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University of Michigan, Ann Arbor School of Information 105 South State St, Ann Arbor, MI 48109

Research Interests

Social Computing, Human-Computer Interaction, Computational Social Science

Education

University of Michigan, Ann Arbor, MI

Ph.D. in Information Science Advised by Eric Gilbert

Korea University, Seoul, Republic of Korea

B.B.A. in Business Administration

B.S. in Computer Science and Engineering

Massachusetts Institute of Technology, Cambridge, MA

Undergraduate special student program (non-degree, full-time enrollment)

Sept. 2016 - May 2017

Mar. 2013 - Aug. 2018

Sept. 2018 - Present

Employment

University of Michigan, Ann Arbor, MI Research Assistant, Teaching Assistant

Sept. 2018 - Present

Publications

Proceedings and Journals

[C2] Jane Im, Amy X. Zhang, Christopher J. Schlling, David Karger. Deliberation and Resolution on Wikipedia: A Case Study of Request for Comments. *ACM Conference on Computer Supported Cooperative Work and Social Computing (CSCW 2018)*. Jersey City, New Jersey. November 2017.

[C1] Jane Im, Paul Medlock-Walton, Mike Tissenbaum. App Inventor VR Editor for Computational Thinking. *Computational Thinking in Education Conference (CTE 2017)*. Hong Kong. June 2017.

Work in Progress or Under Submission

Jane Im, Sonali Tandon, Eshwar Chandrasekharan, Taylor Denby, Eric Gilbert. Synthesized Social Signals: Computationally-Derived Social Signals from Account Histories. *Under submission at CHI* 2020.

Jane Im, Eshwar Chandrasekharan, Jackson Sargent, Paige Lighthammer, Taylor Denby, Ankit Bhargava, Libby Hemphill, David Jurgens, Eric Gilbert. Still Out There: Modeling and Identifying Russian Troll Accounts on Twitter.

Posters, Demos, and Workshop Papers

[P1] Jane Im. Non-consensual Images & Videos and Consent in Social Media. ACM CHI Conference on Human Factors in Computing Systems (CHI 2019) Workshop on Sensitive Research, Practice, and Design in HCI.

Awards

School of Information Conference Travel Grant

University of Michigan, Ann Arbor, MI

Sept. 2016 - Dec. 2016

2017 Annual Soft Robotics Competitions 1st prize in Design

Harvard University, Cambridge, MA

2018

Big Data Analytics Competition 3rd Prize SK Telecom, Seoul, Republic of Korea

Dec. 2014 - Mar. 2015

Research Experience

comp.social, University of Michigan

Research Assistant

Sept. 2018 - Present

- Currently investigating i) how interpersonal consent can be defined in the context of social platforms and ii) how social platforms can be designed with interpersonal consent at its core.
- Built Sig, a Chrome extension that computes and renders synthesized social signals (\$3s) on social platforms. S₃s are social signals computationally derived from an account's history, and then rendered onto the profile. Unlike conventional signals such as profile bios, S3s use computational summarization to reduce receiver costs of getting information from post history and raise the cost of faking signals (under submission at CHI 2020).
- Built ML models to identify potential Russian trolls on Twitter, using an unbalanced dataset of 2.2K Russian troll accounts released by Twitter and 170K control accounts.

Haystack Group, MIT

Undergraduate Research

Apr. 2017 - June 2017

- (Remotely collaborated until April, 2018)
- Investigated how various factors affect the outcome of Request for Comments (RfC), a deliberative discussion on Wikipedia, by building machine learning models.
- Analyzed interviews with RfC participants to find ways to overcome tensions within the RfC system.

MIT App Inventor, MIT

Undergraduate Research

Oct. 2016 - May 2017

- Enabled novice programmers to create modular code in the App Inventor, by developing customized blocks within the system that can execute any functions of an imported API.
- Implemented virtual reality (VR) blocks in the App Inventor to help novice users build VR apps.

Soft Active Materials Lab, MIT

Sept. 2016 - Feb. 2017

Undergraduate Research

- Developed 3D printing based soft robotic hands with stand-alone actuation and control system.
- Implemented the software interface for precise 3D printing for advanced soft materials.

Teaching Experience

SI 339: Web Design, Development, and Accessibility, University of Michigan

Fall 2019

- Graduate Student Instructor
 - An undergraduate course providing hands-on approach to learning responsive, accessible front-end programming for Web Design. Topics covered include HTML5, CSS3 (including Bootstrap framework), JavaScript, and the POUR design principles of accessible design.
 - Leading 2 discussion sections per week.

Selected Press

Motherboard. "A Third of Wikipedia Discussions Are Stuck in Forever Beefs". Nov. 2018

Presentations

Invited Talks

Wikimedia Showcase, Wikimedia Foundation

Sept. 2018

Deliberation and Resolution on Wikipedia: A Case Study of Requests for Comments

Seminar Talks

IAR Seminar, University of Michigan School of Information

Sept. 2018

Deliberation and Resolution on Wikipedia: A Case Study of Requests for Comments

Other Talks

PhD Recruitment Flash Talk, University of Michigan School of Information

Feb. 2019

Still Out There: Modeling and Identifying Russian Troll Accounts on Twitter

Scholarships

Korea University Honor Scholarships

Honors Scholarships, 33% of tuition covered for 2014 spring, 50% of tuition covered for 2015 fall *Best Honors Scholarships*, tuition fully covered for 2014 fall

Academic Mentoring

Paige Lighthammer, University of Michigan (Undergraduate)	Sept. 2018 - Apr. 2019
Jackson Sargent, University of Michigan (Undergraduate)	Sept. 2018 - Apr. 2019
Ankit Bhargava, University of Michigan (Undergraduate)	Sept. 2018 - Apr. 2019
Taylor Denby, University of Michigan (Undergraduate)	Sept. 2018 - Aug. 2019
Sonali Tandon, University of Michigan (Masters)	Sept. 2018 - Apr. 2019

Service

Review

Computer-Supported Cooperative Work and Social Computing Conference (CSCW)

2019

IEEE International Conference on Data Mining (ICDM)

2019

Leadership

Doctoral Executive Committee (DEC) 2019

Coursework

Data Mining, Doctoral Foundations Seminar, Interpretivist Theories in Computer-Supported Cooperative Work/Social Computing, Research Methods, Human-AI Interaction, Qualitative Research Methods

Last updated: October 22, 2019