

Chapter 2. Equational Reasoning

equations in Haskell are true mathematical equations—they are not assignment statements.

p.38

Theorem 1 (`length (++)`). Let `xs, ys :: [a]` be arbitrary lists. Then `length (xs ++ ys) = length xs + length ys`.

pp.38-39

Theorem 2 (`length map`). Let `xs :: [a]` be arbitrary list and `f :: a -> b` an arbitrary function. Then `length (map f xs) = length xs`.

Theorem 3 (`map (++)`). Let `xs, ys :: [a]` be arbitrary lists and `f :: a -> b` an arbitrary function. Then `map f (xs ++ ys) = map f xs ++ map f ys`.

Theorem 4. For arbitrary lists `xs, ys :: [a]`, and arbitrary `f :: a -> b`, the following equation holds: `length (map f (xs ++ ys)) = length xs + length ys`.

Proof. We prove the theorem by equational reasoning, starting with the left hand side of the equation and transforming it into the right hand side.

```
length (map f (xs ++ ys))
  = length (map f xs ++ map f ys)           { map (++) }
  = length (map f xs) + length (map f ys)    { length (++) }
  = length xs + length ys                    { length map }
```

□

Assignments have to be understood in the context of time passing as a program executes. To understand `n := n + 1` assignment, you need to talk about the old value of the variable, and its new value. In contrast, equations are timeless, as there is no notion of changing the value of a variable.

p.44

Chapter 3. Recursion

```
factorial :: Int -> Int
factorial 0      = 1
factorial (n + 1) = (n + 1) * factorial n
```

p.48

Recursive definitions consist of a collection of equations that state properties of the function being defined. There are a number of algebraic properties of the factorial function, and one of them is used as the second equation of the recursive definition. In fact, the definition doesn't consist of a set of commands to be obeyed; it consists of a set of true equations describing the salient properties of the function being defined.

Peano Arithmetic

p.57

```
data Peano = Zero | Succ Peano deriving Show

decrement :: Peano -> Peano
decrement Zero      = Zero
decrement (Succ a) = a

add :: Peano -> Peano -> Peano
add Zero      b = a
add (Succ a) b = Succ (add a b)

sub :: Peano -> Peano -> Peano
sub a      Zero      = a
sub Zero    -         = Zero
sub (Succ a) (Succ b) = sub a b

equals :: Peano -> Peano -> Bool
equals Zero      Zero = True
equals Zero      b    = False
equals a          Zero = False
equals (Succ a) (Succ b) = equals a b

lt :: Peano -> Peano -> Bool
lt a      Zero = False
lt Zero    b   = True
lt (Succ a) (Succ b) = lt a b
```