Lecture #24

CS170 Spring 2021

Lower Bounds

- · Complexity of a problem P is a function T (P) that measures its cost (time/memory/...) as a function f(n) of its input size n
- · An algorithm for P gives an upper bound on f(n)
 . Eg P = sorting, T(P) = # comparisons
 - · Insertion Sort →
 - · Merge Sort =>
- · A lower bound for Pisa proof that f(n)= \(\int(q(n))\)
 · Holds for any algorithm (in a class)

Lower Bounds

- Recall NP-complete problems: 35 AT, ILP,...

 widely believed lower bound:
 - · Best known lower bounds:
- ·CS 172 preview

 ·Time Hierarchy Thm

Examples of Lower Bounds
for specific classes of algorithms
1) Circuit Complexity:

2) Cell Probe Model

3) Branching Program

4) Communication Complexity

Circuit Complexity (113)

- · Problem: Given f: {0,13n -> {0,13}, how big a circuit do you need to evaluate f?
 - · Circuit = DAG of and, or, not gates
 - · Size could be # wires, depth
- Ex f: {0,1}10 20,1}10 could multiply x-y where x=first5bits of input, y=last 5 bits
- · What is known?

Circuit Complexity (213)

· Problem: Given f: {0,13ⁿ → {0,13 how big a circuit do you need to evaluate f?.

· Circuit = DAG of and, or, not gates

· Size could be # wires, depth

· Most f: {0,13"-150,13 need exponentially many wires

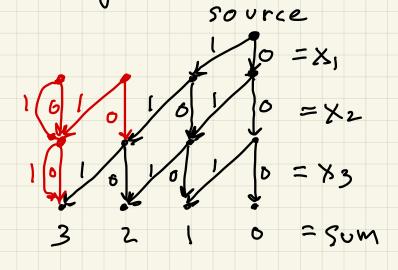
Circuit Complexity (313) · Problem: Given f: {0,13" -> {0,13 how big a circuit do you need to evaluate f? · Circuit = DAG of and, or, not gates · Size could be # wires, depth · Connection to NP-Completeness

Cell Probe Model

- · Algorithm is allowed to perform the following ops:
 - Proc Memory
 - · Processor can read a word (w bits) from memory location i, or write a word

Branching programs

- · DAG to compute f: {O,13° → Y
 - one source node
 - · one sink node per element of i
 - edges labelled xi=0 or xi=1, where x=input
- · Adding 3 bits: 1 = {0, (, 2, 3}



Communication Complexity (1/8)

- Alice and Bob both want f:(X,Y)→ {0,1}
 - · Alice only knows X, Bob only knows Y
 - They exchange messages, last one to receive a message announces f(X,Y)
 - · Goal: minimize # bits Alice and Bob exchange
- · Different kinds of algorithms allowed:

Communication Complexity (218)

- Alice knows X, Bob knows Y, want f(X,Y) & {0,1} while minimizing # bits exchanged
- · Def: D(f) = minimum #bits with deterministic alg
- · Def: Rpub(f) = minimum #bits with public coin randomness
- · Def: Rpriv(f)=minimum #bits with private coin randomness

Communication Complexity (3/8)

- · Alice knows X, Bob knows Y, want f(X,Y) = {0,1}
- Def: D(f) = minimum #bits with deterministic alg where Alice sends one message to Bob

Communication Complexity (4/8)

· Alice knows X, Bob knows Y, want f(X,Y) \(\{ \) \(\) \(\) Def: \(\) \(\) \(\) = minimum #bits with deterministic algorithms where Alice sends one message to Bob

· Claim: D'(EQ) = n = |X|

· Def: DE = counting # distinct elements

· Claim: Any exact deterministic alg A for DE requires II (n) bits of memory (FM was random) proof: Show that if A solves DE with s bits, we can use A to solve EQ with s t logn bits, so S + logn 2 D (EQ) ≥ n => s ≥ n - logn = II (n)

Communication Complexity (5/8)

· Claim: Any exact deterministic alg A for DE requires 12(n) bits of memory

Communication Complexity (6/8) · Claim: Any approximate deterministical g for DE (II-t1 = 01t) also requires - 12 (n) bits of memory Proof: EQ where X, y ∈ B ⊆ {0,13°, D'(EQB) ≥ log2 181 Claim: (no proof!) IB such that 1B1≥2^{ch}, all XEB have Same #15=r, and if X, YEB. X≠Y, then #1s X and Y share ≤ 10 Show that if Aap solves DE with s bits, 1% error, we can use Aap to solve EQB with sbits \Rightarrow $5 \ge D^{\dagger}(EQ^{8}) \ge \log_{2}|B| \ge cn = \Omega(n)$

Communication Complexity (7/8)

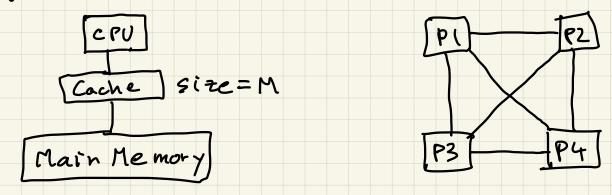
Sommary of counting distinct elements (DE)

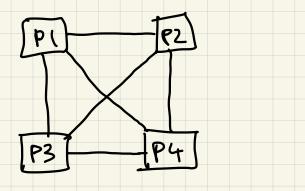
No exact, deterministical with o(n) memory

No approx, deterministic alg with o(n) memory

Communication Complexity (8/8)

· Goal: minimize communication between main memory and cache, or between processors connected over a network





- · Thm (Hong, Kung, 81) Any execution of Θ(n³) matrix multiply moves Ω(n³/m) words between Cache and main memory
- · Attained by "looptiling", widely implemented
- Extends to rest of linear algebra, any code 16 that looks like nested loops accessing arrays