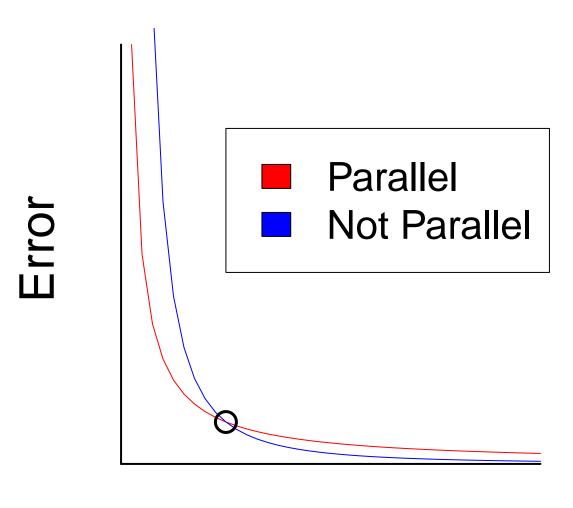
Time and Error Tradeoffs



Time