



程序设计基础（C）—第6章 数组

郑州大学软件学院/网络空间安全学院



Lecturer: 宋轩

Office : 行政楼-306

Email : songxuan@zzu.edu.cn

第6章 数组——多维数组

C语言中的数组有多个下标。C标准中的多维数组常用来表示按行、列排列的信息构成的表格。

为了确定表中的元素，必须指定**两个下标**：

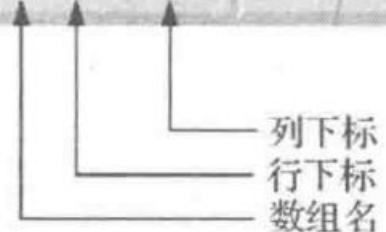
第一个下标确定的是元素所在**行号**，

第二个下标确定的是元素所在**列号**。

由两个下标确定的表格或数组称为**二维数组**。

C语言中的数组有多个下标。C标准中的多维数组常用来表示按行、列排列的信息构成的表格。

	列 0	列 1	列 2	列 3
行 0	a[0][0]	a[0][1]	a[0][2]	a[0][3]
行 1	a[1][0]	a[1][1]	a[1][2]	a[1][3]
行 2	a[2][0]	a[2][1]	a[2][2]	a[2][3]



列下标
行下标
数组名

1. 双下标数组的初始化

定义时初始化:

```
int b[2][2]={1,2},{3,4};
```

如果没有指定足够的初始值，那么该行中剩余元素的数组将被**初始化**
为0，如：

```
int b[2][2]={1},{3,4};
```

结果是**b[0][0]=1;**

b[0][1]=0;

b[1][0]=3;

b[1][1]=4;

数组初始化的例子

```
#include <stdio.h>
```

```
void printArray(int a[][3]); // 函数原型
```

```
int main(void)
```

```
{
```

```
    int array1[2][3] = { { 1, 2, 3 }, { 4, 5, 6 } };
```

```
    puts("Values in array1 by row are:");
```

```
    printArray(array1);
```

```
    int array2[2][3] = { 1, 2, 3, 4, 5 };
```

```
    puts("Values in array2 by row are:");
```

```
    printArray(array2);
```

```
    int array3[2][3] = { { 1, 2 }, { 4 } };
```

```
    puts("Values in array3 by row are:");
```

```
    printArray(array3);
```

```
}
```

//函数定义

void printArray(int a[][3])

{

// 行循环

for (size_t i = 0; i <= 1; ++i) {

// 列循环

for (size_t j = 0; j <= 2; ++j) {

printf("%d ", a[i][j]);

}

printf("\n");

}

}

Values in array1 by row are:

1 2 3

4 5 6

Values in array2 by row are:

1 2 3

4 5 0

Values in array3 by row are:

1 2 0

4 0 0

2. 设置某行元素的元素值

```
for (column = 0; column <=3; ++column) {  
    a[2][column] = 0;  
}
```


3. 计算双下标数组中所有元素值得总和

```
total = 0;
for (row = 0; row <= 2; ++row) {
    for (column = 0; column <= 3; ++column) {
        total += a[row][column];
    }
}
```

4. 对双下标数组的处理

问题描述：

	第1次	第2次	第3次	第4次
学生A	77	68	86	73
学生B	96	87	89	78
学生C	70	90	86	81

解决：

- (1) 全体学生的最低分
- (2) 全体学生的最低分
- (3) 某个学生的平均分
- (4) 表格形式打印

4. 对双下标数组的处理

// Fig. 6.22: fig06_22.c

// Two-dimensional array manipulations.

#include <stdio.h>

#define STUDENTS 3

#define EXAMS 4

// 函数原型

int minimum(const int grades[][EXAMS], size_t pupils, size_t tests);

int maximum(const int grades[][EXAMS], size_t pupils, size_t tests);

double average(const int setOfGrades[], size_t tests);

void printArray(const int grades[][EXAMS], size_t pupils, size_t tests);

```
int main(void)
{
    // initialize student grades for three students (rows)三个学生成绩的初始化
    int studentGrades[STUDENTS][EXAMS] =
        { { 77, 68, 86, 73 },
          { 96, 87, 89, 78 },
          { 70, 90, 86, 81 } };

    // output array studentGrades
    puts("The array is:");
    printArray(studentGrades, STUDENTS, EXAMS);

    // determine smallest and largest grade values
    printf("\n\nLowest grade: %d\nHighest grade: %d\n",
        minimum(studentGrades, STUDENTS, EXAMS),
        maximum(studentGrades, STUDENTS, EXAMS));

    // calculate average grade for each student
    for (size_t student = 0; student < STUDENTS; ++student) {
        printf("The average grade for student %u is %.2f\n",
            student, average(studentGrades[student], EXAMS));
    }
}
```

```
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// Find the minimum grade
int minimum(const int grades[][EXAMS], size_t pupils, size_t tests)
{
    int lowGrade = 100; // initialize to highest possible grade

    // loop through rows of grades
    for (size_t i = 0; i < pupils; ++i) {

        // loop through columns of grades
        for (size_t j = 0; j < tests; ++j) {

            if (grades[i][j] < lowGrade) {
                lowGrade = grades[i][j];
            }
        }
    }

    return lowGrade; // return minimum grade
}
```

```
// Find the maximum grade
int maximum(const int grades[][EXAMS], size_t pupils, size_t tests)
{
    int highGrade = 0; // initialize to lowest possible grade

    // loop through rows of grades
    for (size_t i = 0; i < pupils; ++i) {

        // loop through columns of grades
        for (size_t j = 0; j < tests; ++j) {

            if (grades[i][j] > highGrade) {
                highGrade = grades[i][j];
            }
        }
    }

    return highGrade; // return maximum grade
}
```

// Determine the average grade for a particular student

double average(const int setOfGrades[], size_t tests)

{

int total = 0; // sum of test grades

// total all grades for one student

for (size_t i = 0; i < tests; ++i) {

total += setOfGrades[i];

}

return (double) total / tests; // average

}

```
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// Print the array
void printArray(const int grades[][EXAMS], size_t pupils, size_t tests)
{
    // output column heads
    printf("%s", "          [0] [1] [2] [3]");

    // output grades in tabular format
    for (size_t i = 0; i < pupils; ++i) {

        // output label for row
        printf("\nstudentGrades[%u] ", i);

        // output grades for one student
        for (size_t j = 0; j < tests; ++j) {
            printf("%-5d", grades[i][j]);
        }
    }
}
```


第6章 数组——可变长数组

如何在程序运行时动态地确定数组的大小呢？

以前程序员只能使用**动态分配内存**技术。

现在为了应对在编译时数组大小无法确定的情况，C提供了

“**可变长数组（VLA）**”——数组的长度以表达式的形式表示，而表达式的值要在运行时才能确定。

在C99中使用可变长数组

```
#include <stdio.h>
```

```
// 函数原型
```

```
void print1DArray(size_t size, int array[size]);
```

```
void print2DArray(size_t row, size_t col, int array[row][col]);
```

```
int main(void)
```

```
{
```

```
    printf("%s", "Enter size of a one-dimensional array: ");
```

```
    int arraySize; // size of 1-D array
```

```
    scanf("%d", &arraySize);
```

```
    int array[arraySize]; // declare 1-D variable-length array
```

```
    printf("%s", "Enter number of rows and columns in a 2-D array: ");
```

```
    int row1, col1; // number of rows and columns in a 2-D array
```

```
    scanf("%d %d", &row1, &col1);
```



```
int array2D1[row1][col1]; // declare 2-D variable-length array
```

```
printf("%s",
```

```
    "Enter number of rows and columns in another 2-D array: ");
```

```
int row2, col2; // number of rows and columns in another 2-D array
```

```
scanf("%d %d", &row2, &col2);
```

```
int array2D2[row2][col2]; // declare 2-D variable-length array
```

```
// test sizeof operator on VLA
```

```
printf("\nsizeof(array) yields array size of %d bytes\n",  
    sizeof(array));
```

// assign elements of 1-D VLA

```
for (size_t i = 0; i < arraySize; ++i) {  
    array[i] = i * i;  
}
```

// assign elements of first 2-D VLA

```
for (size_t i = 0; i < row1; ++i) {  
    for (size_t j = 0; j < col1; ++j) {  
        array2D1[i][j] = i + j;  
    }  
}
```

// assign elements of second 2-D VLA

```
for (size_t i = 0; i < row2; ++i) {  
    for (size_t j = 0; j < col2; ++j) {  
        array2D2[i][j] = i + j;  
    }  
}
```

```
puts("\nOne-dimensional array:");  
print1DArray(arraySize, array); // pass 1-D VLA to function  
  
puts("\nFirst two-dimensional array:");  
print2DArray(row1, col1, array2D1); // pass 2-D VLA to function  
  
puts("\nSecond two-dimensional array:");  
print2DArray(row2, col2, array2D2); // pass other 2-D VLA to function  
}
```

```
void print1DArray(size_t size, int array[size])
```

```
{  
    // output contents of array  
    for (size_t i = 0; i < size; i++) {  
        printf("array[%d] = %d\n", i, array[i]);  
    }  
}
```

```
void print2DArray(size_t row, size_t col, int array[row][col])
```

```
{  
    // output contents of array  
    for (size_t i = 0; i < row; ++i) {  
        for (size_t j = 0; j < col; ++j) {  
            printf("%5d", array[i][j]);  
        }  
  
        puts("");  
    }  
}
```

One-dimensional array:

```
array[0] = 0  
array[1] = 1  
array[2] = 4  
array[3] = 9  
array[4] = 16  
array[5] = 25
```

First two-dimensional array:

0	1	2	3	4
1	2	3	4	5

Second two-dimensional array:

0	1	2
1	2	3
2	3	4
3	4	5

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Questions & Answers