

Table S1. Comparison of improved UniSO-N with MLP and with in-context Transformer neural processes (TNP; Nguyen & Grover, 2022) on unconstrained tasks from Design-Bench and SOO-Bench, where the better one is **Bold**. $\mathcal{D}(\text{best})$ denotes the best score in the offline dataset. Note that offline BBO differs from online BBO as it evaluates solutions in a single batch rather than iteratively. Therefore, following Nguyen et al. (2024), we first maximize the UCB acquisition function on trained TNP through EA to obtain final candidates.

Task	$\mathcal{D}(\text{best})$	UniSO-N + MLP	UniSO-N + TNP
Ant	165.326	269.691 \pm 77.425	110.143 \pm 229.571
D’Kitty	199.363	173.911 \pm 46.662	-226.316 \pm 317.276
Superconductor	74.000	67.333 \pm 10.838	58.653 \pm 20.171
TF Bind 8	0.439	0.833 \pm 0.005	0.638 \pm 0.000
TF Bind 10	0.005	0.959 \pm 0.115	0.674 \pm 0.000
GTOPX 2	-195.586	-124.995 \pm 56.170	-183.413 \pm 81.862
GTOPX 3	-151.190	-62.622 \pm 22.261	-180.053 \pm 93.678
GTOPX 4	-215.716	-110.284 \pm 17.559	-130.988 \pm 38.336
GTOPX 6	-112.599	-57.435 \pm 18.832	-108.859 \pm 25.493
Avg. Rank	/	1.000 \pm 0.000	2.000 \pm 0.000