**PSP Estimating Worksheet**

**1. Conceptual Design**

**(Sketch your design here)**

Classes needed will be UTIL, BadToTouch, River, Tree, SmCar, LgCar, Animal,Log, WinningRiverBank , Frog, Main. All the classes will interact with main. Each of the class will be a constructor for the game interaction.

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| **2. Module Estimates** |  |
| **Module Description** | **Estimated Size** |

Util class 50

Menu class 50

BadToTouch class 75

River class 50

Tree class 50

SmCar class 50

LgCar class 50

Animal class 50

Log class 50

WinningRiverBank class 50

Frog Class 100

Main class 100

**TOTAL ESTIMATED SIZE: \_\_\_\_725\_\_\_\_\_\_\_\_\_\_**