## Case: Button pressed at slave

```
//slave
fsm_button_pressed()
queue_add_order(order, elevatorID)
nw_inform_supervisor(elevator)

//supervisor
nw_message_receive() --> case: supervisor_informed
sv_manage_order_matrix(elevators*)
queue_merge_order_matrices(new_order_matrix*)
queue_assign_elevators(elevators*)
nw_distrubute_order_matrix(order_matrix*)

//slaves
nw_message_receive() --> case: new_order_matrix
fsm_new_master_command(new_order_matrix*)
queue_merge_order_matrices(new_order_matrix*)
```