Optimization Conscious Econometrics Pset 2 Part 2

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1 Write the likelihood for model (1) with both logit and linear links

1.1 Linear Link

For the linear link, we note that $x_{i,t}\beta$ is a constant, and that $\alpha_i \sim \mathcal{N}(0,\tau^2)$ so $x_{i,t}\beta + \alpha_i \sim \mathcal{N}(x_{i,t}\beta,\tau^2)$.

However, for each observation for person i, there is the same draw of α_i . The object in question is $x_i\beta + 1\alpha_i$ where 1_T is a T-dimensional vector containing all ones, and x_i is the vector containing all T measurements from consumer i.

The joint distribution of this object is given by:

$$x_i\beta + 1_T\alpha_i \sim \mathcal{N}(x_i\beta, \tau^2 1_T 1_T')$$

Letting $\Sigma = \tau^2 1_T 1_T'$

The Likelihood function is simply the product of the densities evaluated at their outcomes.

$$L = \prod_{i=1}^{n} \frac{1}{\sqrt{2\pi |\Sigma|}} \exp(-\frac{1}{2}(y_i - x_i)' \Sigma^{-1}(y_i - x_i))$$

1.2 Logit Link Function

I invert the logit link function so that we reach the model where $y_{i,t} = g(x_{i,t}\beta + \alpha_i)$ where

$$g(y) = \begin{pmatrix} \frac{\exp(y_1)}{1 + \exp(y_1)} \\ \dots \\ \frac{\exp(y_t)}{1 + \exp(y_t)} \\ \dots \\ \frac{\exp(y_T)}{1 + \exp(y_T)} \end{pmatrix}$$

This is a bijection from $\mathbb{R}^T \to (0,1)^T$. As such we can define the inverse mapping g^{-1} .

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$$g^{-1}(y) = \begin{pmatrix} \log\left(\frac{y_1}{1-y_1}\right) \\ \dots \\ \log\left(\frac{y_t}{1-y_t}\right) \\ \dots \\ \log\left(\frac{y_T}{1-y_T}\right) \end{pmatrix}$$

Note that $\frac{\exp(y_i)}{1+\exp(y_i)} = 1 - \frac{1}{1+\exp(y_i)}$. Its derivative is g(x)(1-g(x)) The Jacobian of the transformation g(x) is given by:

$$J = \begin{pmatrix} g(y_1)(1 - g(y_1)) & 0 & \dots & 0 \\ 0 & g(y_2)(1 - g(y_2)) & \dots & 0 \\ \dots & & & & \\ 0 & 0 & \dots & g(y_T)(1 - g(y_T)) \end{pmatrix}$$

The determinant of the Jacobian matrix is then:

$$|J| = \prod_{t=1}^{T} g(y_t)(1 - g(y_t))$$

The distribution of the transformation is then given by: Let g_i denote the vector of $g(y_i)$.

$$f_g = \frac{f_{y_i}(y_i)}{|J|} = \frac{f_{y_i}(g^{-1}(g_i))}{|J|}$$

Using the results from the previous section, and remembering that $\Sigma = \tau^2 1_T 1_T'$. The likelihood function can be calculated to be:

$$L = \prod_{i=1}^{N} \frac{1}{\prod_{t=1}^{T} g_{i,t} (1 - g_{i,t})} \frac{1}{\sqrt{2\pi |\Sigma|}} \exp(-\frac{1}{2} (g^{-1}(g_i) - x_i \beta)' \Sigma^{-1} (g^{-1}(g_i) - x_i \beta))$$

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In the case of the linear link, i.e., model (2) show that

$$\int f(y|\beta,\alpha)f(\alpha|\tau^2)d\alpha \propto \mathcal{N}(x\beta,\sigma^2+\tau^2)$$

The likelihood for y conditional on β , α is normally distributed.

$$f(y|\beta,\alpha) = \prod_{i=1}^{I} \prod_{t=1}^{T} \frac{1}{\sqrt{2\pi\sigma^2}} \exp(-\frac{(y_{i,t} - x_{i,t}\beta - \alpha_i)^2}{2\sigma^2})$$

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We may also note that α_i is also normally distributed when conditioned upon τ^2 . Therefore:

$$f(\alpha|\tau^2) = \prod_{i=1}^{I} \frac{1}{\sqrt{2\pi\tau^2}} \exp(-\frac{\alpha_i^2}{2\tau^2})$$

Taking the integral of the product of these two terms:

$$\int \prod_{t=1}^{T} \prod_{i=1}^{I} \frac{1}{\sqrt{2\pi(\sigma^2 \tau^2)}} \exp\left(-\frac{\alpha_i^2 \sigma^2 + \tau^2 (y_{i,t} - x_{i,t}\beta - \alpha_i)^2}{2\tau^2 \sigma^2}\right) d\alpha$$

Which we are given is equal to the integrated likelihood function $L(y|\beta,\tau)$.

This tells us that the distribution of $\int f(y|\alpha,\beta,\tau)f(\alpha|\tau)$ is the same as the distribution of y unconditional on any knowledge of α beyond its variance and β . If we did not observe α_i , then the unobserved terms in model (2) are $\alpha_i \sim \mathcal{N}(\tau^2)$ and $\epsilon_{i,t} \sim \mathcal{N}(\sigma^2)$ so therefore the sum of the two is distributed $\mathcal{N}(0,\sigma^2+\tau^2)$. Adding in the constant term arrive at the distribution of a single $y_{i,t} \sim \mathcal{N}(x_{i,t}\beta,\sigma^2+\tau^2)$.

From this we can conclude:

$$\int f(y|\beta,\alpha)f(\alpha|\tau^2)d\alpha = L(y|\beta,\tau) \propto \mathcal{N}(x\beta,\sigma^2 + \tau^2)$$

3 c

For an S large enough, we know that $\frac{1}{S} \sum_{s=1}^{S} f(y|\beta^*\sigma_s^*) \xrightarrow{p} L(y|\beta,\tau)$.

This guess is an unbiased estimate of the likelihood, and using pseudo-marginal MCMC will results in a stationary distribution that is sampling from the likelihood correctly. After we have continued through the burnout period, and if the distribution is mixing well, we will have a sample of β , τ , $\alpha_{(s)}$ where each element in $\alpha_{(s)}$ is distributed normally with variance of τ^2 . Since α is independent of all of the other parameters in the distribution, its marginal distribution is just a normal distribution with variance of τ^2 . Thus we are sampling from the correct distribution for α .

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Algorithm A is implemented as follows:

```
function StandardMCMC( startVal, N::Int64)
         \beta = Vector{Float64}(undef,N+1)
2
         τ = Vector{Float64}(undef,N+1)
3
         a = Vector{Float64}(undef,N+1)
         coinFlips = rand(Uniform(),N)
         \beta[1] = startVal[1]
         \tau[1] = startVal[2]
         a[1] = startVal[3]
         for i in 1:N
9
             betaStar = betaSimFun(\beta[i])
10
             tauStar = tauSimFun(\tau[i]) #qSimFun(\tau[i], qArgs)
             alphaStar = rand(Normal(0,tauStar),1)[1]
12
13
             p1 = pFunStandard( betaStar, tauStar, alphaStar, Y,X, 1.0 )
14
```

```
15
               # p1 = pFunLogit( betaStar, tauStar, alphaStar, Y,X )
16
               p2 = qFun(\beta[i], \tau[i], betaStar, tauStar)
17
               p3 = pFunStandard( \beta[i], \tau[i], \alpha[i], Y,X, 1.0 )
18
               # p3 = pFunLogit(\beta[i], \tau[i], a[i], Y,X)
               p4 = qFun(betaStar, tauStar, \beta[i], \tau[i])
19
20
21
               if( coinFlips[i] <= p1*p2 / (p3*p4))</pre>
22
23
                    \beta[i+1] = betaStar
                    \tau[i+1] = tauStar
24
25
                    a[i+1] = alphaStar
26
               else
                    \beta[i+1] = \beta[i]
27
28
                    \tau[i+1] = \tau[i]
                    a[i+1] = a[i]
29
30
               end
          end
31
32
           return [\beta, \tau, a]
      end
33
```

Algorithm B is implemented as follows:

```
function MultiplyMCMC( startVal, N::Int64, S::Int64 )
34
35
          \beta = Vector{Float64}(undef,N+1)
36
          τ = Vector{Float64}(undef,N+1)
          a = Vector{Vector{Float64}}(undef,N+1)
37
          coinFlips = rand(Uniform(),N)
38
39
          \beta[1] = startVal[1]
40
          \tau[1] = startVal[2]
          a[1] = ones(S)*startVal[3]#rand(Normal(0, \tau[1]), S)
41
          for i in 1:N
42
              betaStar = betaSimFun( \beta[i])
43
               tauStar = tauSimFun(\tau[i]) #qSimFun(\tau[i], qArgs)
44
45
              alphaStar = rand(Normal(0,tauStar),S)
46
47
              p1 = exp(sum( log(pFunStandard( betaStar, tauStar, alphaStarZ, Y,X, 1.0 )) for alphaStarZ in alphaStar
              → ))
              p2 = qFun(\beta[i], \tau[i], betaStar, tauStar)
               p3 = exp(sum( log(pFunStandard( \beta[i], \tau[i], alphaStarZ, Y,X, 1.0 )) for alphaStarZ in \alpha[i] ))
49
              p4 = qFun(betaStar, tauStar, \beta[i], \tau[i])
50
51
              quant = p1*p2/(p3*p4)
52
53
              \textbf{if}( \ \text{coinFlips[i]} \ \stackrel{\text{$<=$}}{} \ p1*p2/(p3*p4))
54
55
                   \beta[i+1] = betaStar
                   \tau[i+1] = tauStar
56
57
                   a[i+1] = alphaStar
               else
58
                   \beta[i+1] = \beta[i]
59
60
                   \tau[i+1] = \tau[i]
61
                   a[i+1] = a[i]
               end
62
63
          end
          return [\beta, \tau, a]
64
65
     end
```

I implement algorithm C as:

```
function PseudoMarginalMCMC( startVal, N::Int64, S::Int64, qFun, pFun, pArgs)

β = Vector{Float64}(undef,N+1)

τ = Vector{Float64}(undef,N+1)

α = Vector{Float64}}(undef,N+1)

το coinFlips = rand(Uniform(),N)
```

```
71
           \beta[1] = startVal[1]
72
           t[1] = startVal[2]
73
           a[1] = ones(S)*startVal[3]#rand(Normal(0, \tau[1]), S)
74
           for i in 1:N
                betaStar = betaSimFun( \beta[i])
75
                tauStar = tauSimFun(\tau[i]) #qSimFun(\tau[i], qArgs)
                alphaStar = rand(Normal(0,tauStar),S)
77
78
                p1 = mean(pFunStandard(betaStar, tauStar, alphaStarZ, Y,X, <math>\sigma^2) for alphaStarZ in alphaStar)
79
                #p1 = mean(pFunLogit( betaStar, tauStar, alphaStarZ, Y,X ) for alphaStarZ in alphaStar)
80
81
                #println(p1)
82
                p2 = qFun(\beta[i], \tau[i], betaStar, tauStar)
                p3 = mean(pFunStandard(\beta[i], \tau[i], alphaStarZ, Y,X, \sigma^2 ) for alphaStarZ in \alpha[i])
83
84
                #p3 =mean(pFunLogit(\beta[i], \tau[i], alphaStarZ, Y,X) for alphaStarZ in a[i])
                p4 = qFun(betaStar, tauStar, \beta[i], \tau[i])
85
 86
                quant = p1*p2/(p3*p4)
87
88
                \textbf{if(} \hspace{0.1cm} \texttt{coinFlips[i]} \hspace{0.1cm} <= \hspace{0.1cm} \texttt{p1*p2/(p3*p4))}
89
90
                     \beta[i+1] = betaStar
91
                     \tau[i+1] = tauStar
                     \alpha[i+1] = alphaStar
92
93
                else
                     \beta[i+1] = \beta[i]
94
95
                     \tau[i+1] = \tau[i]
96
                     a[i+1] = a[i]
97
                end
98
           end
99
           return [\beta, \tau, a]
100
101
      end
```

The functions used to simulate the data are as follows:

```
function pFunStandard(\beta, \tau, \alpha, y, x, \sigma^2) #, \tau^2)
102
103
104
           betaPrior = -.5*log( 2*pi*priorMuSigma) - .5*(priorMuBeta - β)^2/ priorMuSigma
105
           tauPrior =-.5*log( 2*pi*priorTauSigma) - .5*(priorTauBeta - \beta)^2/ priorTauSigma
106
107
           likelihood = sum(-.5*log( 2*pi*\sigma^2) - .5*(y[j,i] - x[j,i]*\beta - \alpha)^2/\sigma^2 for (i,j) in zip(1:I,1:T))
108
109
           return exp(likelihood)#+betaPrior+tauPrior)#1.0 / sqrt(2*pi*\sigma^2)*exp(-.5*(y-x*\beta)^2/\sigma^2)
110
           #return alphaDensity*yDensity
111
      end
112
113
114
      function logit( x::Float64 )
           return exp(x) / (1.0 + exp(x))
115
      end
116
117
      function logitMinus( x::Float64)
118
119
           return 1.0 / (1.0+exp(x))
120
121
122
123
      function pFunLogit(\beta, \tau, \alpha, y, x)
124
125
           # Now lets consider when Y \sim Bernoulli(\ell(x\beta + \alpha_i))
           # Where \ell(x) = \frac{\exp(x)}{1 + \exp(x)}
126
           # So the likelihood function is given by the pdf: \ell(x)^y(1-\ell(x))^{(1-y)}
127
           # Log likelihood is: y \log \ell(x) + (1-y) \log (1-\ell(x))
128
129
           betaPrior = -.5*log(2*pi*priorMuSigma) - .5*(priorMuBeta - <math>\beta)^2/priorMuSigma)
130
               #(1/sqrt(2*pi*priorMuSigma))*exp( (priorMuBeta-β)^2 / (2*priorMuSigma) )
131
           tauPrior =-.5*log( 2*pi*priorTauSigma) - .5*(priorTauBeta - \beta)^2/ priorTauSigma
132
```

```
133
              #(1/sqrt(2*pi*priorTauSigma))*exp( (priorTauBeta-τ)^2 / (2*priorTauSigma) )
          likelihood = sum( y[j,i]*log(logit(x[j,i]*\beta + a)) +
134
135
                             (1-y[j,i])*log(logitMinus(x[j,i]*\beta + a)) for (i,j) in zip(1:I,1:T))
136
          return exp(likelihood+betaPrior+tauPrior)
      end
137
139
      function betaFun( beta, betaOld )
140
141
          return 1 / (2*.1)
142
143
      function betaSimFun(xOld)
144
          return rand(Uniform(x0ld-.1,x0ld+.1),1)[1]
145
146
      end
147
148
      function tauFun( tauNew, tauOld )
149
150
          return 1.0 / ( min(tau0ld+.01,5.0)-max(tau0ld-.01,0.025))
151
152
      function tauSimFun( tauOld)
153
          return rand(Uniform(max(tau0ld-.01,.025),min(tau0ld+.01,5.0)),1)[1]
154
155
156
      function qFun( beta, tau, betaOld, tauOld)
157
          return betaFun( beta, betaOld)*tauFun(tau,tauOld)
158
159
```

I find that for the linear case, algorithm A and C converge to nearly the same value, with algorithm A doing it in much less computations. For even modest values of S however, I found that Algorithm B encountered numerical problems that resulted in an acceptance probability of zero. This likely occurs as we are multiplying many tiny probabilities together, particularly for initial prior values which have some distance from the true distribution. Even using double precision floating point numbers, for extremely small numbers this cannot be resolved easily.

I attempted several simple numerical techniques to avoid this issue, including changing products to the exponent of the sum of logarithms, but I was unable to resolve the acceptance probability defaulting to 0. This problem resulted from extremely low likelihoods even for small amounts of data. The product of these low probabilities (on the order of magnitude of -60) cannot be resolved as non-zero even for trivial values of S such as S = 5.

Between the two remaining algorithms: A and C, I found that after a large sample N=10000, S=1000 where there were 1000 individuals with 100 data points each, both converged to the same result. For the linear model, I gave a normal prior to both β and τ , on simulated data.

For the pseudo-marginal MCMC simulation, I found that there was a 35% acceptance probability for the distribution, and the auto-correlation function is shown as well.

For the single α sample (algorithm A), I found that there was a significantly lower acceptance probability (5%). This led to a much poorer mixture. However, the mixture under the pseudo-marginal MCMC is still not ideal, as there is quite a bit of noise in the distribution of τ despite the prior being a normal distribution, and the data being simulated from a normal distribution.

It is likely that this problem could be resolved by a better choice of sampling than the plain Monte-Carlo integration employed in the suggestion. If the points were suggested based

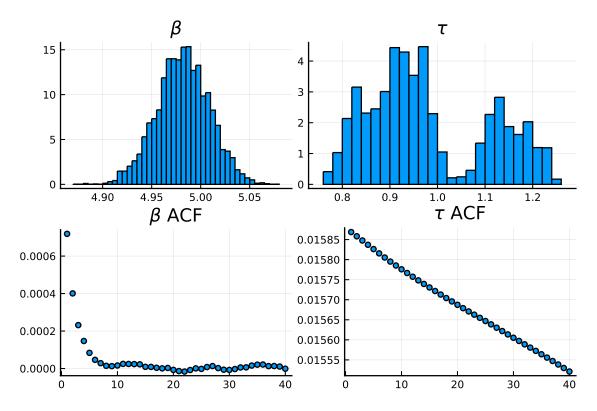


Fig. 1: Pseudo-Marginal MCMC Linear Link

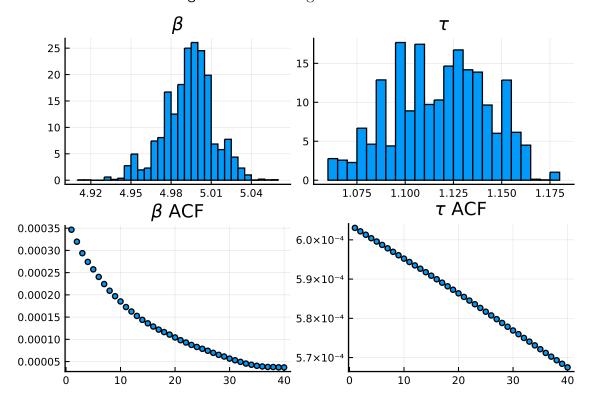


Fig. 2: Metropolis-Hastings Linear Link

on some form of Gaussian quadrature or importance sampling, there could be a much better mixture distribution for the taus.

For testing the Logistic link function, I sampled the distribution of the Y by using $Y_{i,t} \sim bernoulli(g(X_{i,t}\beta + \alpha_i))$ where g is the inverse of the logit function. This is the standard link function for logistic regression. Conditional on β , α the likelihood function is then given by:

$$L = \prod_{i=1}^{I} \prod_{t=1}^{T} y_{i,t} log(g(X_{i,t}\beta + \alpha_i)) + (1 - y_{i,t}) log(1 - g(X_{i,t}\beta + \alpha_i))$$

Using Algorithm A, I find a much better mixing probability than the under the linear model, which is likely because I do not simulate the model under any noise, and only round up or down based on the inverse-logit transformation. I find an acceptance probability of 41%. The distribution for τ is quite different, with much of its mass to the left of the mode rather than a symmetric distribution that was expected.

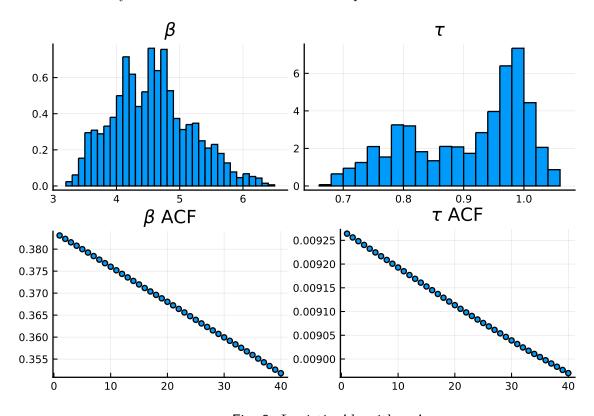


Fig. 3: Logistic Algorithm A

For the pseudo-marginal MCMC sampler of the distribution in the logistic, the distribution is far less ideal. The estimate for β has most of its mass away from the true value that the simulated data is based around. While the β estimate is underestimated, the τ is overestimated to attempt to compensate. I find that there is an extremely high acceptance rate of 95%, which is up quite a lot from the linear case, though the correlation is much higher as well. This indicates that there is not as much exploration of the distribution, and that it is not mixing as well as it should.

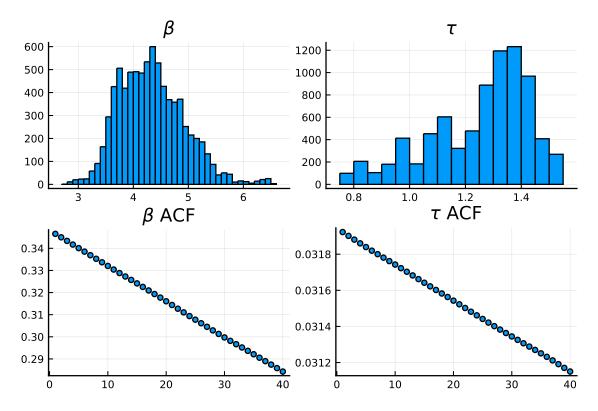


Fig. 4: Logistic Pseudo-Marginal MCMC

In this case, we see that the MCMC actually performs better than the pseudo-marginal MCMC sampler for this distribution. This is for a relatively large sample, and a large size for the MCMC as well as a large number of samples for α .

If we consider the linear case, and wish to figure out the distribution of the likelihood function, we may calculate the likelihood values for the sampled values of β , τ .