Chapter 2. Equational Reasoning

equations in Haskell are true mathematical equations—they are not assignment statements.

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```
Theorem 1 (length (++)). Let xs, ys :: [a] be arbitrary lists. Then length (xs ++ ys) = length xs + length ys.
```

Theorem 2 (length map). Let xs :: [a] be arbitrary list and f :: a -> b an arbitrary function. Then length (map f xs) = length xs.

Theorem 3 (map (++)). Let xs, ys :: [a] be arbitrary lists and f :: a -> b an arbitrary function. Then map f (xs ++ ys) = map f xs ++ map f ys.

Theorem 4. For arbitrary lists xs, ys :: [a], and arbitrary f :: a -> b, the following equation holds: length (map f (xs ++ ys)) = length xs + length ys.

Proof. We prove the theorem by equational reasoning, starting with the left hand side of the equation and transforming it into the right hand side.

Assignments have to be understood in the context of time passing as a program executes. To underrstand n := n + 1 assignment, you need to talk about the old value of the variable, and its new value. In contrast, equations are timeless, as there is no notion of of changing the value of a variable.

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Chapter 3. Recursion

```
factorial :: Int -> Int
factorial 0 = 1
factorial (n + 1) = (n + 1) * factorial n
```

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Recursive definitions consist of a collection of equations that state properties of the function being degfined. There are a number of algebraic properties of the factorial function, and one of them is used as the second equation of the recursive definition. In fact, the definition doesn't consist of a set of commands to be obeyed; it consists of a set of true equations describing the salient properties of the function being defined.

Exercises pp.52-53

Exercise 1. Write a recursive function copy :: [a] \rightarrow [a] that copies its list argument. For example, copy [2] \Rightarrow [2].

Solution a

```
copy :: [a] -> [a]
copy [] = []
copy (x:xs) = x : copy xs
```

Solution b

```
copy :: [a] -> [a]
copy = map id
```

Exercise 2. Write a function inverse that takes a list of pairs and swaps the pair elements. For example,

```
inverse [(1,2), (3,4)] ==> [(2,1), (4,3)]
```

Solution a

Solution b

```
inverse :: [a] -> [a] inverse = map (\((a, b) -> (b, a))
```

Solution c

```
import Data.Tuple
inverse :: [a] -> [a]
inverse = map swap
```

Exercise 3. Write a function

```
merge :: Ord a => [a] -> [a] -> [a]
```

which takes two sorted lists and returns a sorted list containing the elements of each.

Solution

```
merge :: Ord a :: [a] -> [a] -> [a]
merge [] ys = ys
merge (x:xs) ys =
  let
    smaller = [ y | y <- ys, y <= x ]
    bigger = [ y | y <- ys, y > x ]
  in
    merge xs (smaller ++ [x] ++ bigger)
```

Exercise 4. Write (!!), a function that takes a natural number n and a list and selects the *n*th element of the list. List elements are indexed from 0, not 1, and since the type of the incoming number does not prevent it from being out of range, the result should be a Maybe type. For example,

```
[1,2,3]!!0 ==> Just 1
[1,2,3]!!2 ==> Just 3
[1,2,3]!!5 ==> Nothing
```

Solution

```
(!!) :: [a] -> Int -> Maybe a

(!!) [] _ = Nothing

(!!) (x:xs) 0 = Just x

(!!) (x:xs) n = (!!) xs (n-1)
```

Exercise 5. Write a function lookup that takes a value and a list of pairs, and returns the second element of the pair that has the value as its first element. Use a Maybe type to indicate whether the lookup succeeded. For example,

```
lookup 5 [(1,2),(5,3)] ==> Just 3
lookup 6 [(1,2),(5,3)] ==> Nothing
```

Solution

Exercise 6. Write a function that counts the number of times an element appears in a list.

Solution

Exercise 7. Write a function that takes a value e and a list of values xs and removes all occurrences of e from xs.

Solution

Exercise 8. Write a function

```
f :: [a] -> [a]
```

that removes alternating elements of its list argument, starting with the first one. For examples, f [1,2,3,4,5,6,7] returns [2,4,6].

Solution

```
everyEven :: Eq a => [a] -> [a]
remove [] = []
remove (x:xs) = undefined
```