

NATIONAL OPEN UNIVERSITY OF NIGERIA 14-16 AHMADU BELLO WAY, VICTORIA ISLAND LAGOS SCHOOL OF SCIENCE AND TECHNOLOGY MARCH/APRIL 2015 EXAMINATION

SCHOOL OF SCIENCE AND TECHNOLOGY

Course Title: Introduction to Object-Oriented Programming

Course Code: CIT 383 – (2 Credits)

TIME ALLOWED: 21/2 HRS

Total Score is 70 and each question carries 17¹/₂ marks

Answer any four (4) questions in $2^{1/2}$ Hours.

1a. What is the value of x after each of the following statement is executed:

```
i. x=Math.abs(-3.5);
ii. x=Math.floor(-3.7);
iii. x=Math.ceil(6.3);
iv. x=Math.floor(4.1);
v. x=Math.ceil(-2.5);
vi. x=Math.pow(3,7);
vii.x=Math.ceil(-Math.abs(-5+Math.floor(-3.2)));
```

- $(1^{1/2} \text{ marks each})$
- 1b. List three popular Object Oriented Languages? (3 marks)
- 1c. Mention two advantages of software reusability (4 marks)
- 2a. What is Encapsulation? (3 marks)
- 2b. Give the full meaning of the following acronyms:
 - (i) WYSIWYG
 - (ii) OSI
 - (iii) PCS
 - (iv) RDO
 - (v) ADT
 - (vi) OOD
 - (vii) JVM

- (viii) API
- (ix) DLSs
- (x) SNMP (1 mark each)

2c.List three main features of Object Oriented Programming?(4^{1/2} marks)

- 3a. What is Inheritance in Object Oriented Programming Language? (5 marks)
- 3b. Explain the term "methods" ?(8 marks)
- 3c. List three (3) examples of methods $(4^{1/2} \text{ marks})$
- 4a. What do you understand by Operator Overloading? (9 marks)
- 4b List two major aspect of Object-Oriented Programming that promotes software reuse (4 marks)
- 4c.List the three (3) logical operators that can be directly overloaded for a class ($4^{1/2}$ marks)
- 5a. Write a short note on each of the following:
 - (i) Overloaded Method and Overridden Method
 - (ii) Local Variables and Instance Variables
 - (iii) Set and Get Methods

(3 marks each)

- 5b. What do you understand by Recursive Operator (4 marks)
- 5c. Mention the three (3) ways to call a method $(4^{1/2} \text{ marks})$
- 6a. What is the difference between a Class and an Object? (8 marks)
- 6b Explain the term "downcasting" (5 marks)
- 6c. Enumerate, giving examples, any three (3) examples of Message passing styles ($4^{1/2}$ marks)