



**NATIONAL OPEN UNIVERSITY OF NIGERIA**  
**14-16 AHMADU BELLO WAY, VICTORIA ISLAND LAGOS**  
**SEPTEMBER/OCTOBER 2015 EXAMINATION**

**SCHOOL OF SCIENCE AND TECHNOLOGY**

**COURSE CODE:** CIT 734

**COURSE TITLE:** OBJECT ORIENTED TECHNOLOGY

**INSTRUCTION:** *Answer any five questions out of Seven*

**Time: 3 HOURS**

1. (a) Write a brief note on the concept of Object-Oriented Programming (OOP).  
(b) Distinguish between **class** and **object**.  
(c) Briefly describe what a **method** is mentioning 4 of its components.
2. (a) Define the following:  
i) **Abstraction**  
ii) **Encapsulation**  
(b) Briefly explain what **inheritance** is using an example to illustrate.  
(c) Explain the concept of **polymorphism**.
3. (a) Briefly explain the role of algorithm in developing a program.  
(b) Describe three types of programming techniques other than OOP.  
(c) List the advantages of object-oriented programming over the other three referred to above.
4. (a) Mention the salient phases of Software Engineering.  
(b) Briefly describe five desirable qualities of a Software product.  
(c) Write a brief note on each of the following:  
i. **Data abstraction**  
ii. **Modularity**
5. (a) Using a suitable sketch describe the **Waterfall** model of the Software Development Life Cycle (SDLC).  
(b) Write a brief note on programmed **documentation** listing three baseline specifications.  
(c) Briefly explain the role of **requirement analysis and specification** in a software development project.
6. (a) Briefly describe **the Non-Formal View** of Object Oriented Design (OOD).  
(b) Describe **four** characteristics of Non-formal OOD.  
(c) Mention four advantages of OOD solutions in comparison with other Structured Analysis and Design methodologies.
7. (a) Briefly, describe the salient features of Booch's approach to Object Oriented Analysis and Design (OOAD).  
(b) Compare ANY 4 OOAD methodologies in terms of Proprietary and Primary Applications/Market. ature, Type,  
Scope, Strength

(c) Briefly describe four guidelines for identifying potential classes in a software development process.