CMP_SC 3050: Homework 2 answers

1. Consider the following computational problem.

Input: A sequence a_1, \ldots, a_n of n integers stored in an array A.

Output: A doubly-indexed array B of size $n \times n$ such that

$$B[i,j] = \begin{cases} 0 & \text{if } j < i \\ \max\{a_k | i \le k \le j\} & \text{otherwise.} \end{cases}$$

Give an algorithm that solves the above computational problem in $\mathcal{O}(n^2)$ running time.

Answer. Observe that we can write

$$B[i,j] = \begin{cases} 0 & \text{if } j < i \\ a_i & \text{if } j = i \\ \max(B[i,j-1],a_j) & \text{otherwise.} \end{cases}$$

So, this gives the following algorithm:

```
\begin{aligned} \text{Partial-Maxs}(A) \\ n &= A.\,size \\ \text{for } i = 1 \text{ to } n \\ \text{for } j &= 1 \text{ to } n \\ \text{if } j &< i \\ B[i,j] &= 0 \\ \text{elseif } i &= j \\ B[i,j] &= A[i] \\ \text{elseif } B[i,j-1] > A[j] \\ B[i,j] &= B[i,j-1] \\ \text{else } B[i,j] &= A[j] \end{aligned}
```

It is easy to see that because of two nested loops, each line is executed at most n^2 times giving us an $O(n^2)$ algorithm.

2. Consider the following computational problem.

Input: A sorted sequence a_1, \ldots, a_n of n integers stored in an array A and a number v. Output: The number of times v occurs in A.

Give an algorithm that solves the above computational problem in $O(\log n)$ running time.

Answer. Since the array is sorted, v occurs contiguously in the array. So if v occurs the first time at position i in the array and for the last time at position j, all occurrences of A happen between i and j. So, the number of occurrences of A is j-1+1. We can compute i and j using the algorithms BINSEARCHLOW and BINSEARCHHIGH respectively below. Note these functions are minor modifications of Binary Search.

```
BINSEARCHLOW(A, v, low, high)
   if high < low
        return -1
   if high == low \text{ and } A[low] \neq v
        return -1
   if A[low] == v
        return low
   mid = \lfloor \frac{low + high}{2} \rfloor
   if A[mid] = v
        if A[mid-1] < v
              return mid
   elseif A[mid] \ge v
        return BINSEARCH(A, v, low + 1, mid - 1)
   else return BINSEARCH(A, v, mid + 1, high)
BINSEARCHHIGH(A, v, low, high)
   if high < low
        return -1
   if high == low \text{ and } A[high] \neq v
        return -1
   if A[high] == v
        return high
   mid = \lfloor \frac{low + high}{2} \rfloor
   if A[mid] == v and A[mid + 1] > v
        return mid
   elseif A[mid] > v
        return BINSEARCH(A, v, low, mid - 1)
   else return BINSEARCH(A, v, mid + 1, high - 1)
```

So, now the algorithm is just one call each to the above algorithms.

COUNTOCCURRENCES(A, v) n = A. size i = BINSEARCHLOW(A, v, 0, n)if i == -1return 0 j = BINSEARCHHIGH(A, v, i, n)

return j - i + 1

BINSEARCHHIGH and BINSEARCHLOW are $O(\log n)$ algorithms because they give the same recurrence as binary search. From this it is easy to see that COUNTOCCURRENCES is $O(2\log n)$ which is $O(\log n)$.

3. We want to solve the following computational problem.

Input: A sequence a_1, \ldots, a_n of n integers stored in an array A and a number $k \leq n$. Output: A one-dimensional array B such that

 $B[i] = \begin{cases} 0 & \text{if } i < k \\ k\text{-th smallest number of } A[1 \dots i] & \text{otherwise.} \end{cases}$

Give an algorithm that solves the above problem in $O(n \log k)$ running time.

Answer. The key idea in this problem is the following:

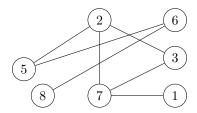
- We can traverse the array A from 1 to n. As we keep going from 1 to n, we can remember the smallest k values of A[1...i] in an array C.
- Now, the k-th smallest value is the maximum value of C.
- We learnt a great structure in class which is useful to maintain the maximum value of C, namely a max-heap. Therefore, we will maintain C as a max-heap. The maximum value of C, thus, resides at index 1.
- When reading A[i+1], we will compare this new value with C[1]. If this number is smaller than C[1] then we will replace C[1] by A[i+1] and rebuild the heap. We need only use MAX-HEAPIFY as there is at most error when we replace C[1] by A[i+1]. Otherwise we will continue.

This yields the following algorithm

```
KTHSMALLEST(A, k, n)
 1 \quad n = A.size
 2
    if k \geq n
         error "k must be smaller than n"
 3
 4
 5
    for i = 1 to k \# Copy first k elements of A into C
 6
         C[i] = A[i]
         B[i] = 0
 7
 8
 9
    BUILD-MAX-HEAP(C, k) // Now make C a heap
10
    B[k] = C[1] // Copy the kth smallest element seen thus far to B[k]
11
12
    for i = k + 1 to n / Now fill the rest of the array B.
         if C[1] > A[i] // New element is smaller than the highest element of C
13
14
              C[1] = A[i]
15
              Max-Heapify(C, 1, k)
         B[i] = C[1]
16
```

Now, in the above algorithm, lines 5–10 take O(k) time which is smaller than $O(n \log k)$ time. The loop in lines 12–16 runs n-k times and spends at most $O(\log k)$ time each time it runs. Therefore the loop in lines 12–16 takes $O((n-k) \log k)$ time which is smaller that $O(n \log k)$ time. Thus, the total running time $O(n \log k)$ time.

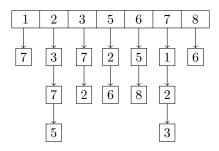
4. Consider the following undirected graph G:



(a) Give the adjacency matrix representation of G.

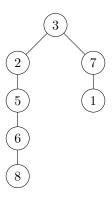
	0 0 0 0 0 1	2	3	5	6	7	8
1	0	0	0	0	0	1	0
2	0	0	1	1	0	1	0
3	0	1	0	0	0	1	0
5	0	1	0	0	1	0	0
6	0	0	0	1	0	0	1
7	1	1	1	0	0	0	0
8	0	0	0	0	1	0	0

(b) Give the adjacency list representation of G.



(c) Give the distances and the BFS tree generated by running the Breadth First Search algorithm on G with 3 as the source vertex.

Tree:



Distances:

$$3.d = 0
2.d = 1
7.d = 1
1.d = 2
5.d = 2
6.d = 3$$

8.d = 4