#### **ETH** zürich



# **Programming for Robotics** Introduction to ROS

Course 2

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### **Course Structure**

Course 1

Lecture 1

Exercise 1 Intro.

Exercise 1

Course 2

Deadline for Ex. 1.

Lecture 2

Exercise 2 Intro.

Exercise 2

Course 3

Deadline for Ex. 2.

Lecture 3

Exercise 3 Intro.

Exercise 3

Course 4

Deadline for Ex. 3.

Lecture 4

Exercise 4 Intro.

Exercise 4

Course 5

Deadline for Ex. 4.

Multiple Choice Test

Case Study

Exercise 5 Intro.

Exercise 5

Deadline for Ex. 5.





#### **Overview Course 2**

- ROS package structure
- Integration and programming with Eclipse
- ROS C++ client library (roscpp)
- ROS subscribers and publishers
- ROS parameter server
- RViz visualization



## **ROS Packages**

- ROS software is organized into packages, which can contain source code, launch files, configuration files, message definitions, data, and documentation
- A package that builds up on/requires other packages (e.g. message definitions), declares these as dependencies
   To create a new package, use
  - > catkin\_create\_pkg package\_name
    {dependencies}

Separate message definition packages from other packages!



package\_name



package\_name\_msgs



config

Parameter files (YAML)



include/package\_name

C++ include headers



launch

\*.launch files



src

Source files



test

Unit/ROS tests



CMakeLists.txt
CMake build file



package.xml
Package information



action

Action definitions



msg

Message definitions



srv

Service definitions



CMakeLists.txt
Cmake build file



package.xml
Package information

More info http://wiki.ros.org/Packages



# ROS Packages package.xml

- The package.xml file defines the properties of the package
  - Package name
  - Version number
  - Authors
  - Dependencies on other packages
  - ...

#### More info

http://wiki.ros.org/catkin/package.xml

#### package.xml

## **ROS Packages** CMakeLists.xml

#### The CMakeLists.txt is the input to the CMakebuild system

- Required CMake Version (cmake\_minimum\_required)
- Package Name (project())
- Find other CMake/Catkin packages needed for build (find package())
- 4. Message/Service/Action Generators (add message files(), add service files(), add action files())
- Invoke message/service/action generation (generate messages())
- Specify package build info export (catkin\_package())
- Libraries/Executables to build (add\_library()/add\_executable()/target\_link\_libraries())
- Tests to build (catkin add gtest())
- Install rules (install())

#### CMakeLists.txt

```
cmake minimum required(VERSION 2.8.3)
project(ros package template)
## Use C++11
add definitions(--std=c++11)
## Find catkin macros and libraries
find package(catkin REQUIRED
  COMPONENTS
    roscpp
    sensor_msgs
```

More info

http://wiki.ros.org/catkin/CMakeLists.txt



# ROS Packages CMakeLists.xml Example

```
cmake minimum required(VERSION 2.8.3)
project(husky highlevel controller) -
add definitions(--std=c++11)
find package(catkin REQUIRED
 COMPONENTS roscpp sensor msgs
catkin package(
 INCLUDE DIRS include
 # LIBRARIES
 CATKIN_DEPENDS roscpp sensor_msgs
 # DEPENDS
include directories(include ${catkin INCLUDE DIRS})
add executable(${PROJECT NAME} src/${PROJECT NAME} node.cpp
src/HuskyHighlevelController.cpp)
target link libraries(${PROJECT NAME} ${catkin LIBRARIES})
```

Use the same name as in the package.xml

We use C++11 by default

List the packages that your package requires to build (have to be listed in package.xml)

Specify build export information

- INCLUDE\_DIRS: Directories with header files
- LIBRARIES: Libraries created in this project
- CATKIN\_DEPENDS: Packages dependent projects also need
- DEPENDS: System dependencies dependent projects also need (have to be listed in package.xml)

Specify locations of header files

Declare a C++ executable

Specify libraries to link the executable against





Build the Eclipse project files with additional build flags

```
> catkin build package_name --cmake-args -G"Eclipse CDT4 - Unix Makefiles"
-D__cplusplus=201103L D__GXX_EXPERIMENTAL_CXX0X__=1
```

- To use flags by default in your catkin environment, use the catkin config command.
- The Eclipse project files will be generated in ~/catkin\_ws/build

The build flags are already setup in the provided installation.

More info

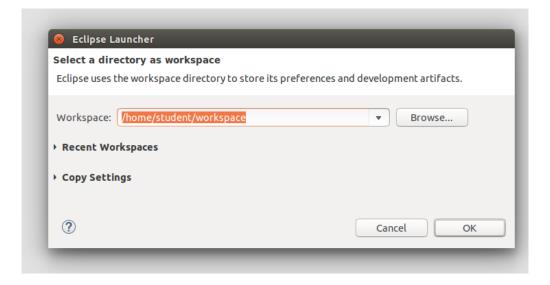
http://catkin-tools.readthedocs.io/en/latest/verbs/catkin\_config.html https://github.com/leggedrobotics/ros\_best\_practices/wiki#catkin-build-flags





Start Eclipse and set the workspace folder





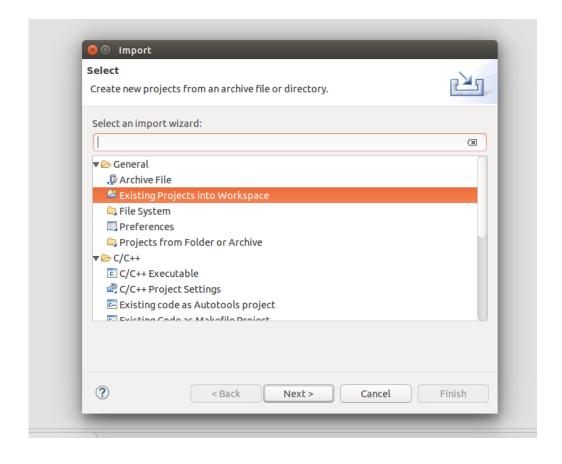
The Eclipse workspace is already set in the provided installation.





Import your project to Eclipse

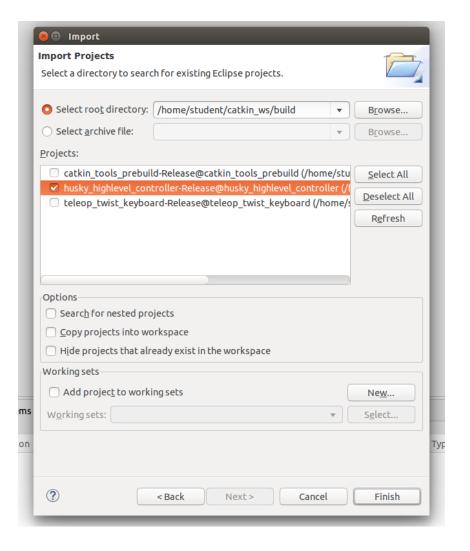
File → Import → General → Existing Projects into Workspace







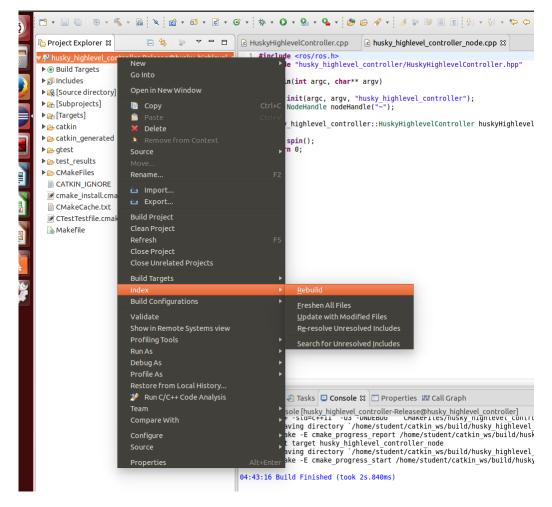
The project files can be imported from the ~/catkin\_ws/build folder







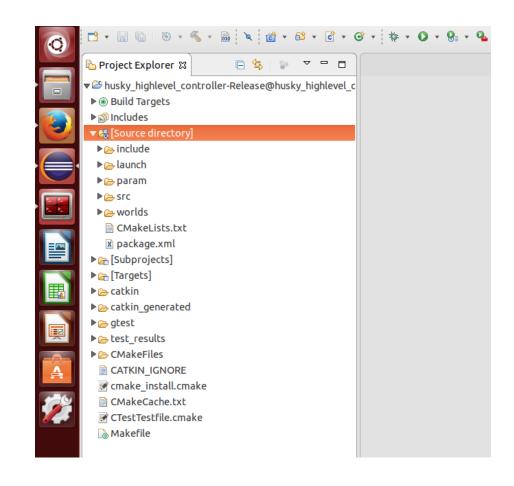
- Rebuild the C/C++ index of your project by Right click on Project → Index → Rebuild
- Resolving the includes enables
  - Fast navigation through links (Ctrl + click)
  - Auto-completion (Ctrl + Space)
  - Building (Ctrl + B) and debugging your code in Eclipse







- Within the project a link [Source directory]
  is provided such that you can edit your project
- Useful Eclipse shortcuts
  - Ctrl + Space: Auto-complete
  - Ctrl + /: Comment / uncomment line or section
  - Ctrl + Shift + F: Auto-format code using code formatter
  - Alt + Arrow Up / Arrow Down: Move line or selection up or down
  - Ctrl + D: Delete line







# **ROS C++ Client Library (roscpp)**

```
hello world.cpp
```

```
#include <ros/ros.h> -
int main(int argc, char** argv)
  ros::init(argc, argv, "hello world"); -
  ros::NodeHandle nodeHandle; -
  ros::Rate loopRate(10);—
 unsigned int count = 0;
 while (ros::ok()) { -
    ROS INFO STREAM("Hello World " << count);—</pre>
    ros::spinOnce();
    loopRate.sleep();
    count++;
  return 0;
```

ROS main header file include

ros::init(...) has to be called before calling other ROS functions

The node handle is the access point for communications with the ROS system (topics, services, parameters)

ros::Rate is a helper class to run loops at a desired frequency

ros::ok() checks if a node should continue running Returns false if SIGINT is received (Ctrl + C) or ros::shutdown() has been called

ROS\_INFO() logs messages to the filesystem

ros::spinOnce() processes incoming messages via callbacks

More info http://wiki.ros.org/roscpp

http://wiki.ros.org/roscpp/Overview



# ROS C++ Client Library (roscpp) Node Handle

- There are four main types of node handles
  - Default (public) node handle:
     nh\_ = ros::NodeHandle();
  - 2. Private node handle:
     nh\_private\_ = ros::NodeHandle("~");
  - 3. Namespaced node handle:
     nh\_eth\_ = ros::NodeHandle("eth");
  - 4. Global node handle:
     nh\_global\_ = ros::NodeHandle("/");

For a *node* in *namespace* looking up *topic*, these will resolve to:

```
/namespace/topic
```

/namespace/node/topic

/namespace/eth/topic

/topic

Secommended

More info

http://wiki.ros.org/roscpp/Overview/NodeHandles

# **ROS C++ Client Library (roscpp)** Logging

- Mechanism for logging human readable text from nodes in the console and to log files
- Instead of std::cout, use e.g. ROS\_INFO
- Automatic logging to console, log file, and /rosout topic
- Different severity levels (Info, Warn, Error etc.)
- Supports both printf- and stream-style formatting

```
ROS INFO("Result: %d", result);
ROS INFO STREAM("Result: " << result);</pre>
```

Further features such as conditional, throttled, delayed logging etc.

	Debug	Info	Warn	Error	Fatal
stdout	X	Х			
stderr			х	X	X
Log file	Х	Х	Х	Х	Х
/rosout	Х	Х	Х	Х	Х

To see the output in the console, set the output configuration to screen in the launch file

```
<launch>
 </launch>
```

More info

http://wiki.ros.org/rosconsole http://wiki.ros.org/roscpp/Overview/Logging



## **ROS C++ Client Library (roscpp)** Subscriber

Start listening to a topic by calling the method subscribe() of the node handle

```
ros::Subscriber subscriber =
nodeHandle.subscribe(topic, queue size,
                     callback function);
```

- When a message is received, callback function is called with the contents of the message as argument
- Hold on to the subscriber object until you want to unsubscribe

ros::spin() processes callbacks and will not return until the node has been shutdown.

#### listener.cpp

```
#include "ros/ros.h"
#include "std msgs/String.h"
void chatterCallback(const std_msgs::String& msg)
  ROS INFO("I heard: [%s]", msg.data.c str());
int main(int argc, char **argv)
  ros::init(argc, argv, "listener");
  ros::NodeHandle nodeHandle;
  ros::Subscriber subscriber =
       nodeHandle.subscribe("chatter",10,chatterCallback);
  ros::spin();
  return 0;
```

More info

http://wiki.ros.org/roscpp/Overview/Publishers%20and%20Subscribers



# **ROS C++ Client Library (roscpp)**

### **Publisher**

Create a publisher with help of the node handle

```
ros::Publisher publisher =
nodeHandle.advertise<message_type>(topic,
queue_size);
```

- Create the message contents
- Publish the contents with

```
publisher.publish(message);
```

#### More info

http://wiki.ros.org/roscpp/Overview/Publishers%20and%20Subscribers

#### talker.cpp

```
#include <ros/ros.h>
#include <std msgs/String.h>
int main(int argc, char **argv) {
  ros::init(argc, argv, "talker");
  ros::NodeHandle nh;
  ros::Publisher chatterPublisher =
    nh.advertise<std msgs::String>("chatter", 1);
  ros::Rate loopRate(10);
  unsigned int count = 0;
  while (ros::ok()) {
    std msgs::String message;
    message.data = "hello world " + std::to string(count);
    ROS INFO STREAM(message.data);
    chatterPublisher.publish(message);
    ros::spinOnce();
   loopRate.sleep();
    count++;
  return 0;
```



# **ROS C++ Client Library (***roscpp***) Object Oriented Programming**



my\_package\_node.cpp

```
#include <ros/ros.h>
#include "my package/MyPackage.hpp"
int main(int argc, char** argv)
  ros::init(argc, argv, "my package");
  ros::NodeHandle nodeHandle("~");
 my package::MyPackage myPackage(nodeHandle); -
  ros::spin();
  return 0;
```



MyPackage.hpp



MyPackage.cpp

#### class MyPackage

Main node class providing ROS interface (subscribers, parameters, timers etc.)



Algorithm.hpp



Algorithm.cpp

#### class Algorithm

Class implementing the algorithmic part of the node

Note: The algorithmic part of the code could be separated in a (ROS-independent) library

More info

http://wiki.ros.org/roscpp\_tutorials/Tutorials/ UsingClassMethodsAsCallbacks

Specify a function handler to a method from within the class as

subscriber\_ = nodeHandle\_.subscribe(topic, queue\_size, &ClassName::methodName, this);



#### **ROS Parameter Server**

- Nodes use the *parameter server* to store and retrieve parameters at runtime
- Best used for static data such as configuration parameters
- Parameters can be defined in launch files or separate YAML files

List all parameters with

> rosparam list

Get the value of a parameter with

> rosparam get parameter name

Set the value of a parameter with

> rosparam set parameter\_name value

#### config.yaml

```
camera:
 left:
    name: left camera
    exposure: 1
 right:
    name: right camera
    exposure: 1.1
```

#### package.launch

```
<launch>
  <node name="name" pkg="package" type="node_type"</pre>
      <rosparam command="load"</pre>
              file="$(find package)/config/config.yaml" />
</launch>
```

More info http://wiki.ros.org/rosparam



## **ROS Parameter Server** C++ API

Get a parameter in C++ with

```
nodeHandle.getParam(parameter_name, variable)
```

- Method returns true if parameter was found, false otherwise
- Global and relative parameter access:
  - Global parameter name with preceding / nodeHandle.getParam("/package/camera/left/exposure", variable)
  - Relative parameter name (relative to the node handle) nodeHandle.getParam("camera/left/exposure", variable)
- For parameters, typically use the private node handle ros::NodeHandle("~")

```
ros::NodeHandle nodeHandle("~");
std::string topic;
if (!nodeHandle.getParam("topic", topic)) {
  ROS ERROR("Could not find topic
             parameter!");
```

More info

http://wiki.ros.org/roscpp/Overview/Parameter%20Server



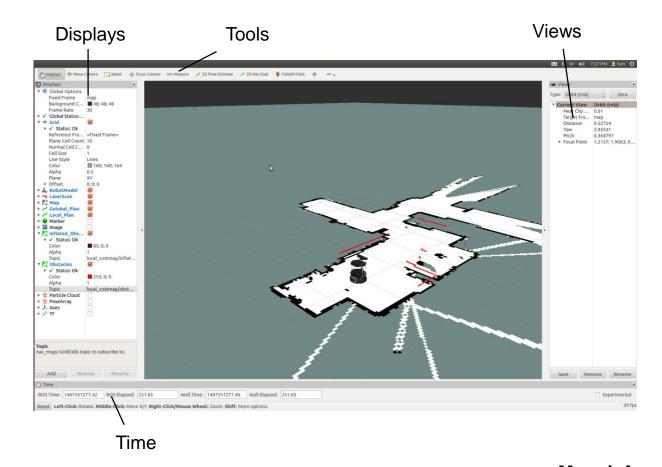


### **RViz**

- 3D visualization tool for ROS
- Subscribes to topics and visualizes the message contents
- Different camera views (orthographic, topdown, etc.)
- Interactive tools to publish user information
- Save and load setup as RViz configuration
- Extensible with plugins

Run RViz with

> rosrun rviz rviz

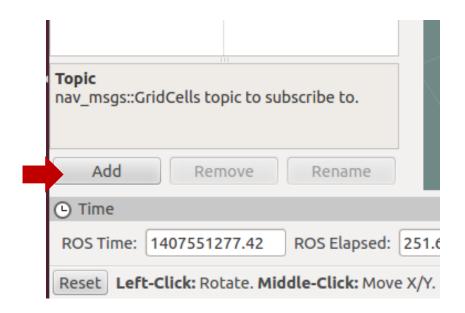




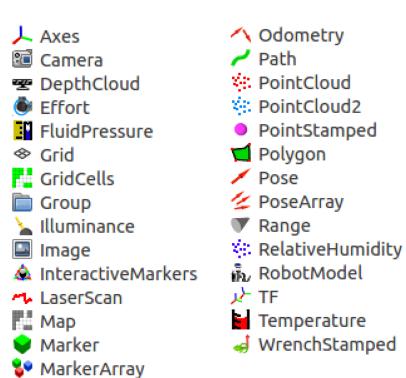




# **RViz Display Plugins**



Save configuration with Ctrl + S







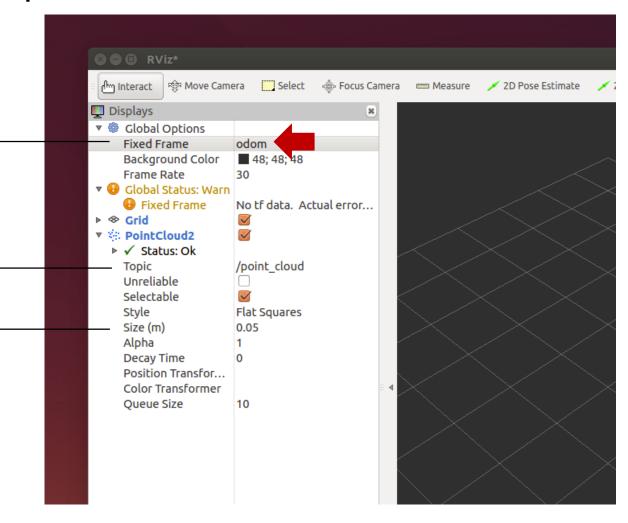
### **RViz**

### Visualizing Point Clouds Example

Frame in which the data is displayed (has to exist!)

Choose the topic for the display

Change the display options (e.g. size)







### **Further References**

- ROS Wiki
  - http://wiki.ros.org/
- Installation
  - http://wiki.ros.org/ROS/Installation
- Tutorials
  - http://wiki.ros.org/ROS/Tutorials
- Available packages
  - http://www.ros.org/browse/

#### ROS Cheat Sheet

- https://www.clearpathrobotics.com/ros-robotoperating-system-cheat-sheet/
- https://kapeli.com/cheat\_sheets/ROS.docset/
   Contents/Resources/Documents/index
- ROS Best Practices
  - https://github.com/leggedrobotics/ ros\_best\_practices/wiki
- ROS Package Template
  - https://github.com/leggedrobotics/ros\_best\_ practices/tree/master/ros\_package\_template





### **Contact Information**

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Course website: <a href="http://www.rsl.ethz.ch/education-students/lectures/ros.html">http://www.rsl.ethz.ch/education-students/lectures/ros.html</a>

