



**NATIONAL OPEN UNIVERSITY OF NIGERIA**  
**14/16 AHMADU BELLO WAY, VICTORIA ISLAND, LAGOS**  
**SCHOOL OF SCIENCE AND TECHNOLOGY**  
**MARCH/APRIL 2014 EXAMINATION**

**COURSE CODE: CIT 353**

**COURSE TITLE: INTRODUCTION TO HUMAN COMPUTER INTERACTION**

**TIME ALLOWED: 2 HOURS**

**INSTRUCTION: ANSWER 4 QUESTIONS**

1a . What do you understand by the expression Human Computer Interaction? (5 marks)

1b . Explain five (5) innovations relating to the history of paradigm shifts (10 marks)

1c. Mention five (5) scientific methods of conducting research in human-computer interaction.  
(10 marks)

2a. Give the full meaning of the following acronyms?

- (i) UIMS
- (ii) PDAs
- (iii) DVST
- (iv) WYSIWYG
- (v) TCP
- (vi) WIMP
- (vii) CARD
- (viii) WAP (2 marks each)
- (ix)

2c. Mention and explain three (3) devices that aid the elderly and the disabled in human computer interaction.(9 marks)

3a. Explain Touch Sensitive Screen ?(7 marks)

3b. Mention two (2) advantages and two (2) disadvantages of the touch sensitive screen interface (8 marks)

3c. Mention five (5) health hazards that may likely exist as a result of interacting with the CRT  
(10 marks)

4a.What is web technology? (6 marks)

b. Write short note on each of the following:

- (i) Spreadsheet
  - (ii) Animation
  - (iii) Menus
- (3 marks)

c. List five application software you know (10 marks)

5a. What is Knowledge representation? (5 marks)

5b. Describe the rule based, the frame based and the networked based techniques of Knowledge representation.(12 marks)

5c. What is the problems with knowledge representation and modeling? (8 marks)

6a. What are the major components of the web technology? (8 marks)

6b. Write short note on the following:

- (i) Multimedia

- (ii) Animation
- (iii) Hyperlink

(3 marks each)

6c. Enumerate the four golden rules of the design

(8 marks)