

DWA_03.5 Knowledge Check_DWA3.2

1. User story(ies) in Gherkin syntax for the "+" button.

#Feature: Tally Count App

Counting Functionality

- Scenario: Increment count with the "+" button
 - Given the count is 5
 - When I tap the "+" button
 - Then the count should increase by 1
 - Scenario: Immediate count update after tapping the buttons
 - Given the count is 10
 - When I tap the "+" button
 - Then the count should immediately update to 11
 - Scenario: Intuitive and distinguishable buttons
 - Given the app is open
 - Then I should see a "+" button and a "-" button
 - And the buttons should be easily accessible and visually distinct
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2. User story(ies) in Gherkin syntax for the "-" button.

- Scenario: Decrement count with the "-" button
 - Given the count is 5
 - When I tap the "-" button
 - Then the count should decrease by 1
 - Scenario: Count should not go below zero
 - Given the count is 0
 - When I tap the "-" button
 - Then the count should remain at 0
 - Scenario: Intuitive and distinguishable buttons
 - Given the app is open
 - Then I should see a "+" button and a "-" button
 - And the buttons should be easily accessible and visually distinct
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