

# Oblig 4

## Structural code using component instantiation

IN3160 / IN4160

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In this exercise, we will look at instantiation of components. The attached code in `dff.vhd` is a register with an asynchronous reset, where the register is given the value '0' when the signal `rst_n` is active low (i.e. has the value '0'). For this exercise, the `dff` component shall be used *without modifications*.

The shift registers implemented in this assignment should have *serial input and both parallel and serial output* (both “SIPO” and “SISO” functionality). The shift registers shall have single bit input, there is no need to construct parallel input<sup>1</sup>.

**a)**

Create an 8-bit shift register by instantiating the component `dff` 8 times, and call this component `shift8`. Use named association in `port map`. Create a test bench that simulates the shift register.

**b)**

Create a 32-bit shift register by means of the component `dff` and generate the statement. Name this component `shift32`. Use named association in `port map`. Create a test bench that simulates the shift register.

**c)**

Create an n-bit shift register by means of a generic statement. Name this component `shiftn`. Create a test bench that simulates an instantiation of `shiftn` with the length set at 64 bit.

### Approval:

VHDL source file and test bench for the individual questions.

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<sup>1</sup> Shift registers are typically used for serial transceivers. Most known is “UART” - Universal Asynchronous Receiver Transmitter. Fast board-to-board communication are normally never parallel, although you may have several serial transmitters working in parallel, each transmitter works individually to perform fast transfer rates and error correction.