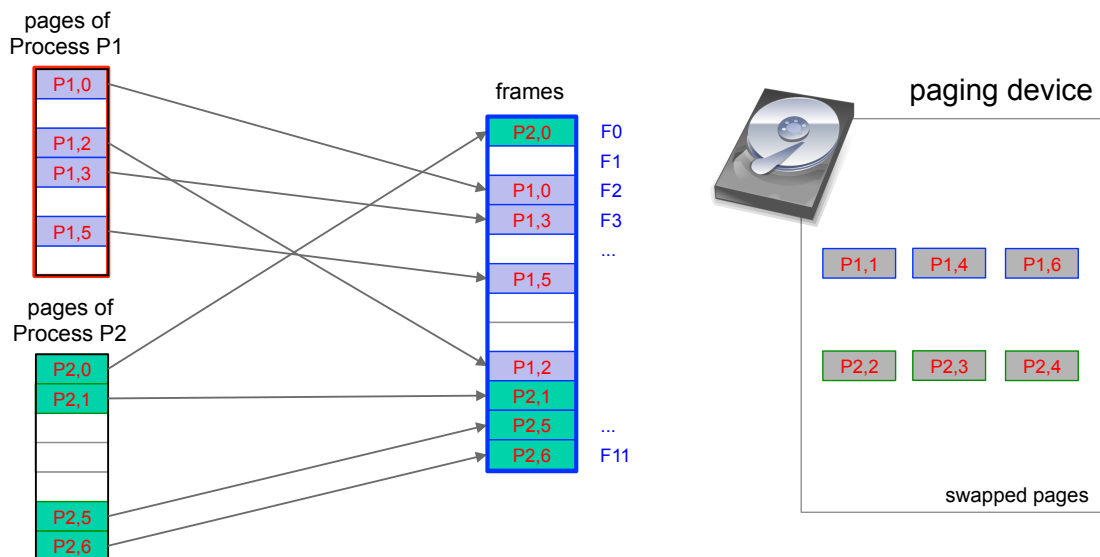


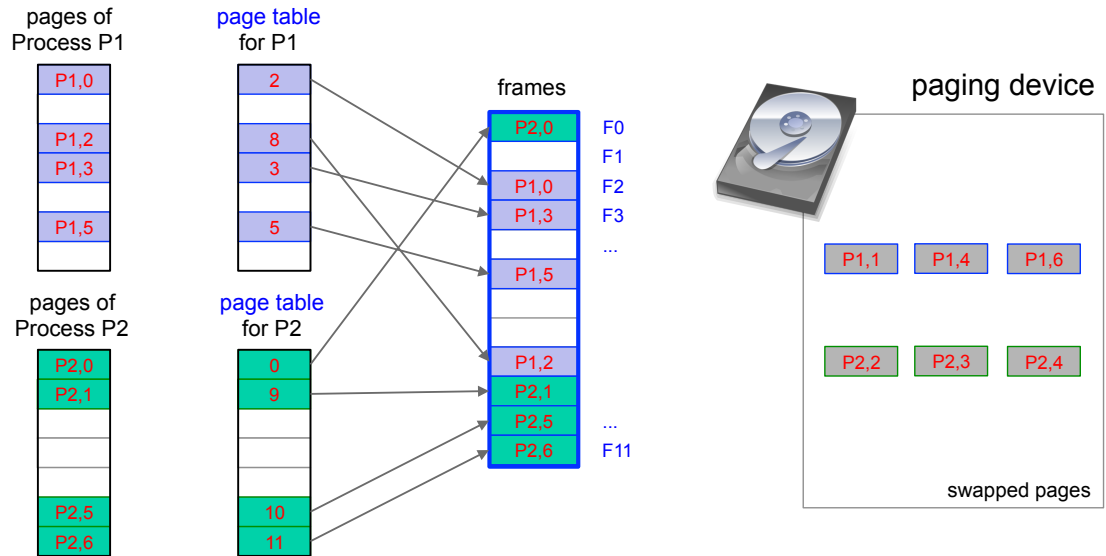
Virtual Memory: Mechanics of Page Faults

- Recap: Page-level on-demand Swapping – “Paging”
- Role of Page Table
- Page Faults **Step-by-Step**: the “**valid**” Bit in Page Table
- **Page Replacement**
- The “**dirty**” Bit to minimize I/O write operations
- The “**use**” Bit to identify recently-used pages

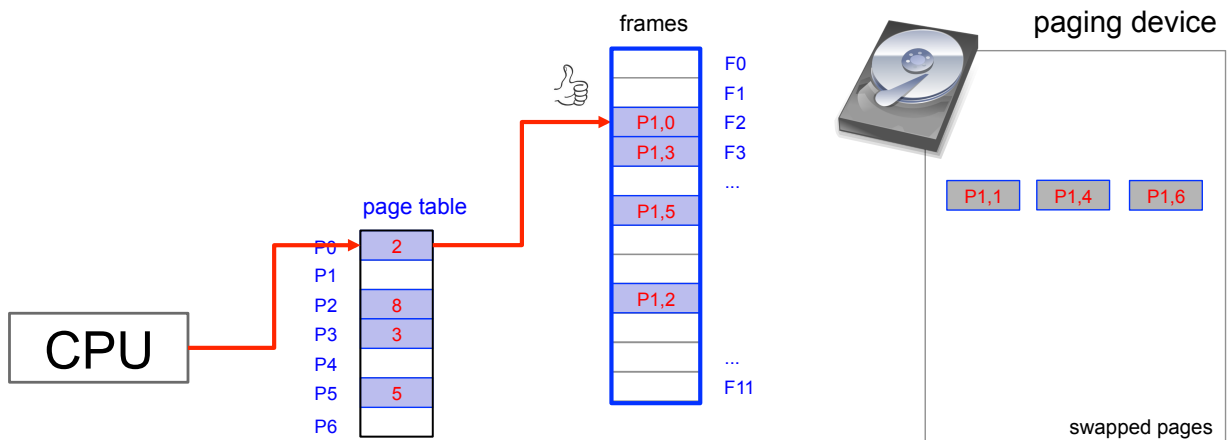
Recap: Page-Level on-Demand Swapping



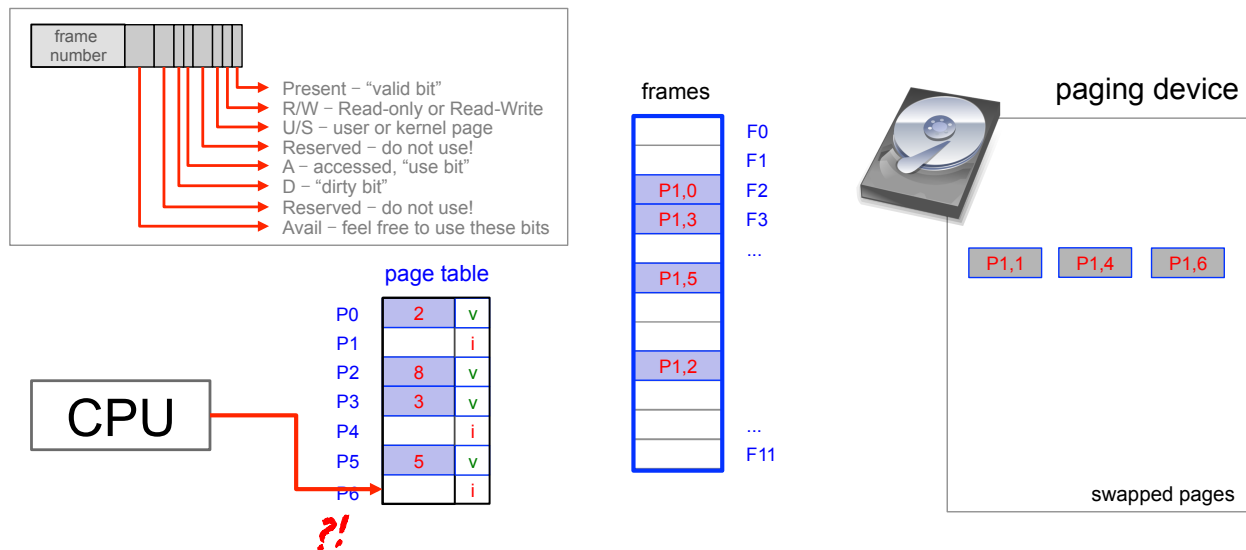
Page Tables



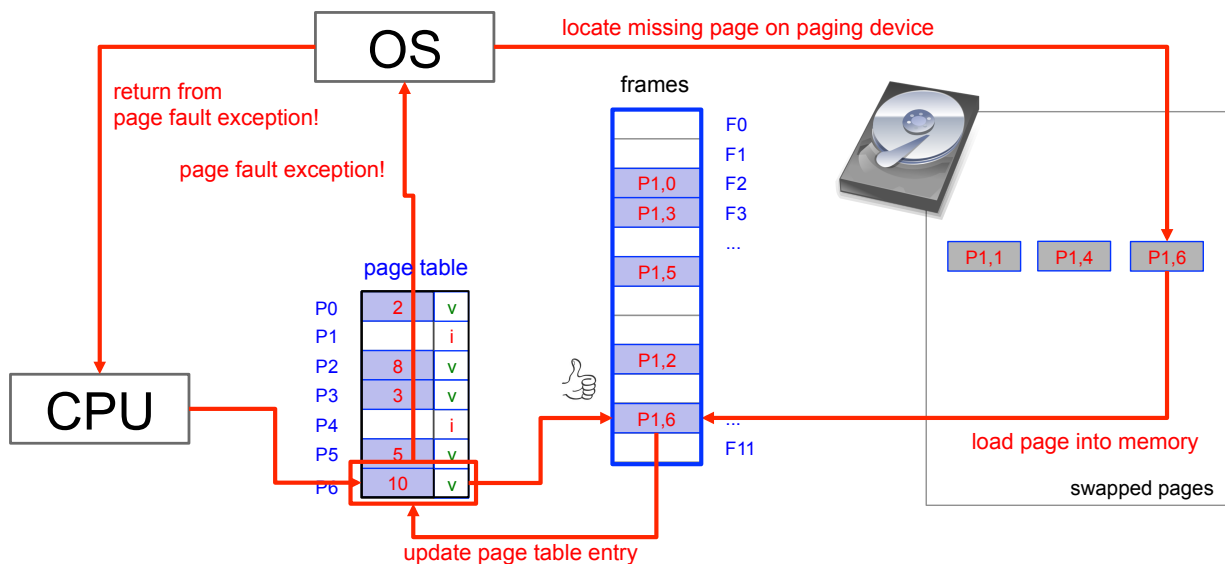
Memory Access without Page Fault



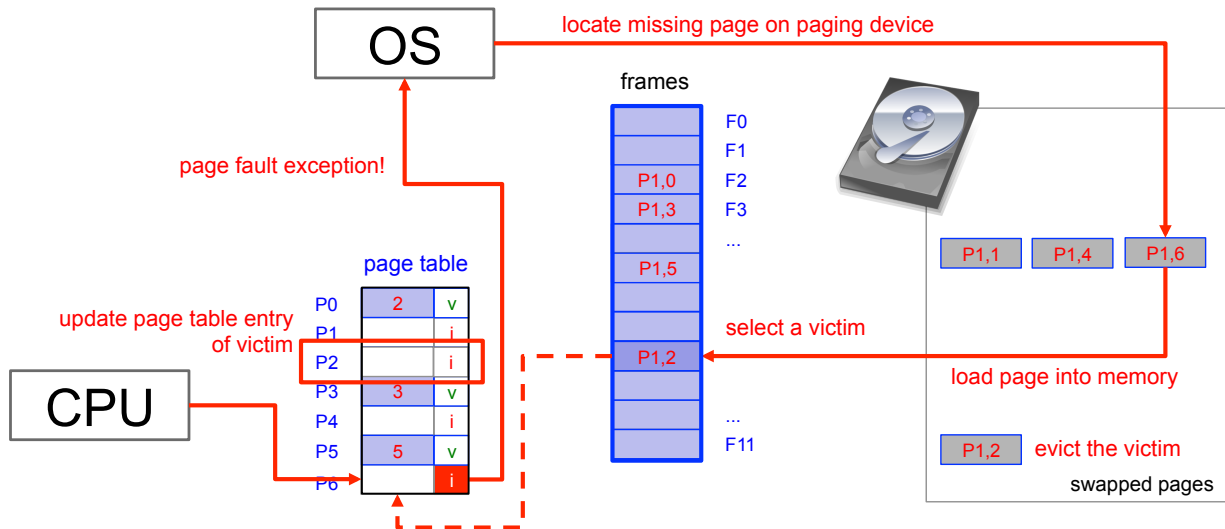
Page Fault Step-by-Step: "valid" Bit



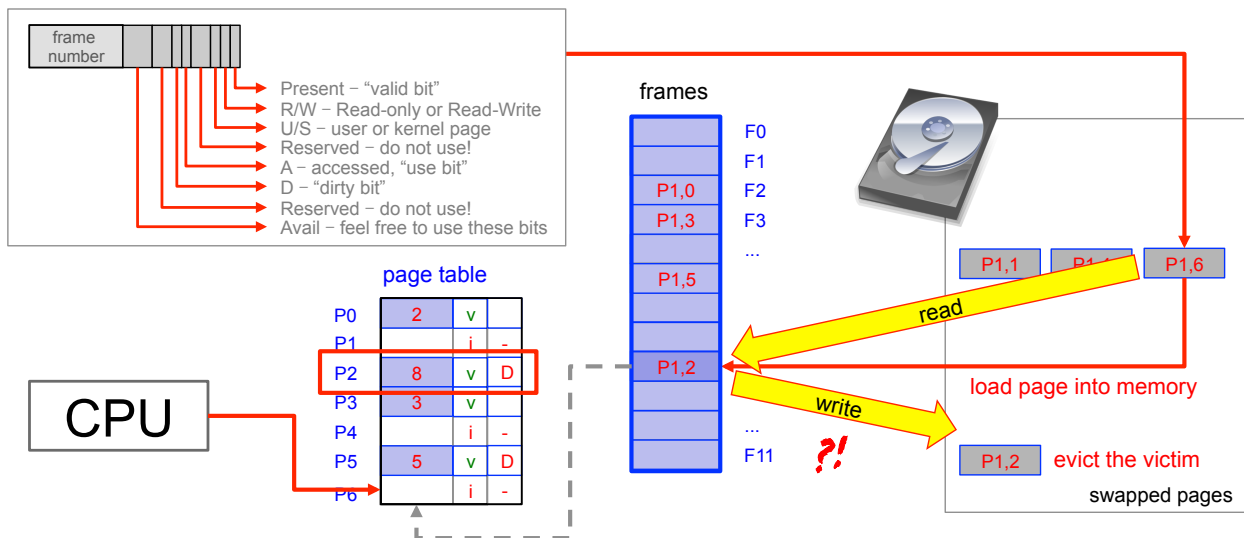
Step-by-Step Page Fault: Page Fault Exception



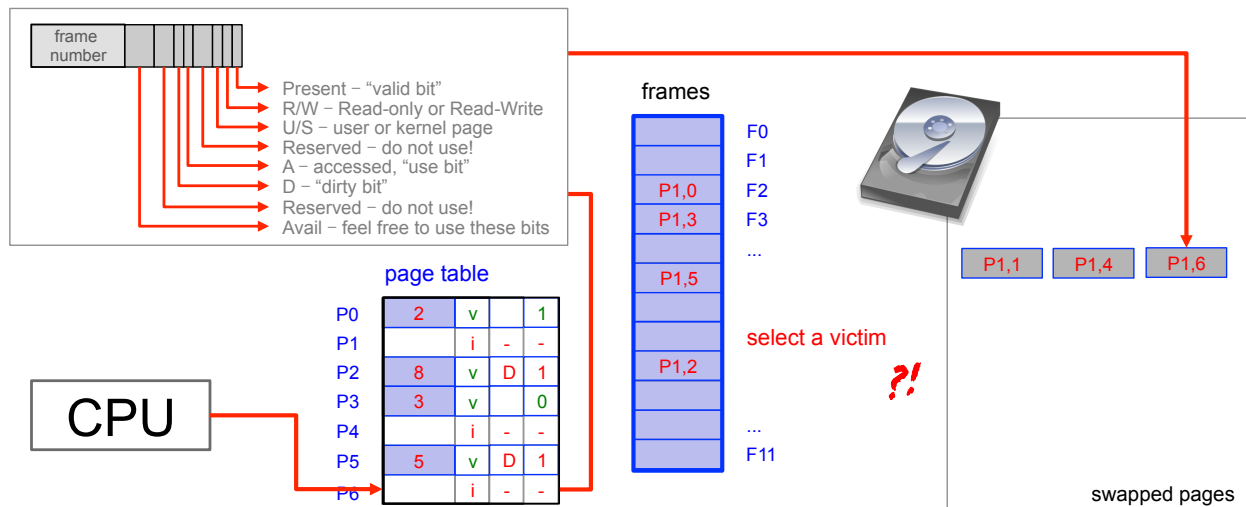
What if all Frames are Used? (Frame/Victim Selection)



Minimizing I/O Writes with "Dirty" Bit



Victim Selection with the “Use” Bit



Virtual Memory: Mechanics of Page Faults

- Recap: Page-level on-demand Swapping
- Role of Page Table
- Page Faults **Step-by-Step**
- “**valid**” Bit in Page Table
- **Page Replacement**
- “**dirty**” Bit to minimize I/O write operations
- “**use**” Bit to identify recently-used pages