# SERGIO SABORÍO T.

**COMPUTER ENGINEER** 

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Languages Spanish (native) English (advanced) Portuguese (basic)

**Education** Udacity

Android Developer Nanodegree

2015-Present

Instituto Tecnológico de Costa Rica (ITCR/TEC)

Licentiate Computer Engineer

2009-2015

Skills

Office	C/C++	Java
C#	Git	OS X
Windows	Linux	Android
iOS	DB: SQL, no SQL	Python
Assembly	Data Structures & Algorithms	Embedded boards
Agile Development	Software Design	Project Planning

Projects Going On App Chunchitos

In progress: Android In progress: 3d-printed application for social proprietary designs e-event's publications commerce

# Experience

## Hewlett-Packard

Software/Embedded Engineer at Networking Research & Development

2015-Present

- Develop new features for a networking ASIC.
- Implementation of functionalities in an Scrum environment of daily team work and fast problem solving.

## Hewlett-Packard Enterprise

Vice-Chair, Costa Rica Leadership Team, Pride Employee Resources Group 2015-Present

- Leading plans and proposals for HP's participation on national pro-human rights events.
- Managing short and medium term projects for both internal and external activities of Hewlett-Packard.
- Organizing and leading employee groups for the execution of projects among different business units.

#### Hewlett-Packard

Finance Officer, Costa Rica Leadership Team, Pride Employee Resources Group 2014-2015

#### Hewlett-Packard

Intern Networking Research & Development

2014

## Instituto Tecnológico de Costa Rica - Bounce Imaging

Student worker at investigation and developing project for Bounce Imaging at Signal and Imaging Processing Laboratory 2013-2014

Laboratory assistant for a university project, sponsored and leaded by a foreign company named Bounce Imaging.

- Implemented, tested and modified both software and hardware related applications.

## Instituto Tecnológico de Costa Rica

Constituent of Teatro TEC

2009-2014

Actor, writer, co-director, performer.

- Developed soft skills such as organization and direction of student's recreational activities, voice projection, environment appropriation, corporal interpretation and expression, fast-thinking and improvisation.

# **Publications**

Implementación Iterativa en Hardware de un Algoritmo deBúsqueda de Distancia Más Corta Utilizando Árboles KD

Simposio Argentino de Sistemas Embebidos (SASE), Buenos Aires, Argentina

2012