

- 1. What is the motivation for the analysis in this presentation? In other words, why should you (or someone else) care about the analysis that you just read/listened to?**

I believe that I would listen to this presentation if I was a consistent gamer and wanted to know what type of games I would like to play given the type of gamer I am.

- 2. Did the analyses and conclusions answer the research questions that were stated at the beginning of the report/presentation? If so, how? What were the answers to these research questions?**

The analyses and conclusions answered the research questions that were stated by showing us how well the classifier worked on classifying third person video games.

- 3. How would the results/answers to these research questions be useful to someone?**

These results could be useful to someone who wants to learn more about what type of video games they would like to play based on the type of person they are.

- 4. After watching this presentation, what is one follow up question that you would have for this group? This could be a question about the work that they already did or a suggestion of an interesting question for future work.**

One question that I would like to ask this group is what made them come up with this type of research question and what drove them to end up picking this topic for their project.

- 5. Any other supportive or constructive feedback that you'd like to give this group on their work? (Not required)**

This was overall a great group project and I apologize for the late feedback!

