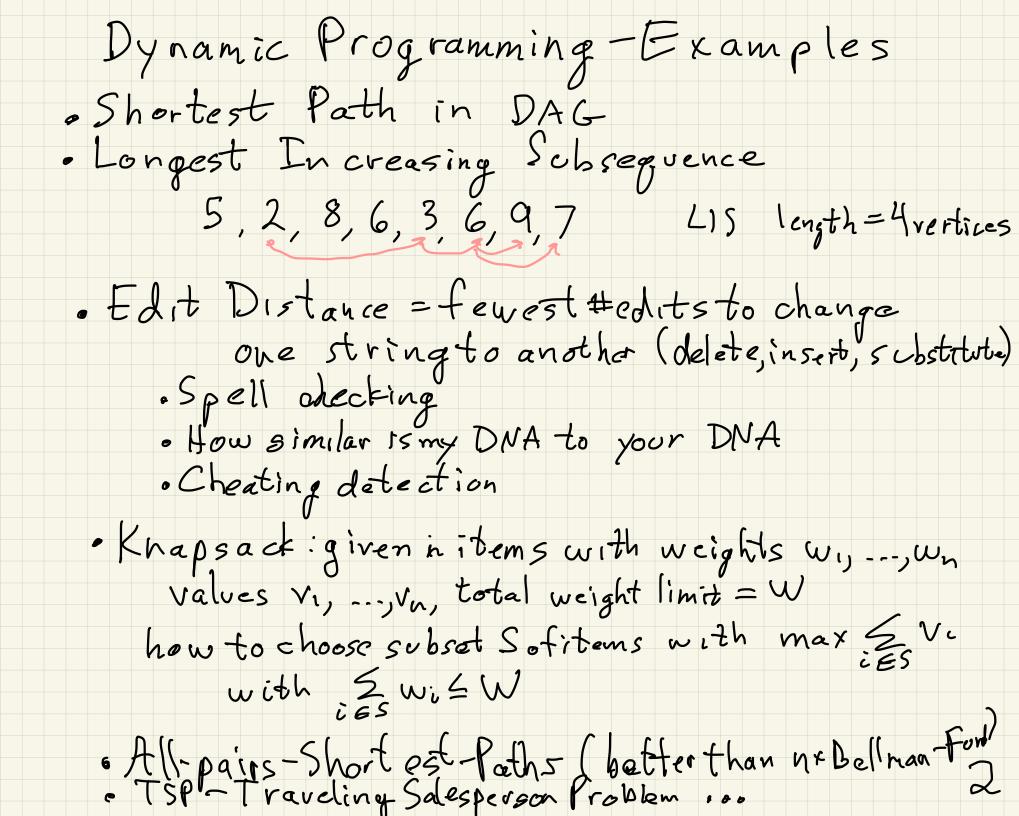
Lecture # 11

CS 170 Spring 2021

Dynamic Programming (DP) General Approach to many problems: Solve a big problem by breaking it into smaller subproblems, solve subproblems in order from "small" to "large" Isn't this recursion? Fib(w) = (0, F; b(1)=1 fonc Fib(n) if n=1 return n for i= 2 to n

else Fib(n-1) +Fib(n-2) cost=O(Fib(n))~1.6° fix-memoization fib(c) = 0, fib(1) = 1 for i = 2 to n fib(i) = fib(i) = fib(i) = 1 fib(i) = fib(i) = 1 fib(i) = 1 fib(i) = 1



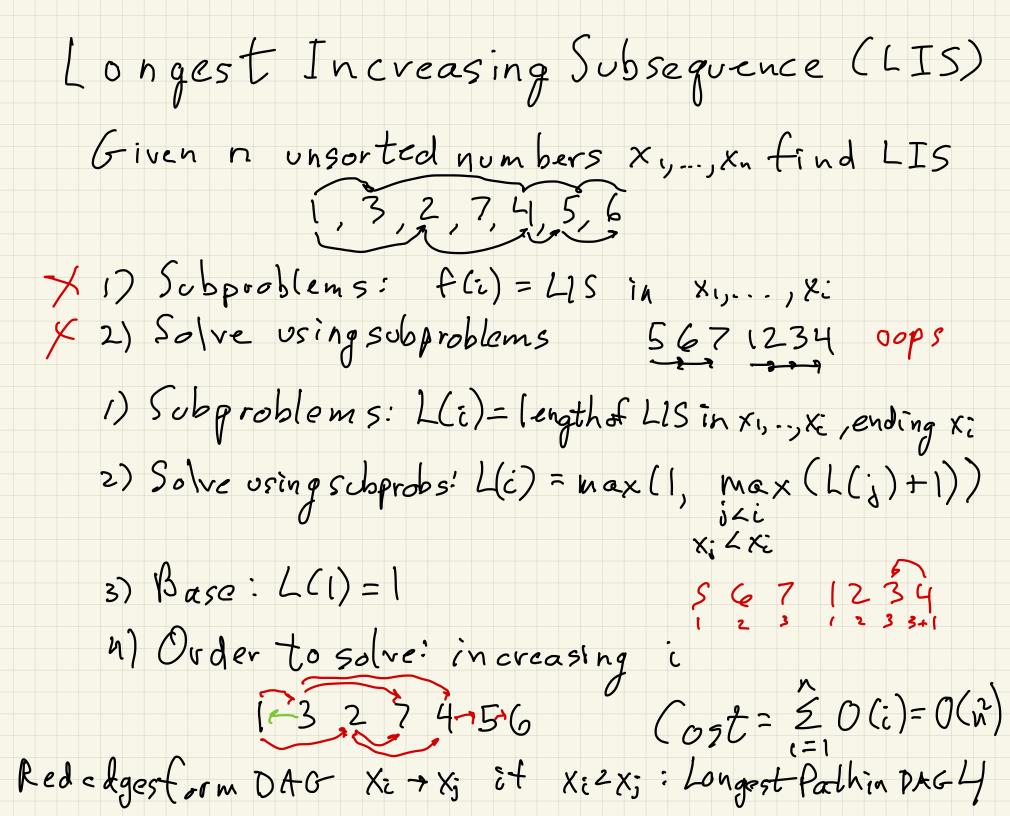
Shortest Paths in DAGs-DP point of view Given G(V, E), $w(e) \in Z$, find shortest path from $s \in V$ to $v \in V$ (negative $w(e) \circ K$, no cycles) · Approach 1) Define subproblems: find shortes (path from sto v' for v' "closer to"s than v 2) Show how to solve aproblem given solutions to subproblems: dist(v) = min dist(v)+w(v,v)

v:(v,v)e#

3) Base case: dist(s)=0, dist(w) = & if w is

a source 4) Choose order to solve subproblems
-topologically sort vertices starting at s What if we wanted longest path?

w-q-w, min > max



Edit Distance

· How many "edits" needed to change x to y?

Edit means insert, delète or substitute a char.

snowy _ s n 6 w - y
sunny s u n _ n y
+1 +1 +1 +1 +1

S_nowy S_nowy SUNN_y SUN_ny +1 +1 +1 #+1 # #edits=3 #edits=3

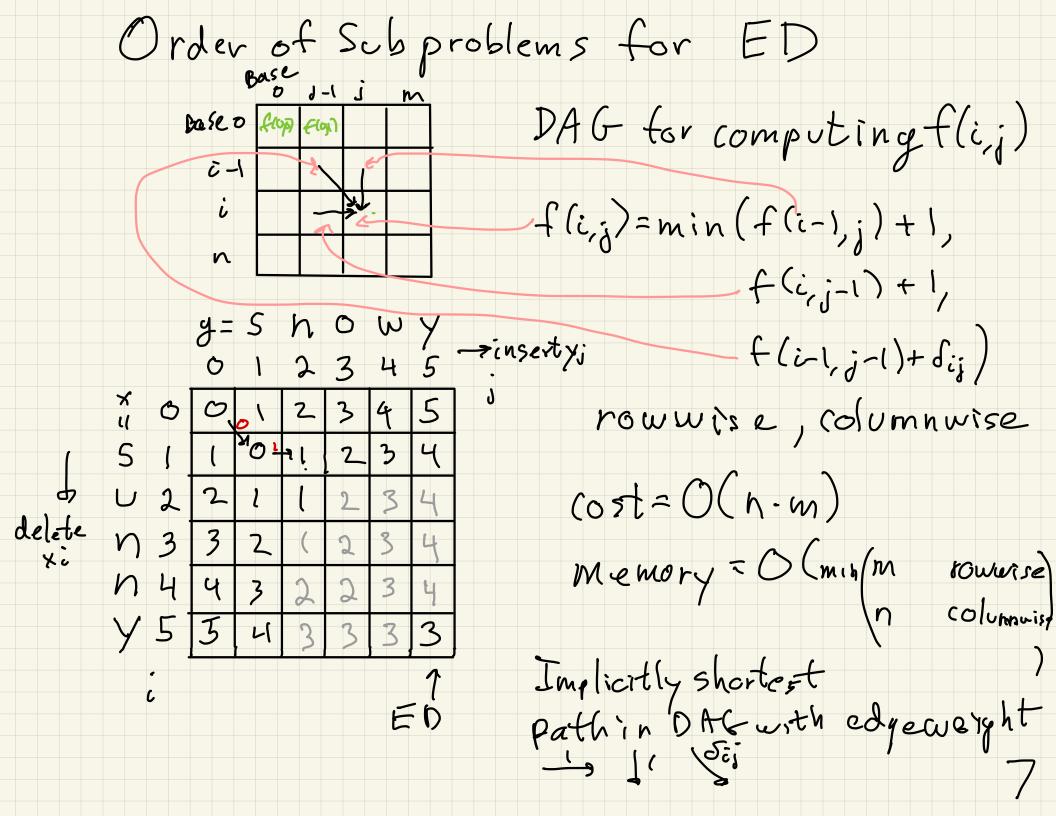
Molivation' spell-checking-suggest-fires

DNA matching

cheat detection

spam filtering

Edit Distance (ED) between x=[x,...,xn] and y=[y,,-,ym] 1) Subproblems: for all (\lefter i\lefter n, 1\lefter = m
f(\tau, j) = \text{\text{ED((Lx1,-\text{\texi\tex{\text{\text{\text{\text{ 2) Look at last char in optimal alignment, could be xi xi xi yi yi xi $f(z_{ij}) = min(f(z_{ij}) + 1, f(z_{ij} - 1) + 1, f(z_{i-1,i} - 1) + \delta(z_{i,j}))$ 3) Raso case: f(i,0) = i (ddetes), f(0;)=; (insert) 4) Order: for f(i,j) need f(i-1,j), f(i,j-1), (i-j,j-i)



What about O(m.n) cost if m, n=0 (109) ? any 2 people have 99.9% same DNA $\Rightarrow ED = O(.001 \cdot (0^a) = (O(10^6))$ only compute flig) 10° 510° edits for (i-j =0(106) => cost (10°-10°)=0(10°5) Smith-Waterman Needleman-Wunsch MetaHipMer

Knapsack Problem

· Suppose you are robbing a jewelry store You have

Knapsack can carry

W 169

Tou have to choose among n jewels, valves v., -. v. weights w., .. va Which should youpicle?

SE [1, 2, .. n]

deciding how to invest

\$W to invest

n investments likely payoffs VI,...vn costs Wir.wn

to maximite iss vi subject to swisk w

Does a greedy algorithm work? W=20 v,=15 w.= (($v_2 = 8$) $w_2 + w_2 = 2D$ $v_3 = 8$) $v_2 + v_3 = 16$ W2=(U W3 = 10 Greed: choose i to maximizeri ? v.=15

Knapsack by Dynamic Programming 1) Sobproblems: f(i,v) = max value packing subset of 1,--, i max weight 05W 2) Solve f(i,v) = if w:>v ... w: tookearg else ... coold pack wi max(f(i-1,c), Vi+f(i-1,u-wi))
don't pack wi 3) Base (asa: f(0,c)=0, f(i,6)=04) Orderi for i=1 ten for v=1 to W $f(\tilde{v}, v) = \dots$ step 2

Cost of Knapsack for i=0 ton, f(i,0)=0; for v=0 to W, f(0, v)=0 for i=1 to n for u=1 to W (if $w_i > 0$ $f(i_j v) = f(i_j v)$ $f(i_j v) = max(f(i_j v), f(i_j v - w_i) + v_i)$ and if Cost=O(n·W): Polynomial Time? In "size of inpot" v, ... vn, w, ..., wn, W Size of input O(n(log2 max v: + log2W))

n. W can be exponentially larger

Knapsack is NP-complete Chap8 12