

What are we calling our project?

We are calling our project Uno.

How will we communicate?

We will communicate via Slack.

Who is the lead (and if multiple, for which parts)?

There will be multiple leads for each part of the project. These will be decided as our project goes on.

How will we track tasks and bugs in the interface, if it is being coded by the group? Versioning?

We will use GitHub for version control. We will track tasks by assigning them in class and on Slack.

Who has the final say?

Trevor Marsh and the lead for that portion of the project.

If there are problems, how do we resolve them? Who is our outside (non-peer) arbitration?

Trevor Marsh will act as our outside arbitration. If there are problems, we will resolve them by communicating in class.

What are the code standards for the interface, how are they enforced?

Basic Java programming standards for the interface will be used. They will be enforced by the team reviewing the code.