2022) on unconstrained tasks from Design-Bench and SOO-Bench, where the better one is **Bold**. $\mathcal{D}(\text{best})$ denotes the best score in the offline dataset. Note that offline BBO differs from online BBO as it evaluates solutions in a single batch rather than iteratively. Therefore, following Nguyen et al. (2024), we first maximize the UCB acquisition function on trained TNP through EA to obtain final candidates.

Task $|\mathcal{D}(\text{best})|$ UniSO-N + MLP UniSO-N + TNP

Table S1. Comparison of improved UniSO-N with MLP and with in-context Transformer neural processes (TNP; Nguyen & Grover,

		I .	
Ant	165.326	269.691 ± 77.425	110.143 ± 229.571
D'Kitty	199.363	173.911 ± 46.662	-226.316 ± 317.276
Superconductor	74.000	67.333 ± 10.838	58.653 ± 20.171
TF Bind 8	0.439	0.833 ± 0.005	0.638 ± 0.000
TF Bind 10	0.005	0.959 ± 0.115	0.674 ± 0.000
GTOPX 2	-195.586	-124.995 ± 56.170	-183.413 ± 81.862
GTOPX 3	-151.190	-62.622 ± 22.261	-180.053 ± 93.678
GTOPX 4	-215.716	-110.284 ± 17.559	-130.988 ± 38.336
GTOPX 6	-112.599	-57.435 ± 18.832	-108.859 ± 25.493
Avg. Rank	/	1.000 ± 0.000	2.000 ± 0.000