



Explainability AND Common Robustness

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Autumn, 2022

Reminder

- **Course page:**

<https://trustworthymachinelearning.github.io/>

- **Textbook:**

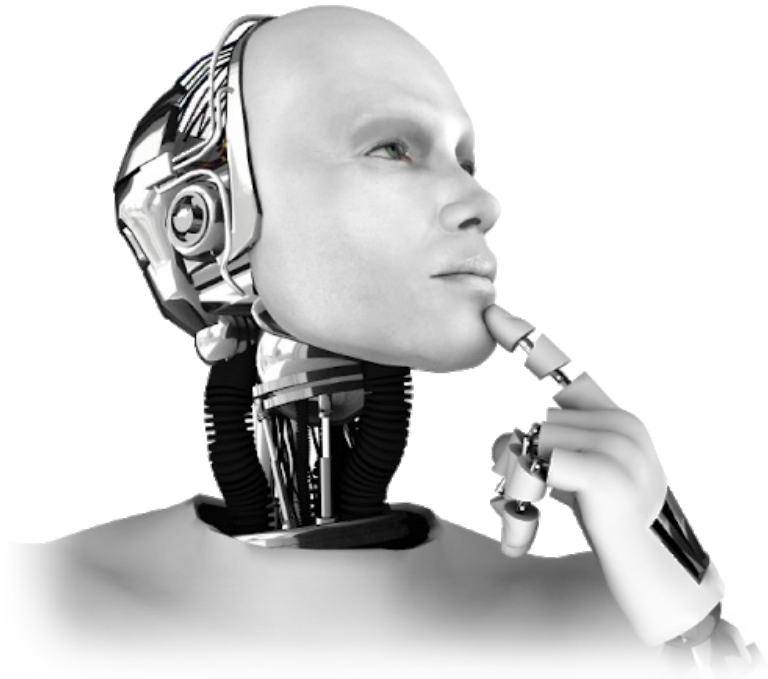
下载链接: https://pan.baidu.com/s/1kybxud_tz0xshWpMEORAhg?pwd=tauu

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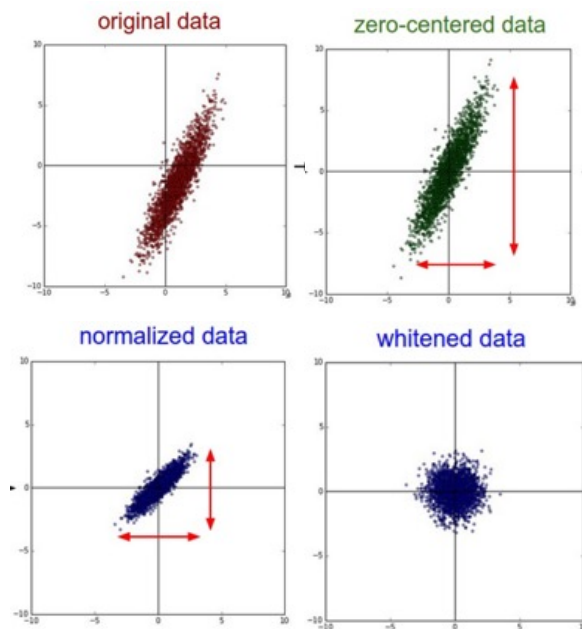
Recap: week 1

1. What is Machine Learning
2. Machine Learning Paradigms
3. Loss Functions
4. Optimization Methods

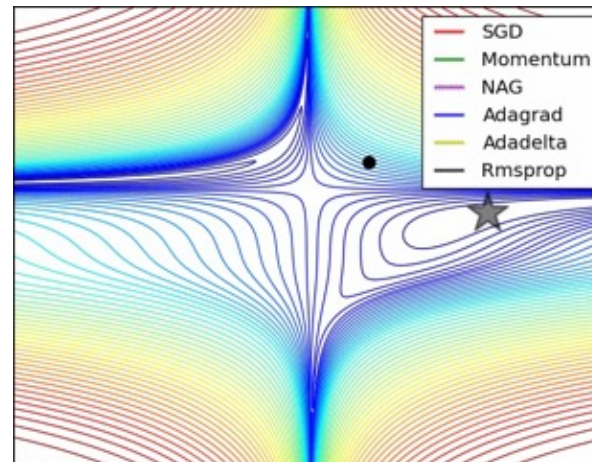


Machine Learning Pipeline

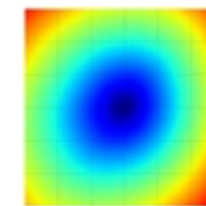
setup the input



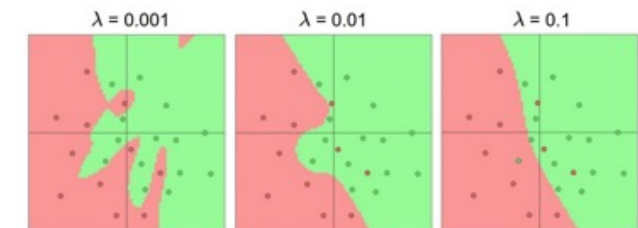
setup the optimiser



setup the loss

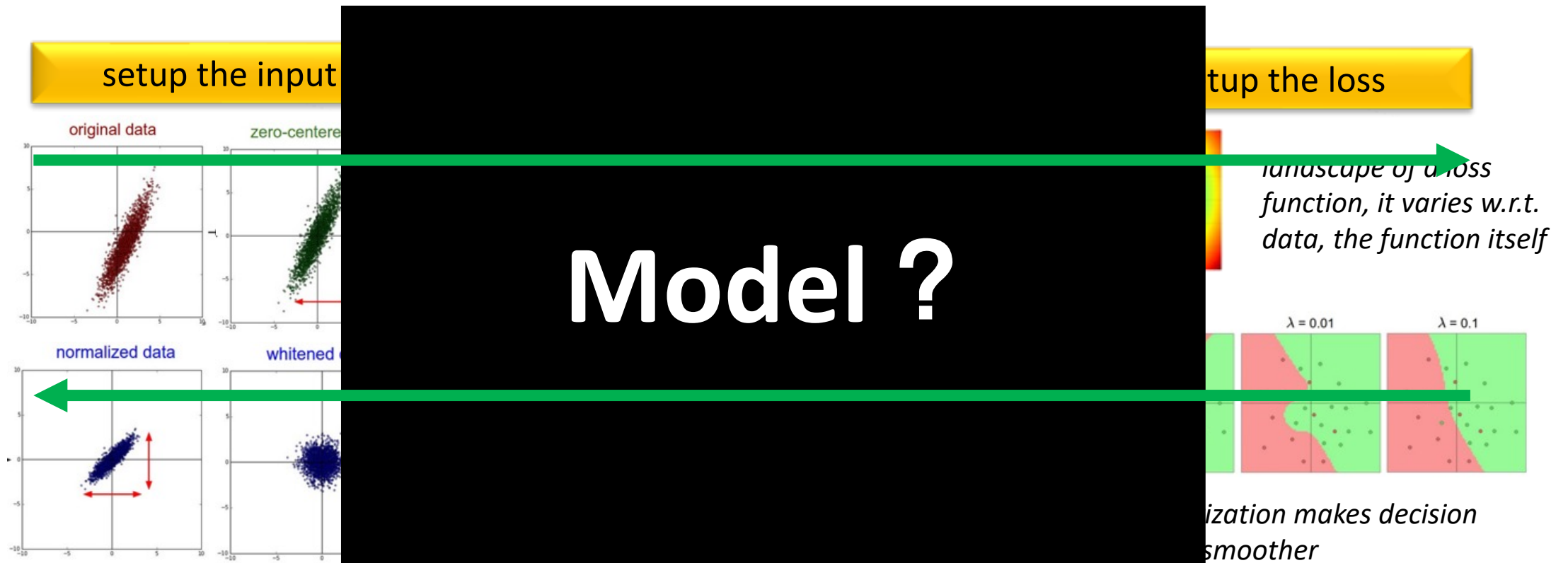


landscape of a loss function, it varies w.r.t. data, the function itself

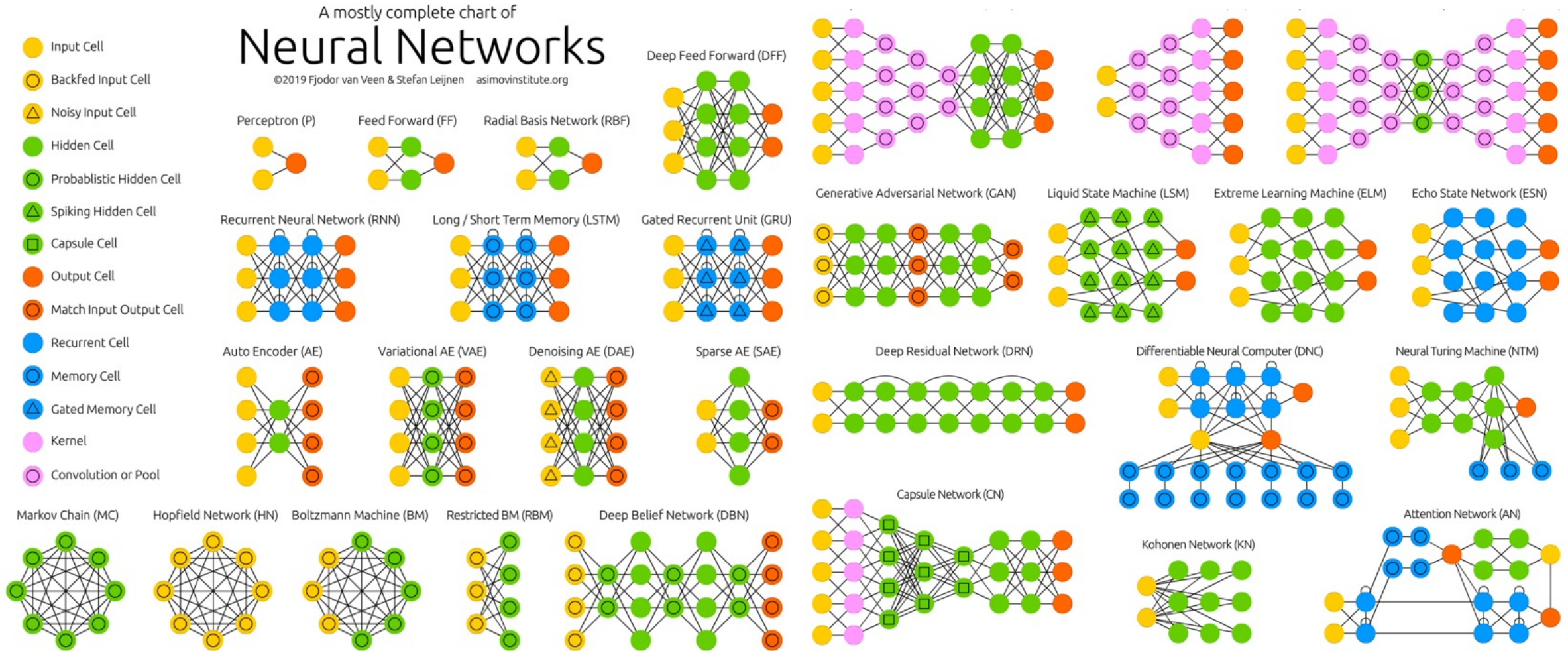


regularization makes decision region smoother

Machine Learning Pipeline



Deep Neural Networks

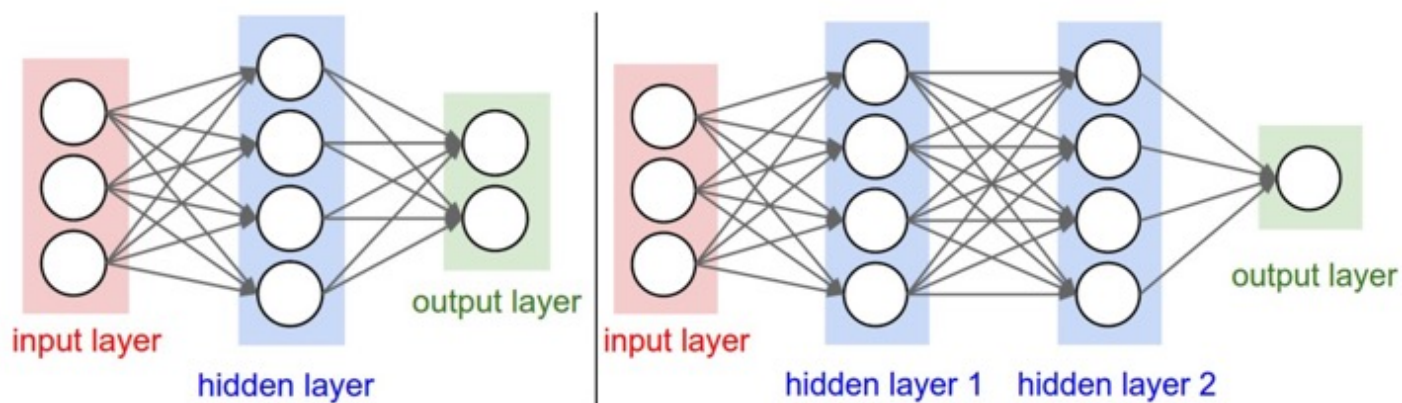


<https://www.asimovinstitute.org/neural-network-zoo/>; <https://developer.ibm.com/articles/cc-machine-learning-deep-learning-architectures/>

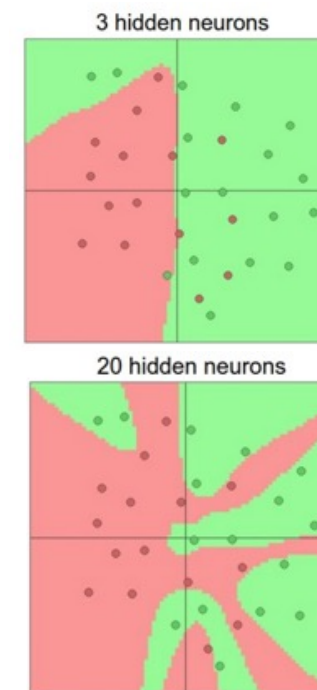


Feed-Forward Neural Networks

Feed-Forward Neural Networks (FNN)
Fully Connected Neural Networks (FCN)
Multilayer Perceptron (MLP)



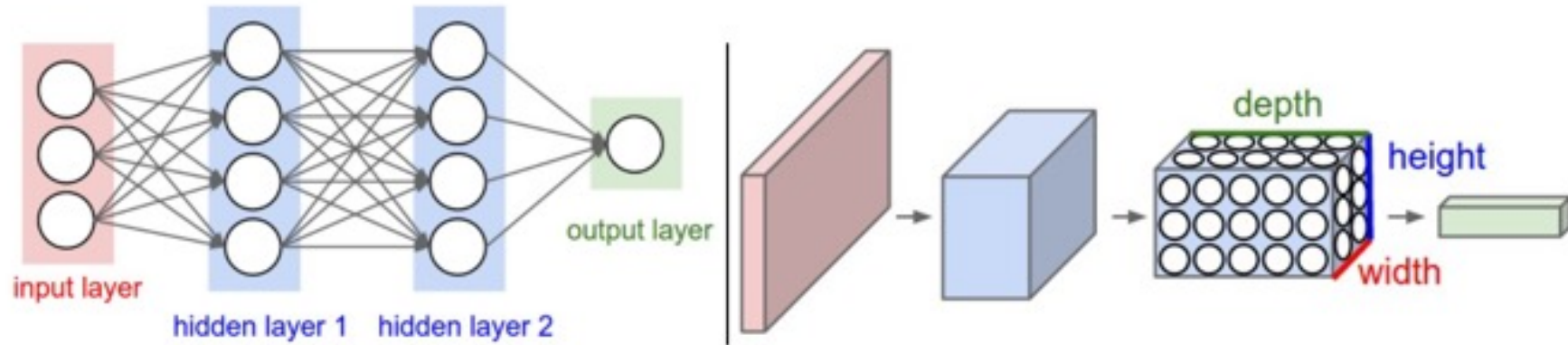
- The **simplest** neural network
- **Fully-connected** between layers
- For data that has **NO** temporal or spatial order



<http://cs231n.stanford.edu/>



Convolutional Neural Networks



Neurons in one flat layer

Neurons in 3 dimensions

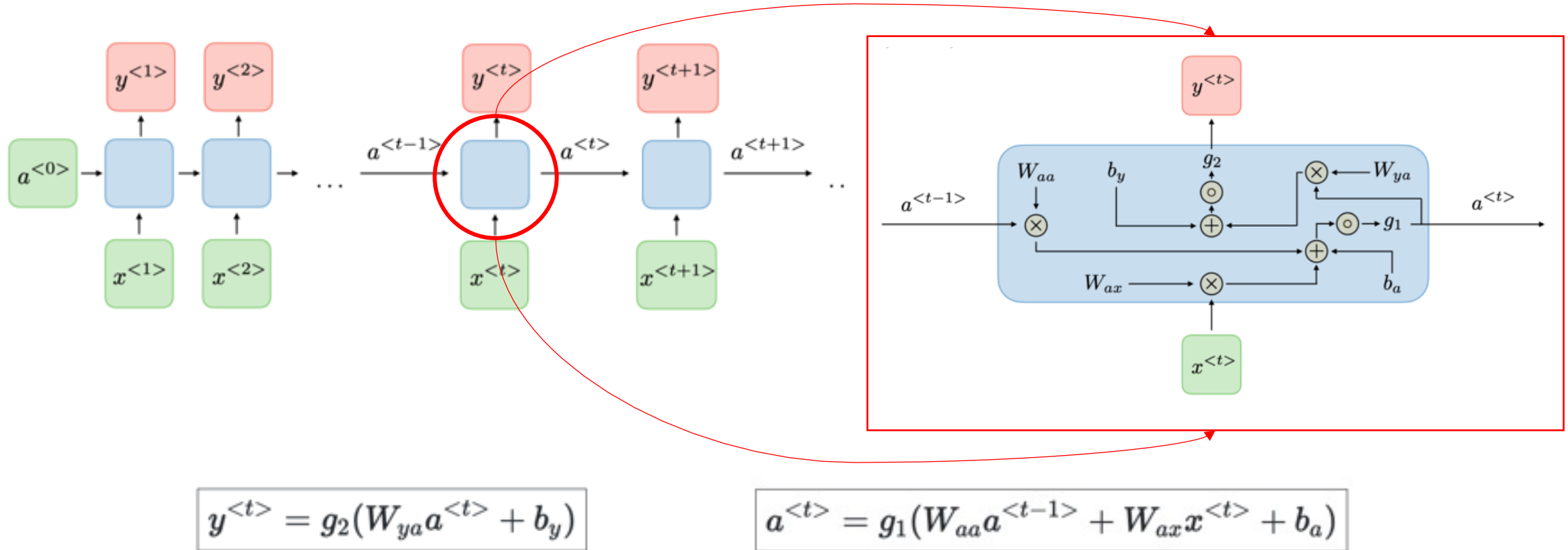
- For images or data with spatial order
- Can stack up to >100 layers

<http://cs231n.stanford.edu/>



Recurrent Neural Networks

Traditional RNN

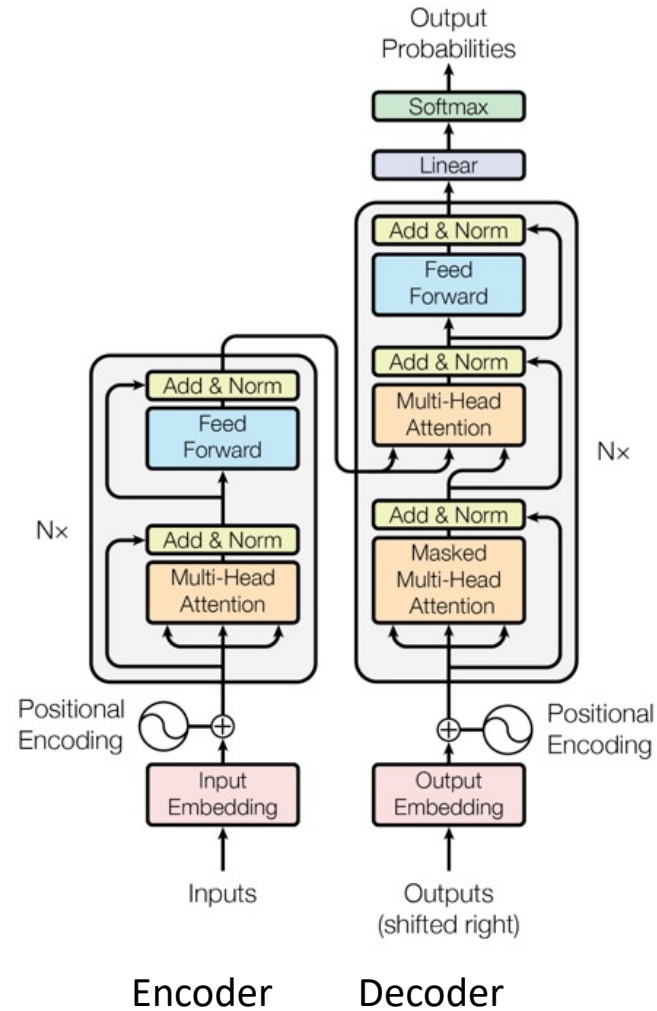


<https://stanford.edu/~shervine/teaching/cs-230/cheatsheet-recurrent-neural-networks>

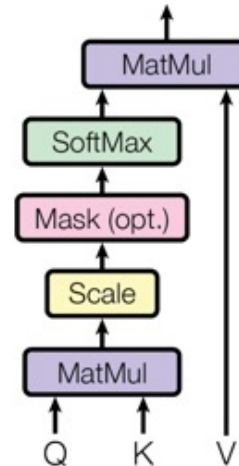


Transformers

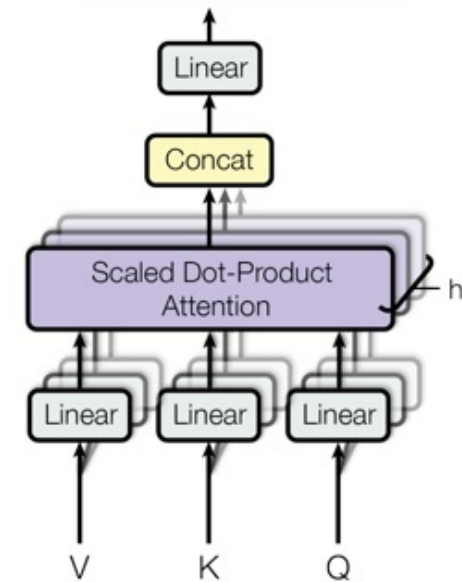
Transformer: a new type of DNNs based on attention



Scaled Dot-Product Attention



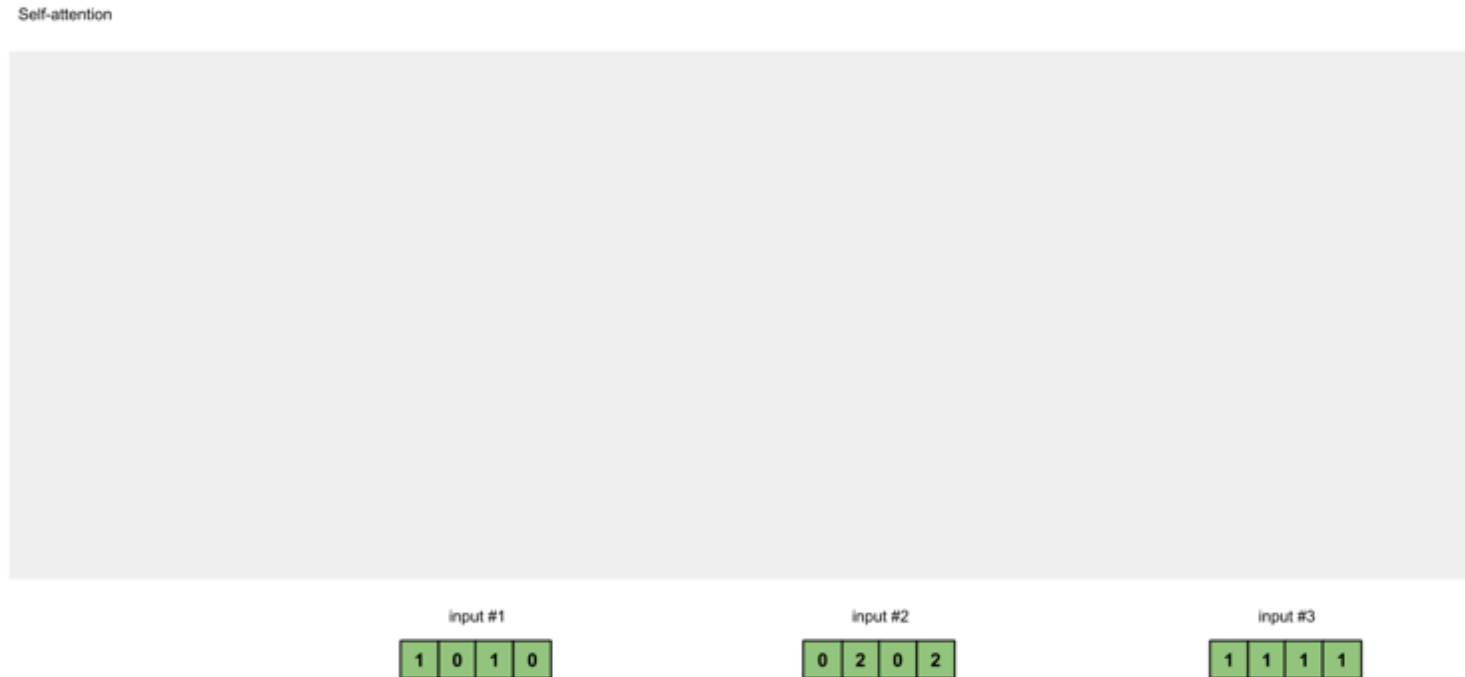
Multi-Head Attention



Vaswani, Ashish, et al. "Attention is all you need." Advances in neural information processing systems 30 (2017)



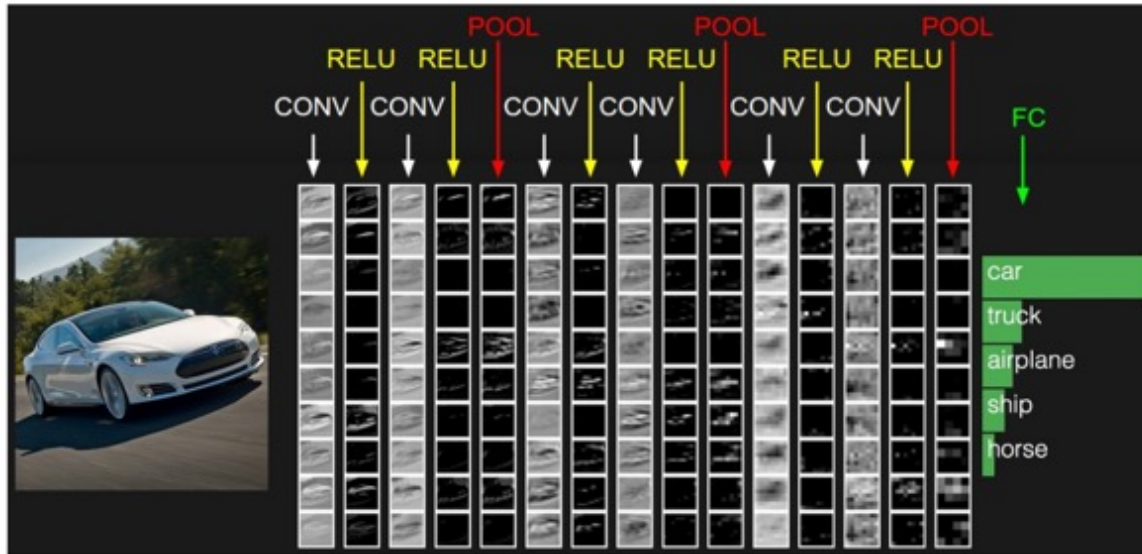
Self-Attention Explained



<https://towardsdatascience.com/illustrated-self-attention-2d627e33b20a>



CNN Explained



A brief history of CNNs:

- **LeNet, 1990s**
- **AlexNet, 2012**
- **ZF Net, 2013**
- **GoogLeNet, 2014**
- **VGGNet, 2014**
- **ResNet, 2015**
- **Inception V4, 2016**
- **ResNeXt, 2017**
- **ViT, 2021**

- Learns different levels of representations

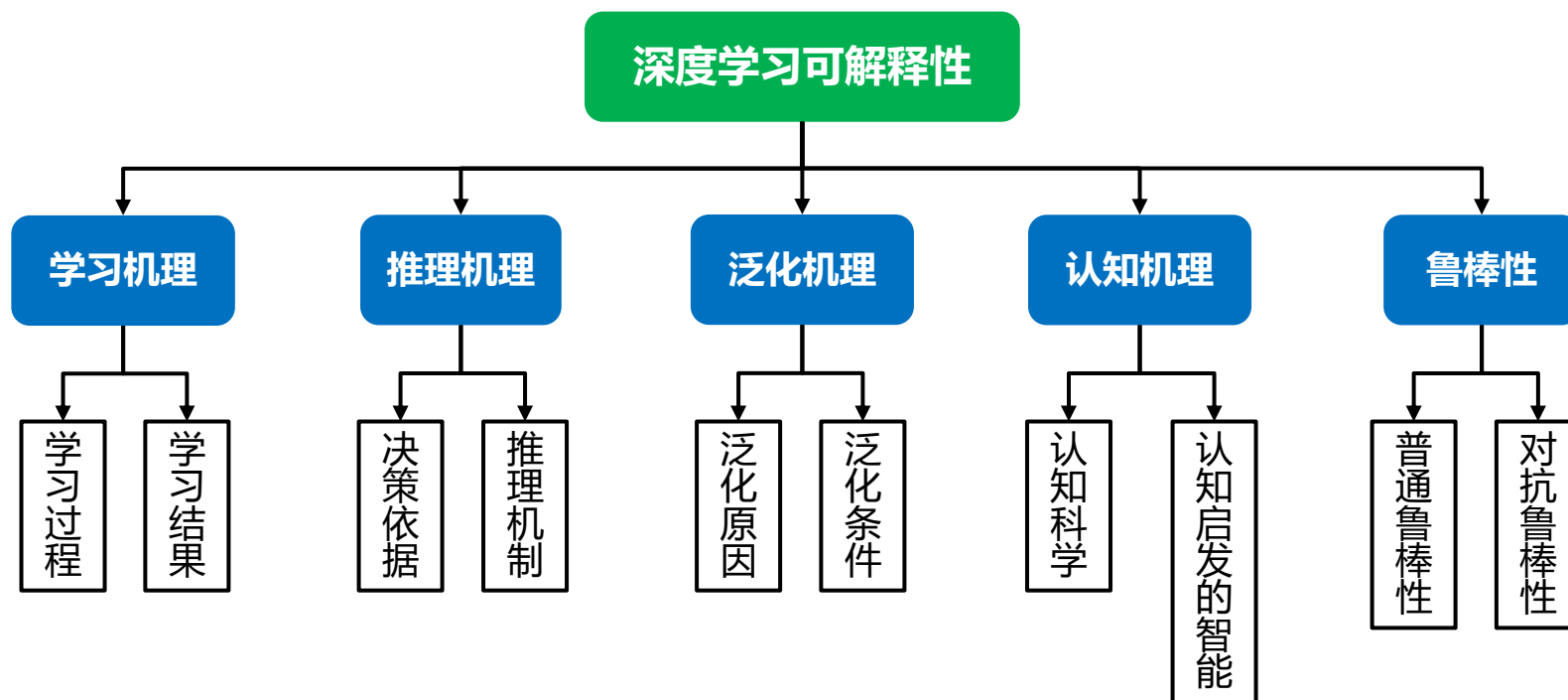


An Image is Worth 16x16 Words: Transformers for Image Recognition at Scale, ICLR 2021

<http://cs231n.stanford.edu/>



Explainable Machine Learning

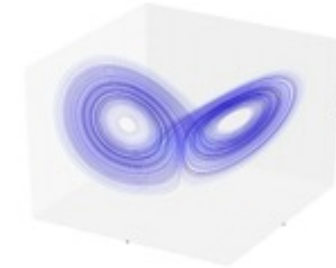
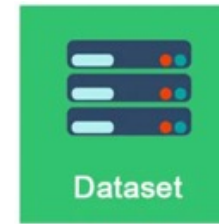
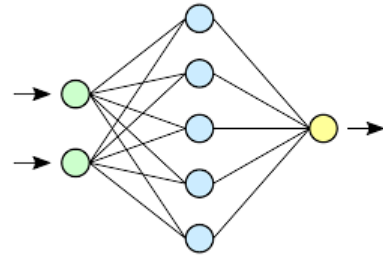


我们要弄清楚下列问题：

- DNN是怎么学习的、学到了什么、靠什么泛化、在什么情况下行又在什么情况下不行？
- 深度学习是否是真正的智能，与人类智能比谁更高级，它的未来是什么？
- 是否存在大一统的理论，不但能解释而且能提高？



Methodological Principles



◆ Visualization

◆ Ablation

◆ Contrast

◆ Reverse

- Model

- Component

- Layer

- Operation

- Neuron

- Superclass

- Class

- Training/Test set

- Subset

- Sample

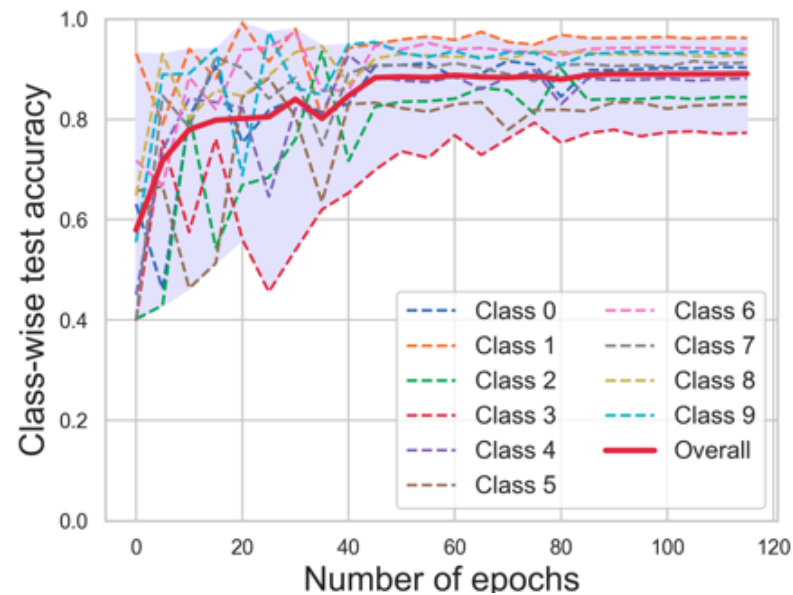
- Training

- Inference

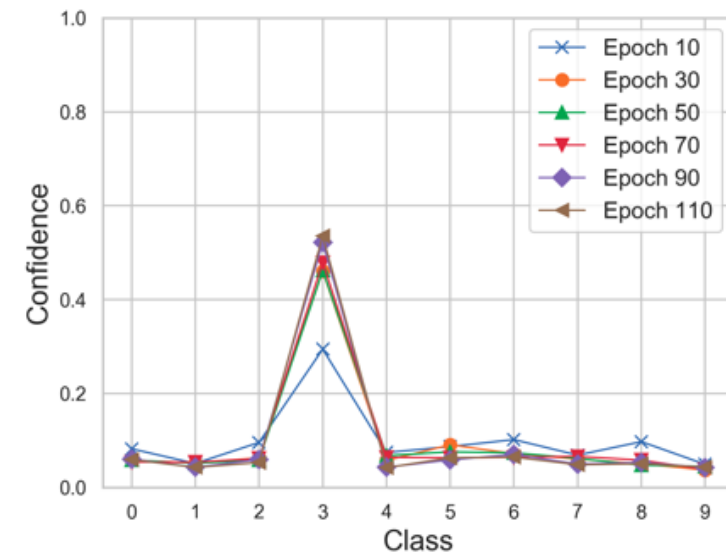
- Transfer

Learning Mechanism

□ Training/Test Error/Accuracy



□ Prediction Confidence



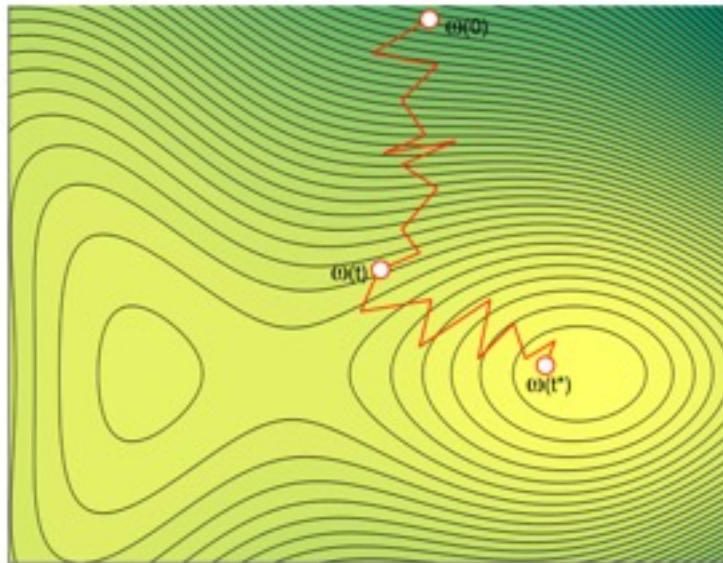
Explanation via observation: just plot!

Wang et al. Symmetric Cross Entropy for Robust Learning with Noisy Labels, ICCV 2019.

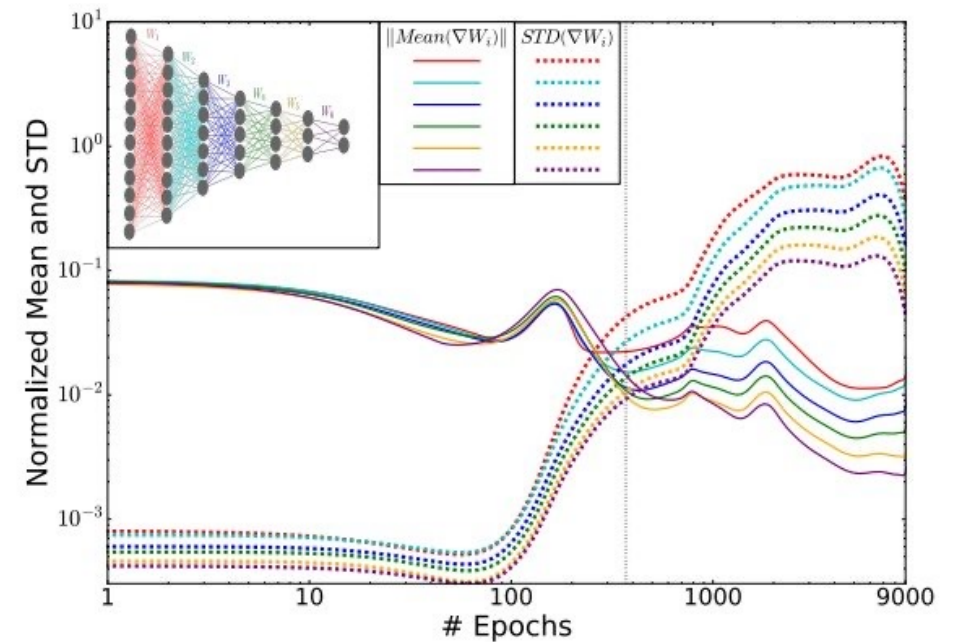


Learning Mechanism

□ Parameter dynamics



□ Gradient dynamics

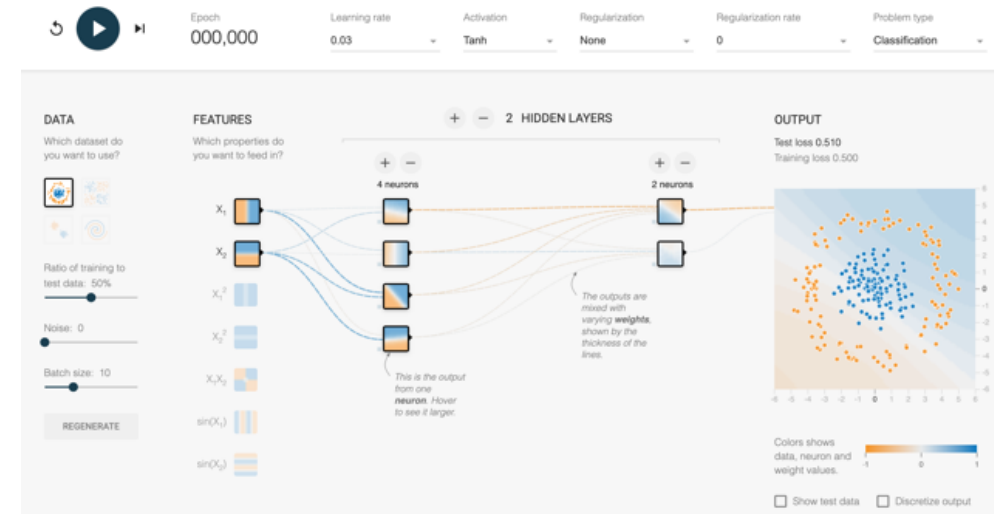
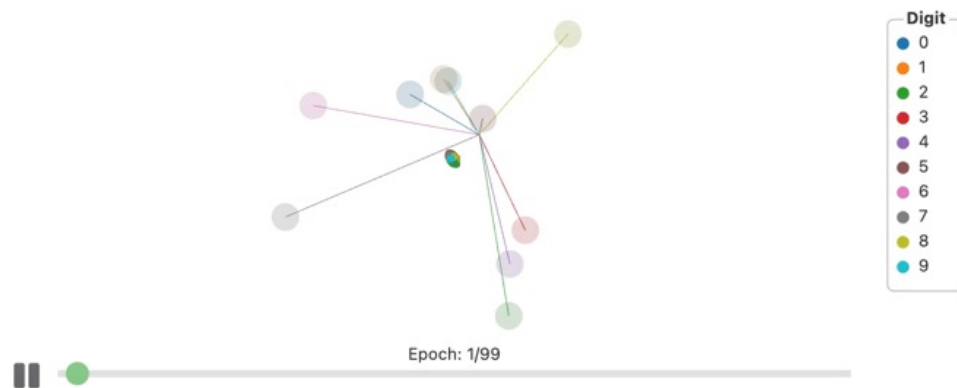


Explanation via dynamics and information

TRADI: Tracking deep neural network weight distributions, ECCV 2020; Schwartz-Ziv R, Tishby N. Opening the black box of deep neural networks via information[J]. arXiv:1703.00810, 2017.

Learning Mechanism

□ Decision boundary, learning process visualization



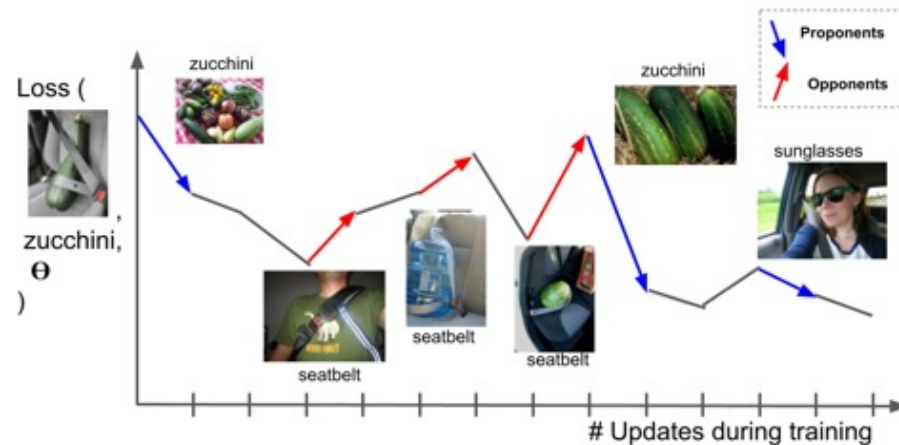
Explanation via dynamics and information

<https://distill.pub/2020/grand-tour/> (March 16, 2020) ; <https://playground.tensorflow.org/>

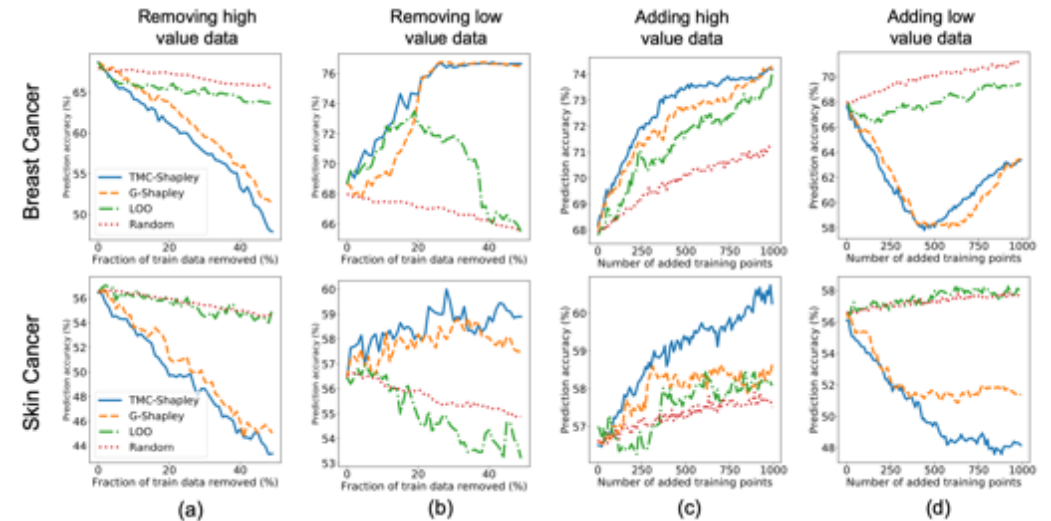


Learning Mechanism

□ Data influence/valuation: how a training sample impacts the learning outcome?



Influence Function

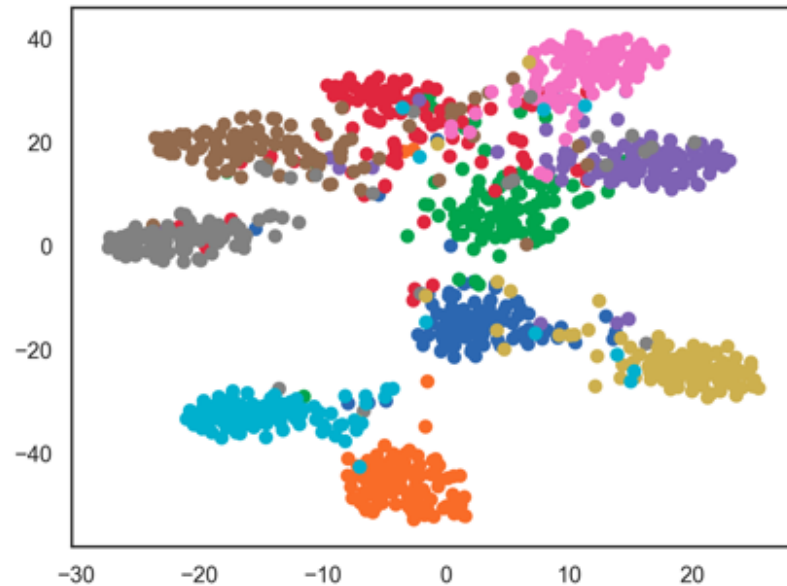


Data Shapley

Understanding Black-box Predictions via Influence Functions, ICML, 2018;
Pruthi G, Liu F, Kale S, et al. Estimating training data influence by tracing gradient descent. NeurIPS, 2020.
Data shapley: Equitable valuation of data for machine learning, ICML, 2019.

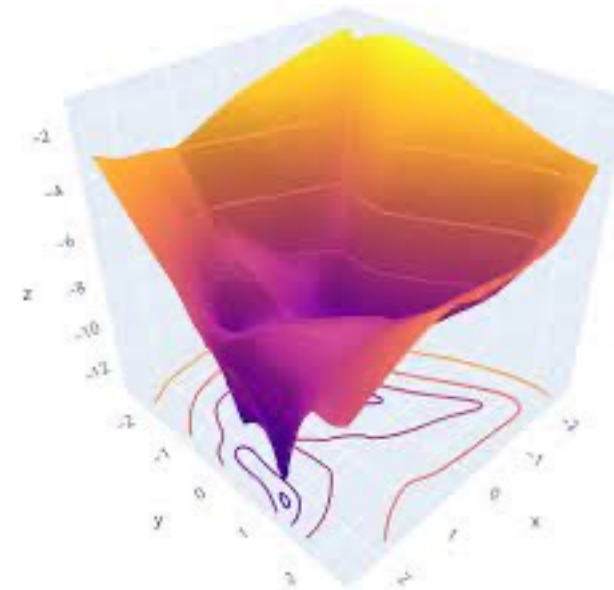
Understanding the Learned Model

□ Deep features



t-SNE plot

□ Loss Landscape

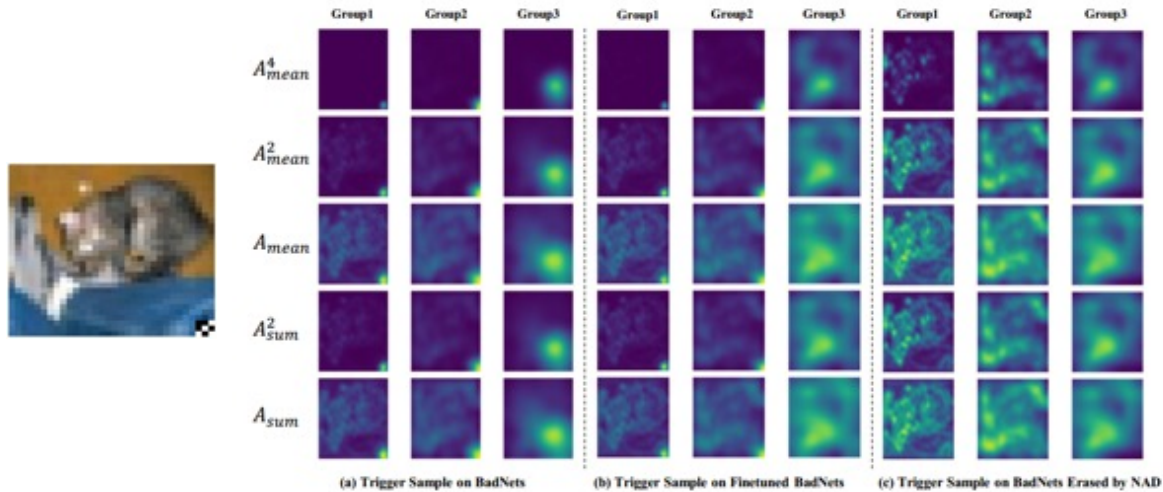


Maaten et al. Visualizing data using t-SNE. JMLR, 2008.

https://distill.pub/2016/misread-tsne/?_ga=2.135835192.888864733.1531353600-1779571267.1531353600

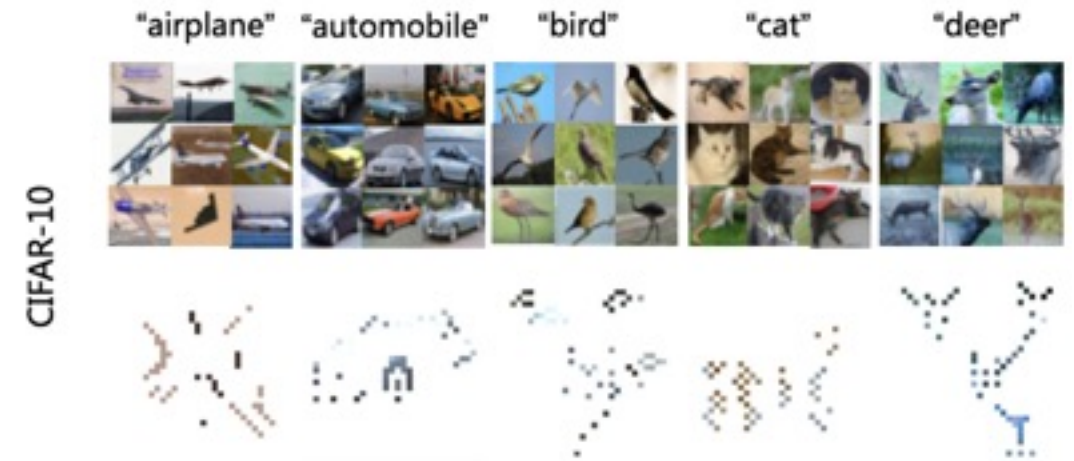
Understanding the Learned Model

□ Intermediate Layer Activation Map



Activation/Attention Map

□ Class-wise Patterns



One predictive pattern for each class

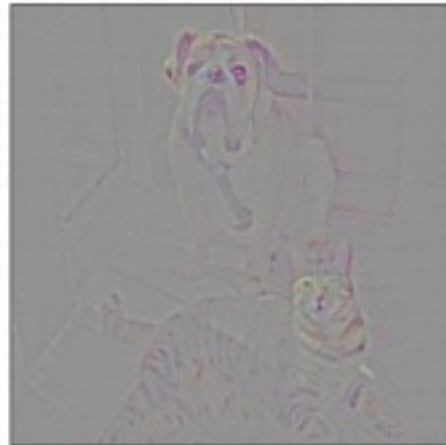
Li et al. Neural Attention Distillation: Erasing Backdoor Triggers from Deep Neural Network, ICLR 2021; Zhao et al. What do deep nets learn? class-wise patterns revealed in the input space. *arXiv:2101.06898* (2021).

Inference Mechanism

□ Guided Backpropagation



(a) Original Image



(b) Guided Backprop 'Cat'

□ Class Activation Map (Grad-CAM)



A group of people flying kites on a beach



A man is sitting at a table with a pizza

Selvaraju et al. Grad-cam: Visual explanations from deep networks via gradient-based localization. ICCV 2017.
Springenberg et al. Striving for Simplicity: The All Convolutional Net, ICLR 2015.

Guided Backpropagation

ReLU forward pass

$$h^{l+1} = \max\{0, h^l\}$$

Forward pass

1	-1	5
2	-5	-7
-3	2	4

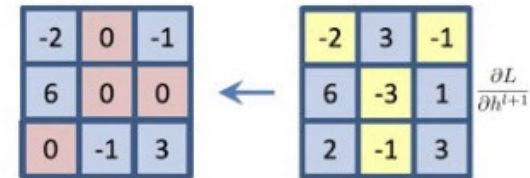
 \rightarrow

1	0	5
2	0	0
0	2	4

ReLU backward pass

$$\frac{\partial L}{\partial h^l} = \mathbb{I}[h^l > 0] \frac{\partial L}{\partial h^{l+1}}$$

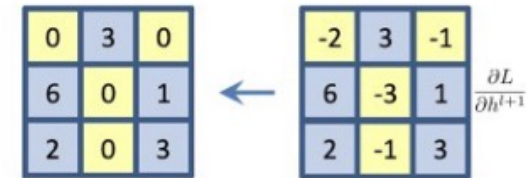
Backward pass:
backpropagation



Deconvolution for ReLU

$$\frac{\partial L}{\partial h^l} = \mathbb{I}[h^{l+1} > 0] \frac{\partial L}{\partial h^{l+1}}$$

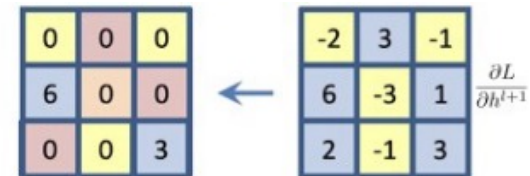
Backward pass:
"deconvnet"



Guided Backpropagation

$$\frac{\partial L}{\partial h^l} = \mathbb{I}[(h^l > 0) \& \& (h^{l+1} > 0)] \frac{\partial L}{\partial h^{l+1}}$$

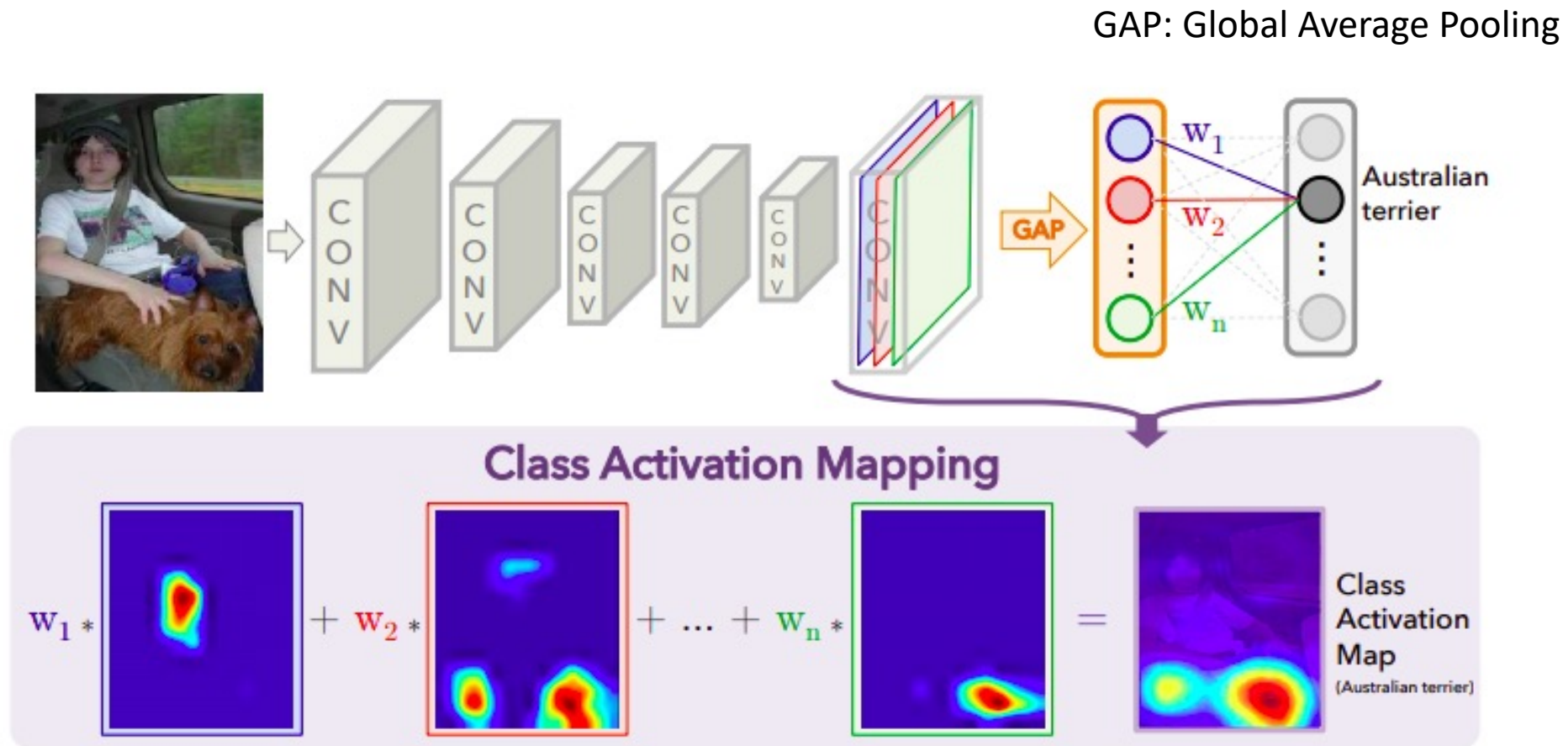
Backward pass:
guided
backpropagation



Springenberg et al. Striving for Simplicity: The All Convolutional Net, ICLR 2015.
<https://medium.com/@chinesh4/generalized-way-of-interpreting-cnns-a7d1b0178709>



Class Activation Mapping (CAM)



Zhou et al. Learning Deep Features for Discriminative Localization. CVPR, 2016.
<https://medium.com/@chinesh4/generalized-way-of-interpreting-cnns-a7d1b0178709>

Grad-CAM

Grad-CAM is a generalization of CAM

Compute **neuron importance**:

$$\alpha_k^c = \overbrace{\frac{1}{Z} \sum_i \sum_j}^{\text{global average pooling}} \underbrace{\frac{\partial y^c}{\partial A_{ij}^k}}_{\text{gradients via backprop}}$$

y^c : logits of class c (before softmax)
 A^k : k-th channel activation map

Weighted combination of
activation map, then **interpolation**:

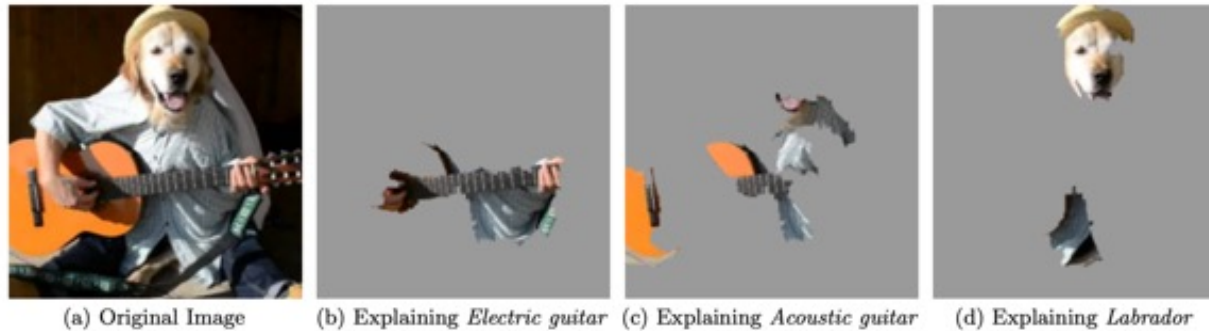
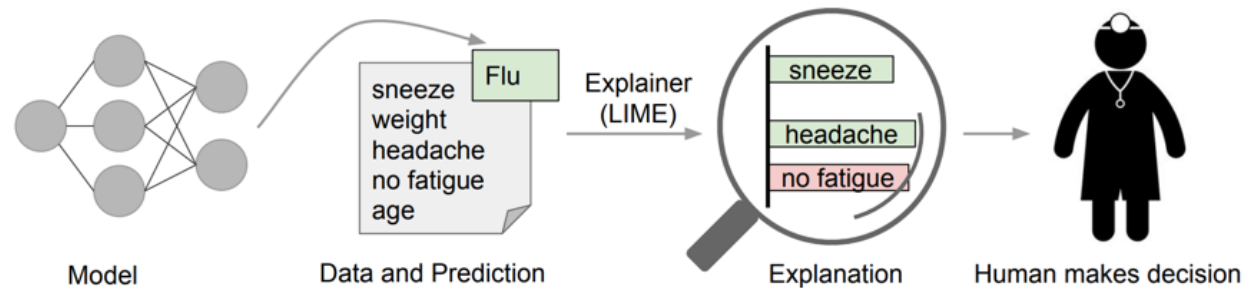
$$L_{\text{Grad-CAM}}^c = \text{ReLU} \left(\underbrace{\sum_k \alpha_k^c A^k}_{\text{linear combination}} \right)$$

B. Zhou, A. Khosla, L. A., A. Oliva, and A. Torralba. Learning Deep Features for Discriminative Localization. In CVPR, 2016; <https://medium.com/@chinesh4/generalized-way-of-interpreting-cnns-a7d1b0178709>



LIME

□ Local Interpretable Model-agnostic Explanations (LIME)



$$\xi(x) = \operatorname{argmin}_{g \in G} \mathcal{L}(f, g, \pi_x) + \Omega(g)$$

$$\mathcal{L}(f, g, \pi_x) = \sum_{z, z' \in \mathcal{Z}} \pi_x(z) (f(z) - g(z'))^2$$

π_x : local neighborhood of x

z : sampled neighbor points

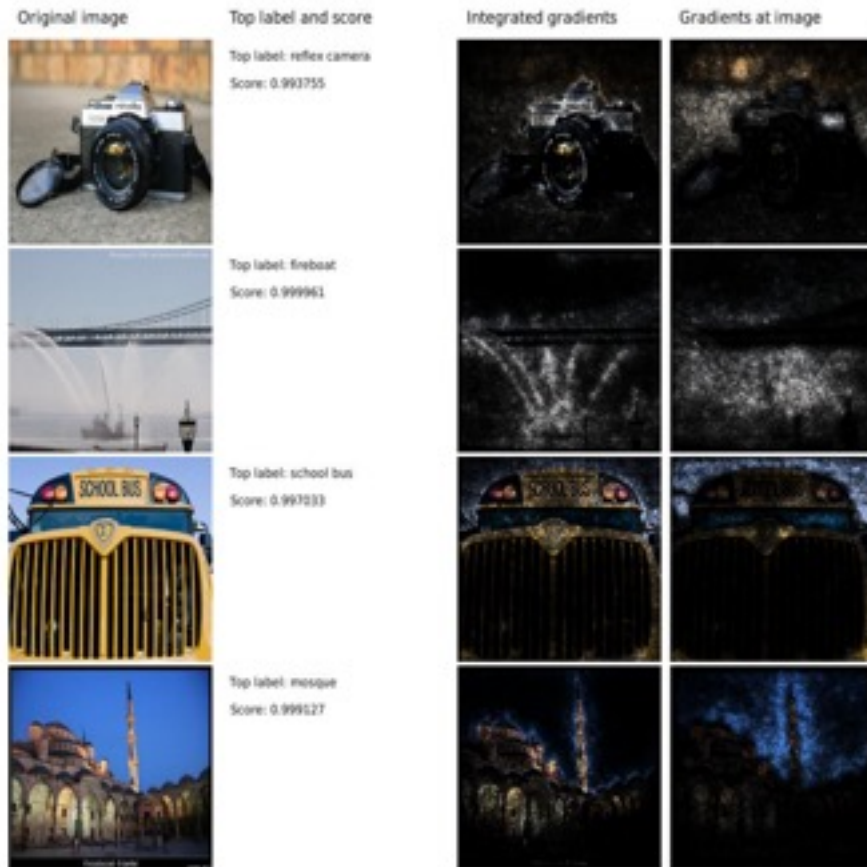
g : explainer e.g a linear model

z' : a binary vector for interpretable representation(e.g. patch)

Ribeiro et al. "Why should i trust you?" Explaining the predictions of any classifier. " SIGKDD, 2016.

<https://github.com/marcotcr/lime>

Integrated Gradients



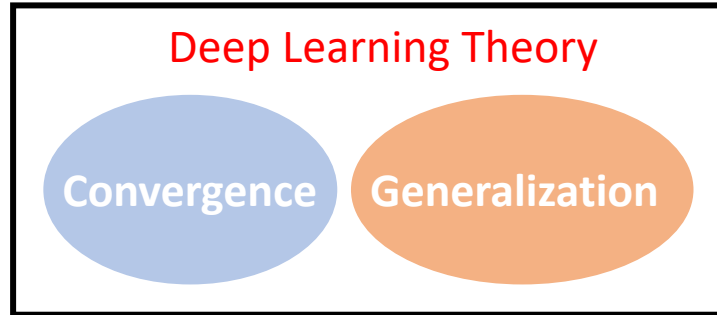
$$\text{IntegratedGrads}_i(x) ::= (x_i - x'_i) \times \int_{\alpha=0}^1 \frac{\partial F(x' + \alpha \times (x - x'))}{\partial x_i} d\alpha$$

- There is a path: $x_i \rightarrow x'_i$
- Traverse the path using α
- Integrate the gradients along the way

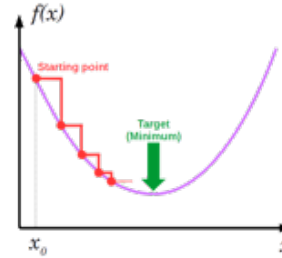
Sundararajan M, Taly A, Yan Q. Axiomatic attribution for deep networks, ICML, 2017.
<https://github.com/TianhongDai/integrated-gradient-pytorch>



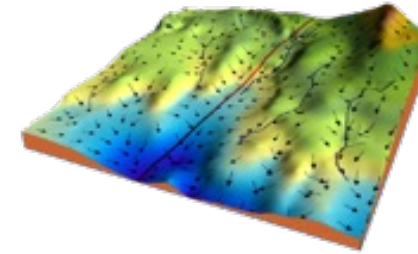
Generalization Mechanism



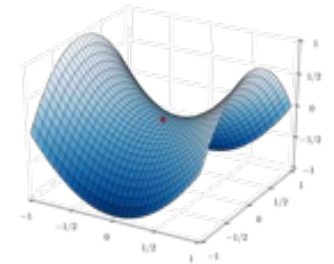
□ Convergence



Convex (Linear model)



Nonconvex (DNN)



Saddle point

□ Generalization



'Cat'

Training time



'Cat'?

Test time



Traditional theory: simpler model is better, more data is better

Generalization Theory

□ Components of Generalization Error Bounds

$$\underbrace{\text{err}_D(h)}_{\text{generalization error}} \leq \underbrace{\widehat{\text{err}}_S(h)}_{\text{empirical error}} + \underbrace{R_m(\mathcal{H})}_{\text{hypothesis class complexity}} + \underbrace{\sqrt{\frac{\ln(1/\delta)}{m}}}_{\text{confidence sample size}}$$

RHS: for all terms, the lower the better:

- small training error
- simpler model class
- more samples
- less confidence

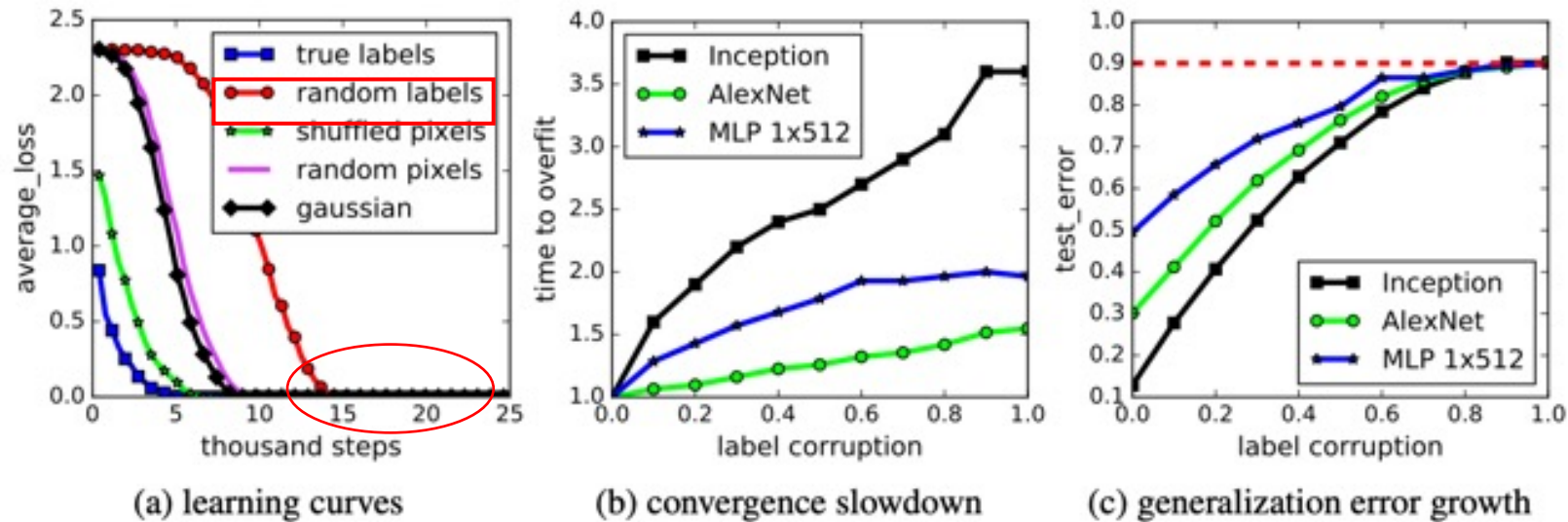


<https://www.cs.cmu.edu/~ninamf/ML11/lect1117.pdf>; <https://www.youtube.com/watch?v=zlqQ7VRba2Y>



Generalization Theory

□ Small training error \neq low generalization error



Zero training error was achieved on **purely random labels** (meaningless learning)

- 0 training error vs. 0.9 test error

Zhang et al. Understanding deep learning requires rethinking generalization. ICLR 2017.



List of Existing Theories

- Rademacher Complexity bounds (Bartlett et al. 2017)
- PAC-Bayes bounds (Dziugaite and Roy 2017)
- Information bottleneck (Tishby and Zaslavsky 2015)
- Neural tangent kernel/Lazy training (Jacot et al. 2018)
- Mean-field analysis (Chizat and Bach 2018)
- Double Descent (Belkin et al. 2019)
- Entropy SGD (Chaudhari et al. 2019)

A few interesting questions:

- Should we consider the role of data in generalization analysis?
- Should representation quality appear in the generalization bound?
- Generalization is about math (the function of the model) or knowledge?

<https://www.youtube.com/watch?v=zlqQ7VRba2Y>



How to visualize generalization?

□ Existing approaches

- test error
- Visualization: loss landscape, prediction attribution, etc.
- Training -> test: distribution shift, out-of-distribution analysis
- Noisy labels in test data – questioning data quality and reliable evaluation

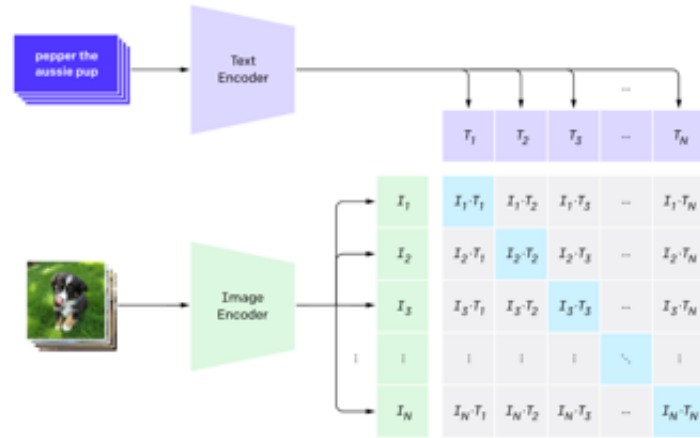
□ The remaining questions:

- **how generalization happens?**
- **Math \neq Knowledge**
- **Computation = finding patterns or understanding the underlying knowledge**
- **What is the relation of computational generalization to human behavior?**

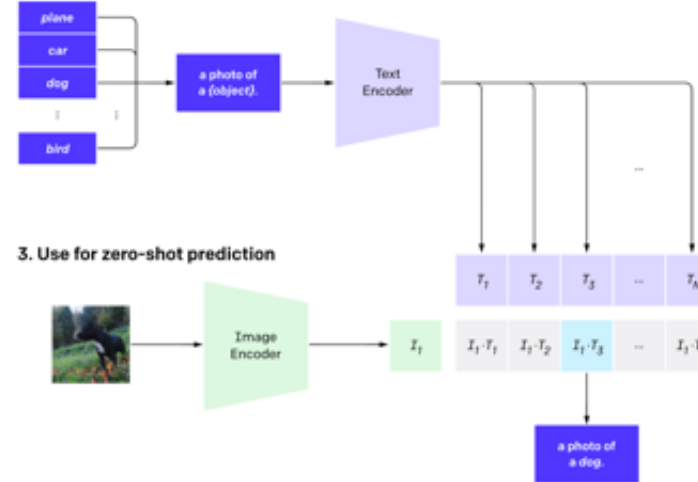


Cognitive Mechanism

1. Contrastive pre-training



2. Create dataset classifier from label text



3. Use for zero-shot prediction

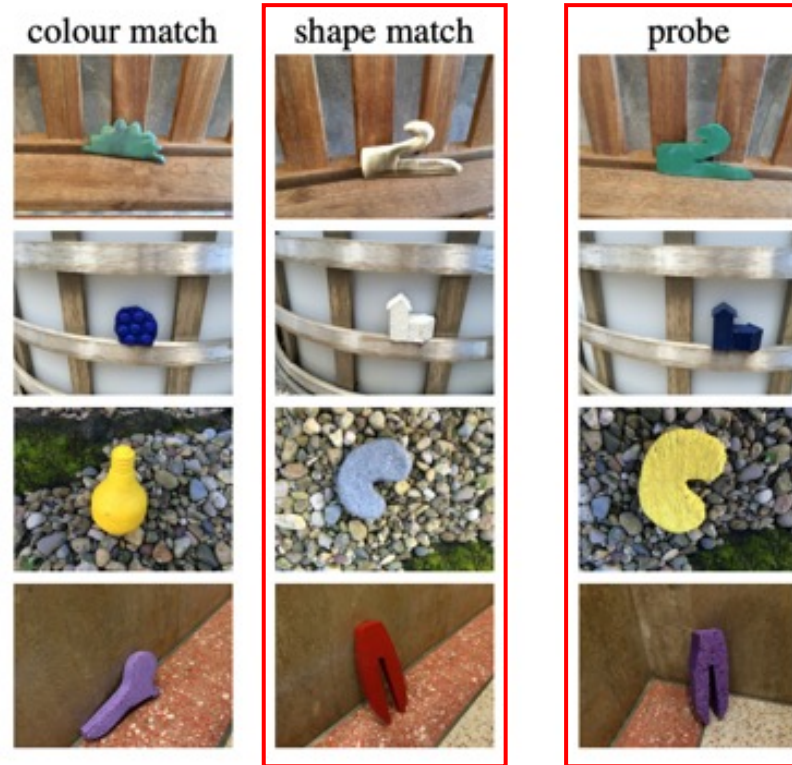


OpenAI reveals the multimodal neurons in CLIP



<https://openai.com/blog/multimodal-neurons/>; <https://openai.com/blog/clip/>

Cognitive Mechanism

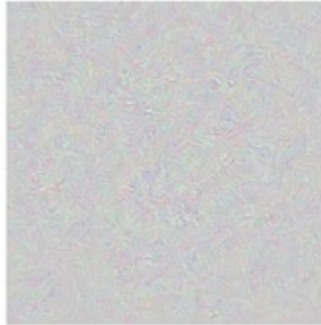


shape match = prob means
shape bias

cognitive psychology inspired evaluation of DNNs

Ritter et al. Cognitive Psychology for Deep Neural Networks: A Shape Bias Case Study, ICML, 2017

Cognitive Mechanism



Article: Super Bowl 50

Paragraph: "Peython Manning became the first quarterback ever to lead two different teams to multiple Super Bowls. He is also the oldest quarterback ever to play in a Super Bowl at age 39. The past record was held by John Elway, who led the Broncos to victory in Super Bowl XXXIII at age 38 and is currently Denver's Executive Vice President of Football Operations and General Manager. Quarterback Jeff Dean had a jersey number 37 in Champ Bowl XXXIV."

Question: "What is the name of the quarterback who was 38 in Super Bowl XXXIII?"

Original Prediction: John Elway

Prediction under adversary: Jeff Dean

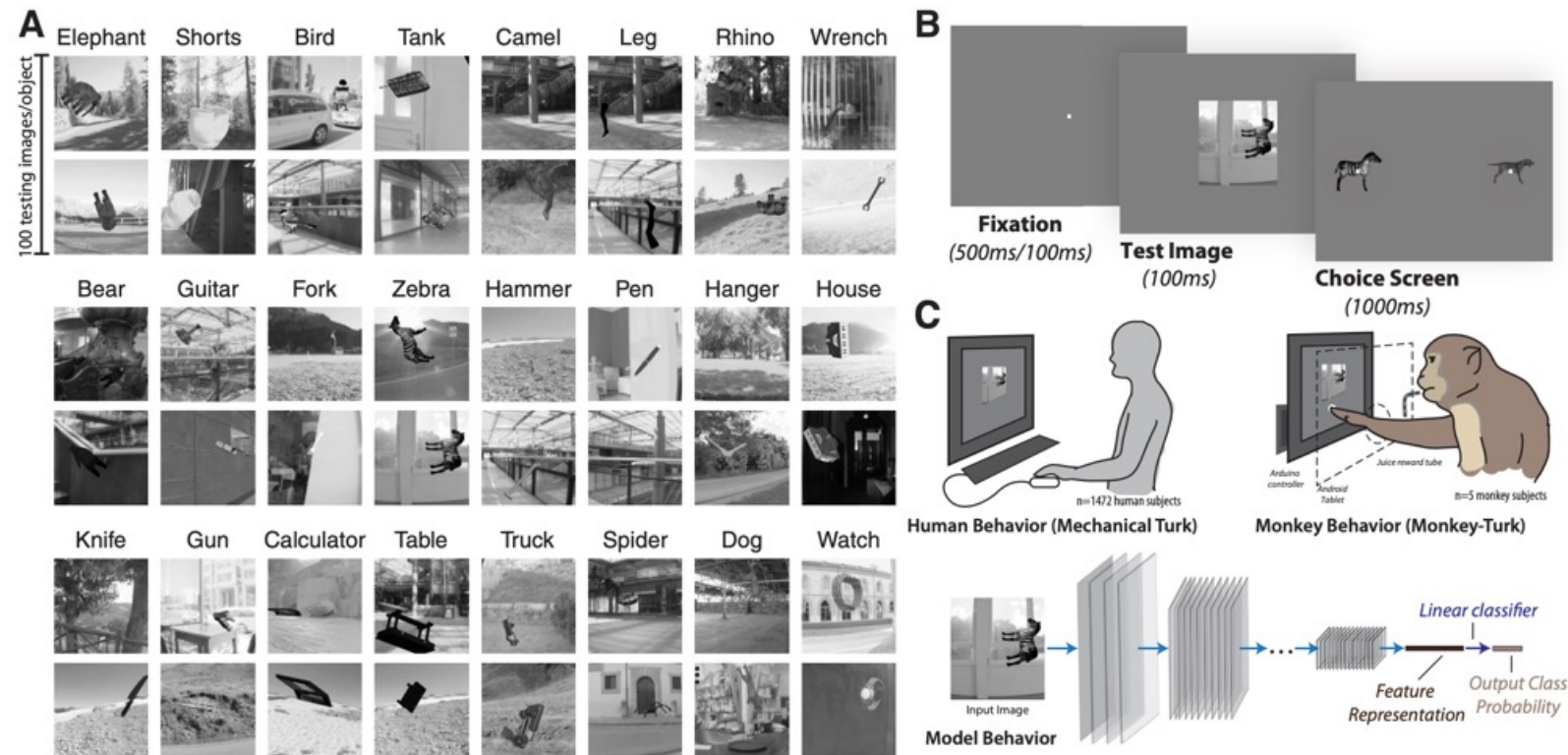
Task for DNN	Caption image	Recognise object	Recognise pneumonia	Answer question
Problem	Describes green hillside as grazing sheep	Hallucinates teapot if certain patterns are present	Fails on scans from new hospitals	Changes answer if irrelevant information is added
Shortcut	Uses background to recognise primary object	Uses features irreco- gnisable to humans	Looks at hospital token, not lung	Only looks at last sentence and ignores context

Deep neural networks solve problems by taking shortcuts

Geirhos, Robert, et al. "Shortcut learning in deep neural networks." *Nature Machine Intelligence* 2.11 (2020): 665-673.



Cognitive Mechanism



Behavioral Prediction Task: Human vs. Monkey vs. Deep Nets

Rajalingham, Rishi, et al. "Large-scale, high-resolution comparison of the core visual object recognition behavior of humans, monkeys, and state-of-the-art deep artificial neural networks." *Journal of Neuroscience* 38.33 (2018): 7255-7269. Rajalingham, Rishi, Kailyn Schmidt, and James J. DiCarlo. "Comparison of object recognition behavior in human and monkey." *Journal of Neuroscience* 35.35 (2015): 12127-12136.



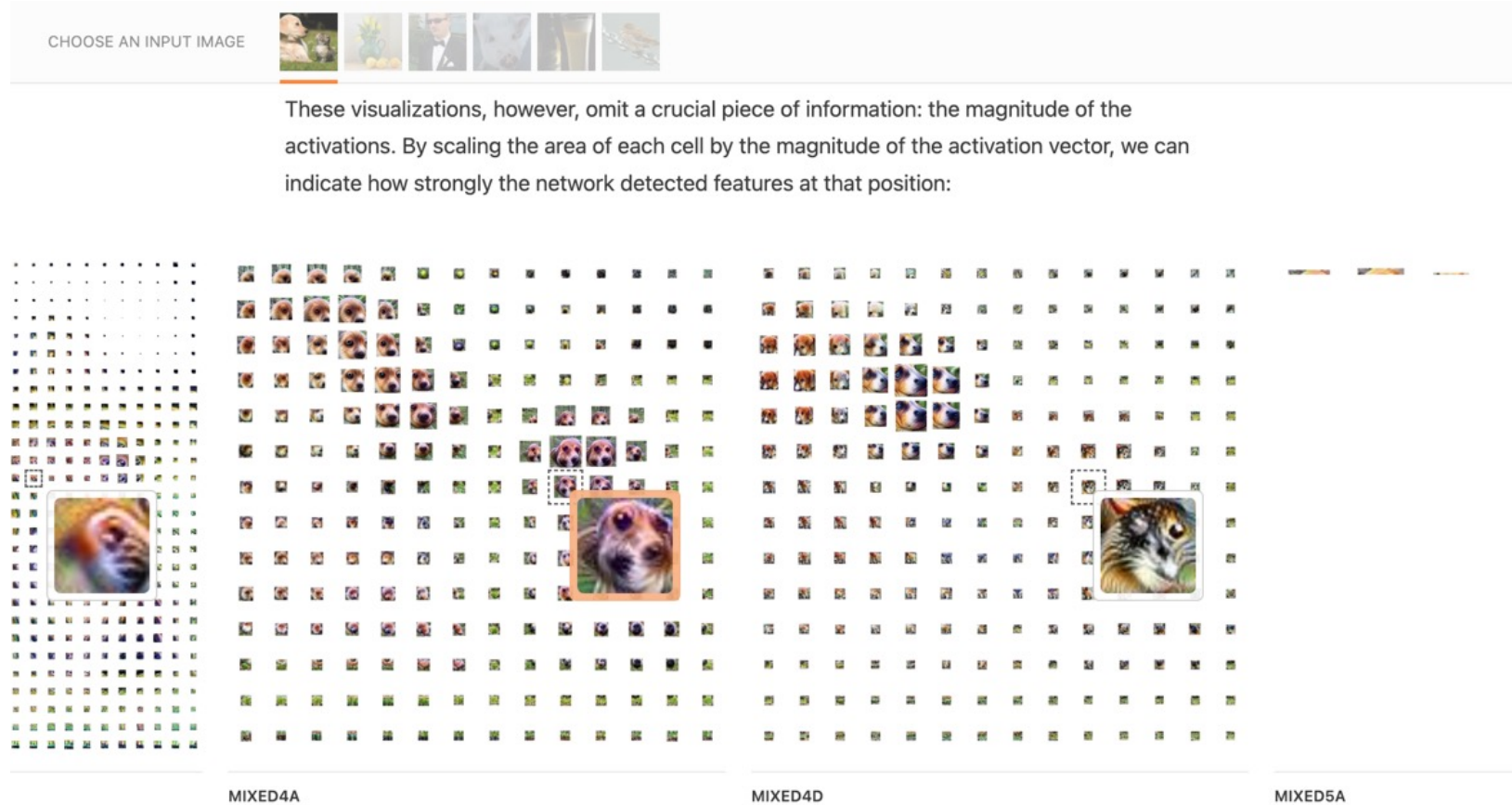
What is Missing

Many theoretical work or interpretation tools have been proposed

Yet, we don't have an all-in-one system to explain everything.



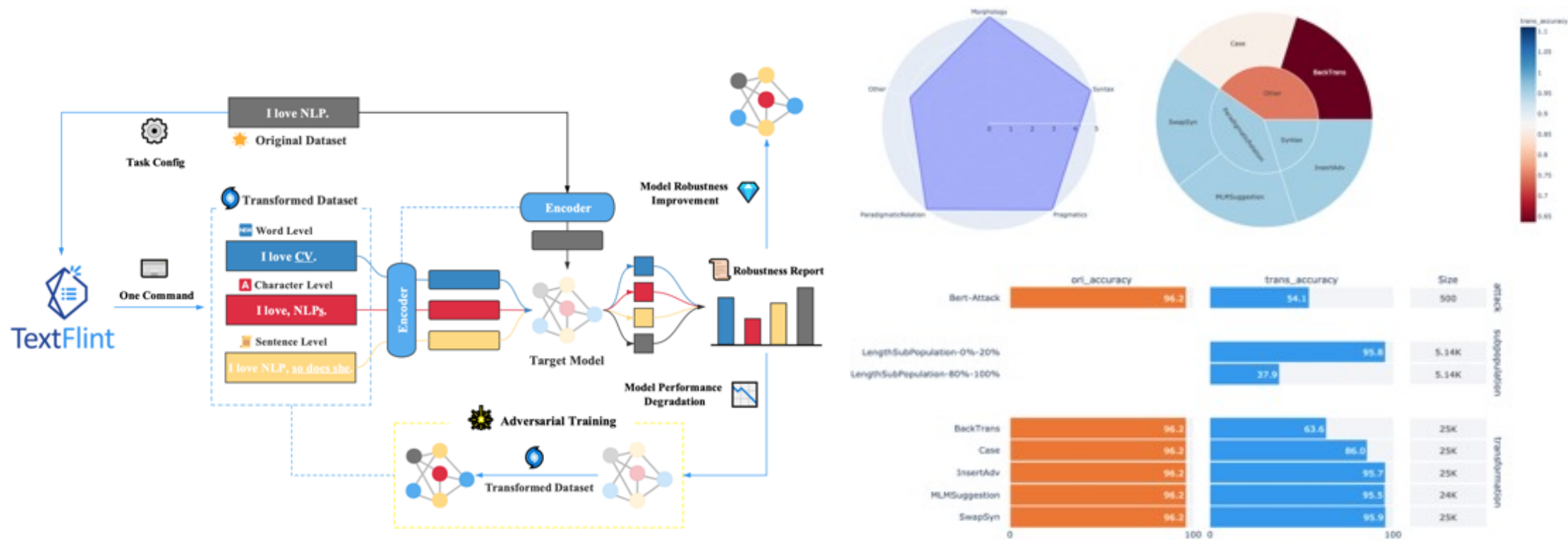
FudanNLP TextFlint



<https://distill.pub/2018/building-blocks/>



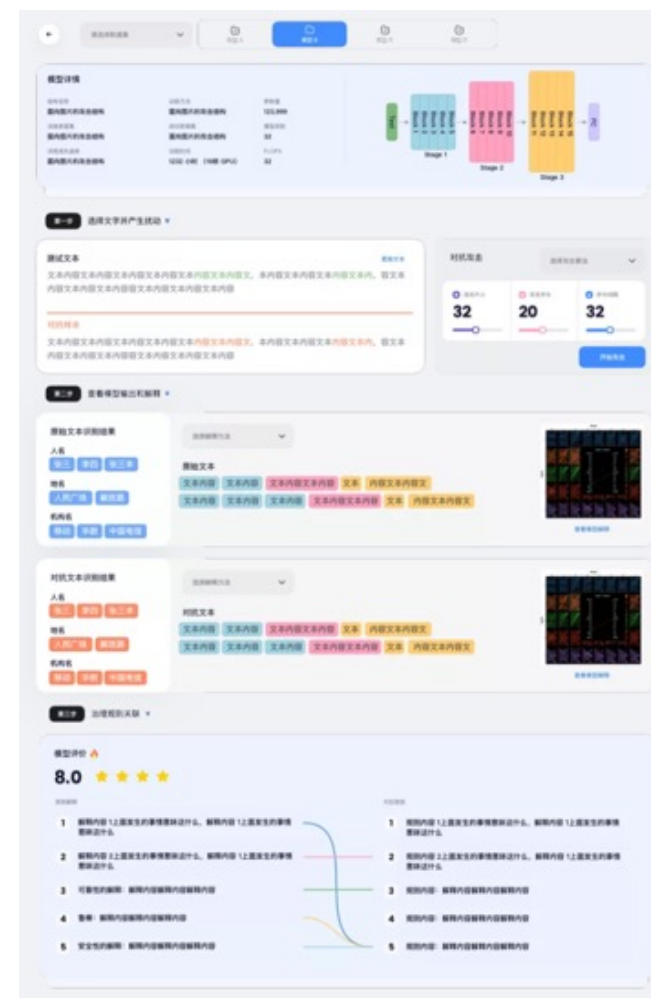
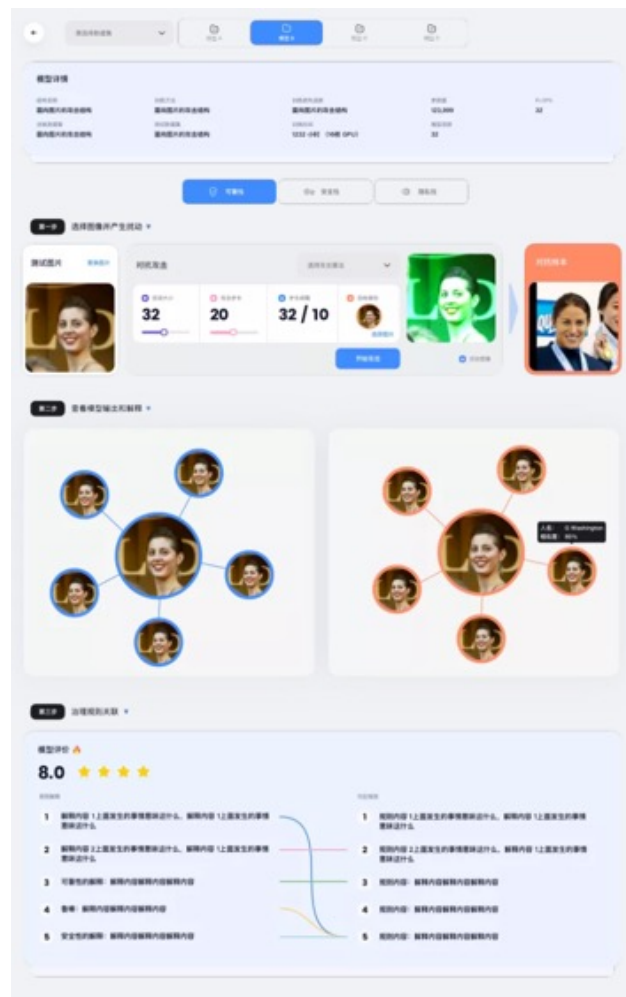
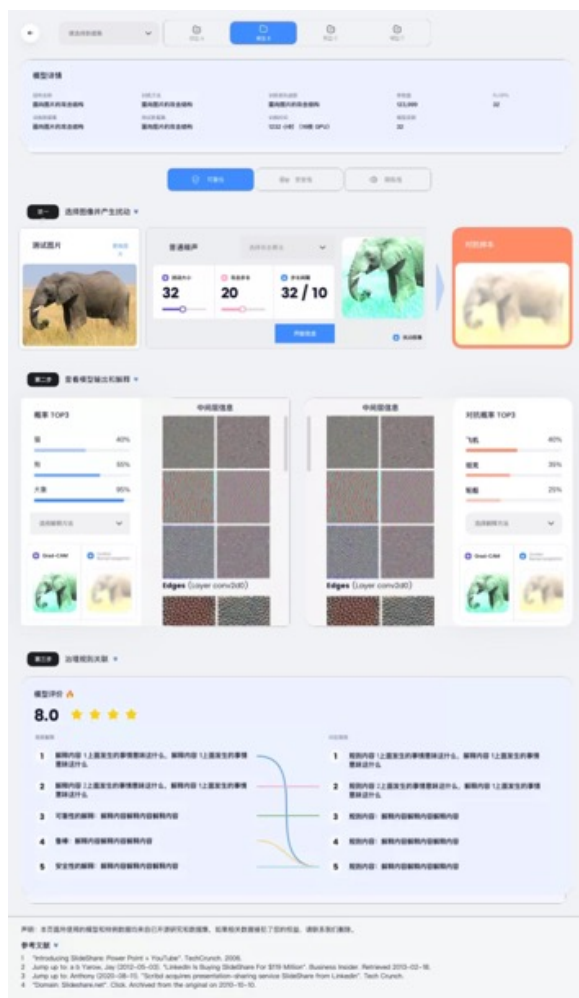
FudanNLP TextFlint



<https://textflint.github.io/>; <https://www.textflint.com/textflint>



FVL Risk Demo Platform



The Risk Demo Project: <https://tech.openegl.org.cn/dss>

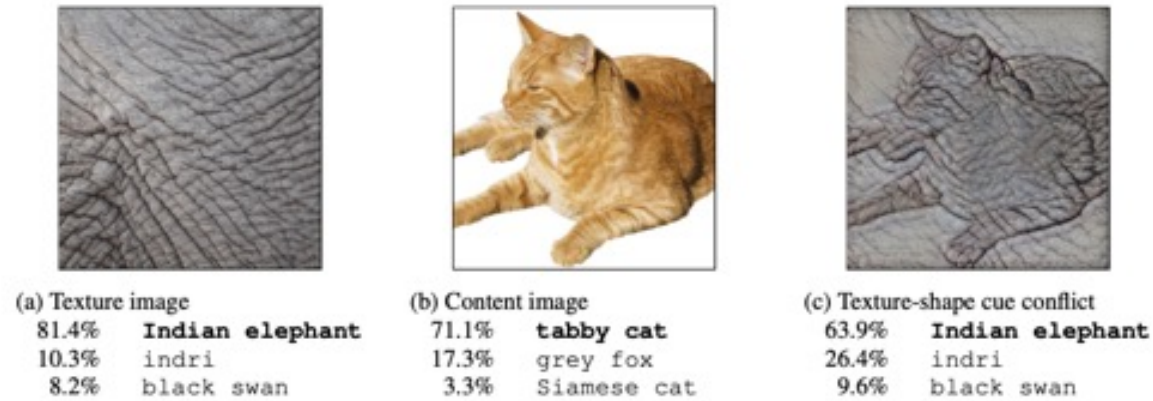


Common Robustness

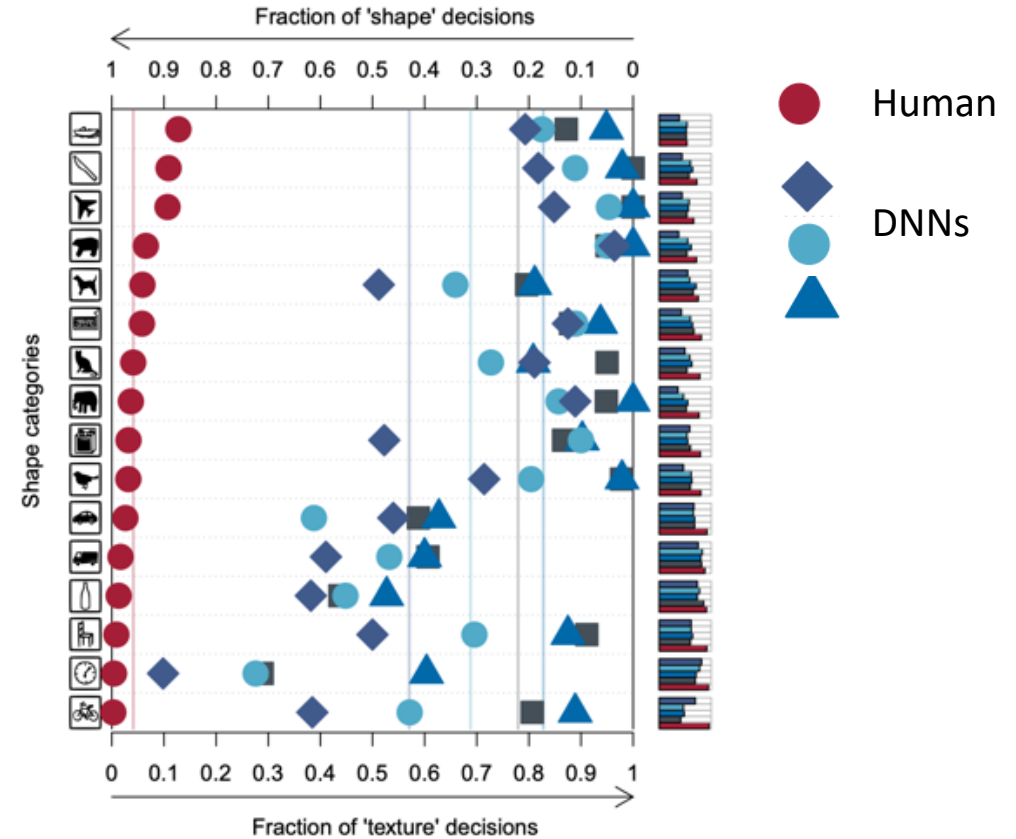
- ❑ **Texture bias**
- ❑ **Robustness to common corruptions**



Texture bias

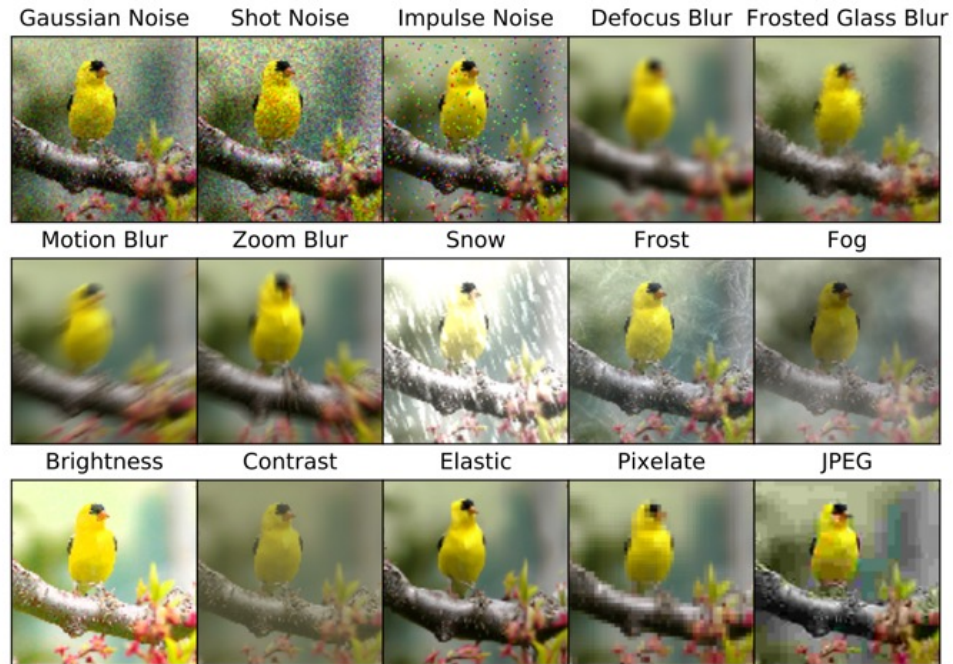


Temporary solution: Data Augmentation (**Style Transfer**)
ImageNet -> Stylized-ImageNet



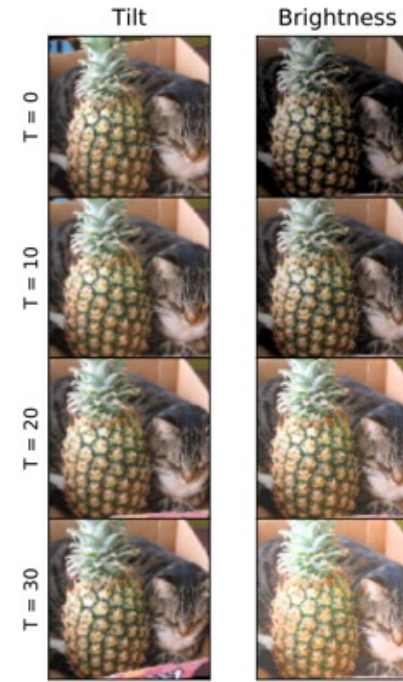
Geirhos, Robert, et al. "ImageNet-trained CNNs are biased towards texture; increasing shape bias improves accuracy and robustness." *ICLR*, 2019.

Common Corruptions



ImageNet-C:

- ❑ 15 types of noise
- ❑ 5 severity levels



ImageNet-P:

- ❑ 10 types of perturbation

Temporary solution: **Data augmentation** vs. **Adversarial Logit Pairing**

Hendrycks&Dietterich. "Benchmarking Neural Network Robustness to Common Corruptions and Perturbations." *ICLR*, 2019.



谢谢！下周见！

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