CSE 5306 – Distributed Systems

LAB #3

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Steps to execute the application:

- 1. I have written this lab using Java in Eclipse IDE Neon 3 version 4.6.3. Please download this IDE to run this code.
- 2. Create a folder in D drive named "5306". This folder contains all the shared directories. Each shared directory contains a test.txt file.
- 3. Open the IDE, Create a new Java Project and in the default package import the Server.java and Client.java file which is provided in the submission file.
- 4. Once imported, run the Server.java first. A GUI window titled Server will open. Press Start server button to start the server.
- 5. Then run the Client.java thrice to have three client GUI window. In each window give the name and click connect to start the client-server connection.
- 6. In Server GUI Click on Display Clients button to display all the clients connected at that point of time.
- 7. In Client GUI click on Display Files button to print the names of all files in their directory.
- 8. You can disconnect the client and stop the server with respective buttons in the GUI windows.
- 9. When the test.txt file inside the client directories is deleted the server is notified by the client about the deletion.
- 10. Server sends election message to the other clients for deletion operation and timer for the response from the client starts in the server. The timer is set for 3 seconds.
- 11. If other two clients voted yes within 3 seconds, server sends notification to the clients for delete operation. The test.txt file is deleted from all the client repositories.
- 12. If at least one client did not reply (implicit denial), the operation is aborted and the deleted file is restored in the client repository.
- 13. Voting process is made random process based on generation of odd or even numbers from 1 to 10.

Note: The test.txt file from the server is not deleted for the restoration purpose. Please copy the file from server to the shared directories to continue running the application.

References:

- https://www.geeksforgeeks.org/introducing-threads-socket-programming-java/
- https://www.geeksforgeeks.org/multi-threaded-chat-application-set-1/
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