

Responsive Web Design and touch devices

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agenda

- ⌘ adapt to touch devices
- ⌘ provide solutions
- ⌘ javascript touch frameworks
- ⌘ techniques, tips and tools

responsive web design principles

- ⌘ flexible layout/grid
- ⌘ media queries
- ⌘ flexible media (images, videos, etc.)

you can get there from here

 interaction

 UX

this is a "touch" world

- ⌘ fingers !== mouse pointer
- ⌘ different mediums
- ⌘ different use

"traditional" web design might not work

* at least out of the box

- ⊗ navigation
- ⊗ call to action links
- ⊗ long forms/tables
- ⊗ `:hover` and `mouseover` events
- ⊗ UI components

keep calm and :

- ⌘ simplify
- ⌘ follow the patterns (and the big players)
- ⌘ try to avoid functionality that doesn't really work on touch devices

adapt to touch : navigation

- ⊗ do nothing approach (CSS)
- ⊗ select menu (js)
- ⊗ toggle menu (js)
- ⊗ left/right nav flyout (js)
- ⊗ footer only (css)

adapt to touch : navigation

responsive navigation patterns

adapt to touch : navigation

if you are too lazy to build your own custom navigation try
the below links/resources

☞ select menu :

☞ [jQuery Responsive Menu Plugin](#)

☞ [TinyNav.js](#)

☞ toggle menu :

☞ [FLEXNAV](#)

☞ [TOP DRAWER](#)

☞ left/right nav flyout :

☞ [jPanelMenu](#)

adapt to touch : call to action links

- ⌘ make larger click areas
- ⌘ add padding

adapt to touch : call to action links

```
<!-- Good -->
<div>
  <a href="url/path">
    
    <p>This is a very nice image.</p>
  </a>
</div>
<!-- Boring -->
<div>
  <div class="image">
    <a href="url/path">
      
    </a>
  </div>
  <p><a href="url/path">This is a very nice image.</a></p>
  <p><a href="url/path">read more</a></p>
</div>
```

adapt to touch : forms

- ⌘ minimize form input
- ⌘ use the appropriate virtual keyboard

adapt to touch : forms

```
<!-- Default Keyboard -->  
<input type="text" />  
  
<!-- Numeric Keyboard -->  
<input type="number" />  
  
<!-- Number Keyboard -->  
<input type="tel" />  
  
<!-- URL Keyboard -->  
<input type="url" />  
  
<!-- e-mail Keyboard -->  
<input type="email" />  
  
<!-- Pattern Keyboard -->  
<input pattern="[0-9]*" type="text" />
```

adapt to touch : tables

- ⌘ try to avoid them
- ⌘ `overflow:scroll`

adapt to touch : tables

native scroll inside elements ([source](#))

```
overflow: scroll;  
-webkit-overflow-scrolling: touch; /* native like scroll */
```


adapt to touch : tables

- ⌘ responsive tables (Zurb.com)
- ⌘ reflow table mode (jQuery Mobile)
- ⌘ responsive tables (bootstrap plugin)

adapt to touch : :hover and mouseover events

- ⌘ try to avoid them
- ⌘ don't use them for displaying/performing critical information/tasks (for example tooltips and dropdown menus)
- ⌘ provide alternatives

adapt to touch : :hover and mouseover events

- ⌘ no silver bullet for these
- ⌘ try to use similar touch events

adapt to touch : UI components

(like modals, image sliders, carousels, tabs, accordions etc.)

- ⌘ do they enhance the experience or they just make things worst?
- ⌘ are they really working on touch devices?
- ⌘ do they respond to touch events?

use a javascript touch library

- ⌘ lean touch libraries
- ⌘ full touch libraries

lean touch libraries fetures

- ⌘ small footprint
- ⌘ easier to use
- ⌘ no UI components, just the touch events
- ⌘ excellent solutions for small/middle projects

lean libraries

- ⌘ Hammer.js
- ⌘ QUO.js (modular, works like jQuery)

full touch libraries fetures

- ⌘ large footprint
- ⌘ more complete solutions (provide UI components and widgets)
- ⌘ excellent solution for biggers projects/apps

full touch libraries

- ⌘ jQuery mobile
- ⌘ Sencha Touch
- ⌘ jQT
- ⌘ iUI

best practice

- ⌘ start small, but if you really need something more complete, don't hesitate to use it!
- ⌘ always try to load only what you really need/use

when in doubt, check how the "big" players do it

-  Bootstrap
-  Foundation
-  Pure

follow the guidelines

- ⌘ Android User Interface Guidelines
- ⌘ iOS Human Interface Guidelines
- ⌘ create your own!

touch devices can do more

call or text

```
<a href="tel:+306948123456">+306948123456</a>  
<a href="sms:+306948123456">+306948123456</a>
```

touch devices can do more

capture images, video or sound using HTML forms

```
<input type="file" accept="image;capture=camera" />  
<input type="file" accept="video;capture=camcorder" />  
<input type="file" accept="audio;capture=microphone" />
```

be a pioneer

- ⌘ reward modern browser users
 - ⌘ use HTML5 (elements, attributes etc.)
 - ⌘ use CSS3 (gradients, shadows/text shadows, rgba, transitions, animations, fonts, etc.)
 - ⌘ SVG
- ⌘ add a feature detection and adaptation strategy ([modernizr](#))

be a pioneer

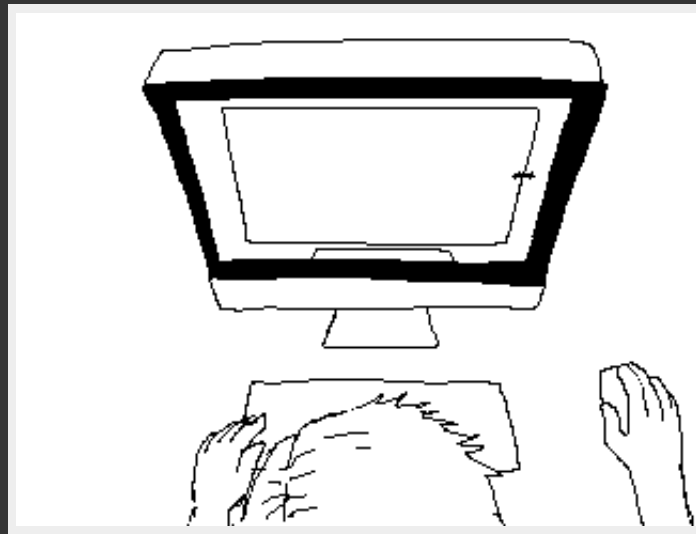
- ⌘ HTML5 geolocation API
- ⌘ use IndexedDB, Web SQL or Local Storage (or simply use a library like lawnchair)
- ⌘ graceful degradation

congratulations!

- ⌘ make it touch-friendly
- ⌘ enrich the UX on tablets/smartphones

thank you

questions ?



I'm social...

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