Lecture #22

CS 170 Spring 2021 Randomized Algorithms

When we can't be both fast and correct, settle for

Correct, and probably fast (Las Vegas)

. Fast, and probably correct (Monte Carlo)

Quick Review of Probability (CS70)

- Random variable X takes values X, X2, ...
 with probabilities P(X=Xi)=pi20, \(\frac{1}{2}p_i=1 \)
 - · Roll fair die, XE [1... 6] each with pi = à
- · Expectation of X= "average value of X" = E(X) = 2 Xipi
- Roll fair die, E(x) = = (1+2+...+6)=3.5

 If X and Y are random variables, E(aX+bY) = a E(x)+bE(Y)
- · Markovs Inequality: If X20 then

Randomized Quicksort of A(1:n) · Assume w.l.og. that all A(i) distinct · Else lexicographic: (A(i),i)<(A(j),j)i+Ali)<Alj) else if i<j Quicksort (A((:n)): if n=1 return A(1), else pick uniformly random pivot i ∈ {1,...,n} L← {i: A(i) < A(pivot)} R= {i: Ali)>A (pivot) } return (Quicksort (A(L)), A(pivot), Quicksort (A(R)))

Worst case:

Best case:

Hope:

Proof that ETCn) = O(n logn) (1/2)

- T(n) = θ (# comparisons) Xij = lif ith smallest entry compared to jth smallest, else O
- · Each Xij is a random variable so
- · How is Xij determined?.
 · Let a, 4924... Lan be sorted array

Proof that ET(n) = O(n logn) (2/2)

- $T(n) = \theta(\# comparisons)$
- * Xij = | if ith smallest entry compared to jth smallest, else 0 * # comparisons = \(\frac{1}{2} \) \(\frac{1}{2} \)
- · Each Xij is a random variable so E(# comparisons) =

· Markov inequality:

Freivald's Algorithm (11).
Given nxn matrices A, B, C, test whether C=A.B faster than multiplying A.B

·Intuition:

· Thm:

· Cor:

Freivald's Algorithm (2/2)

Thm: if $X \in \{0,1\}^n$ chosen with each entry X_i independent, $P(x_i=0)=\frac{1}{2}=P(x_i=1)$, and $C \neq A \cdot B$, then $P(Cx \neq ABx) \geq \frac{1}{2}$ Proof:

Karger's Global Mincut Algorithm (1/6)

- Def: A cut of an undirected graph G(V, E) is a partition V=SUS, SNS=Ø, S≠Ø, S≠Ø, S≠Ø,
- · Def: Size of a cut = # edges connecting S, S = | E n (s x s) |
- · Def: Global Mincut (GMC) = (S, 5) minimizing size

Karger's Global Mincut Algorithm (2/6) Def: Given G(V, E), contract(e), e=(v,v)
means 1) {2,3} contract
(1, {2,3}), £12,3} · Karger's Algorithm:

Karger's Global Mincut Algorithm (3/6)

contract
(2,3)

(1, {2,3})

(1, {2,3}) · Karger's Algorithm: for i=1 to 1V1-2 pick random edge e, contract(e) return cut determined by last 2 vertices

Karger's Global Mincut Algorithm (4/6) · Karger's Algorithm:

for i = 1 to 1V1-2 ... n=1Vl below

pick random edge e, contract(e) return cut determined by last 2 vertices Fact: Karger returns GMC (S, S)

⇒ ne ver contracts an edge in GMC · What is probability that Karger never contracts an edge in GMC?

Karger's Global Mincut Algorithm (5/6)

• Karger's Algorithm:

for i = 1 to 1V1-2

pick random edgee, contract(e)

return cut determined by last 2 vertices

• mi = # edges, K = size of GMC (# edges from S to 5)

Karger's Global Mincut Algorithm (6/6)

· Karger's Algorithm:

for i = 1 to 1V1-2

pick random edgee, contract(e)

return cut determined by last 2 vertices

· P(Karger gets right answer) ≥ 1/(2)

One more "hot topic"

- · Lots of current research on randomized linear algebra algorithms
 - · Least squares problems min lAx-bll2
 - · PCA (Principle Component Analysis)
 - · SVD (Singular Value Decomposition)
- e see References for Randomized Algorithms det people.eecs. berkeley.edu/vdemmel/mazz1_Fall20
- · High level common approach: replace A by RA, R=random matrix, solve using RA instead