A Project Report on

PERFORMANCE ANALYSIS OF CLASSIFICATION ALGORITHMS USING DIFFERENT DATASETS

Submitted for partial fulfilment of the requirements for the award of the degree of

BACHELOR OF ENGINEERING

IN

COMPUTER SCIENCE AND ENGINEERING

By

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CERTIFICATE

This is to certify that the project work entitled "Performance Analysis of Classification Algorithms using Different Datasets" is a bonafide work carried out by Mr. G. Srihari (2451-15-733-149) in partial fulfillment of academic requirements for the award of the degree of BACHELOR OF ENGINEERING IN COMPUTER SCIENCE AND ENGINEERING from MVSR Engineering College, affiliated to OSMANIA UNIVERSITY, Hyderabad, under our guidance and supervision.

The results embodied in the report have not been submitted to any other university or institute for the award of any degree or diploma.

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DECLARATION

This is to certify that the work reported in the present project entitled "**Performance Analysis of Classification Algorithms using Different Datasets**" is a bonafide work done by me in the Department of Computer Science and Engineering, M.V.S.R. Engineering College, Osmania University. The report is based on the project work done entirely by me and not copied from any other source.

The results embedded in this project report have not been submitted to any other University or Institute for the award of any degree or diploma to the best of my knowledge and belief.

Mr. G. Srihari (2451-15-733-149)

ACKNOWLEDGMENT

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Finally, I am thankful to my parents for their cooperation and support throughout all endeavors in my life. I sincerely acknowledge and thank all those who gave directly or indirectly their support in completion of this work

Mr. G. Srihari (2451-15-733-149)

iv

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

VISION

 To impart technical education of the highest standards, producing competent and confident engineers with an ability to use computer science knowledge to solve societal problems.

MISSION

- To make learning process exciting, stimulating and interesting.
- To impart adequate fundamental knowledge and soft skills to students.
- To expose students to advanced computer technologies in order to excel in engineering practices by bringing out the creativity in students.
- To develop economically feasible and socially acceptable software.

PROGRAM EDUCATIONAL OBJECTIVES (PEOs)

The Program Educational Objectives of undergraduate program in Computer Science & Engineering are to prepare graduates who will:

- 1. Obtain strong fundamentals concepts, technical competency and problem solving skills to generate innovative solutions to engineering problems.
- Continuously enhance their skills through training, independent inquiry, professional practices and pursue higher education or research by adapting to rapidly changing technology.
- 3. Advance in their professional careers including increased technical, multidisciplinary approach and managerial responsibility as well as attainment of leadership positions thus making them competent professionals at global level.
- 4. Exhibit commitment to ethical practices, societal contributions and lifelong learning.

(A) PROGRAM OUTCOMES(POs)

At the end of the program the students (Engineering Graduates) will be able to:

- Engineering knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- 2. **Problem analysis:** Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- 3. **Design/development of solutions:** Design solutions for complex engineering problems

- and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- 4. **Conduct investigations of complex problems:** Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- 5. **Modern tool usage:** Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modelling to complex engineering activities with an understanding of the limitations.
- 6. **The engineer and society:** Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
- 7. **Environment and sustainability:** Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
- 8. **Ethics:** Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
- 9. **Individual and team work:** Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- 10. **Communication:** Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- 11. **Project management and finance:** Demonstrate knowledge and understanding of the engineering and management principle and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- 12. **Lifelong learning:** Recognize the need for, and have the preparation and ability to engage in independent and life- long learning in the broadest context of technological change.

(B)PROGRAM SPECIFIC OUTCOMES (PSOs)

- 13. **Efficient coding:** an ability to analyse a problem, design the algorithm and optimally code its solution.
- 14. **Software deployment:** an ability to identify & define computing requirements to test, implement and maintain a software product.

COURSE NAME: PROJECT COURSE

CODE: CS 414

Course Objectives:

1. Learn to survey the necessary domains for problemidentification

- 2. Learn the process of planning the complete lifecycle of aproject
- 3. Understand how to map requirements from a user into software specification.
- **4.** Learn to apply concepts of software engineering for design of the identified real world problem
- 5. Improve the coding capabilities by implementing the various modules of project
- **6.** Comprehend the suitable documentation procedure for a technical project.

Course Outcomes:

Code	Student will be able to
No.	
CS414.1	Summarize the survey of the recent advancements to infer the problem statement with
	applications towards society.
CS414.2	Design a software based solution within the scope of project.
CS414.3	Implement using contemporary technologies and tools.
CS414.4	Test and deploy the applications on real world environments.
CS414.5	Demonstrate qualities necessary for working in a team.
CS414.6	Generate a suitable technical document for the project.

ABSTRACT

Data Mining is a knowledge field that intersects domains from computer science and statistics, attempting to discover knowledge from databases in order to facilitate the decision making process. Classification is a Data Mining task that learns from a collection of cases in order to accurately predict the target class for new cases. Several machine learning techniques can be used to perform classification. In this report, I will be discussing about four different types of classification techniques(Decision Tree Classification, K nearest Neighbor Classification, Naive Bayes Classification, Random Forest Classification) which will be applied to data sets. I developed a GUI to analyze any dataset given to it by applying above techniques and builds a model for prediction for that particular dataset.

TABLE OF CONTENTS

	PAGE NOS	
Certificate	ii	
Declaration	iii	
Acknowledgement	iv	
Vision and mission	v	
Abstract	viii	
Table of contents	ix	
List of Figures		
List of Tables	xii	
CHAPTER I		
INTRODUCTION	01-04	
1.1 Problem statement	03	
1.2 Scope	03	
1.3 Objectives	04	
1.4 Proposed system	04	
CHAPTER II		
LITERATURE REVIEW	05-08	
2.1 Introduction to python	05	
2.2 Introduction to numpy, sklearn and pandas	06	
2.3 Introduction to Tkinter	07	
2.4 Research done before	07	
CHAPTER III		
METHODOLOGIES	09-16	
3.1 KNN	09	
3.2 Decision Tree (CART)	10	
3.3 Naive Bayes	11	
3.4 Random Forest	11	
3.5 Datasets Used	12-15	
3.5.1 Diabetes dataset	12	
3.5.2 Car dataset	13	
3.5.3 German Credit dataset	15	
3.6 Accuracy Measures	16	
CHAPTER IV		
SYSTEM DESIGN AND IMPLEMENTATION	17-21	
4.1 Data flow diagram	18	
4.2 Class diagram	19	
4.3 Package diagram	20	
4.4 Hardware and Software requirements	21	
4.5 Implementation	21	
CHAPTER V		
RESULT	22-24	

25
26
28

LIST OF FIGURES

			PAGE NOS
Figure	1.1	Data mining process	2
Figure	4.1	System Architecture	17
Figure	4.2	Dataflow Diagram	18
Figure	4.3	Class Diagram	19
Figure	4.4	Package Diagram	20
Figure	5.1	File Uploading	22
Figure	5.2	Performance Analysis	23
Figure	5.3	Comparing Accuracy Graphs	23
Figure	5.4	Prediction Part	24
Figure	5.5	Result of Prediction	24

LIST OF TABLES

			PAGE NOS
Table	3.1	Diabetes dataset Descriptor	13
Table	3.2	Diabetes dataset Attributes	13
Table	3.3	Car dataset Model Evaluation	14
Table	3.4	Car dataset Descriptor	14
Table	3.5	Car dataset Attributes	14
Table	3.6	German Credit data Descriptor	15
Table	3.7	German Credit data Attributes	15