

NATIONAL OPEN UNIVERSITY OF NIGERIA 14-16 AHMADU BELLO WAY, VICTORIA ISLAND LAGOS SEPTEMBER/OCTOBER 2015 EXAMINATION

SCHOOL OF SCIENCE AND TECHNOLOGY

COURSE CODE: CIT 341

COURSE TITLE: DATA STRUCTURES

INST RUCTION: Answer anyfive questions out of Seven

Time: 3HOURS

1.

- a. Distinguish b etween**linear** and **non-linear** data structures
- b. Write a brief note on each of the foll owing:

Arra y

List

c. D istinguish between a **queue** and **a stack**. Illustrate your answer.

2.

a) C onsider the following o perationscarried out on a **queue** Q. Provide the **content** of t he q ueue and the **returnedvalue**, after each operat on, to comp lete the table.

O peration	Conte nt of Q	Returned Value
I nitialise(Q)		
A dd(A,Q)		
A dd(D,Q)		
A dd(O,Q)		
R emove(Q)		
A dd(T,Q)		
R emove(Q)		

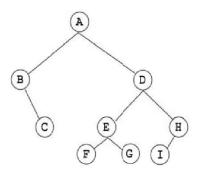
U sing a simple example e xplain how a queue is stored in a dynamic data

- b) tructure
 - describing ho w a node can be added and removed.
- c) B riefly describe two modes of **stackstorage**.

3.

- a) B riefly explain what a hash function is.
- b) List the three characteristics of a good hash function.
- c) E xplain what a hash table is mentioning an exam ple of its app lication.

- 4.
- Write down the mathematical definition of a **tree** the required
- a) mentioning properties .
 - B riefly explain **the recursive nature** of the above
- b) definition of a tree.
- c) U sing an exampledescrib e the **inverted pictorial representation** of a tree .
- 5.
- a) B riefly describe what a **search tree** is mentioning its salient p roperties.
- b) G ive a concise definition of a perfect binary tree.
- c) U sing the simple tree shown in the fi gure below a s an example, describe the followin g **traversal** methods:
 - i. Preorder
 - ii. Post order
 - iii. Inorder.



- 6.
- a) B riefly explain the concept of **garbage** and how it accumulate s in a Java Programme
- b) Write short n otes on the following **garbagecolletion**techniques
 - i. Refeence Counting
 - ii. Mark -and-Sweep
- c) B riefly describe four **Memory Allocation** methods.
- 7.
- a) E xplain clearly what **greedy algorith** is.
- b) D escribefouconstituen t **functions**o f greedy algorithm
- c) B riefly describe the three **phases** of the **divide-and-conquer** paradigm