

Part 1

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In part 1 of this project we have looked at how to solve Poisson problems with known analytical solutions in two and three dimensions using the finite element method on simple grids.

1 GAUSSIAN QUADRATURE

Evaluation of definite integrals is an integral part of every finite element code. The integrals vary in complexity and many does not even have known analytical solutions. One general way find approximate solutions to them is by *Gaussian quadrature*

$$\int_{\hat{\Omega}} g(\zeta) \, d\zeta \approx \sum_{q=1}^{N_q} \rho_q g(\zeta_q).$$

The function $g(\zeta)$ is evaluated in the N_q vector quadrature points, ζ_q , with ρ_q as the associated Gaussian weights. In all numerical quadratures, the points and weights are given on a reference domain, $\hat{\Omega}$. It is therefore important to have a map from this domain to the domain at hand.

1.1 1D QUADRATURE

In 1D $\hat{\Omega} = [-1, 1]$. So for $\zeta \in [-1, 1]$ the mapping

$$x = \frac{1}{2} ((b-a)\zeta + (b+a))$$

takes any point onto a general domain $[a,b]$ and gives the approximation

$$\int_{\Omega} g(x) dx = \int_{\hat{\Omega}} g(x(\zeta)) \frac{dx}{d\zeta} d\zeta \approx \frac{1}{2}(b-a) \sum_{q=1}^{N_q} \rho_q g(x(\zeta_q)).$$

1.2 2D QUADRATURE

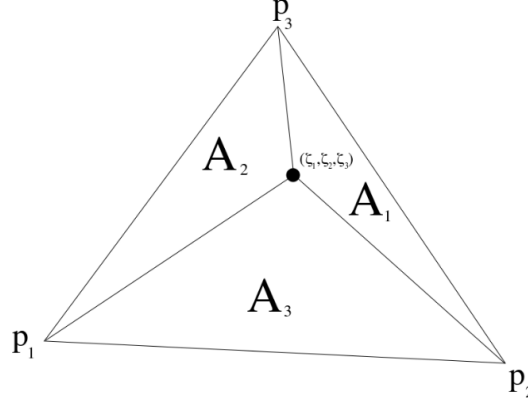


Figure 1: Barycentric coordinates in 2D

In higher dimensions a bit more care is needed. Consider triangles on the (x,y) -plane with corner points $\mathbf{p}_i = (x_i, y_i), i = 1, 2, 3$. Then define the area coordinates

$$\zeta_i = \frac{A_i}{A}, \quad i = 1, 2, 3,$$

as indicated in figure 1. Now area coordinates $\zeta_i \in [0, 1]$ map to physical coordinates \mathbf{x} via

$$\mathbf{x} = \zeta_1 \mathbf{p}_1 + \zeta_2 \mathbf{p}_2 + \zeta_3 \mathbf{p}_3.$$

Let the reference element be the triangle with corners in $(0,0)$, $(0,1)$ and $(1,0)$ on the (ξ, η) -plane. Then the lowest order mapping corresponding in each corner is

$$\mathbf{x} = \mathbf{p}_1(1 - \xi - \eta) + \mathbf{p}_2\xi + \mathbf{p}_3\eta = J_k \begin{bmatrix} \xi \\ \eta \end{bmatrix} + \mathbf{p}_1,$$

where J_k is the Jacobian matrix of the transformation. The Jacobian determinant is then

$$|J(\xi, \eta)| = \det(J_k) = \begin{vmatrix} x_2 - x_1 & x_3 - x_1 \\ y_2 - y_1 & y_3 - y_1 \end{vmatrix}. \quad (1)$$

Gaussian quadrature points, ζ_q , and weights, ρ_q , in area coordinates are given as triplets. The quadrature rules also introduce a scaling with the element size (here area), T_Ω . The approximation of the integral is thus

$$\int_{\Omega} g(\mathbf{x}) \, dx \, dy = \int_{\hat{\Omega}} g(\mathbf{x}) |J(\xi, \eta)| \, d\xi \, d\eta \approx T_{\hat{\Omega}} |J(\xi, \eta)| \sum_{q=1}^{N_q} \rho_q g(\mathbf{x}(\zeta_q)).$$

Note that taking g to be constant over the element gives $T_\Omega = T_{\hat{\Omega}} |J(\xi, \eta)|$. For our reference element the area is $T_{\hat{\Omega}} = 1/2$.

1.3 3D QUADRATURE

The extension into 3 dimensions and for tetrahedral elements is straight forward. Let

$$\mathbf{x} = \zeta_1 \mathbf{p}_1 + \zeta_2 \mathbf{p}_2 + \zeta_3 \mathbf{p}_3 + \zeta_4 \mathbf{p}_4$$

for $\mathbf{p}_i = (x_i, y_i, z_i)$ and the reference tetrahedron defined by the corner points $(0, 0, 0), (0, 1, 0), (0, 0, 1)$ and $(1, 0, 0)$ in the (ξ, η, ψ) -coordinate system. Then the mapping is

$$\mathbf{x} = J_k \begin{bmatrix} \xi \\ \eta \\ \psi \end{bmatrix} + \mathbf{p}_1.$$

where the columns of J_k are given by $\mathbf{p}_i - \mathbf{p}_1$ for $i \neq 1$ as in the 2D case. The integral over the element can be approximated by

$$\int_{\Omega} g(\mathbf{x}) \, dx \, dy \, dz \approx T_{\hat{\Omega}} |J(\xi, \eta, \psi)| \sum_{q=1}^{N_q} \rho_q g(\mathbf{x}(\zeta_q)),$$

where $T_{\hat{\Omega}} = 1/6$ is the volume of the reference element.

2 POISSON EQUATION IN 2 DIMENSIONS

Consider the two-dimensional Poisson problem

$$\begin{aligned} \nabla^2 u(x, y) &= -f(x, y) \\ u(x, y)|_{r=1} &= 0, \end{aligned} \tag{2}$$

on the domain $\Omega = \{(x, y) : x^2 + y^2 \leq 1\}$, and with f given in polar coordinates as

$$f(r, \theta) = -8\pi \cos(2\pi r^2) + 16\pi^2 r^2 \sin(2\pi^2 r^2).$$

2.1 ANALYTICAL SOLUTION

An analytical solution to problem (2) is

$$u(x, y) = \sin(2\pi(x^2 + y^2)) \quad (3)$$

since by direct computation

$$\begin{aligned} \nabla^2 u(x, y) &= \left(\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} \right) u(x, y) = \frac{\partial}{\partial x} 4\pi x \cos(2\pi(x^2 + y^2)) + \frac{\partial}{\partial y} 4\pi y \cos(2\pi(x^2 + y^2)) \\ &= 8\pi \cos(2\pi(x^2 + y^2)) - 16\pi(x^2 + y^2) \sin(2\pi(x^2 + y^2)) = -f(x, y) \end{aligned}$$

and

$$u(x, y)|_{r=1} = \sin(2\pi) = 0.$$

2.2 WEAK FORMULATION

To reach the weak formulation of problem (2) multiply with a test function $v \in X$ and integrate over the domain. The space X should be determined to what seems appropriate to the problem. Using Green's theorem on the left hand side one get

$$\int_{\Omega} (\nabla^2 u) v = \int_{\partial\Omega} (\partial_n u) v - \int_{\Omega} \nabla u \cdot \nabla v = - \int_{\Omega} f v.$$

So if v is zero on the boundary the whole boundary term disappear. The weak formulation is then: Find $u \in H_{\partial\Omega}^1(\Omega)$ such that

$$a(u, v) = l(v), \quad \forall v \in H_{\partial\Omega}^1$$

where

$$\begin{aligned} H^1(\Omega) &= \{u \in L^2(\Omega) : u_x, u_{xx} \in L^2(\Omega)\} \\ H_{\partial\Omega}^1(\Omega) &= \{u \in H^1(\Omega) : u = 0 \text{ on } \partial\Omega\} \\ a(u, v) &= \int_{\Omega} \nabla u \cdot \nabla v \, dx dy \\ l(v) &= \int_{\Omega} f v \, dx dy. \end{aligned} \quad (4)$$

Here H^1 is the Sobolov space of order 1 on Ω . Now $a(u, v)$ is bilinear since $a(\lambda u, v_1 + v_2) = \lambda(a(u, v_1) + a(u, v_2))$ and

$$a(w, w) = \int_{\Omega} (\nabla w)^2 \geq 0$$

with equalilty only for $w \equiv 0$. $\nabla w = 0$ gives constant w , but since $w = 0$ on the boundary w must be zero everywhere. In the following let $X = H_{\partial\Omega}^1(\Omega)$ to keep the notation short.

2.3 GALERKIN PROJECTION

Instead of searching for a solution in the entire space X consider a smaller space $X_h \subset X$. Let Ω be discretized into M triangles such that $\Omega = \cup_{k=1}^M K_k$. Each triangle K_k is defined by its three corner nodes \mathbf{p}_i as in section 1.2. Each node has a corresponding basis function ϕ_i . The space X_h is then defined by

$$X_h = \{v \in X : v|_{K_k} \in \mathbb{P}_1(K_k), 1 \leq k \leq M\}$$

for which the basis functions $\{\phi_i\}_{i=1}^n$ satisfy

$$X_h = \text{span}\{\phi_i\}_{i=1}^n \quad \phi_j(\mathbf{p}_i) = \delta_{ij}$$

with δ_{ij} as the Kronecker delta. For solutions $u_h \in X_h$ it is then possible to write $u_h(\mathbf{x}) = \sum_{i=1}^n u_h^i \phi_i(\mathbf{x})$. This reduces the problem to finding $u_h \in X_h$ such that $a(u_h, v) = l(v) \forall v \in X_h$. Since $v(\mathbf{x})$ also can be expressed by the basis functions, $v(\mathbf{x}) = \phi_j(\mathbf{x})$,

$$\begin{aligned} a(u_h, v) &= l(v) \\ \int_{\Omega} (\nabla \sum_{i=1}^n u_h^i \phi_i) (\nabla \phi_j) &= \int_{\Omega} f \phi_j, \quad j = 1, 2, \dots, n \\ \sum_{i=1}^n u_h^i \int_{\Omega} \nabla \phi_i \nabla \phi_j &= \int_{\Omega} f \phi_j, \quad j = 1, 2, \dots, n. \end{aligned}$$

Hence the weak formulation for the Poisson problem on the triangulation is equivalent to finding \mathbf{u} such that

$$A\mathbf{u} = \mathbf{f}.$$

Here

$$\begin{aligned} A &= [A_{ij}] = [a(\phi_i, \phi_j)] \\ \mathbf{u} &= [u_h^i] \\ \mathbf{f} &= [f_i] = [l(\phi_i)] \end{aligned}$$

using the definitions of $a(\cdot, \cdot)$ and $l(\cdot)$ in (4).

2.4 IMPEMENTATION

Having the problem on the form $A\mathbf{u} = \mathbf{f}$ the next step is to implement and solve it on the computer. First make a grid (triangulation) of the domain. This is done by the MATLAB function `getDisk`. It takes the number of wanted nodes and provides the nodal points, the elements (with numbering of each node on the element) and the edges.

Then build the stiffness matrix A and loading vector \mathbf{f} .

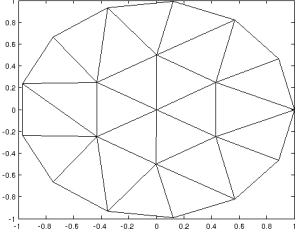


Figure 2: 20 nodes

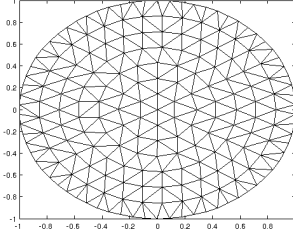


Figure 3: 200 nodes

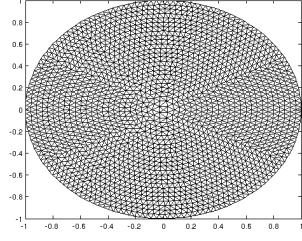


Figure 4: 2000 nodes

2.5 STIFFNESS MATRIX

As shown earlier the elements of the stiffness matrix is given by

$$A_{ij} = a(\phi_i, \phi_j) = \int_{\Omega} \nabla \phi_i \nabla \phi_j dx dy.$$

Consider one element of the triangulation K_k with corner points $\mathbf{p}_{\alpha} = (x_{\alpha}, y_{\alpha})$, $\alpha = 1, 2, 3$. Since the basis functions are linear they are uniquely determined by three coefficients, i.e

$$\phi_{\alpha}(x, y) = a_{\alpha} + b_{\alpha}x + c_{\alpha}y.$$

The Kronecker delta-property of the basis functions then gives that (a_1, b_1, c_1) is governed by the equations $\phi_1(x_1, y_1) = 1$, $\phi_1(x_2, y_2) = 0$ and $\phi_1(x_3, y_3) = 0$, or written in matrix form

$$\begin{bmatrix} 1 & x_1 & y_1 \\ 1 & x_2 & y_2 \\ 1 & x_3 & y_3 \end{bmatrix} \begin{bmatrix} a_1 \\ b_1 \\ c_1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}. \quad (5)$$

Similarly one can find (a_2, b_2, c_2) and (a_3, b_3, c_3) . Note that $\nabla \phi_{\alpha} = (b_{\alpha}, c_{\alpha})$, and hence the gradients are independent of x and y and can be moved outside the integral. The elements of the local stiffness matrix is thus given by

$$A_{\alpha\beta}^K = \nabla \phi_{\alpha} \nabla \phi_{\beta} \int_K dx dy = \nabla \phi_{\alpha} \nabla \phi_{\beta} T_K.$$

This reduces the problem to solving (5) for the gradients and using equation (1) from section 1.2 to find T_K .

To build the whole matrix A loop over each element and pick out the corner points. Then for each combination of basis functions (9 per element) add the scaled contribution to the full matrix.

Note here that the matrix A is singular. If this was not the case the system could have been solved exactly for any loading vector, ignoring all initial and boundary conditions.

2.6 LOADING VECTOR

The elements of vector \mathbf{f} is given by

$$f_i = l(\phi_i) = \int_{\Omega} f \phi_i dx dy.$$

Remember that $\phi_i(\mathbf{p}_j) = \delta_{ij}$ and that ϕ_i is linear. This means that $f \phi_i$ only has support (i.e. is different from zero) on triangles in which \mathbf{p}_i is one of the corner nodes. It is therefore smart to find the contribution to f_i from the triangles around \mathbf{p}_i . Consider some element K . Using the quadrature-rules from section 1.2 and local numbering α for the corners

$$l^K(\phi_\alpha) = \int_K f \phi_\alpha dx dy \approx T_K \sum_{q=1}^3 \rho_q f(\mathbf{x}_q) \zeta_\alpha(q) \quad \alpha = 1, 2, 3$$

where $\zeta_\alpha(q)$ is the q 'th element of the quadrature rule and $\mathbf{x}_\alpha = \sum_{j=1}^3 \zeta_\alpha(j) \mathbf{p}_j$. Do this for the three quadrature points \mathbf{x}_α to get the contribution to \mathbf{f} from K corresponding to the basis function at the corner nodes. Now iterate over the elements and add to the total vector \mathbf{f} at appropriate indices.

2.7 BOUNDARY CONDITIONS

To force the boundary condition in (2), u has to be zero on the boundary. This can be done in the following way. Separate the internal nodes and edge nodes into two arrays. Remove the rows and columns in A and element in \mathbf{f} corresponding to the nodes at the boundary. Solve the reduced linear system $A_{\text{int}} \mathbf{u}_{\text{int}} = \mathbf{f}_{\text{int}}$, which is no longer singular. Construct \mathbf{u} again from \mathbf{u}_{int} and letting the edge nodes be zero.

2.8 VERIFICATION

The results is shown in figure 5, and we see that the solutions is on the same form as the analytical solution, eq. (3). We choose not to go into detail on error analysis in this project as the main goal is getting a functioning code.

3 NEUMANN BOUNDARY CONDITIONS

Consider now the Poisson problem in 2D with Neumann boundary condition

$$\begin{aligned} \nabla^2 u(x, y) &= -f(x, y) \\ u(x, y)|_{\partial\Omega_D} &= 0, \\ \frac{\partial u(x, y)}{\partial n} \Big|_{\partial\Omega_N} &= g(x, y). \end{aligned} \tag{6}$$

The source term f and exact solution u is still as in (2) and (3), and g is given by

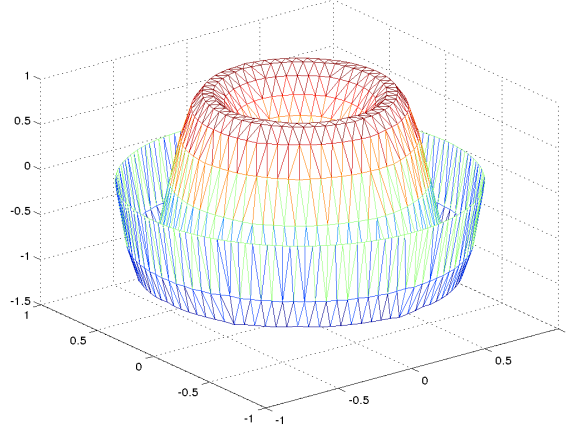


Figure 5: Numerical solution of (2) with 1000 nodes

$$g(r, \theta) = 4\pi r \cos(2\pi r^2). \quad (7)$$

The boundary domains are given by $\partial\Omega_D = \{x^2 + y^2 = 1, y < 0\}$ and $\partial\Omega_N = \{x^2 + y^2 = 1, y > 0\}$.

3.1 BOUNDARY CONDITION

Equation (3) is a solution to (6) also on the Neumann boundary since from (7)

$$\left. \frac{\partial u(x, y)}{\partial n} \right|_{\partial\Omega_N} = \frac{\partial}{\partial r} \sin(2\pi r^2) = 4\pi r \cos(2\pi r^2) = g(x, y).$$

3.2 VARIATIONAL FORMULATION

With the introduction of the new boundary condition the weak formulation changes. As before take a test function $v \in V$ and integrate over the domain. Using Green's theorem we get

$$\int_{\Omega} (\nabla^2 u) v = \int_{\partial\Omega_D} (\partial_n u) v + \int_{\partial\Omega_N} (\partial_n u) v - \int_{\Omega} \nabla u \cdot \nabla v = - \int_{\Omega} f v,$$

or

$$\int_{\Omega} \nabla u \cdot \nabla v = \int_{\Omega} f v + \int_{\partial\Omega_N} g v$$

if $v \in V = H_{\partial\Omega_D}^1(\Omega) = \{u \in H^1(\Omega) : u = 0 \text{ on } \partial\Omega_D\}$.

Hence it is similar to solving $A\mathbf{u} = \mathbf{f}$ for the Dirichlet case, only that $l(\cdot)$ changes to

$$l(v) = \int_{\Omega} f v + \int_{\partial\Omega_N} g v \quad (8)$$

3.3 GAUSS QUADRATURE REVISIT

Now to construct the \mathbf{f} -vector we need to evaluate line integrals on the boundary. The method in section 1.1 is changed slightly to work for points given on a plane. Consider a line segment Ω between points p_1 and p_2 on the (x,y)-plane. If $\hat{\Omega} = [-1, 1]$ we get

$$\mathbf{x} = \frac{1}{2} ((\mathbf{p}_2 - \mathbf{p}_1)\zeta + (\mathbf{p}_2 + \mathbf{p}_1)).$$

And

$$\int_{\Omega} g(x, y) dx dy \approx \frac{L}{2} \sum_{q=1}^{N_q} \rho_q g(\mathbf{x}(\zeta_q))$$

where L is the length of the line segment between p_1 and p_2 .

3.4 IMPLEMENTATION

Now everything is set to solve the 2D Poisson problem with mixed boundary conditions given by (6). The stiffness matrix is constructed as before, but now we need to keep track of which part of the boundary that should have Neumann and Dirichlet conditions. To do so we iterate over the edge nodes and split it into two vectors according to if it is above or below the x -axis.

Consider now one of the line segments on the Neumann boundary. Call this L and let it be determined by its two end points p_i and p_j . Each such segment has two basis functions associated with it, $\phi_{\alpha}(x, y) = a_{\alpha}x + b_{\alpha}y$. Now we need $\phi_i(p_i) = 1$, $\phi_i(p_j) = 0$, $\phi_j(p_j) = 1$ and $\phi_j(p_i) = 0$ or in matrix form for the first case

$$\begin{bmatrix} x_i & y_i \\ x_j & y_j \end{bmatrix} \begin{bmatrix} a_i \\ b_i \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}.$$

Solving this we can define $h_i(\mathbf{x}) = g(\mathbf{x})\phi_i(\mathbf{x})$ and use from section 3.3 that

$$l^L(\phi_i) = \int_L g \phi_i = \int_L h(\mathbf{x}) \approx \frac{L}{2} \sum_{q=1}^{N_q} \rho_q h(\mathbf{x}(\zeta_q)).$$

Now iterate over all the Neumann edges and add the contribution to \mathbf{f} .

The next step is to remove the Dirichlet nodes, solve the system and add the nodes back into the solution vector \mathbf{u} . Since our test problem has a Neumann boundary $g(x, y)$ that corresponds to the analytic solution we expect no difference in this implementation than from the solution of (2) shown in figure 5. The result of the implementation is shown below in figure 6.

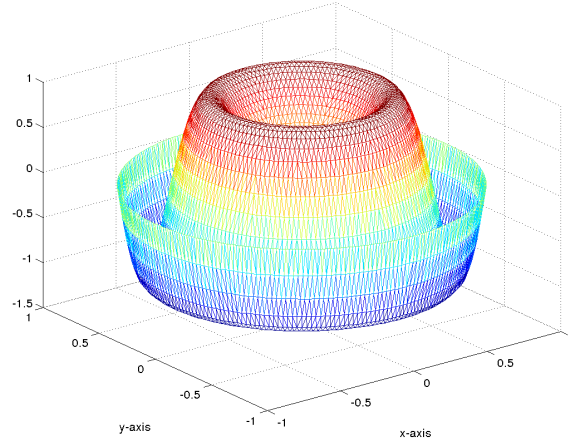


Figure 6: Numerical solution of (6) with 5000 nodes

4 PROBLEMS IN 3 DIMENSIONS

4.1 THE POISSON PROBLEM IN 3D

The next natural step is to go into three dimensions. We are then solving

$$\begin{aligned}\nabla^2 u &= -f \\ u|_{\partial\Omega} &= 0,\end{aligned}\tag{9}$$

for $u(x, y, z)$. We will use tetrahedral elements, solve it on the ball generated by `getSphere` and with

$$f(r, \phi, \theta) = -12\pi \cos(2\pi r^2) + 16\pi^2 r^2 \sin(2\pi r^2).$$

The modifications from the 2D case are minor. Take for instance system (5) which now becomes

$$\begin{bmatrix} 1 & x_1 & y_1 & z_1 \\ 1 & x_2 & y_2 & z_2 \\ 1 & x_3 & y_3 & z_3 \\ 1 & x_4 & y_4 & z_4 \end{bmatrix} \begin{bmatrix} a_1 \\ b_1 \\ c_1 \\ d_1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix},$$

and the loading uses 3D instead of 2D quadrature rules.

4.2 VOLUME VISUALIZATION

In 3D it is not as easy to visualize the results, and we therefore consider two different approaches to show the values inside the ball. The first one is using isosurfaces in MATLAB. This is a way to plot solutions corresponding to a constant u -value. The

alternative is to use a dedicated visualizing program. We choose to use the open source alternative ParaView. The resulting plots are shown i figure 7 and 8.

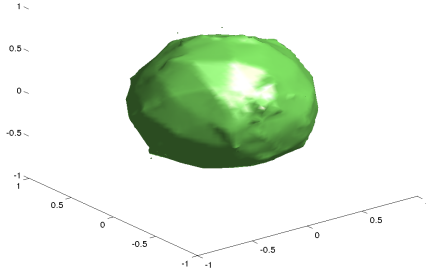


Figure 7: Numerical solution of (9) with 500 nodes using MATLAB's isosurfaces

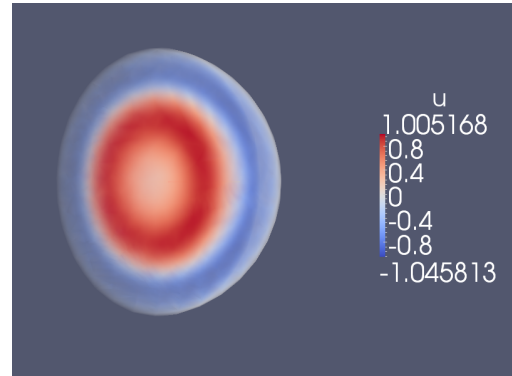


Figure 8: Visualization of the solution using ParaView

4.3 NEUMANN BOUNDARY CONDITION

Finally we added the same Neumann condition as in the 2D case, but now for the top half of the ball ($z > 0$). Again we need to split the boundary into the nodes with Neumann and Dirichlet conditions. Then we can use the idea from 3.4 adding a component to the spatial coordinates and hence doing a plane integral instead of a line integral for the boundary.

We have now done a finite element implementation, and is set to try the ideas on a real life problem.