# Isaiah Gamble

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## EDUCATION

## Georgia Institute of Technology

Atlanta, GA

Bachelor of Science in Computer Science - GPA 3.6/4.0

Graduating May 2026

• Concentrating in Embedded Devices & Systems and Architecture

## EXPERIENCE

MongoDB

Jun. 2024 - Aug. 2024

Software Engineer Intern: Product

New York City, NY

• Will be working with the Billing and Payments Team under Atlas Core Engineering

## Secure Process Intelligence

Jun. 2023 - Present

Software Engineer Intern

Fort Mill, SC / Remote

- Created two internal tools with *Rust*, *React.js*, and *TypeScript* which increased productivity by reverse engineering proprietary solutions for our workflow
- $\bullet$  Programmed a microcontroller, using C and Rust, which uses Modbus to extract data from a monitoring device
- Interfaced with a 4G LTE modem over UART to send collected data to a dashbaord for customer viewing

Self-Employed Dec. 2021 - Jul. 2022

Freelance Software Developer

Remote

- Architected and implemented full-stack web applications using Node.js, React.js, Docker, and AWS
- Created a web application for a trucking company using *React.js*, *Next.js*, *Nest.js*, *Nginx*, and *PostgreSQL*. Stored information for thousands of complex loads and is critical to their operations

#### PROJECTS

## Genius Dashboard | React, TypeScript, Rust, Pub/Sub

- Solved flaws in an existing robot dashboard application while improving user experience and performance
- Improved memory usage by 50% and CPU usage by 70% over the old dashboard
- Designed a free-form drag-and-drop interface for creating custom user dashboards

#### **Robotics Scouting** | React. TypeScript, Next.is, MongoDB

- Used to collect data from matches at robotics competitions. Implements authentication and data analysis tools
- Enabled our team to make informed, data-driven decisions during competitions

#### ESP Spotify Display | Embedded, Rust

- Created an embedded project that shows what I'm listening to on Spotify through an AWS Lambda function
- Uses the SPI peripheral to communicate with the screen
- Uses FreeRTOS's tasks/threads to achieve non-blocking updates to UI

#### Oxide | Linux, Docker, Rust, Embedded

- Developed a custom frontend for a Nintendo GameBoy emulator
- Streamlined UX for ease of use with optimized sleep mode & fast start-up
- Interacts with low-level Linux APIs such as ioctl and /dev

## Additional Experience and Awards

**Provost Scholarship**: A highly prestigious merit scholarship awarded to 60 out-of-state students, from a pool of thousands

Club Founder: Founded Students Organizing for the Adoption of Rust at Georgia Tech

Hacklytics 2024: Placed 2nd in the sports track and 3rd in the healthcare track, against 200 other submissions

### Technical Skills

Languages: TypeScript, HTML, CSS, Java, C, Rust, SQL, Python, Bash

Frameworks: React, Node.js, Next.js, Next.js, PostgreSQL, MongoDB, JUnit, Material-UI, ESP-IDF, FreeRTOS

Developer Tools: Linux, Git, GitHub, Docker, AWS, Google Cloud Platform, VS Code, IntelliJ, Agile