop signs recognized as 45km speed limit

**Science Museum at London** 





3D printed turtle recognized as a rifle from any angle

Athalye, Anish, et al. "Synthesizing robust adversarial examples." ICML, 2018.





Adversarial patch makes people invisible to object detection (YOLO)

Brown, Tom B., et al. "Adversarial patch." arXiv preprint arXiv:1712.09665 (2017).

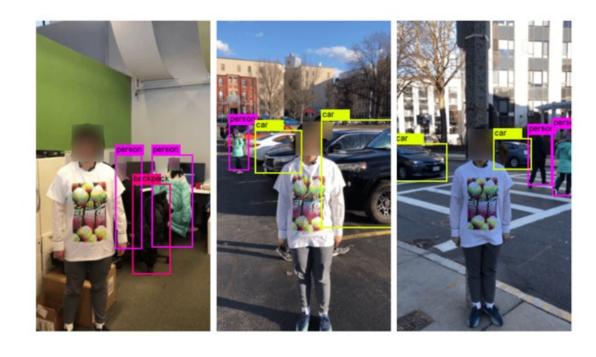




https://cvdazzle.com/

Adversarial attack or new fashion?

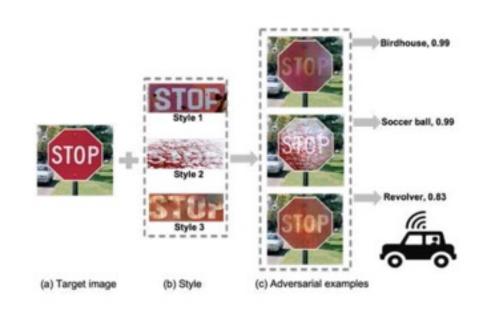


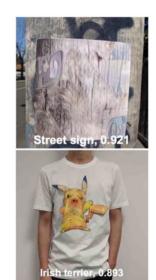


Adversarial t-shirt: one step closer to real-world attack

Xu, Kaidi, et al. "Adversarial t-shirt! evading person detectors in a physical world." ECCV, 2020.







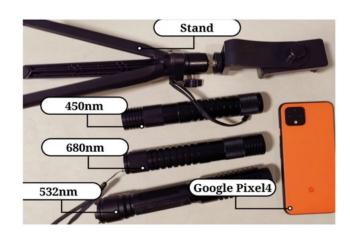
**Tree bark -> street sign** 

people+pikachu t-shirt -> dog

**Camouflage adversarial patterns into realistic styles** 



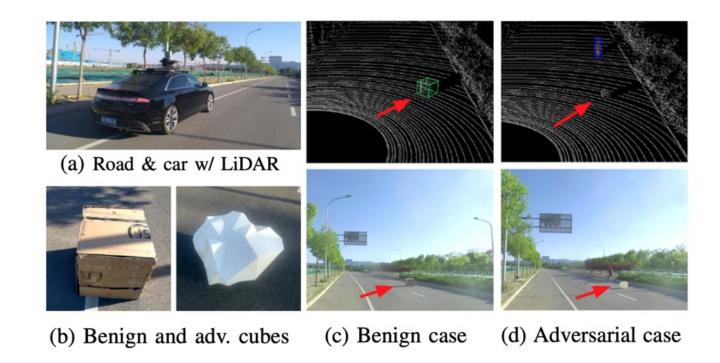




Night scene adversarial attack with laser pointer

Duan, Ranjie, et al. "Adversarial laser beam: Effective physical-world attack to dnns in a blink." CVPR, 2021

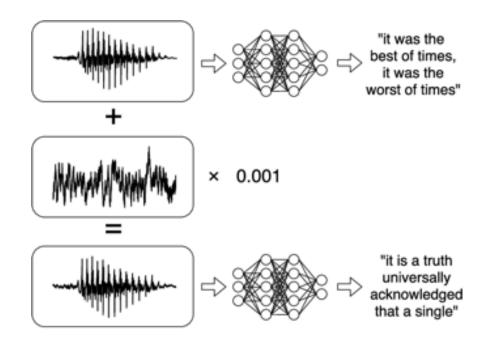


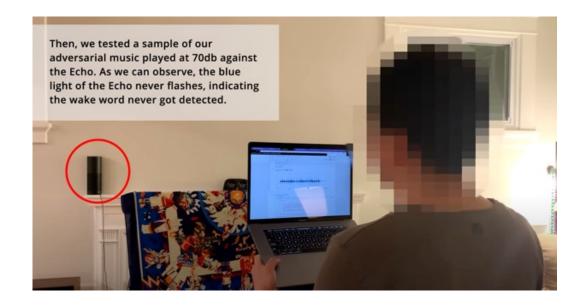


Attacking both camera and lidar using adversarial objects

Cao, Yulong, et al. "Invisible for both camera and lidar: Security of multi-sensor fusion based perception in autonomous driving under physical-world attacks." *S&P*, 2021.







#### **Attacking speech/command recognition models**

Carlini, Nicholas, and David Wagner. "Audio adversarial examples: Targeted attacks on speech-to-text." S&PW, 2018.

https://nicholas.carlini.com/code/audio adversarial examples/

Adversarial Music: Real world Audio Adversary against Wake-word Detection System

https://www.youtube.com/watch?v=r4XXGDVs0f8



• Q&A Adversaries

**Original:** What is the oncorhynchus also called? **A:** chum salmon

Changed: What's the oncorhynchus

also called? A: keta

**Original:** How long is the Rhine?

**A:** 1,230 km

**Changed:** How long is the Rhine??

**A:** more than 1,050,000



### Threats to AI Applications

#### Transportation industry

• Trick autonomous vehicles into misinterpreting stop signs or speed limit

#### Cybersecurity industry

Bypass AI-based malware detection tools

#### Medical industry

Forge medical condition

#### Smart Home industry

Fool voice commands

#### Financial Industry

• Trick anomaly and fraud detection engines



### Definition of Adversarial Examples

No standard community-accepted definition

 "Adversarial examples are inputs to machine learning models that an attacker has intentionally designed to cause the model to make a mistake"

Goodfellow, Ian. "Defense against the dark arts: An overview of adversarial example security research and future research directions." arXiv:1806.04169 (2018).



# Taxonomy of Attacks

- Attack timing
  - Poisoning attack
  - Evasion attack
- Attacker's goal
  - Targeted attack
  - Untargeted attack

- Attacker's knowledge
  - Black-box
  - White-box
  - Gray-box
- Universality
  - Individual
  - Universal



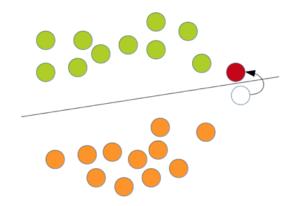
# **Attack Timing**

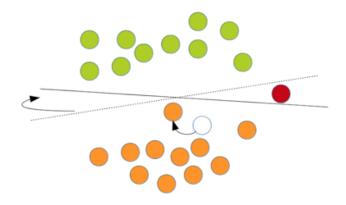
#### Evasion (Causation) attack

- Test time attack
- Change input example

#### Poisoning attack

- Training time attack
- Change classification boundary







#### Attacker's Goal

#### Targeted attack

 Cause an input to be recognized as coming from a specific class



**Ostrich** 

#### Untargeted attack

 Cause an input to be recognized as any incorrect class



Any class, except dog



### Adversary's Knowledge

#### White-box attack:

 Attacker has full access to the model, including model type, model architecture, values of parameters and training weights

#### Black-box attack:

- Attacker has no knowledge about the model under attack
- Rely on transferability of adversarial examples
- Gray-box attack (Semi-black-box attack)
  - Attacker may know some hyperparameters like model architecture



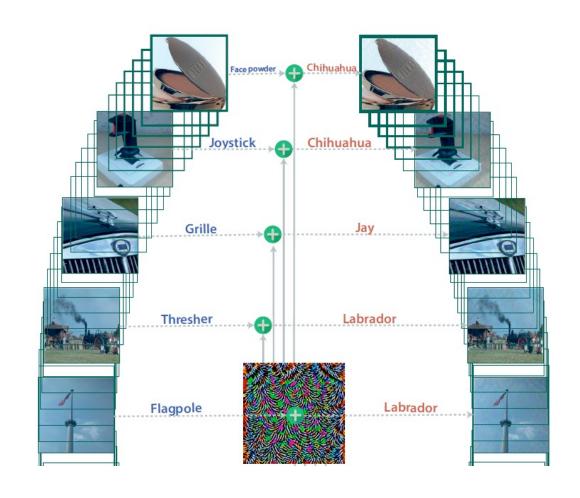
### Universality

#### Individual attack

 Generate different perturbations for each clean input

#### Universal attack

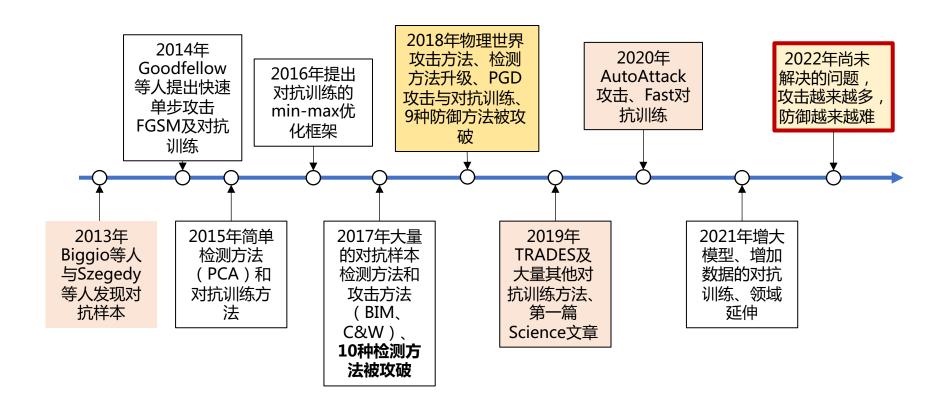
 Only create a universal perturbation for the whole dataset. Make it easier to deploy adversary examples.



Moosavi-Dezfooli, Seyed-Mohsen, et al. "Universal adversarial perturbations." CVPR 2017.



### A Brief History of Adversarial Machine Learning



Biggio et al. "Evasion attacks against machine learning at test time."; Szegedy, Christian, et al. "Intriguing properties of neural networks."



#### White-box Attacks

□ 单步攻击: Fast Gradient Sign Method (FGSM) (Goodfellow et al. 2014):

$$x' = x + \varepsilon \cdot \operatorname{sign} \nabla_x L(f_{\theta}(x), y)$$

□ 多步攻击: Iterative Methods (BIM, PGD), (Kurakin et al. 2016; Madry et al. 2018):

$$x'_{t+1} = \operatorname{project}_{\epsilon}(x'_t + \alpha \cdot \operatorname{sign} \nabla_x L(f_{\theta}(x'_t), y)), \alpha : \operatorname{step size}$$

Projected Gradient Descent (PGD): strongest first-order attack.

□ 基于优化的攻击:C&W attack (Carlini & Wagner 2017): CW attack was the strongest attack

$$\min_{x'} ||x' - x||_2^2 - c \cdot L(f_{\theta}(x'), y), c$$
: confidence, y: clean label

◆ 集成攻击: AutoAttack (Croce et al. 2020): current strongest attack



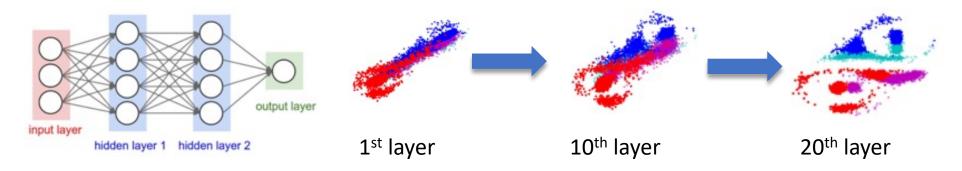
## Why Adversarial Examples Exist?





## Non-linear Explanation

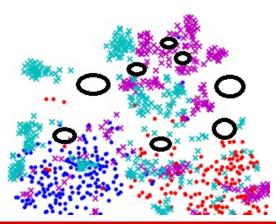
Viewing DNN as a sequence of transformed spaces:



#### **High dimensional non-linear explanation:**

- Non-linear transformations leads to the existence of small "pockets" in the deep space:
- Regions of low probability (not naturally occurring).
- Densely scattered regions.
- Continuous regions.
- Close to normal data subspace.

Szegedy C, Zaremba W, Sutskever I, et al. Intriguing properties of neural networks[J]. ICLR 2014; Ma et al. Characterizing Adversarial Subspace Using Local Intrinsic Dimensionality. ICLR 2018





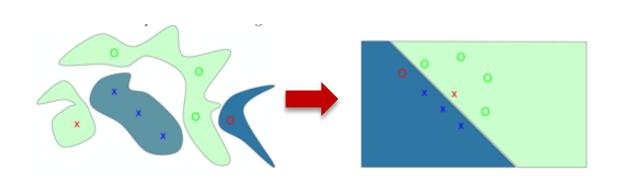
## Linear Explaination

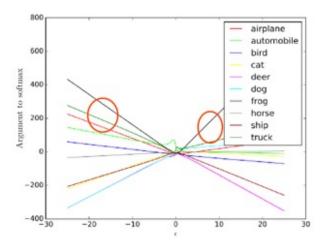
Viewing DNN as a stack of linear operations:

 $w^Tx + b$ 

#### Linear explanation:

- Adversarial subspaces span a contiguous multidimensional space:
- Small changes at individual dimensions can sum up to significant change in final output:  $\sum_{i=0}^{n} x_i + \epsilon$ .
- Adversarial examples can always be found if  $\epsilon$  is large enough.

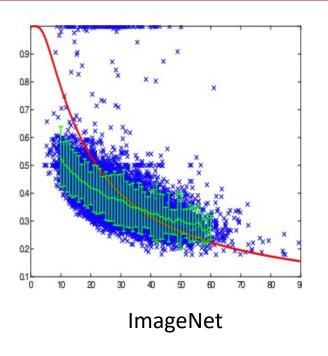


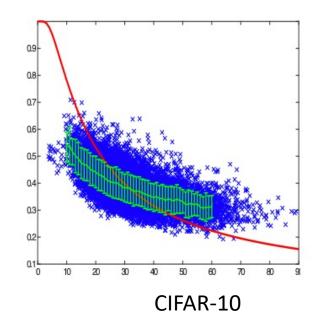


Goodfellow I J, Shlens J, Szegedy C. Explaining and harnessing adversarial examples[J]. ICLR 2015.



## Vulnerability Increases with Intrinsic Dimensionality





**Y-axis**: the minimum adversarial noise required to subvert a KNN classifier

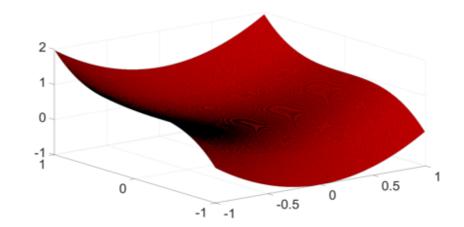
**X-axis**: LID values

Red curve: theoretical bound



# Insufficient Training Data

- An illustrative example
  - $x \in [-1, 1), y \in [-1, 1), z \in [-1, 2)$
  - Binary classification
    - Class 1:  $z < x^2 + y^3$
    - Class 2:  $z \ge x^2 + y^3$
  - x, y and z are increased by 0.01
    - $\rightarrow$  a total of 200×200×300
      - =  $1.2 \times 10^7$  points



- How many points are needed to reconstruct the decision boundary?
  - Training dataset: choose 80, 800, 8000, 80000 points randomly
  - Test dataset: choose 40, 400, 4000, 40000 points randomly
  - Boundary dataset (adversarial samples are likely to locate here):

$$x^2 + y^3 - 0.1 < z < x^2 + y^3 + 0.1$$



# **Insufficient Training Data**

#### Test result

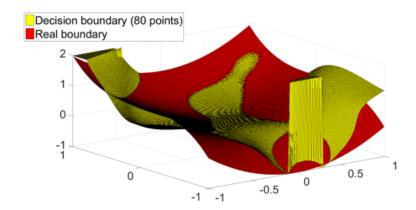
#### • RBF SVMs

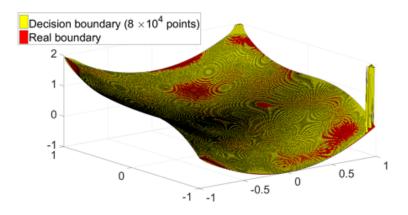
Size of the training datas	Accuracy on its own test dataset	Accuracy on the test dataset with 4×10 <sup>4</sup> points		Accuracy on the boundary dataset
80	100	92.7		60.8
800	99.0	97.4		74.9
8000	99.5	99.6		94.1
80000	99.9	99.9		98.9

#### Linear SVMs

Size of the training dataset	Accuracy on its own test dataset	Accuracy on the test dataset with 4×10 <sup>4</sup> points	Accuracy on the boundary dataset
80	100	96.3	70.1
800	99.8	99.0	85.7
8000	99.9	99.8	97.3
80000	99.98	99.98	99.5

- 8000: 0.067% of 1.2×10<sup>7</sup>
- MNIST:  $28 \times 28$  8-bit greyscale images,  $(2^8)^{28 \times 28} \approx 1.1 \times 10^{1888}$
- $1.1 \times 10^{1888} \times 0.067\% \gg 6 \times 10^5$

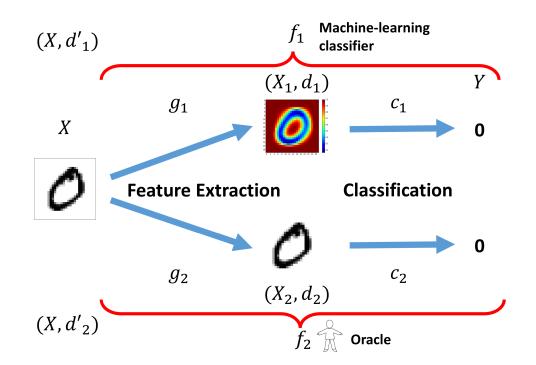


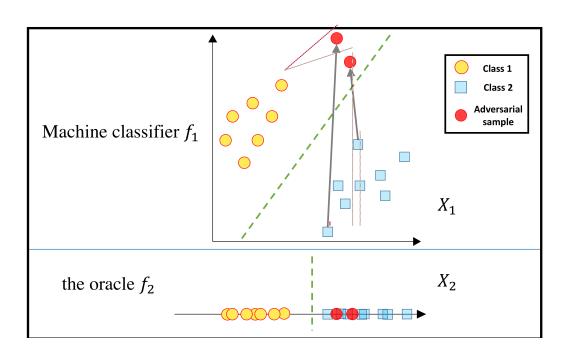




## **Unnecessary Features**

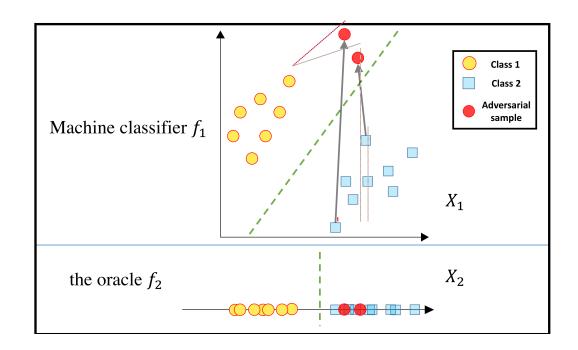
- $f = g \circ c$
- *d* : similarity measure
- Do machine learning models extract the same features as humans?





Wang et al. "A theoretical framework for robustness of (deep) classifiers against adversarial examples." arXiv:1612.00334 (2016).

## **Unnecessary Features**



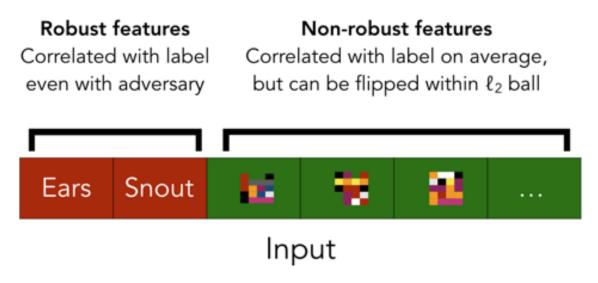
Adversarial samples can be far away from the original instance in the trained classifier's feature space, and at the other side of the boundary

Each adversarial sample is close to the original instance in the oracle feature space

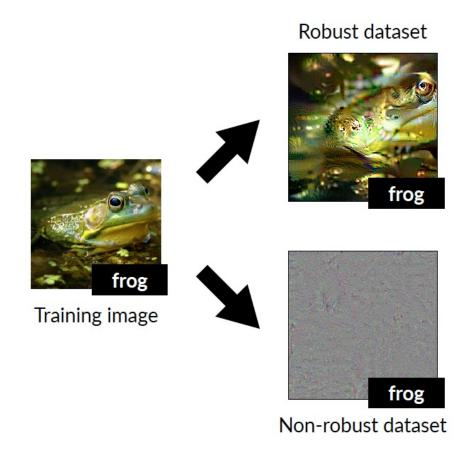
- Unnecessary features ruin strong-robustness
  - If  $f_1$  uses unnecessary features  $\rightarrow$  not strong-robust
  - If  $f_1$  misses necessary features used by  $f_2 \rightarrow$  not accurate
  - If  $f_1$  uses the same set of features as  $f_2 \rightarrow$  strong-robust, can be accurate



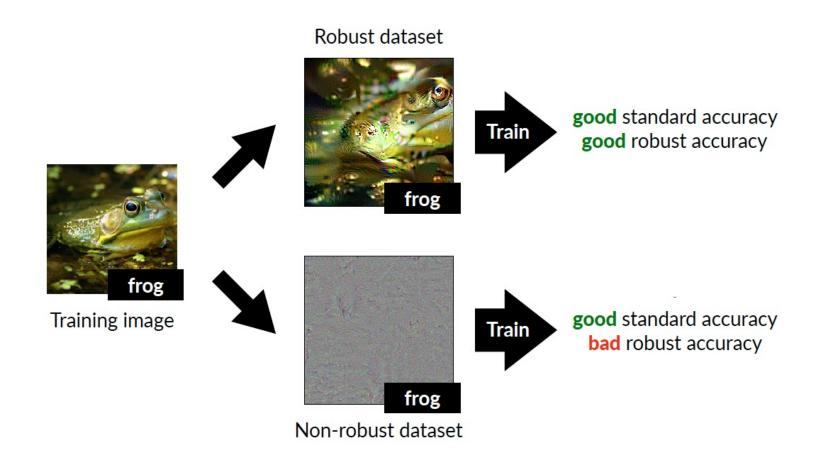
- Predictive features of the data can be split into
  - Robust: Patterns that are predictive of the true label even when adversarially perturbed
  - Non-robust: Patterns that while predictive, can be flipped by an adversary within a pre-defined perturbation set to be indicate a wrong class.



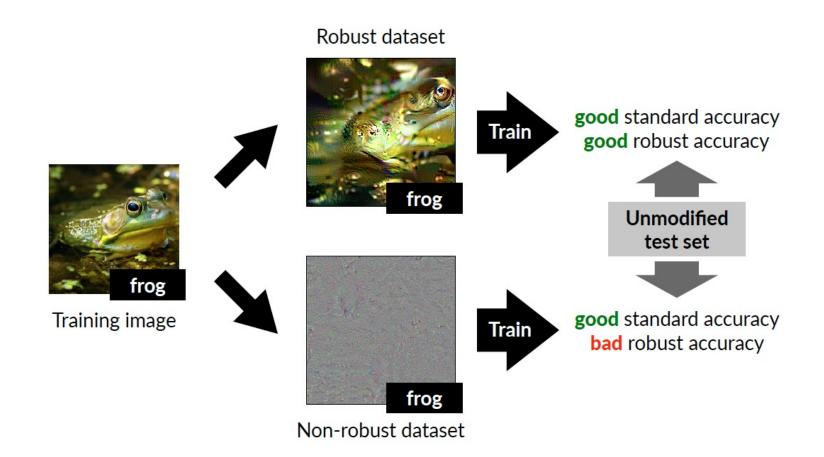












Training on original set, both the robust & non-robust features of the input are predictive of the label

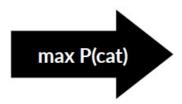


Training image



Robust Features: dog Non-Robust Features: dog

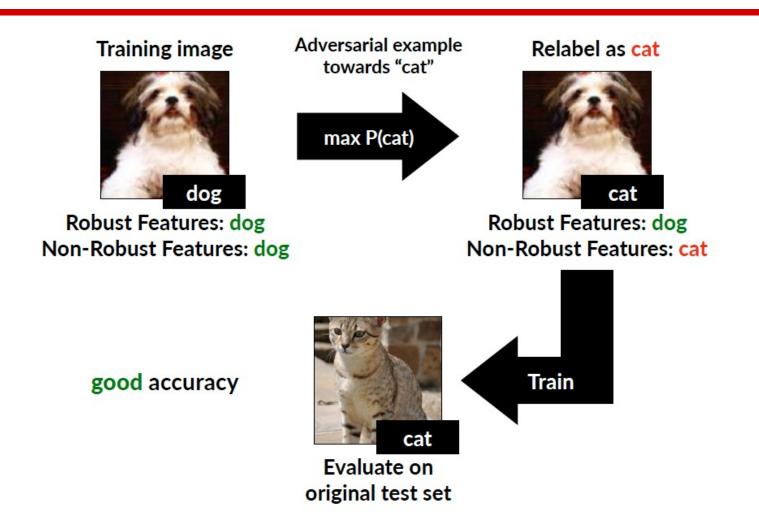
Adversarial example towards "cat"



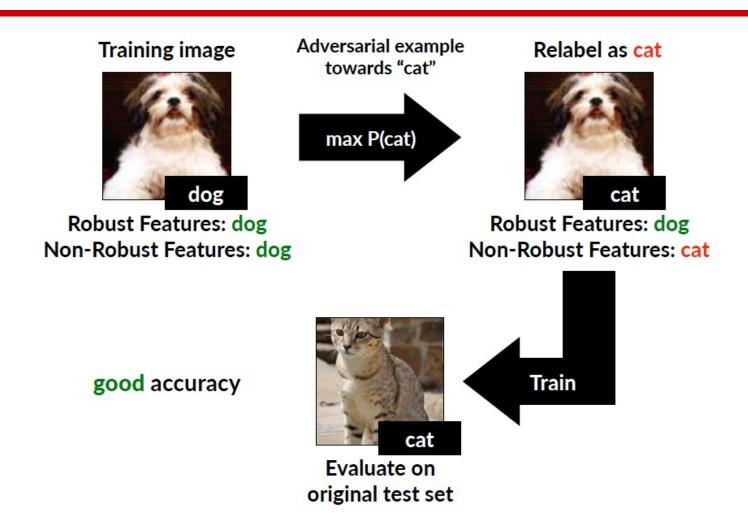
Relabel as cat



Robust Features: dog Non-Robust Features: cat







**Training on perturbed set**, only the non-robust features provide correct guidance for generalization



## C U Next Week!

#### Course page:

https://trustworthymachinelearning.github.io/

#### **Textbook:**

下载链接: https://pan.baidu.com/s/1kybxud\_tz0xshWpMEORAhg?pwd=tauu

Email: xingjunma@fudan.edu.cn

Personal page: www.xingjunma.com Office: 江湾校区交叉二号楼D5025

