# Tips

* By default, the **this** object in an event handler points to the DOM object triggering the event. To specify a different **this** object (say *thisObject*), add “.bind(*thisObject*)” to the end of the function name.
  + For example, to use the current module’s current **this**, then something like:
    - **this**.**queryTask**.on(**"complete"**,**this**.checkData.bind(**this**));
    - **[QueryBasedPanelWidget,** runQuery **function]**
  + (instead of:
    - **this**.**queryTask**.on(**"complete"**,**this**.checkData);