

COMPUTER ENGINEER, CERTIFIED SCRUM PRODUCT OWNER

Education	Instituto Tecnológico de Costa Rica (ITCR/TEC)		2009 - 2015	
	Licentiate Computer Engineer			
Skills	OS X, Windows, Linux, Android	Spanish, English, Portuguese (basic)	Prioritization frameworks, Jira, Trello	
	Android Application Development	Google Analytics	Data Structures, Algorithms & DB	
	Git, Continuous Integration	Agile Methodologies	A/B testing	
Certificates	Scrum Alliance		2010	
	Certified Scrum Product Owner			
	<ul style="list-style-type: none"> - Help a company clarify “The What” of a product or project. - Be an interface between the stakeholders, clients and development team. - Guide products to continuously improve while coaching the team as an agile leader. 			
	Udacity		2015	
	Android Developer			
	<ul style="list-style-type: none"> - Conceptualizing, designing, developing and deploying Android mobile applications. 			
	Tech Entrepreneur		2016	
	<ul style="list-style-type: none"> - Definition and validation of ideas, UI/UX research, Monetization Strategies, Marketing & Distribution Planning, and Pitch Deck Design. - Building and assisting technology companies, specially mobile application businesses. 			
Experience	Booking.com		2017 - Present	
	Junior Product Owner			
	<ul style="list-style-type: none"> - Leading an agile team constituted of 6 engineers&designers, to execute A/B testing for a B2C web and Android platforms to improve product conversion and app acquisition. - Managing App store presence, ranking, ratings, reviews and installation rates. - Prioritizing team efforts using self-designed prioritization frameworks, Jira and Trello. - Leading brainstorming, planning, retrospective and other agile environment related sessions. - Supporting strategic stakeholders with technical requirements for deals on a global and specific markets scale. 			
	Graduate Product Owner		2016 - 2017	
	<ul style="list-style-type: none"> - Executed A/B testing for a B2B e-commerce and a B2C search engine platforms: for web and apps. - Assisted in leading two teams of designers, engineers, copywriters and data scientists. - Tested solutions using Machine Learning models to improve product conversion. - Obtained and analyzed qualitative and quantitative data using Google Analytics. 			
	Hewlett-Packard Enterprise		2015 - 2016	
	Scrum Master			
	<ul style="list-style-type: none"> - Led a Scrum environment consisting of daily team work and fast problem solving for 3 teams, with 8,7 or 4 constituents. - Implemented Scrum framework in a tech R&D team with over 20 people. Assisting with the change process of going from a non-agile methodology to an agile one. - Provided assistance to the R&D team to develop soft skills regarding team interaction, time management skills and communication. 			
	Software/Embedded Engineer at Networking R&D		2015 - 2016	
	<ul style="list-style-type: none"> - Developed over 10 new features and programming tests for a networking ASIC with C/C++ language. - Designed software layer structure and interactions to handle hardware resources. - Automated Google tests along with job testing using open source tool Jenkins CI, to maintain code quality over two years. - Maintained the health of 7 product flavors branches, and performing the corresponding periodic releases of products to internal clients. 			
	Vice Chair and former Finance Officer, Leadership Team, Pride ERG		2014 - 2016	
	<ul style="list-style-type: none"> - Planned quarterly budget usage for all employee resource group activities of the country, managing over \$12000 a year. - Coordinated with various business units, countries and cultures, to plan volunteer activities with over 50 participants for each event; 9 major events were planned from November 2014 to August 2016. - Led initiatives for HPE's support for national pro-human rights events, such as participation and co-design of float for the LGBT national parade making HPE the first enterprise in the country to participate actively; this was accomplished by coordinating an over \$10,000 budget. 			