<Project Name>

Use-Case Specification: Execute Training

Version <1.0>

[Note: The following template is provided for use with the Rational Unified Process. Text enclosed in square brackets and displayed in blue italics (style=InfoBlue) is included to provide guidance to the author and should be deleted before publishing the document. A paragraph entered following this style will automatically be set to normal (style=Body Text).]

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Revision History

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Use-Case Specification: Execute Training

[The following template is provided for a Use-Case Specification, which contains the textual properties of the use case. This document is used with a requirements management tool, such as Rational RequisitePro, for specifying and marking the requirements within the use-case properties.

The use-case diagrams can be developed in a visual modeling tool, such as Rational Rose. A use-case report, with all properties, may be generated with Rational SoDA. For more information, see the tool mentors in the Rational Unified Process.]

# Use-Case Name

## Brief Description

[The description briefly conveys the role and purpose of the use case. A single paragraph will suffice for this description.]

When this use case is executed the initial questions and assesments are filled in by all student and reports with results are in the system and the training is closed.

# Flow of Events

## Basic Flow

[This use case starts when the actor does something. An actor always initiates use cases. The use case describes what the actor does and what the system does in response. It is phrased in the form of a dialog between the actor and the system.

The use case describes what happens inside the system, but not how or why. If information is exchanged, be specific about what is passed back and forth. For example, it is not very illuminating to say that the actor enters customer information. It is better to say the actor enters the customer’s name and address. A Glossary of Terms is often useful to keep the complexity of the use case manageable⎯you may want to define things like customer information there to keep the use case from drowning in details.

Simple alternatives may be presented within the text of the use case. If it only takes a few sentences to describe what happens when there is an alternative, do it directly within the **Flow of Events** section. If the alternative flow is more complex, use a separate section to describe it. For example, an **Alternative Flow** subsection explains how to describe more complex alternatives.

A picture is sometimes worth a thousand words, though there is no substitute for clean, clear prose. If it improves clarity, feel free to paste graphical depictions of user interfaces, process flows or other figures into the use case. If a flow chart is useful to present a complex decision process, by all means use it! Similarly for state-dependent behavior, a state-transition diagram often clarifies the behavior of a system better than pages upon pages of text. Use the right presentation medium for your problem, but be wary of using terminology, notations or figures that your audience may not understand. Remember that your purpose is to clarify, not obscure.]

This use case starts when actor clock notices a particular training should start now

1. The system searches for training with status scheduled and start time before the current time.
2. System enables puts the training in state Open and substate QuestionsOpen.
3. Actor student puts the training url in browser and hits enter.
4. System shows initial questions page
5. Actor student fills in questions
6. Actor instructor choses on the main page the instructor control page
7. System shows current active trainings.
8. Actor selects the training he is currently performing.
9. System displays the instructor control page , with sub state “QuestionsOpened” , and per question the amount of students that answered.
10. Actor instructor changes the status of the training to the sub state QuestionsAnswered.
11. System calculates totals per block area and generates report url, and puts the training in state “QuestionsAnswered”
12. Actor instructor clicks report url
13. System displays the number of votes for particular issue
    1. 
14. Actor instructor changes the sub state to “AssesmentOpen”
15. System put the training in state Assesment open.
16. Actor student refreshes url.
17. System displays assessment questions



1. Actor student rates question and pushes next button
2. System displays question until the last one
3. Actor instructor puts the training in the sub state AssementClosed.
4. System puts the training in “assesmentClosed” state , and starts calculating the mean and median per color question generates a report url and puts is on the instructor control page.

## Alternative Flows

### < First Alternative Flow >

[More complex alternatives are described in a separate section, referred to in the **Basic Flow** subsection of **Flow of Events** section. Think of the **Alternative Flow** subsections like alternative behavior⎯ each alternative flow represents alternative behavior usually due to exceptions that occur in the main flow. They may be as long as necessary to describe the events associated with the alternative behavior. When an alternative flow ends, the events of the main flow of events are resumed unless otherwise stated.]

### On step 3 if the training isn’t in open state:

The system displays that training isn’t open en offers to become member

Actor student not a user on the system

If on step 3 the actor student is no user of the system:

The system offers the “becomeMember” page and further executes use case Get Membership

And system connects student to to training.

### On step 3 actor student uses a url for a training in state finished.

The system notifies student the training is closed and offers scheduled training in the future.

#### < An Alternative Subflow >

[Alternative flows may, in turn, be divided into subsections if it improves clarity.]

### < Second Alternative Flow >

[There may be, and most likely will be, a number of alternative flows in a use case. Keep each alternative flow separate to improve clarity. Using alternative flows improves the readability of the use case, as well as preventing use cases from being decomposed into hierarchies of use cases. Keep in mind that use cases are just textual descriptions, and their main purpose is to document the behavior of a system in a clear, concise, and understandable way.]

# Special Requirements

[A special requirement is typically a nonfunctional requirement that is specific to a use case, but is not easily or naturally specified in the text of the use case’s event flow. Examples of special requirements include legal and regulatory requirements, application standards, and quality attributes of the system to be built including usability, reliability, performance or supportability requirements. Additionally, other requirements⎯such as operating systems and environments, compatibility requirements, and design constraints⎯should be captured in this section.]

## < First Special Requirement >

## The actor instructor can always add a new student on the “InstructorControlPage”

# Preconditions

[A precondition of a use case is the state of the system that must be present prior to a use case being performed.]

Open questions

## < Precondition One >

# Postconditions

[A postcondition of a use case is a list of possible states the system can be in immediately after a use case has finished.]

## < Postcondition One >

# Extension Points

[Extension points of the use case.]

## <Name of Extension Point>

[Definition of the location of the extension point in the flow of events.]

# Open questions:

## Can a training be started before the scheduled date?

## Should the training automatically start on the scheduled date?

## Should it be possible for a student to request to participate in a scheduled training?