

Key to a good character sheet for kids & casuals.

- 1) Summarise actions plus in addition to char info (e.g., include combat sheet, basic action resolution, other kind of rolls)
 - 2) Allow easy tracking of limited resources (spell slots, short/long rest abilities, etc)
 - 3) Allow easy tracking of equipment and related things (AC, attack/weapons)
 - 4) Allow for variant skill rolls, e.g. emphasize that prof bonus & ability bonus are separate
- Redundant info is fine, except for tracking resources where it needs to be in one place only
- Places to be filled in by hand need to be generous

Name and basic info		
Ability Scores	Health AC Staves	Movement Weapons
Skills Proficiencies	Class Abilities, Use one best racial ability	
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Spells		
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Always on racial abilities		

Separate:

- 1) Spell sheet
- 2) Combat quick guide
- 3) Inventory / equipment
- 4) background / RP sheet