

TMA4220 - PDEs /w FEM

Programming Project

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FEM on Free Vibrations

The Free Vibration Equation

$$\rho \frac{\partial^2 u}{\partial t^2} = \nabla \sigma(u) \quad (1)$$

- Is it possible to model



with Finite Element Methods?

- We want a variational formulation of (1)
- Usual procedure: Multiply (1) with a test function v and integrate over the domain to obtain

$$\rho \int_{\Omega} \ddot{u} \cdot v d\Omega = - \int_{\Omega} \epsilon(v) \cdot C \epsilon(u) d\Omega \quad (2)$$

- Semi-discretization on (2) yields

$$M\ddot{\mathbf{u}} = -A\mathbf{u} \quad (3)$$

$$A = [A_{ij}] = \int_{\Omega} \varepsilon(\varphi_i)^T C \varepsilon(\varphi_j) d\Omega$$
$$M = [M_{ij}] = \int_{\Omega} \rho \varphi_i^T \varphi_j d\Omega$$

- Assuming $\mathbf{u} = \mathbf{u}e^{i\omega t}$ on (3) yields the generalized eigenvalue problem

$$\omega^2 M\mathbf{u} = A\mathbf{u} \quad (4)$$

$$\varphi_{\hat{i},1} = \begin{bmatrix} \varphi_{\hat{i}} \\ 0 \\ 0 \end{bmatrix}, \quad \varphi_{\hat{i},2} = \begin{bmatrix} 0 \\ \varphi_{\hat{i}} \\ 0 \end{bmatrix}, \quad \varphi_{\hat{i},3} = \begin{bmatrix} 0 \\ 0 \\ \varphi_{\hat{i}} \end{bmatrix}.$$

$$\varphi_{\hat{i}}|_{T_k} = c_0 + c_1x + c_2y + c_3z$$

$$\epsilon(\varphi_{\hat{i},d}) = \begin{bmatrix} c_1 \\ 0 \\ 0 \\ c_2 \\ c_3 \\ 0 \end{bmatrix}, \quad \begin{bmatrix} 0 \\ c_2 \\ 0 \\ c_1 \\ 0 \\ c_3 \end{bmatrix}, \quad \begin{bmatrix} 0 \\ 0 \\ c_3 \\ 0 \\ c_1 \\ c_2 \end{bmatrix}$$

- Stiffness matrix A :

$$\varepsilon(\varphi_i)^T C \varepsilon(\varphi_j) \text{area}(T_k)$$

- Mass matrix M :

$$\rho \cdot \det(B) M_{\alpha,\beta}^P$$

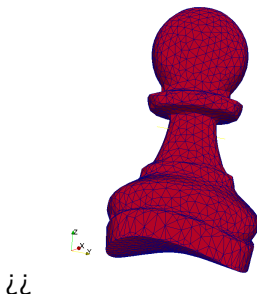
- Solve $\omega^2 M \mathbf{u} = A \mathbf{u}$ for the k lowest eigenvalues using MATLAB's `eigs`
- Use the different eivenvectors \mathbf{u}_i to make animations
- $\mathbf{x} = \mathbf{x}_0 + \alpha \mathbf{u}_i \sin(t)$
- Collection of MATLAB scripts/functions
- Open to different geometries (chess pawn, gun, plate) and materials
- ParaView for the post processing

Animations

- ▶ Animation of a gun(!). Mode 7,9,10 and 20
- ▶ Animation of a chess pawn. Mode 7,10,14 and 15

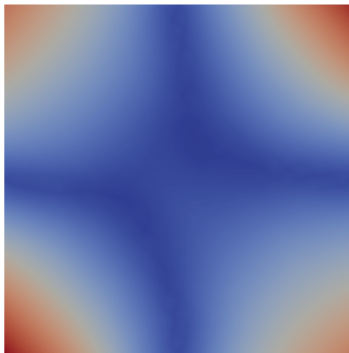
Can we have boundary conditions?

- Physical interpretation
- Free vibration
- Can use Dirichlet
- Animation of a chess pawn.
Homogeneous boundary conditions



Back to the plate

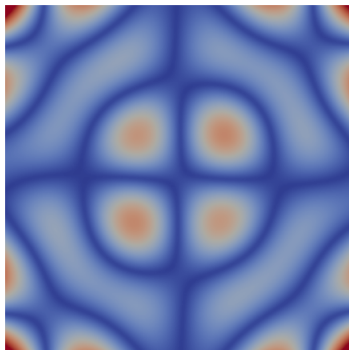
- An example of our results (3443 Hz):



- Needs finer mesh

Back to the plate (cont.)

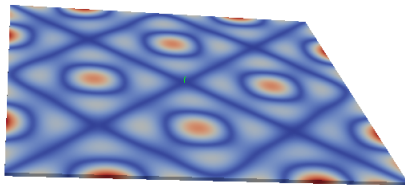
- Finer mesh gives (3031.6 Hz):



- Picks up frequencies closer together.

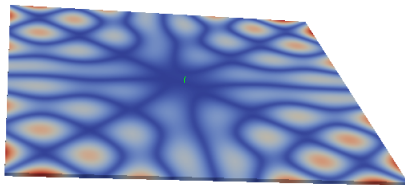
Even more plates

- 7207Hz



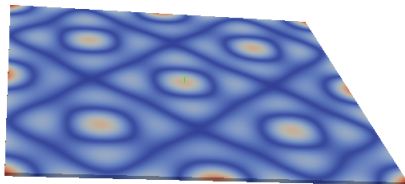
Even more plates

- 7222Hz



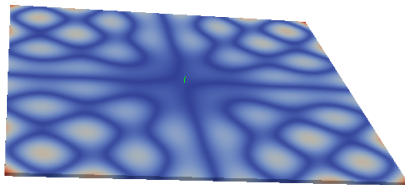
Even more plates

- 7261Hz



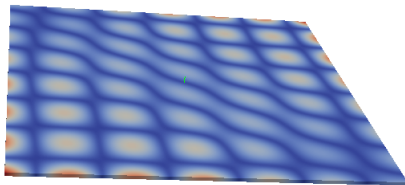
Even more plates

- 7282Hz



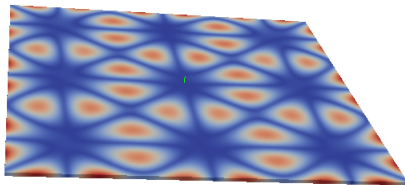
Even more plates

- 7797Hz



Even more plates

- 8049HZ



Even more plates

- 8121Hz

