

Isaiah Gamble

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EDUCATION

Georgia Institute of Technology

Atlanta, GA

Bachelor of Science in Computer Science - GPA 3.6/4.0

Graduating May 2026

- Concentrating in *Embedded Devices & Systems and Architecture*
- Coursework: Computer Organization, Data Structures & Algorithms, Object-Oriented Programming

EXPERIENCE

Software Engineer Intern: Product

Jun. 2024 - Aug. 2024

MongoDB

New York City, NY

- TBD
- TBD
- TBD

Software Engineer Intern

Jun. 2023 - Present

Secure Process Intelligence

Fort Mill, SC / Remote

- Created two internal tools with *Rust*, *React.js*, and *TypeScript* which increased productivity by reverse engineering proprietary solutions for our workflow
- Programmed a microcontroller, using *C* and *Rust*, which uses Modbus to extract data from a monitoring device

Freelance Software Developer

Dec. 2021 - Jul. 2022

Self-Employed

Remote

- Architected and implemented full-stack web applications using *Node.js*, *React.js*, *Docker*, and *AWS*
- Created a web application for a trucking company using *React.js*, *Next.js*, *Nest.js*, and *Nginx*. It was used to store information for thousands of loads and was used to make over *\$1 million* in revenue

PROJECTS

Genius Dashboard | *React*, *TypeScript*, *Rust*, *Pub/Sub*

- Solved flaws in an existing robot dashboard application while improving user experience and performance
- Improved memory usage by *50%* and CPU usage by *70%* over the old dashboard
- Designed a free-form drag-and-drop interface for creating custom user dashboards

Robotics Scouting | *React*, *TypeScript*, *Next.js*, *MongoDB*

- Used to collect data from matches at robotics competitions. Implements authentication and data analysis tools
- Enabled our team to make informed, data-driven decisions during competitions

ESP Spotify Display | *Embedded*, *Rust*

- Created an embedded project that shows what I'm listening to on Spotify through an *AWS Lambda* function
- Uses the SPI peripheral to communicate with the screen
- Uses FreeRTOS's tasks/threads to achieve non-blocking updates to UI

Oxide | *Linux*, *Docker*, *Rust*, *Embedded*

- Developed a custom frontend for a Nintendo GameBoy emulator
- Optimized sleep mode & fast start-up
- Streamlined *UX* for ease of use
- Interacts with low-level *Linux* APIs such as *ioctl* and */dev*

ADDITIONAL EXPERIENCE AND AWARDS

Provost Scholarship: A highly prestigious merit scholarship awarded to 60 out-of-state students, from a pool of thousands.

Hacklytics 2024: Placed 2nd in the sports track and 3rd in the healthcare track, against 200 other submissions

TECHNICAL SKILLS

Languages: TypeScript, HTML, CSS, Java, C, Rust, SQL, Python

Frameworks: React, Node.js, Next.js, JUnit, Material-UI

Developer Tools: Linux, Git, Docker, Amazon Web Services, Google Cloud Platform, VS Code, IntelliJ