

UNIT 5

1 Mark Questions and Answers

1. What is a class in Python?

→ A class is a blueprint for creating objects, bundling attributes (variables) and methods (functions).

2. What is the purpose of the `__init__()` method in a class?

→ It is a constructor used to initialize object attributes when an object is created.

3. What does the `self` keyword represent?

→ `self` represents the current instance of the class.

4. Write the syntax to create an object of a class.

A) `obj = ClassName()`

5. Differentiate between class attribute and instance attribute.

→ Class attribute is shared by all objects of a class, whereas instance attribute is unique to each object.

6. Can a class have multiple constructors in Python? (Yes/No)

→ No, Python does not support multiple constructors directly.

7. Which keyword is used to define a class in Python?

→ `class`

8. What is the default return type of a method if `return` is not used?

→ None

Questions from Inheritance:

9. What is inheritance in Python?

→ Inheritance allows a class (child) to acquire properties and methods from another class (parent).

10. Which keyword is used for inheritance in Python?

→ `class Child(Parent):`

11. What type of inheritance allows a class to inherit from more than one parent?

→ Multiple Inheritance.

12. What is method overriding?

→ When a child class defines a method with the same name as the parent class, it overrides the parent's method.

13. Does Python support method overloading? (Yes/No)

→ No, but it can be achieved using default arguments or variable-length arguments.

14. What is the base class of all classes in Python?

→ object

Encapsulation

1. What is encapsulation in Python?

→ Encapsulation is the process of restricting direct access to class variables and methods.

2. Which symbols are used for private and protected attributes in Python?

→ _var for protected and __var for private.

3. Can private variables be accessed directly outside a class? (Yes/No)

→ No.

4. What are getter and setter methods?

→ Special methods used to access (get) and update (set) private attributes.

Polymorphism

5. What is polymorphism in Python?

→ The ability of a function/method to take on many forms (same name, different behavior).

6. Which OOP principle allows method overriding?

→ Polymorphism.

7. Give an example of a built-in polymorphic function in Python.

→ len() works for strings, lists, tuples, etc.

2 Mark Questions and Answers

1. Explain the difference between a class and an object with an example.

→ A class is a blueprint, and an object is an instance of the class.

```
class Car:
```

```
    def __init__(self, brand):  
        self.brand = brand
```

```
c1 = Car("Tesla") # c1 is an object
```

2. Write a simple Python class Car with attributes brand and model.

```
class Car:
```

```
    def __init__(self, brand, model):  
        self.brand = brand
```

```
    self.model = model
```

3. How is self used inside a class? Give an example.

→ It is used to access instance variables and methods.

```
class Student:
```

```
    def __init__(self, name):  
        self.name = name
```

4. Define a class Student with a constructor that initializes name and marks.

```
class Student:
```

```
    def __init__(self, name, marks):  
        self.name = name  
        self.marks = marks
```

5. Explain the role of methods in classes with an example.

→ Methods define the behavior of objects.

```
class Calculator:
```

```
    def add(self, a, b):  
        return a + b
```

Questions from Inheritance:

6. Explain single inheritance with an example.

→ A child inherits from one parent class.

```
class Parent:
```

```
    def show(self): print("I am Parent")
```

```
class Child(Parent):
```

```
    pass
```

```
c = Child()
```

```
c.show()
```

7. Differentiate between single and multiple inheritance.

- **Single Inheritance** → Child inherits from one parent.
- **Multiple Inheritance** → Child inherits from two or more parents.

8. What is multilevel inheritance? Give an example.

→ In multilevel inheritance, a class is derived from another derived class.

```
class A: pass
```

```
class B(A): pass
```

```
class C(B): pass
```

9. Explain hierarchical inheritance.

→ Multiple child classes inherit from the same parent class.

10. What is the advantage of inheritance?

→ Code reusability and extensibility.

Encapsulation

1. Differentiate between public, protected, and private members in Python.

- Public: Accessible anywhere.
- Protected (_var): Accessible within class and subclasses.
- Private (__var): Accessible only within the class.

2. Write a simple program to demonstrate private variables.

```
class Student:  
    def __init__(self, name):  
        self.__name = name # private  
  
    def get_name(self):  
        return self.__name  
  
s = Student("John")  
print(s.get_name())
```

Polymorphism

3. Differentiate between method overloading and method overriding.

- Overloading: Same method name, different parameters (not directly supported in Python).
- Overriding: Child class redefines parent class method.

4. Write an example of polymorphism using a common method.

```
class Cat:  
    def sound(self): print("Meow")  
  
class Dog:  
    def sound(self): print("Bark")  
  
for animal in (Cat(), Dog()):  
    animal.sound()
```

5. Explain the difference between encapsulation and polymorphism.

- **Encapsulation** → Bundles data and methods, restricts access.

- **Polymorphism** → Same function name, different behavior.
Example: `len("abc")` → 3, `len([1, 2, 3])` → 3.

5 Mark Questions and Answers

1. Explain the concept of class and object in Python with an example program.

→ A class is a blueprint; objects are instances. Example:

```
class Car:
    def __init__(self, brand, model):
        self.brand = brand
        self.model = model

    def display(self):
        print(f"Car: {self.brand}, Model: {self.model}")

c1 = Car("Tesla", "Model S")
c1.display()
```

2. Write a Python program using a class Employee with attributes name and salary. Include a method to display employee details.

```
class Employee:
    def __init__(self, name, salary):
        self.name = name
        self.salary = salary

    def display(self):
        print(f"Name: {self.name}, Salary: {self.salary}")
```

3. Write a program using a class Calculator to perform addition, subtraction, multiplication, and division.

```
class Calculator:
    def add(self, a, b): return a + b
    def sub(self, a, b): return a - b
    def mul(self, a, b): return a * b
    def div(self, a, b): return a / b if b != 0 else "Error: Division by zero"

calc = Calculator()
print(calc.add(10, 5))
print(calc.sub(10, 5))
print(calc.mul(10, 5))
print(calc.div(10, 0))
```

4. Discuss the difference between class variables and instance variables with examples.

- **Class variable** → Shared among all objects.

- **Instance variable** → Unique to each object.

```
class Student:
    school = "ABC School" # Class variable
    def __init__(self, name):
        self.name = name # Instance variable
s1 = Student("John")
s2 = Student("Emma")
print(s1.school, s1.name)
print(s2.school, s2.name)
```

5. Create a class Book with attributes title, author, and price. Write methods to display the book details and check if the book is expensive (price > 500).

```
class Book:
    def __init__(self, title, author, price):
        self.title = title
        self.author = author
        self.price = price

    def display(self):
        print(f"Title: {self.title}, Author: {self.author}, Price: {self.price}")

    def is_expensive(self):
        return self.price > 500

b1 = Book("Python Basics", "Guido", 650)
b1.display()
print("Expensive:", b1.is_expensive())
```

Questions from Inheritance:

6. Explain the different types of inheritance in Python with examples.

- **Single Inheritance** – One parent, one child.
- **Multiple Inheritance** – Child inherits from many parents.
- **Multilevel Inheritance** – Inheritance across multiple levels.
- **Hierarchical Inheritance** – Many children inherit from one parent.

```
# Example: Multiple Inheritance
class A:
    def methodA(self): print("Class A")
class B:
    def methodB(self): print("Class B")
class C(A, B):
    pass

obj = C()
obj.methodA()
```

```
obj.methodB()
```

7. Explain encapsulation and polymorphism in relation to inheritance.

- **Encapsulation** → Restricts direct access to class variables (e.g., using private variables `__var`).
- **Polymorphism** → Same function name behaves differently in different classes.

```
class Bird:
```

```
    def fly(self): print("Bird can fly")
```

```
class Penguin(Bird):
```

```
    def fly(self): print("Penguin cannot fly")
```

```
b1, b2 = Bird(), Penguin()
```

```
b1.fly()
```

```
b2.fly()
```

8. Write a program using multilevel inheritance where Person → Employee → Manager.

```
class Person:
```

```
    def __init__(self, name): self.name = name
```

```
class Employee(Person):
```

```
    def __init__(self, name, emp_id):
```

```
        super().__init__(name)
```

```
        self.emp_id = emp_id
```

```
class Manager(Employee):
```

```
    def __init__(self, name, emp_id, dept):
```

```
        super().__init__(name, emp_id)
```

```
        self.dept = dept
```

```
    def display(self):
```

```
        print(f"Name: {self.name}, ID: {self.emp_id}, Dept: {self.dept}")
```

```
m = Manager("Alice", 101, "HR")
```

```
m.display()
```

Polymorphism

9. Write a program to demonstrate polymorphism using method overriding.

```
class Shape:
```

```
    def area(self):
```

```
        print("Area not defined")
```

```
class Circle(Shape):
```

```
    def __init__(self, r):
```

```
        self.r = r
```

```
def area(self):
    return 3.14 * self.r * self.r

class Square(Shape):
    def __init__(self, s):
        self.s = s
    def area(self):
        return self.s * self.s

for shape in (Circle(5), Square(4)):
    print(shape.area())
```

10. Discuss how Python achieves polymorphism without method overloading. Give an example.
→ Python achieves it by using default arguments or *args.

```
class Math:
    def add(self, a, b=0, c=0):
        return a + b + c

m = Math()
print(m.add(5))      # 1 argument
print(m.add(5, 10))  # 2 arguments
print(m.add(5, 10, 15)) # 3 arguments
```