

OBJECTIVE	Computer Engineering/Science Full Time Job	May 2019
EDUCATION	Bachelor of Science in Computer Engineering/Computer Science Minor in Mathematics J.B. Speed School of Engineering, University of Louisville	Expected May 2019 Expected May 2019 Fall 2018 Semester GPA 3.4/4.0 Hours Completed: 117
SKILLS/COURSEWORK	Programming Languages <ul style="list-style-type: none"> • HTML, CSS • C, C++ • C#, .NET • Java Computer Engineering & Mathematics Fundamentals <ul style="list-style-type: none"> • Object-Oriented Programming • Algorithms • Automata Theory • Databases • Operating Systems • Embedded Systems • Artificial Intelligence 	<ul style="list-style-type: none"> • SQL • Assembly • Visual Basic • Swift • Calculus • Microcomputer Design • Discrete Math • Mobile Application Design • Differential Equations • Statistics • SCRUM & Agile Software Development
APPLIED EXPERIENCE	<p>Class Project: Worked with a team to research and design a web app that will manage a user's pantry and search possible recipes based on ingredients within the pantry itself. Used C# and SQL programming.</p> <p>Android Development Project: Developed a "Crystal Ball" application for Android OS. The user would shake or tap the phone, and the program would generate a yes/no response and animate it when displayed. Used Java and Eclipse IDE.</p> <p>iOS Development Project: Developed a database application that keeps track of items within a living space and which household resident they belong to. Used Swift and XCode IDE.</p>	
WORK EXPERIENCE	Homecare Homebase <i>Software Developer Intern – Financial Development Team</i> <ul style="list-style-type: none"> • Developed and tested hospice healthcare software and database application • Team-oriented development environment (Scrum and Agile) • Made architectural changes to the application to loosely-couple classes 	January 2016 – August 2018 Louisville, KY
	University of Louisville Campus Housing <i>Information Technology Specialist</i> <ul style="list-style-type: none"> • Worked with a team to manage and troubleshoot corporate hardware and network peripherals within the campus dorms • Helped conduct interviews for students wanting to become IT specialists for campus housing 	August 2017 – March 2018 Louisville, KY
ACTIVITIES/HONORS	<p>Hobbies: High Power Rocketry, Tabletop Games, Robotics, Raspberry Pi, and Vintage Audio Systems</p> <p>Ground Control Telemetry Systems Engineer, UofL's River City Rocketry Team (2018-2019 Season)</p> <p>Practice Player, University of Louisville Women's NCAA D1 Volleyball Team (2017-2018, 2018-2019 Season)</p> <p>President, University of Louisville Men's Volleyball Club (2017-2018, 2018-2019 Season)</p> <p>National Champion, National Club Volleyball Foundation D1AA 1st Place (2017-2018 Season)</p> <p>All-American Volleyball Player, University of Louisville Men's Volleyball Club (2016-2017 Season)</p> <p>Founding Father, University of Louisville Volleyball Club (2015-2016 Season)</p>	