# LECTURE #4

CS 170 Spring 2021 We have applied divide and conquer to arithmetic problems:

- · Karatsuka: faster integer multiplication (n²-> n log23)
- Strassen: Paster matrix multiplication (n3 -> nlog27)

Tocky we study faster polynomial multiplication (n² -> nlogn).

The key tool underlying this (huge) speedup is the

Fast Fourier Transform (FFT).

The FFT has numerous applications ocross all sciences and engineering. Examples include signal processing and coding theory.

The FFT a divide-and-conquer algorithm for polynomial evaluation.

#### Polynomial Multiplication

- · input: coefficients  $a_0, a_1, ..., a_d$  of polynomial  $A(x) = \sum_{i=0}^d a_i x^i$  coefficients  $b_0, b_1, ..., b_d$  of polynomial  $B(x) = \sum_{i=0}^d b_i x^i$
- · output: coefficients co, a,..., co of polynomial C(x):= A(x)·B(x)

The naive algorithm: follow the definition of polynomial multiplication

$$((X) = \sum_{i=0}^{d} \sum_{j=0}^{d} \alpha_{i}b_{j} X^{i}X^{j} = \sum_{i=0}^{2d} (\sum_{k=0}^{i} \alpha_{k}b_{i-k}) X^{i}$$

Also, any algorithm for polynomial multiplication must run in time in (d).

- Q: can we do better than  $O(d^2)$  operations?
- Observation: multiplication of polynomial evaluations is easy.

  For every u,  $C(u) = A(u) \cdot B(u)$  is obtained in I mult of A(u) and B(u).
- Idea: evaluate A, B on many points, then pointwise multiply, then interpolate to get C.

#### Representations of Polynomials

coefficient representation

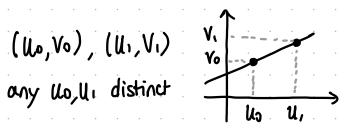


evaluation representation

line

$$A(x) = \alpha_0 + \alpha_1 x$$

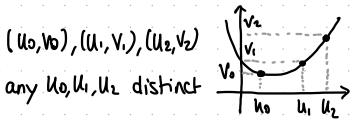
$$A(x) = \frac{V_1 - V_0}{u_1 - u_0} (x - u_0) + V_0$$



parabola

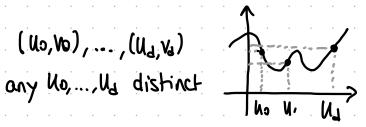
$$A(x) = a_0 + a_1 x + a_2 x^2$$

$$A(x) = a_0 + a_1 x + a_2 x^2$$



poly of deg d

$$A(x) = a_0 + a_1 x + \dots + a_d x^d$$



Fix a domain S with ISI > dtl. (There are many options for chaosing S.)

- · coefficients to evaluations:  $A(x) = \sum_{i=0}^{d} a_i x^i \mapsto \{v_u := A(u)\}_{u \in S}$
- evaluations to coefficients:  $\{(u,v_u)\}_{u\in S} \mapsto A(x) = \sum_{i=0}^{d} a_i x^i \text{ s.t. } V_u = A(u) \neq u \in S$ and Interpolation

linear system of ISI equations in variables ao, a.,..., ad

# Polynomial Multiplication by Evaluation & Interpolation

Multiply ((ao,a1, ..,ad), (bo,b1,..,bd)):

- 1. Choose domain S with 1512 2d+1.
- 2. Compute { A(u) } u=c := Evaluate ((00,a, ..,a), S).
- 3. Compute {B(u)}\_u= = Evaluate ((bo, b1, ..., bd), S).
- 4. For UES, compute C(u):= A(u)B(u). \\ Oniquely determines C(x):= A(x)-B(x)
- 5. Compute (Co,Ci,..., C2d) := Interpolate ( { (u,C(w))3ues,S).

The running time is 2 Teval (d) + O(d) + Tinterp (2d).

The Fast Fourier Transform (FFT) enables us to do Eval/Interp in O(d logd) operations.
This leads to Polynomial Multiplication in O(dlogd) operations, improving on O(d2).

Today we focus on <u>Polynomial Evaluation</u> only.

The naive algorithm is: For uf S, compute  $A(u) := \sum_{i=0}^{d} a_i u^i$ .

This uses  $O(|S| \cdot d)$  operations which is  $O(d^2)$  when  $|S| = \Theta(d)$ .

How to evaluate polynomials foster?

## Idea: make a clever choix of S to support a Divide & Conquer approach

View polynomial as even and odd powers:  $A(x) = A_e(x^2) + x \cdot A_o(x^2)$ .

Ex: 
$$A(x) = 4 + 12x + 20x^2 + 12x^3 + 6x^4 + 7x^5 = (4 + 20x^2 + 6x^4) + x \cdot (12 + 13x^2 + 7x^4)$$

$$A_0(x^2)$$

$$A_0(x^2)$$

 $\Rightarrow$  To compute A on S it suffices to compute AR, AD on S<sup>2</sup>, and Hen rewise. Let's choose S so that S<sup>2</sup> is half the size!

$$S = \{-1,1\}$$
:  $A(1) = A_{e}(1) + 1 \cdot A_{o}(1)$  => need  $A_{e}, A_{o} \circ n$   $S^{2} = \{1\}$ .  $A(-1) = A_{e}(1) - 1 \cdot A_{o}(1)$ 

$$S = \{1,-1,i,-i\}$$
:  $A(1) = A_{Q}(1) + 1 \cdot A_{o}(1)$ 

$$A(-1) = A_{Q}(1) - 1 \cdot A_{o}(1)$$

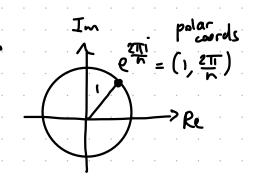
$$A(i) = A_{Q}(-1) + i A_{o}(-1)$$

$$A(i) = A_{Q}(-1) - i A_{o}(-1)$$

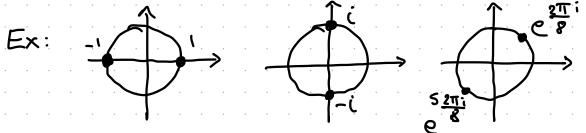
We can use nots of unity for the set S.

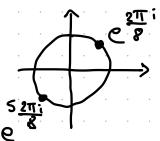
## Roots of unity

The n-th mosts of unit are all solutions to the equation  $x^2=1$ . They are  $\{1, e^{\frac{2\pi i}{n}}, e^{\frac{2\pi i}{n}}, e^{\frac{3}{n}}, e^{\frac{2\pi i}{n}}, \dots, e^{(n-1)}, e^{\frac{2\pi i}{n}}\}$ 



Recall that  $e^{\pi i} = -1$ , so that  $e^{2\pi i} = 1$ . This means that  $\alpha$  and  $\alpha \cdot e^{\pi i}$  have the same square



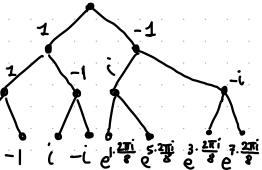


We can use roots of unity to create a set S s.t. |S| = n,  $|S'| = \frac{n}{2}$ ,  $|S'| = \frac{n}{3}$ ,  $|S'| = \frac{n}{8}$ ,...

Fix n to be a power of 2, and let S := "n-th mots of unity".

Then  $S^2 := \frac{n}{2} - H$  noots of unity",  $S^9 := \frac{n}{4} - H$  noots of unity",...

Why?  $e^{\frac{2\pi i}{n}}$  and  $e^{\frac{2\pi i}{n}}e^{\pi i}=e^{(1+\frac{n}{2})\cdot\frac{2\pi i}{n}}$  both square to  $e^{\frac{2\pi i}{n/2}}$ 



## Fast Fourier Transform

- input: coefficients  $a_0, a_1, ..., a_{n-1}$  (In power of 2) output:  $A(w^0)$ ,  $A(w^1)$ , ...,  $A(w^{n-1})$  where  $w := e^{2\pi i / n}$
- · algorithm:

1. 
$$A_{0} := (a_{0}, a_{2}, ..., a_{n-2})$$
,  $A_{0} := (a_{1}, a_{3}, ..., a_{n-1})$ 

3. 
$$(A_0(w^{2\cdot 0}), A_0(w^{2\cdot 1}), ..., A_0(w^{2\cdot (\frac{n}{2}-1)})) := FFT(A_0, w^2)$$

$$A(\omega^{i}) := A_{c}(\omega^{2 \cdot i}) + \omega^{i} A_{o}(\omega^{2 \cdot j})$$

$$A(\omega^{i+1/2}) := A_{Q}(\omega^{2 \cdot i}) + \omega^{i+1/2} A_{o}(\omega^{2 \cdot i})$$

$$\omega^{i+1/2} = \omega^{i} \cdot \omega^{2} = \omega^{2} \cdot$$

The conning time is 
$$T(n) = 2 \cdot T(\frac{n}{z}) + O(n) = O(n \log n)$$
.

$$\omega^2 = \left(e^{\frac{2\pi i}{n}}\right)^2 = e^{\frac{2\pi i}{n/2}}$$

$$W^{i+\frac{\Lambda}{2}} = W^i \cdot W^{i} = W^i e^{i\pi i} = -W^i$$

Via Master Thorem:

$$a=2,b=2,d=1 \rightarrow \frac{a}{b^d} = \frac{2}{2!} = 1$$
  
 $\rightarrow O(n' \log_2 n)$ 

### What about interpolation?

We view it as the inverse of evaluation, which is a linear transformation:

Even if we are given the matrix inverse for free, multiplication on the left costs (Xn²) ops. So we again leverage the fact that the evaluation points are special:

$$\begin{bmatrix} A(\omega^0) \\ A(\omega^1) \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & \cdots \\ 1 & W & W^2 & \cdots & W^{n-1} \\ A(\omega^{n-1}) \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ \vdots \\ a_{n-1} \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ \vdots \\ a_{n-1} \end{bmatrix} \begin{bmatrix} a_0 \\ Call & He matrix & Mn(\omega), \\ a_1 \\ \vdots \\ a_{n-1} \end{bmatrix} \begin{bmatrix} a_0 \\ The & Fifther is an O(nlogn) & algorithm is also below as the substitution of the s$$

lemma: 
$$M_n(w)^{-1} = \frac{1}{n} M_n(w^{-1})$$
 Proof: Show that  $M_n(w) \cdot M_n(w)^{-1} = n \cdot I$ .

The  $(i,j)$ -th entry is  $\sum_{k=0}^{n-1} w^{ik} w^{-k} j = \sum_{k=0}^{n-1} (w^{i-j})^k$ .

To interpolate  $\{(\omega', V_i)\}_{i=0}^{n-1}$ , If i=1 then (ij=n). If i=1 then (ij=n) if (ij=n) if