# Vendors

## Model Building Fall 1996

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#### **Brief**

Identify two local vendors for each of the items or categories listed below. Produce a list of the vendors you have found.

#### Goals

Although designers are seen by the public as formgivers, the unglamourous truth about the profession is that much of our time is actually spent locating materials. Occasionally it will be raw materials or custom parts but more often it will be standard materials or pre-manufactured sub-assemblies. In either case access to reliable, knowledgeable and well-stocked vendors is an invaluable part of the design process.

The goals of this project are that you find vendors for materials you may need in this course and that you become comfortable with the process of locating these vendors. The information will serve you this semester; the experience will be useful throughout your career.

#### Format

Your list must be printed neatly. It must have some organizational structure such as alphabetical, by material type, or whatever you feel is most useful. Include the name, address, and phone number and type of product sold for each vendor. I suggest you include a comments section for each vendor where you can note their specialities, minimum orders, or other individually relevant information.

For those of you that have access to some kind of database software, it would be an excellent idea to create your list using this software. I will still require that you hand in a hardcopy of your list, so be sure to create a layout suitable for printing.

#### Materials

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In no order: hard and soft woods	wire cloth	lacquer paint, custom colors
scientific equipment such as beakers, stopcocks, etc.	fabric, fabric fasteners, but- tons, and sewing supplies	art supplies
various plastics in sheets, rods and tubes	mechanical fasteners	tools, including endmills, reamers, and lathe tools
	art paper	adhesives and solvents
ferrous and non-ferrous metals	molding resins	
mechanical junk and surplus, gears, pulleys, motors, etc.	hobby materials, scale parts for architectural models, etc. ceramic supplies	
electronic components, new and surplus	plating and anodizing	

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