Lecture #9

CS 170 Spring 2021 Introduction to Minimum Spanning Trees (MSTs) 3 T E S S T E S S T E S S T E Given an undirected graph G=(V,E) with edge weights w(e)>0 find a subset TEE such that (V,T) connected ② sum of weights of $T = \leq w(e)$ minimized $e \in T$ fact: Thas no cycles, i.e a tree What would be a greedy algorithm? add cheapest edge to Tas long as no cycle

Properties of Irees Def: An undirected graph T (V, E) is a tree it
i) T is connected, and 2) Thas no cycles Note: Any vertex could be root Claim: Any 2 of tollowing 3 properties Implies the 3rd.

1) Tis connected 2) Thas no cycles 3) IE (= (VI-1 Proof: 1) and 2) = 31 pick any vertex of to be root, run DFS, every vertex has one pavent, except root → (E[=1V1-1 2)+3) => 1) start with no edges, |V| disconnected vertices=> |V| connected comps. Add an edge

cither # comp comp drops by I, on got a cycle=) |E|=|V|-12

Cits in a graph S(1) vs Def: A cut in G(V, E) is a partition V=S U(V)S)
Also refers to edges connecting S and V\S Claim: Lightest edge (smallestwee) in a cut appears in some MST Proof: Let T be a MST, e=(u,v) be light edge vs connecting S and V\S

e'ET connects S and V\S

1 t 1 t 2 (2 (a t u) in V) but ete (e'notunique) Wand MST containing e: Tuses 7 too many edges
e'= be edge in cycle in T

connecting S and VIS

(right # edge) T'=TUZeZ\ ?e'}: ClaimT' is a tree (connected w(T') = 2 w(e) = w(T) + w(e) - w(e') $= eet' + w(T) \text{ since } w(e) \in w(e')$ T' a MST

tlow to add one more edge to a partial MST Claim: Suppose X S E and X S T where T is some MST. Suppose X has no edges connecting Sand VIS and e is lightest edge connecting Sand VIS. Then XU {e} ET'where T'is some MST.

MST Algorithm Meta-Algorithm: X=Ø repeat pickcut(S, VIS) 5.1. X doesn't crosscut add codge & with smallest weight in cot to X until IVI-I edges added (or graph connected) Kruskel $X = \phi$ sortalle by w(c) for all e in increasingorder if XUSe3 has no cycle, X=XUSe3

Kruskal's Algorithm is Correct $\chi = \varphi$ Claim: At any point sort allee E by w(e) X is a subset toralle e E in increasing order of some MST T if Xuses has no cycle, X=Xuses Proof: Induction base case: adding first edge OK
The Induction base case: adding first edge OK
(Slide 3) If Kruskal adds e=(u,v) to X, no cycle in Xu ses () × S= connected comp. of vin X Can there be a lighter edge é connecting S and VIS? If therewere, would have been considered already and not chosen it, contradiction, because it also would not have created cycle = w(e') 2 w(e) by Slide 4, XU9e3 = some MST 1 6

Implementing Kruskal (1) Cost O(IE (logIEI)=O(IEI bg(vi) X=\$, sort alleEE by w(e) toralle & E in increasing order if Xuses has no cycle, Naive: DFS O(IVI)perbop => O(IEI-IVI)=O(IVI3) X=Xu{e} X=\$, sorte for all veV, makeset(v) ... each set is a conn.comp forall e in order -.. e=(v,v) if find (u) #find(v)... find(v)=name of u's conn. comp union (u,v) ... merge conn. comps of u and v Cost: [v1.cost(makeset) = 6(111) IEI.cost(tind) = O(IEI log(VI)) } or O(IEI log* |VI)

27 1 + 25 |V| · cost(union) = O(IVI log(VI))

27 1 + 25 |V| · cost(union) = O(IVI log(VI))

27 1 - 10 | log · ·· log log n = I log n(n) = #log s

37 1 - 10 | log · ·· log log n = I log n(n) = #log s

Implementing Kruskal (2) 7π(v) 2 tor each veV add M(V) = "parent of V" = pointer to parent in tree defing connected component to which V belongs rank(v) = height of sobtree rooted at v trev makeset(v): 11(v)=v, rank(v)=0 fond (v) while T(v) +v, v=T(T), return v un rou(u,v) anake root of shorter tree => all trees have depth O(log [VI) Find, union each cost O (log [VI)

ranks all fit in in some set £13,523,53,43,55... 163, £17,...,263, £214,... 2536

Implementing Kruskal (3) Even better: when doing find, make all vertices on path to root point to root $\frac{1}{3}$ $\frac{1}{4}$ $\frac{1}{5}$ $\frac{1}{6}$ $\frac{1}{3}$ $\frac{1}{5}$ $\frac{1}{5}$ $\frac{1}{6}$ $\frac{1}{3}$ $\frac{1}{5}$ $\frac{1}{5}$ $\frac{1}{6}$ $\frac{1}{3}$ $\frac{1}{5}$ $\frac{1}$ find (v)

if v t T(v) T(v) = find (T(v))

vetorn T(v) alpaths to root keep getting shorter

O(IEI·log* IVI) cost of all finds
and unions

MST Algorithm Meta-Algorithm: X=\$ pickcut(S, VIS) s.l. X doesn't crosscut add codge e with smallest weight in cot to X until IVI-I edges added (or graph connected) Prim: S = vertices touched by X

{Kruskal: Sconnected comp of v in X} A 6 C 5 E 4 B D 4 F S A B C EF Olnil solnil solnil { } m/nil Whil whil A 5/A 6/A 4/A 2/n/ 2/hil 0/h1/4/n1 2/0 2/0 A,D 1/B 0 [nil 4] nil A,D,B

Implementing Prim for all veV cost (u) = 0, prev(u) = nil pick any initial vo, cost(vo)=0 H = makequeue(V)... priority queue, based on cost()
While H = Ø V=deletmin(H) ... pick v with lowest cost() for each (v, u) E E if cost(u) > w(v,u)cost(v) = w(v, v)prev(u) = V cost(Prim) = lost(Dijkstra) only difference is value used by priority queue