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<br/>or/>Question QMC1 : The following options are all key features of a Von
Neumann machine EXCEPT
<br/>Answer:
<br/>Question QMC2 : How many path(s) is/are there between the main memory
and the control unit of a von Neumann machine?
<br/>Answer:
<br/>obr/>Question QMC3 : Which of the following options is not an example of a
mechanical or electro-mechanical computer?
<br/>Answer:
<br/>Question QMC4 : The following options are all trends encountered
during the era of first generation computers EXPECT?
<br/>Answer:
<br/>Question QMC5 : The second generation computers started with the
advent of _
<br/>Answer:
<br/><br/>Question QMC6 : Which of the following options is NOT an error
detection or correction code?
<br/>Answer:
<br/>obr/>Question QMC7 : The following options are all examples of typical CPU
registers EXCEPT
<br/><br/>Answer:
<br/>or/>Question QMC8 : Which of these options is NOT a typical action
performed on fetched instructions loaded into an instruction register?
<br/>Answer:
<br/>Question QMC9 : Interrupts generated internally by the CPU, on certain
exceptional events during instruction execution (e.g. division by zero,
arithmetic overflow) are called?
<br/>Answer:
<br/>Question QMC10 : The following options are all basic logical
identities used in Boolean algebra EXCEPT:
<br/>Answer:
<br/>duestion QMC11 :
                            _____ gate is an electronic circuit that gives a
high output (1) only if all its inputs are high.
<br/>Answer:
<br/>Question QMC12 : All the following options are typical logic gate
symbols EXCEPT?
<br/>Answer:
<br/>or/>Question QMC13 : Which option typically represents the logic gate
symbol for NAND gates?
<br/>Answer:
<br/>or/>Question QMC14 : Which option typically represents the logic gate
symbol for NOR?
<br/>Answer:
<br/>Question QMC15 : Which of the following options is NOT a method used
for the simplification of Boolean expressions (minimisation of gates)?
<br/>Answer:
<br/>Question QMC16 : Which of these options is NOT an example of
sequential circuits?
<br/>Answer:
```


Question QMC18 : Which of the following options is NOT a scheme for bus arbitration?

Answer:

Question QMC19 : When considering the memory hierarchy of the computer system, which of the following options has the fastest access time?

Answer:

Question QMC21 : Information from memory devices can be accessed in all the following ways EXCEPT:

Answer:

Question QMC22 : Which of the following options does NOT increase the bandwidth of the processor-memory interface?

Answer:

Question QMC23 : Which option is NOT a typical function of the Input /
Output (I/O) Module?

Answer:

Question QMC24 : An input/output module is used for all the following reasons EXCEPT:

Answer:

Question QMC25 : When considering instructions sets, the operands
which can be used in an instruction can be categorised into four general
categories. Which of the following options is NOT one of such categories?

Answer:

Question QMC26 : In register architecture, the register set of the computers are often classified according to the number of addresses in instructions. Which of the following options is NOT a valid classification?

Answer:

Question QMC27 : Which of the following options is NOT a valid
category when classifying operations specified in instructions, irrespective of
the number of addresses in an instruction?

Answer:

Question QMC28 : Which of the following options is NOT considered when selecting addressing bits?

Answer:

Question QMC29 : The following options are all examples of 'program visible registers' EXCEPT:
Answer:

Question QMC30 : In digital computers in general, there are various
types of micro-operations - primitive action performed by a machine on the data
stored in the registers. Which of the following options is NOT a valid category?

Answer:

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characteristic representation of a typical 32 bit floating point number?
<br/>Answer:
<br/>Question QMC32 : Which of the following options is NOT a basic
responsibility of the control unit?
<br/>Answer:
<br/>Question QMC33 : Which of the following options is NOT an <em>input
</em>to the control unit?
<br/>Answer:
<br/>Question QMC34 : Which of the following options is NOT a typical
characteristic of '<em>Highly Encoded Microinstructions'??</em>
<br/>Answer:
<br/>Question QMC35 : When designing sequencing techniques for micro-
instructions, which of the following is not a factor influencing the length of
the micro-instruction?
<br/>Answer:
<br/><pr/>Question QFB1 : A _____
                                     _____ is a sequence of instructions
designed for achieving a task or goal.
<br/>Answer: program
<br/><br/>Question QFB2 : One megabyte (MB) is equal to ____
kilobytes (KB)? (numeric answer only)
<br/>Answer: 1024
<br/>Question QFB3 : The binary number 101010 is equivalent
to ..... in decimal. (numeric answer only)
<br/>hr/>Answer: 42
<br/>Question QFB4 : The octal number (23.4)<sub>8</sub> is equivalent to
                 _ in decimal. (numeric answer only)
<br/>Answer: 19.5
<br/>Question QFB5 : The hexadecimal number (F2)<sub>16</sub> is equivalent
       _____ in decimal system. (numeric answer only)
<br/><br/>Answer: 242
<br/>Question QFB6 : The equivalent of the decimal number 13 in binary is
<br/>Answer: 1101
<br/>Question QFB7 : With regards to binary numbers, the 2's complement of
1010 is equivalent to _____?
<br/>Answer: 0110
<br/>Question QFB8 : The processing needed for a single instruction (fetch)
and execute) is referred to as a/an _____ cycle.
<br/>Answer: instruction
<br/><pr/>Question QFB9 : ______ algebra is used for designing and
analysing digital circuits.
<br/>Answer: Boolean
<br/><br/>Question QFB10 : [ A.(B.C) = (A.B).C ] and [ A+ (B+C) = (A+B)+C ] are
examples of _____ law in Boolean algebra
<br/>Answer: associative
<br/>Question QFB11 : Digital systems are said to be constructed using
    _____ gates.
<br/>Answer: logic
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obr/>Ouestion OMC31 : Which of the following options is NOT a

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<br/><br/>Question QFB12 : <img src="@@PLUGINFILE@@/Picture1.png" alt=""</pre>
width="151" height="47"/>Given the logic gate symbol above, if A = 1, and B = 1,
what is the output 0?
<br/>Answer: 1
<br/><br/>Question QFB13 : <img src="@@PLUGINFILE@@/Picture2.png" alt=""</pre>
width="151" height="47"/>Given the logic gate symbol above, if A = 0, and B = 0,
what is the output Q?
<br/>Answer: 1
<br/><br/>Question QFB14 : <img src="@@PLUGINFILE@@/Picture3.png" alt=""</pre>
width="146" height="45"/>Given the logic gate symbol above, if A = 1 and B = 0,
what is the output Q?
<br/>Answer: 1
<br/><br/>Question QFB15 : The ______ bus provides a path for moving data
between the system modules
<br/>Answer: data
<br/><br/>Question QFB16 : <img src="@@PLUGINFILE@@/Picture4.png" alt=""</pre>
width="126" height="190"/>Given the truth table for a 2-input 'OR' gate above,
what is the value of Q?
<br/>Answer: 1
<br/>Question QFB17 : Typical, Redundant Array of Independent Disks (RAID)
implementations have _____ levels
<br/><br/>Answer: 6
<br/><pr/>Question QFB18 : A/An ______ set is a collection of all the
instructions a CPU can execute.
<br/>Answer: instruction
<br/><pr/>Question QFB19 : When considering instructions sets,
processing instructions are used for arithmetical and logic operations in a
machine.
<br/>Answer: data
<br/><br/>Question QFB20 : When considering instruction sets,
instructions are used for testing the status of computation through Processor
Status Word (PSW).
<br/>Answer: Control
<br/>Question QFB21 : The term "_____ scheme" refers to the mechanism
employed for specifying operands.
<br/>Answer: Addressing
<br/>Question QFB22 : When considering 'Status and Control Registers', the
           _ flag indicates whether the sign of a previous arithmetic operation
was positive (0) or negative (1)
<br/>Answer: sign
<br/>Question QFB23 : When considering 'Status and Control Registers', the
           _ flag will be set if the results of the last arithmetic operation
was zero
<br/>
<br/>
Answer: Zero
<br/>Question QFB24 : A machine has 16 general purpose registers.
          bits will be needed for the register address of this machine.
<br/>Answer: 4
                                 ____ are used by the control unit for
<br/>duestion QFB25 : ___
determining the status of the CPU.
<br/>Answer: Flags
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<pre> Question QFB26 : In Wikes design of a microprogram control unit, a microinstruction has two major components: the control field, and the field.</pre>
 Answer: address
<pre> <pre> Question QFB27 : The microinstruction cycle typically consists of two basic cycles; the fetch and the cycle. Answer: execute</pre></pre>
<pre> <pre> Question QFB28 : The unit is responsible for initialising various registers during the start-up of the machine Answer: control</pre></pre>
<pre> Question QFB29 : A is a set of connections between two or more components/devices that are designed to transfer several/all bits of a word from a specific source to destination Answer: bus</pre>
<pre> Question QFB30 : The information from memory devices can be accessed in the following ways: Random Access; Sequential Access; and</pre>
<pre> Question QFB31 : When considering the access time on disk, time is the time required by a sector to reach below the read/write head. Answer: Latency</pre>
<pre> Question QFB32 : Instructions are represented as sequence of</pre>
<pre> Question QFB33 : An instruction is used to define the layout of the bits allocated to these elements of instructions. Answer: Format</pre>
<pre> Question QFB34 : If a memory of 4K words (1 word = 16 bit) is to be addressed directly then it requires bits for word addressing Answer: 12</pre>
<pre> Question QFB35 : If a memory of 4K words (1 word = 16 bit) is to be addressed directly then it requires bits for byte addressing Answer: 13</pre>