

## *Stairway to Scala - Flight 15*

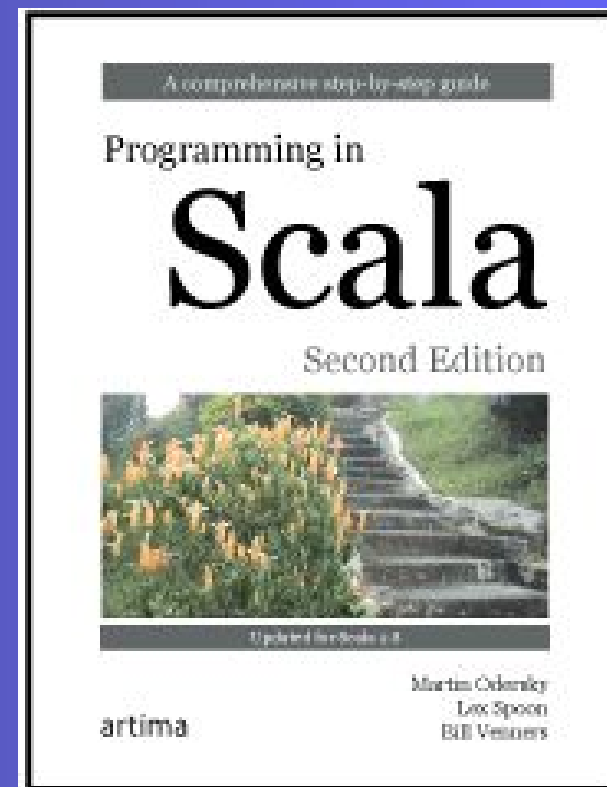
# *Collections*

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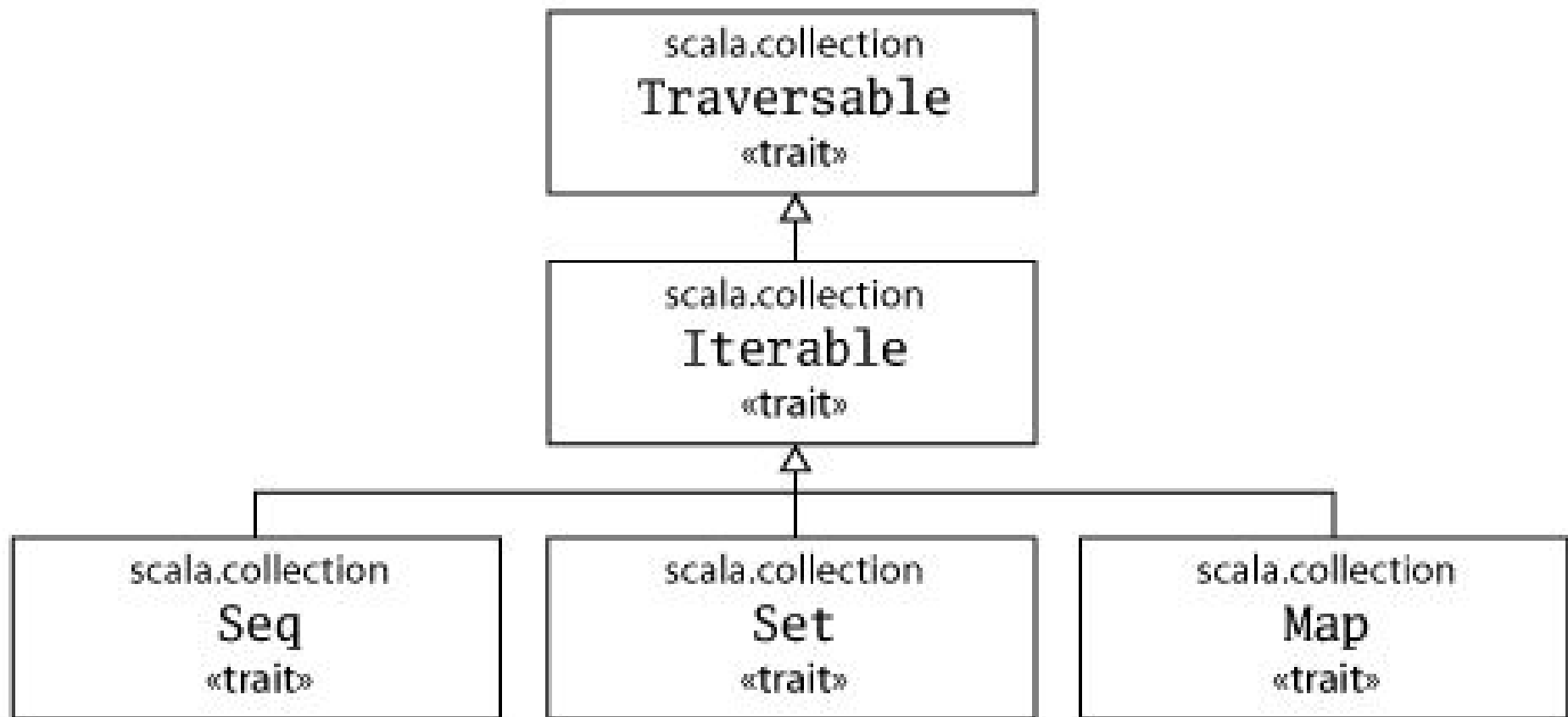
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## Flight 15 goal

Get a good overview of Scala collections.

# Collections hierarchy



# Mutability modeled with types

scala.collection.

- Traversable, Iterable, Seq, Set, Map

scala.collection.immutable.

- Traversable, Iterable, Seq, Set, Map

scala.collection.mutable.

- Traversable, Iterable, Seq, Set, Map

Set(1, 2, 3) // immutable is default

```
import scala.collection.mutable
import scala.collection.immutable
mutable.Set(1, 2, 3)
immutable.Set(1, 2, 3)
```

# Consistent construction

Traversable(1, 2, 3)

Iterable("x", "y", "z")

Map("x" -> 24, "y" -> 25, "z" -> 26)

Set(Color.red, Color.green, Color.blue)

SortedSet("hello", "world")

Buffer(x, y, z)

IndexedSeq(1.0, 2.0)

LinearSeq(a, b, c)

List(1, 2, 3)

HashMap("x" -> 24, "y" -> 25, "z" -> 26)

- Can also say List.empty, Buffer.empty, ...

# Consistent equality

- Seqs, Sets, and Maps are always unequal to each other
- Within same category, equal if and only if contain same elements (and for Seq, in same order)
- Mutability doesn't matter

List(1, 2, 3) == Vector(1, 2, 3)

HashSet(1, 2, 3) == TreeSet(1, 2, 3)

- But Array says, "I'm not! (unless you make me deep)"

## Consistent toString

- toString returns a string that looks similar to the construction expression

```
List(1, 2, 3).toString == "List(1, 2, 3)"
```

```
Set('A', 'B', 'C').toString == "Set(A, B, C)"
```

```
import scala.collection.mutable.HashSet  
HashSet('A', 'B', 'C').toString == "Set(A, B, C)"
```

# Consistent return types

- All collection types support Traversable's methods, but with their own type as the return type

```
scala> List(1, 2, 3) map (_ * 2)  
res7: List[Int] = List(2, 4, 6)
```

```
scala> Set(1, 2, 3) map (_ * 2)  
res8: scala.collection.Set[Int] = Set(2, 4, 6)
```

```
scala> import scala.collection.mutable  
import scala.collection.mutable
```

```
scala> mutable.HashSet(1, 2, 3) map (_ * 2)  
res9: scala.collection.mutable.HashSet[Int] = Set(6, 4, 2)
```

```
scala> Vector(1, 2, 3) map (_ * 2)  
res10: scala.collection.immutable.Vector[Int] = Vector(2, 4, 6)
```



# Traversable: easy conversion

- `xs.toArray`
- `xs.toList`
- `xs.toIterable`
- `xs.toSeq`
- `xs.toIndexedSeq`
- `xs.toStream`
- `xs.toSet`
- `xs.zipWithIndex.toMap`
- `xs.toVector`

# Traversable: easy concatenation

```
scala> val xs = List(1, 2, 3, 3, 4, 5, 5, 5)
```

```
xs: List[Int] = List(1, 2, 3, 3, 4, 5, 5, 5)
```

```
scala> Set.empty ++ xs
```

```
res0: scala.collection.immutable.Set[Int] = Set(5, 1, 2, 3, 4)
```

# Traversable: How do I collect elements mapped by a \*partial\* function?

```
scala> val romNum = Map(
  "I" -> 1, "II" -> 2, "III" -> 3, "IV" -> 4, "V" -> 5
)
romNum: scala.collection.immutable.Map[java.lang.String,Int]
= Map(II -> 2, IV -> 4, I -> 1, V -> 5, III -> 3)

scala> romNum collect {
  case (roman, arabic) if arabic % 2 == 0 => roman
}
res2: scala.collection.immutable.Iterable[java.lang.String] =
List(II, IV)
```

# Traversable: How do you partition into two collections according to a predicate?

```
scala> romNum partition {  
  case (_, arabic) => arabic % 2 == 0  
}
```

```
res5: (scala.collection.immutable.Map[java.lang.String,Int],  
scala.collection.immutable.Map[java.lang.String,Int]) = (Map  
(II -> 2, IV -> 4),Map(I -> 1, V -> 5, III -> 3))
```

```
Or: romNum partition { _. _2 % 2 == 0 }
```

(Returns a tuple of two collections)

# Traversable: How do you group elements according to a function?

```
case class Person(first: String, last: String, age: Int)
```

```
val people = Set(  
  Person("Fred", "Jones", 33),  
  Person("Bob", "Smith", 49),  
  Person("Sally", "Ames", 33),  
  Person("Cindy", "Smith", 29),  
  Person("Jim", "Roberts", 49)  
)
```

(Returns a map of result to collection)

```
scala> people groupBy { _.age }
```

```
res8: immutable.Map[Int,immutable.Set[Person]] = Map(  
  49 -> Set(Person(Jim,Roberts,49), Person(Bob,Smith,49)),  
  29 -> Set(Person(Cindy,Smith,29)),  
  33 -> Set(Person(Fred,Jones,33), Person(Sally,Ames,33)))
```

# Iterable: grouping, sliding, zipping

xs grouped size

xs sliding size

xs zip ys

xs zipWithIndex

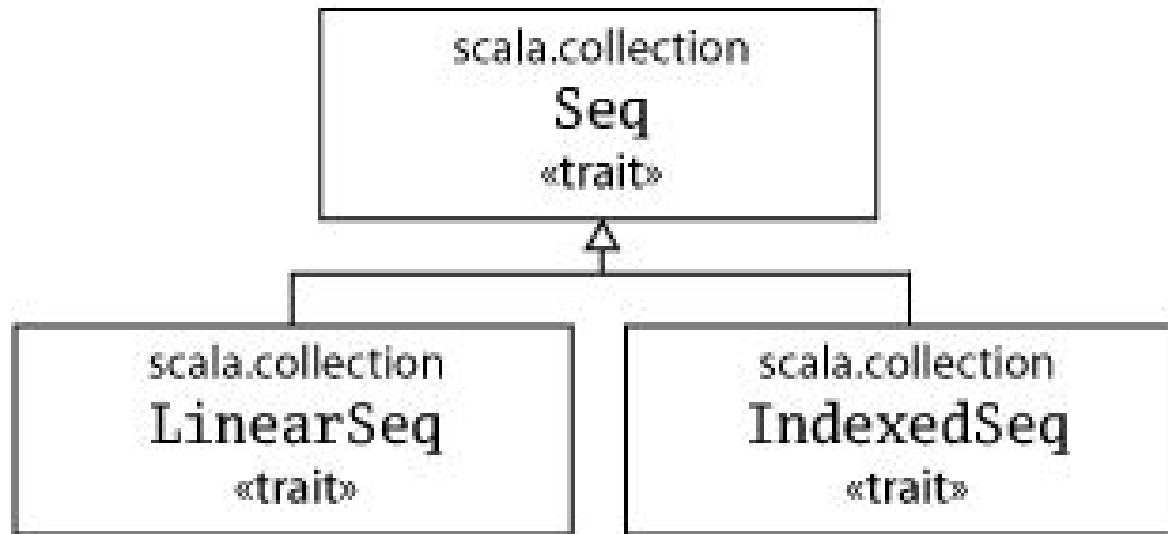
## Seq: apply and updated

`xs(i) // xs.apply(i)`

`xs updated (i, x)`

`xs(i) = x // xs.update(i, x)`

# Seq hierarchy



LinearSeq: efficient head and tail  
examples: List and Stream

IndexedSeq: efficient apply, length, and (if mutable) update  
examples: Array and ArrayBuffer (Buffers allow element insertions, removals, and efficient appending)



Buffers: updates, insertions, removals,  
appends

`buf += x`

`buf insert (i, x)`

# Sets

`xs intersect ys`

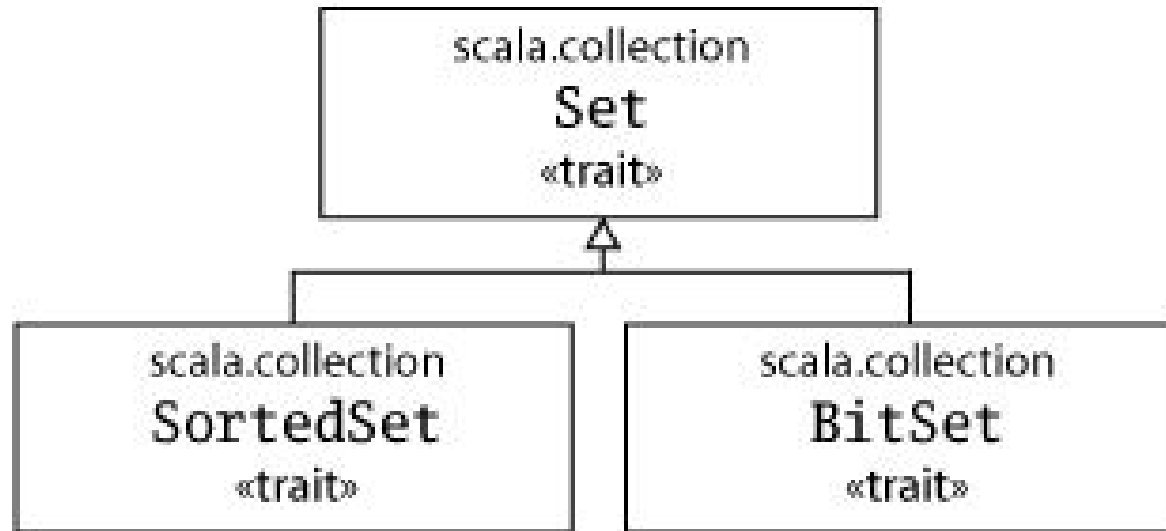
`xs union ys`

`xs diff ys`

mutable.Set

$xs(x) = b$

# Set hierarchy



SortedSet: traversed in sorted order, no matter the order of addition

BitSet: sets of non-negative integer elements represented by bits in longs

# Maps

```
ms filterKeys p  
ms mapValues f
```

# mutable.Map

ms getOrElseUpdate(k, d)  
ms transform f

# Concrete immutable collections

- List
- Stream - potentially infinite
- Vector - persistent immutable data structure with constant access time
- Stack
- Queue
- Range
- String
- Hash tries (HashSet, HashMap, Set1..4, Map1..4)
- TreeSet/TreeMap
- BitSet
- ListMap

# Concrete mutable collections

- **ArrayBuffer**
  - **ListBuffer**
  - StringBuilder
  - MutableList
  - Queue
  - ArraySeq
  - Stack
  - ArrayStack
  - Array
- 
- Hash tables (HashSet, HashMap)
  - WeakHashMap
  - BitSet



# Mutable to immutable and back

```
scala> import scala.collection.mutable  
import scala.collection.mutable
```

```
scala> treeSet  
res52: scala.collection.immutable.TreeSet[String] =  
TreeSet(blue, green, red, yellow)
```

```
scala> val mutaSet = mutable.Set.empty ++= treeSet  
mutaSet: scala.collection.mutable.Set[String] =  
Set(yellow, blue, red, green)
```

```
scala> val immutaSet = Set.empty ++ mutaSet  
immutaSet: scala.collection.immutable.Set[String] =  
Set(yellow, blue, red, green)
```

# Views

- Transformer methods (map, filter, ++ ) can be strict or non-strict (lazy)
- All concrete collection implementations except Stream are strict

```
scala> val v = (1 to 10).toVector
v: scala.collection.immutable.Vector[Int] =
Vector(1, 2, 3, 4, 5, 6, 7, 8, 9, 10)
```

```
scala> v map (_ + 1) map (_ * 2)
res5: scala.collection.immutable.Vector[Int] =
Vector(4, 6, 8, 10, 12, 14, 16, 18, 20, 22)
```

# Views

- Can get a lazy collection with `.view`
- Can get back a strict collection with `.force`

```
scala> val vv = v.view
```

```
vv: scala.collection.SeqView[Int,Vector[Int]] =  
SeqView(1, 2, 3, 4, 5, 6, 7, 8, 9, 10)
```

```
scala> vv map (_ + 1)
```

```
res13: scala.collection.SeqView[Int,Seq[_]] = SeqViewM(...)
```

```
scala> res13 map (_ * 2)
```

```
res14: scala.collection.SeqView[Int,Seq[_]] = SeqViewMM(...)
```

```
scala> res14.force
```

```
res15: Seq[Int] = Vector(4, 6, 8, 10, 12, 14, 16, 18, 20, 22)
```

it.next()  
it.hasNext

## Iterators

Iterators behave like collections *if you never access an iterator again after invoking a method on it:*

```
scala> val it = List(1, 2, 3).iterator  
it: Iterator[Int] = non-empty iterator
```

```
scala> it.mkString  
res12: String = 123
```

```
scala> it.mkString  
res13: String =
```

```
scala>
```

# Seq Performance Characteristics

	head	tail	apply	update	prepend	append	insert
<b>immutable</b>							
List	C	C	L	L	C	L	-
Stream	C	C	L	L	C	L	-
Vector	eC	eC	eC	eC	eC	eC	-
Stack	C	C	L	L	C	L	-
Queue	aC	aC	L	L	L	C	-
Range	C	C	C	-	-	-	-
String	C	L	C	L	L	L	-
<b>mutable</b>							
ArrayBuffer	C	L	C	C	L	aC	L
ListBuffer	C	L	L	L	C	C	L
StringBuilder	C	L	C	C	L	aC	L
MutableList	C	L	L	L	C	C	L
Queue	C	L	L	L	C	C	L
ArraySeq	C	L	C	C	-	-	-
Stack	C	L	L	L	C	L	L
ArrayStack	C	L	C	C	aC	L	L
Array	C	L	C	C	-	-	-

# Set/Map Performance Characteristics

	lookup	add	remove	min
<b>immutable</b>				
HashSet/HashMap	eC	eC	eC	L
TreeSet/TreeMap	Log	Log	Log	Log
BitSet	C	L	L	eC <sup>a</sup>
ListMap	L	L	L	L
<b>mutable</b>				
HashSet/HashMap	eC	eC	eC	L
WeakHashMap	eC	eC	eC	L
BitSet	C	aC	C	eC <sup>a</sup>

# Java and Scala collections

Iterator	<=>	java.util.Iterator
Iterator	<=>	java.util.Enumeration
Iterable	<=>	java.lang.Iterable
Iterable	<=>	java.util.Collection
mutable.Buffer	<=>	java.util.List
mutable.Set	<=>	java.util.Set
mutable.Map	<=>	java.util.Map

- Wrapping, no elements copied. Can "round trip."

# Java and Scala collections

```
scala> import collection.JavaConverters._
import collection.JavaConverters._
```

```
scala> import collection.mutable._
import collection.mutable._
```

```
scala> val jul: java.util.List[Int] = ArrayBuffer(1, 2, 3).asJava
jul: java.util.List[Int] = [1, 2, 3]
```

```
scala> val buf: Seq[Int] = jul.asScala
buf: scala.collection.mutable.Seq[Int] = ArrayBuffer(1, 2, 3)
```

```
scala> val m: java.util.Map[String, Int] = HashMap("abc" -> 1,
"hello" -> 2).asJava
m: java.util.Map[String,Int] = {hello=2, abc=1}
```



# Scala-to-Java only conversions

Seq	=>	java.util.List
mutable.Seq	=>	java.util.List
Set	=>	java.util.Set
Map	=>	java.util.Map

# Exercises for Flight 15