

Jonathan Tseng

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Available: **July - December 2019**

Education

Northeastern University, Boston, MA

September 2016 - May 2020

Khoury College of Computer and Information Science

Candidate for a Bachelor of Science in Information Science and Minor in Psychology

- **Related Courses:** Web Development, Networks and Distributed Systems, Software Development, Human-Computer Interaction, Object-Oriented Design, Computer Systems, Algorithms and Data, Database Design
- **Honors:** GPA: 3.68/4.00, Dean's List

Computer Knowledge and Skills

Languages: Java, JavaScript (React.js, React Native), Python, Elixir

Tools: Spring, Jenkins, AWS, Vim, IntelliJ, MySQL

Methodologies: Agile, Scrum, TDD, Extreme Programming

Databases: PostgreSQL, MySQL, MongoDB

Other: English (Fluent), Mandarin Chinese (Fluent)

Work Experience

Scout - A Student-Led Design Studio, Boston, MA

January 2019 - Present

Full-Stack Developer

- Cooperate with external clients to build projects from scratch throughout the school semester
- Develop and review other developer's code in both frontend and backend development
- Collaborate with designers to find a balance between UI/UX and technical feasibility
- Operate under the agile development lifecycle, involving sprints, daily standups, and retrospects

SmarterTravel - A TripAdvisor Company, Boston, MA

July 2018 - December 2018

Software Engineer Co-op

- Created web tools to help marketing analysts launch dynamic ads on partnered sites at scale
- Improved performance of internal websites by reducing HTTP requests and avoiding re-renders
- Developed analyst tools to help identify untouched target audiences and other metrics
- Experimented with migrating existing codebases to serverless technologies such as AWS Lambda
- Redesigned build and deploy processes to production server by integrating with Jenkins
- Streamlined sync processes between production database, site metadata, and business intelligence

Industrial Technology Research Institute, Hsinchu, Taiwan

May 2018 - June 2018

Research Intern

- Conducted ML research on 3D bounding boxes using Deep Neural Networks (e.g. ResNet, YOLO)
- Presented on behalf of research team current development around 3D car and ship detection

Projects

Breathe Easy - Scout Studio

January 2019 - Present

- Develop a mobile application that helps patients monitor their children's asthma symptoms
- Build a cross-platform mobile application in React Native using design wireframes in Figma
- Build a Python server using Flask and Orator for managing data models and relationships
- Work with medical professionals to user-test prototypes and evaluate usability requirements