# VHDL implementation of Steppermotordriver for L6208PD

In [1]:

```
# Function to calculate the Bits needed fo a given number
def unsigned_num_bits(num):
    nbits = 1
        n = num
    while(_n > 1):
        nbits = _nbits + 1
        n = _n / 2
    return _nbits
```

## Steppermotor ST4118S0206-A settings

```
Speed = 120^{\frac{1}{min}}
1 Revolution = 0.5mm
1 Step = 1.8^{\circ}
```

#### **Distance calulcation**

In [2]:

```
rev distance = 0.5 # mm
step angle = 1.8 #
# Calculation one Step
step distance = rev distance/360*step angle
                        = {} mm".format(step_distance))
print("Step Distance
print("Step Distance
                                  = {} um".format(step_distance*1000))
# Calculation max and min register position
RegBitNb = 32
regval max = 2**(RegBitNb-1)-1
regval min = -2**(RegBitNb-1)
step distance max = regval max*step distance
step_distance_min = regval_min*step_distance
print("Register Position Values = {} ... {}".format(regval_max, regval min))
print("Position Register distances = {} m ... {} m".format(step distance max/1000, step distance min/1000))
Step Distance
                           = 0.0025 \text{ mm}
                          = 2.5 \text{ um}
Step Distance
Register Position Values = 2147483647 ... -2147483648
Position Register distances = 5368.7091175 m ... -5368.70912 m
```

### Max Frequency calulation

```
f_max = speed * steps = * 1 =
In [3]:
speed_max = 120# rev/min
step_angle = 1.8 # 
steps_per_rev = 360/step_angle
speed_max_sec = speed_max/60 # rev/sec

f_max = speed_max_sec * steps_per_rev
print("Max Frequency of Steppermotor is {} Hz".format(f_max))
Max Frequency of Steppermotor is 400.0 Hz
```

#### Max Speed calculations

```
g\_MAX\_SPEED = \underbrace{\begin{array}{c} (speed_{rgsolutton} - 1) * clk_{req} \\ speed_{max} * sleps\_per\_rev \\ \end{array}}_{speed_{max} * sleps\_per\_rev} = \underbrace{\begin{array}{c} ([values] \ 1) * [HL] \\ [s] \ 1 \\ [s] \ 1 \\ \end{array}}_{speed}
[s] * [rev]
```

```
• رپيي بيد
speed resolution = 2**8 # different speed values
clk_freq
                       = 50e6 # Hz
speed max
                        = 120*1/60 \# rev/min * min/s = rev/s
steps_per_rev
                         = 200 # steps per revolution
g_max_speed = ((speed_resolution-1)*clk_freq)/(speed_max*steps_per_rev)
print("g_MAX_SPEED = {} needs {} Bits".format(int(g_max_speed), unsigned_num_bits(int(g_max_speed))))
g MAX SPEED = 31875000 needs 25 Bits
Max Acceleration calculations
g\_MAX\_ACCELERATION = \frac{speed_{max}*clk_{pred}}{(speed_{resolution}-1)*acceleration\_speed} = \frac{[\cdot \ ]*[IL]}{(values]-1)*[\cdot \ ]}
g\_MAX\_DECCELERATION = \frac{speed_{max} * ctk_{rea}}{(speed_{resolution}-1)* decceleration\_speed} = \frac{1}{([values]-1)*[s^2]}
```

```
In [5]:
                    = 2**8
                             # different speed values
speed resolution
                    = 100e6 # Hz
clk freq
speed max
                   = 120*1/60 \# rev/min * min/s = rev/s
max_acceleration_time = 2 # seconds from 0 to max speed
max acceleration rev = speed max/max acceleration time \# rev/s^2
max decceleration time = 1 # seconds from max to 0 speed
max_decceleration_rev = speed_max/max_decceleration_time # <math>rev/s^2
g max acceleration = (speed max*clk freq)/((speed resolution-1)*max acceleration rev)
g_max_decceleration = (speed_max*clk_freq)/((speed_resolution-1)*max_decceleration_rev)
print("g MAX ACCELERATION = {} needs {} Bits".format(int(g max acceleration), unsigned num bits(int(g max accele
ration))))
print("g MAX DECCELERATION = {} needs {} Bits".format(int(g max decceleration), unsigned num bits(int(g max decce
leration))))
g MAX ACCELERATION = 784313 needs 20 Bits
```

#### Speed intended calculations

g MAX DECCELERATION = 392156 needs 19 Bits

```
speed<sub>indended</sub> =
```

In [23]:

```
from math import sqrt
speed_resolution = 2**8 # different speed values
speed max
                     = 120*1/60 # rev/min * min/s = rev/s
max acceleration time = 2 # seconds from 0 to max speed
max_acceleration_rev = speed_max/max_acceleration_time # rev/s^2
for position difference in [0,1,2,4,8,16,32,64,128,256,512,1024,2048,4096,8192,16384,32768,65536]:
  speed intended = round(sqrt(2*64*max acceleration rev*position difference))
 if speed intended > speed resolution-1:
    speed intended = speed resolution-1
 print("speed intended: {:3} @ position difference: {:5}".format(int(speed intended), position difference))
speed_intended: 0 @ position_difference:
                                              0
                                              1
```

```
speed_intended: 11 @ position_difference: speed_intended: 16 @ position_difference:
                                                  2
speed intended: 23 @ position difference:
                                                 8
speed intended: 32 @ position difference:
speed intended:
                 45 @ position difference:
                                                 16
speed_intended: 64 @ position_difference:
                                                 32
speed intended: 91 @ position difference:
                                               128
speed_intended: 128 @ position_difference:
speed intended: 181 @ position difference:
                                                256
speed_intended: 255 @ position_difference:
                                               512
speed intended: 255 @ position difference: 1024
speed_intended: 255 @ position_difference: 2048
speed intended: 255 @ position difference:
                                              4096
speed_intended: 255 @ position difference: 8192
speed intended: 255 @ position difference: 16384
```

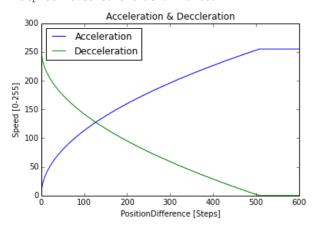
```
speed_intended: 255 @ position_difference: 32768
speed_intended: 255 @ position_difference: 65536
```

#### In [51]:

```
import numpy as np
import pylab as pl
pl.clf()
nbrOfPoints = 600
position difference = np.linspace(0,nbrOfPoints,nbrOfPoints)
speed intended = np.empty(shape=[size(position difference)], dtype=np.float64)
for i in range(size(position difference)):
  speed_intended[i] = round(sqrt(2*64*max_acceleration_rev*position_difference[i]))
  if speed intended[i] > speed resolution-1:
    speed_intended[i] = speed_resolution-1
# Plot graph
pl.plot(position difference, speed intended, label="Acceleration")
speed_intended = np.empty(shape=[size(position_difference)], dtype=np.float64)
for i in range(size(position difference)):
  speed intended[i] = 255-round(sqrt(2*64*max acceleration rev*position difference[i]))
  if speed intended[i] <= 0:</pre>
    speed intended[i] = 0
# Plot graph
pl.plot(position difference, speed intended, label="Decceleration")
# Place legend, Axis and Title
pl.legend(loc='best')
pl.xlabel("PositionDifference [Steps]")
pl.ylabel("Speed [0-255]")
pl.title("Acceleration & Deccleration")
```

#### Out[51]:

<matplotlib.text.Text at 0xf4948d0>



### **Max Step Frequency**

$$g\_STEP\_FREQ = \frac{f_{cik}}{f\_step\_driver_{max}}$$

For  $f\_step\_driver_{max}$  see datasheet motor driver (L6208 = 100kHz)

#### In [8]:

```
f_clk = 50e6 # Hz
f_step_max = 100e3 # Hz

g_step_freq = f_clk/f_step_max
print("Number of steps for max step frequency: {} needs {} Bits".format(int(g_step_freq), unsigned_num_bits(g_step_freq)))
```

Number of steps for max step frequency: 500 needs 10 Bits