

Tecnologie del Linguaggio Naturale

Parte Prima

Lezione n. 04-1

Sintassi: la competence

15-03-2021
relat. tra le varie parole
└ di gruppo ← e costituenti
└ puntuali ← e dipendente

Prologo

This is the cat that caught the rat that stole the cheese. *↑*

The man who wrote the book that you told me about

Aspects of the theory of syntax (1957)

N. Chomsky



Prologo

- English Center-Embedding

↑
versione "centrale"



A man that a woman loves

A man that a woman that a child knows loves

A man that a woman that a child that a bird saw knows loves

A man that a woman that a child that a bird that I heard saw knows loves

Prologo

E venne il macellaio,
che uccise il toro,
che bevve l'acqua,
che spense il fuoco,
che bruciò il bastone,
che picchiò il cane,
che morse il gatto,
che si mangiò il topo
che al mercato mio padre comprò.



Alla fiera dell'est (1976)

A. Branduardi

Prologo

Elena e Maria odiano il latte e il caffè

rispettivamente

importante

Outline

- 1 ○ Sintassi e grammatiche generative ↗ cfp LFT
- 2 ○ La gerarchia di Chomsky e il linguaggio naturale
classe di linguaggi che contiene le lingue naturali
- 3 ○ Mildly-Context Sensitive Languages, Tree Adjoining Grammars, Combinatory Categorial Grammars

Outline

- Sintassi e grammatiche generative
- La gerarchia di Chomsky e il linguaggio naturale
- Mildly-Context Sensitive Languages, Tree Adjoining Grammars, Combinatory Categorial Grammars

NLP pipeline

Phonetics acoustic and perceptual elements

Phonology inventory of basic sounds (phonemes) and basic rules for combination, e.g. vowel harmony

Morphology how morphemes combine to form words, relationship of phonemes to meaning

Syntax sentence formation, word order and the formation of constituents from word groupings

Semantics how do word meanings recursively compose to form sentence meanings (from syntax to logical formulas)

Pragmatics meaning that is not part of compositional meaning

Syntax and Semantics

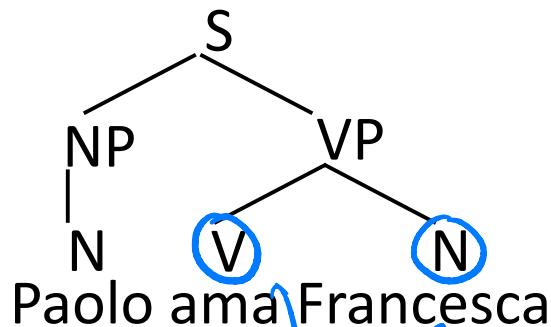
(Paolo (ama Francesca))

VS
← la sintassi è importante!

Francesca ama Paolo

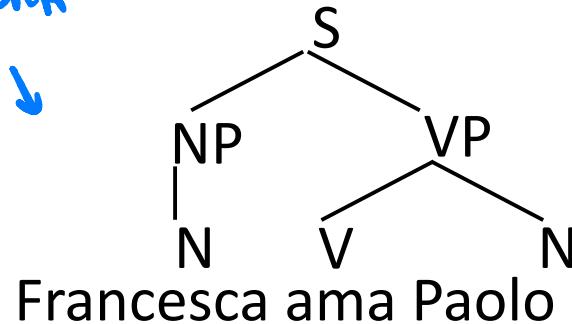
Syntactic Parsing

Syntactic Parsing



First of Species: provengono
da

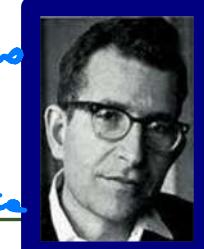
albero e
coaffuenti



dal livello morfologico oppure
dal livello sintattico stesso

"la conoscenza statica che abbiamo nel cervello che riguarda la sintassi" → quella conoscenza linguistica che i nativi hanno

Competence/Performance



→ "la diff. tra avere una grammatica e usarla"

"Linguistic theory is concerned primarily with an ideal speaker-listener, in a completely homogeneous speech-communication, who know its (the speech community's) language perfectly and that it is unaffected by such **grammatically irrelevant conditions** as memory limitations, distractions, shifts of attention and interest, and errors (random or characteristic) in applying his knowledge of this language in actual performance."

R

competence vs performance
"conoscenza" "algoritmo"

la diff. tra teoria + pratica

Competence/Performance in CL

- Competence = Grammatica Formale
- Performance = Algoritmo di Parsing

Competence/Performance in CL

- Competence = Grammatica Formale
 - Performance = Algoritmo di Parsing
- > Prox. lezione: “Anatomia di un parser”

vegniamo una rapp. della
convenzione FORNITE
+
+ che fanno
+ regole

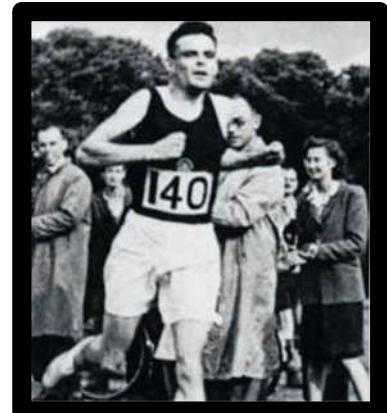
Rewriting Systems

Emil Post , Alan Turing



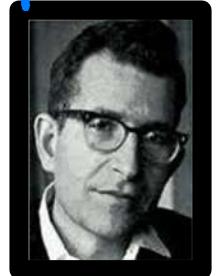
Rewriting rule

$$\Psi \rightarrow \Theta$$



Generative grammar

↳ è una grammatica formale: si basa sulle forme degli agg. che le compongono



$$G = (\Sigma, V, S, P)$$

Σ = alphabet dizionario

simboli non terminali della grammatica

$$V = \{A, B, \dots\}$$

simbolo di start

$$S \in V$$

insieme di regole di sostituzione/padroni

insieme delle produzioni

$$P = \{\Psi \rightarrow \theta, \dots\}$$

Generative Grammars and Natural Languages

- ! • Generative Grammars models the natural languages as a formal languages
- The derivation tree can model the syntactic structure of the sentence

Context-Free Grammars

$$G = (\Sigma, V, S, P)$$

- Constituency
- Grammatical relations
- Subcategorization

↑
chomsky

$$A \rightarrow \beta$$

lo simbolo non terminale

lo posso usare per associare
i nodi ai vari contenuti

x dare i tipi o
alle parentesi

Constituency



Context-Free Grammars Constituency

Hypothesis:

Constituent $\stackrel{\text{ASSOCIATION}}{<= >}$ non terminal symbols V

Toy Grammar

$$G_4 = (\Sigma_4, \{S, NP, VP, V_1, V_2\}, S, P_4)$$

$$\Sigma_4 = \{I, Anna, John, Harry, saw, see, swimming\}$$

$$P_4 = \{S \rightarrow NP\ VP, VP \rightarrow V_1\ S, VP \rightarrow V_2,$$

$$NP \rightarrow I \mid John \mid Harry \mid Anna,$$

$$V_1 \rightarrow saw \mid see, V_2 \rightarrow swimming\}$$

... sono prime (non c'è ancora stato
legato un significato)

Toy Grammar

$S \rightarrow NP\ VP$

S

$VP \rightarrow V_1\ S$

$VP \rightarrow V_2$

$NP \rightarrow I | John | Harry | Anna$

$V_1 \rightarrow saw | see$

$V_2 \rightarrow swimming$

S

Toy Grammar

→ $S \rightarrow NP\ VP$

$S \Rightarrow NP\ VP$

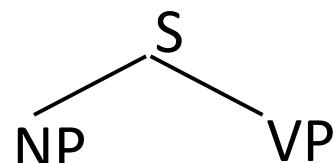
$VP \rightarrow V_1\ S$

$VP \rightarrow V_2$

$NP \rightarrow I | John | Harry | Anna$

$V_1 \rightarrow saw | see$

$V_2 \rightarrow swimming$



Toy Grammar

$S \rightarrow NP\ VP$

$VP \rightarrow V_1\ S$

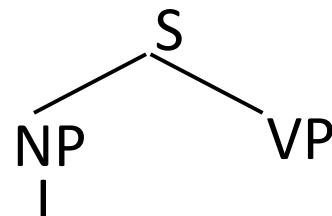
$VP \rightarrow V_2$

→ $NP \rightarrow I | John | Harry | Anna$

$V_1 \rightarrow saw | see$

$V_2 \rightarrow swimming$

$S \Rightarrow NP\ VP \Rightarrow I\ VP$



Toy Grammar

$S \rightarrow NP\ VP$

$VP \rightarrow V_1\ S$

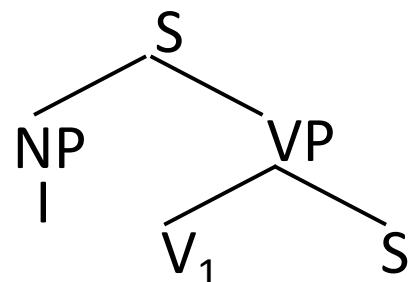
$VP \rightarrow V_2$

$NP \rightarrow I \mid John \mid Harry \mid Anna$

$V_1 \rightarrow saw \mid see$

$V_2 \rightarrow swimming$

$S \Rightarrow NP\ VP \Rightarrow I\ VP \Rightarrow I\ V_1\ S$



Toy Grammar

$S \rightarrow NP\ VP$

$VP \rightarrow V_1\ S$

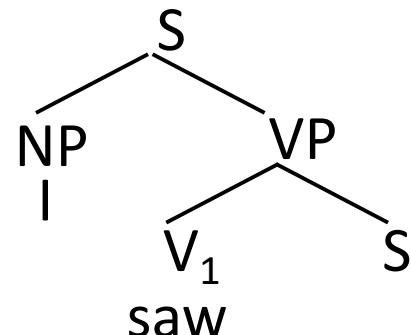
$VP \rightarrow V_2$

$NP \rightarrow I | John | Harry | Anna$

$V_1 \rightarrow saw | see$

$V_2 \rightarrow swimming$

$S \Rightarrow NP\ VP \Rightarrow I\ VP \Rightarrow I\ V_1\ S \Rightarrow I\ saw\ S$



Toy Grammar

$S \rightarrow NP\ VP$

$VP \rightarrow V_1\ S$

$VP \rightarrow V_2$

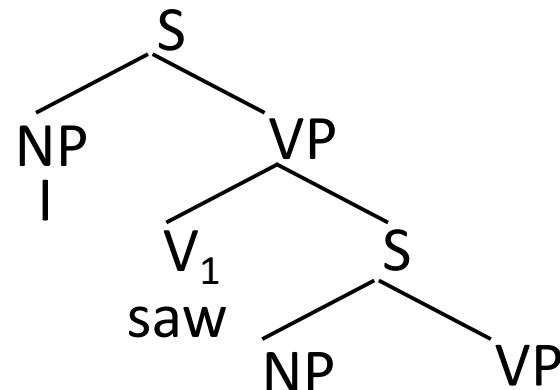
$NP \rightarrow I \mid John \mid Harry \mid Anna$

$V_1 \rightarrow saw \mid see$

$V_2 \rightarrow swimming$

$S \Rightarrow NP\ VP \Rightarrow I\ VP \Rightarrow I\ V_1\ S \Rightarrow$

$I\ saw\ S \Rightarrow I\ saw\ NP\ VP$



Toy Grammar

$S \rightarrow NP\ VP$

$VP \rightarrow V_1\ S$

$VP \rightarrow V_2$

$NP \rightarrow I | John | Harry | Anna$

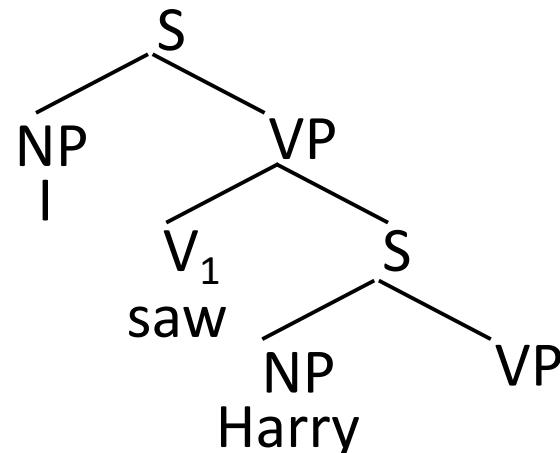
$V_1 \rightarrow saw | see$

$V_2 \rightarrow swimming$

$S \Rightarrow NP\ VP \Rightarrow I\ VP \Rightarrow I\ V_1\ S \Rightarrow$

$I\ saw\ S \Rightarrow I\ saw\ NP\ VP \Rightarrow$

I saw Harry VP



Toy Grammar

$S \rightarrow NP\ VP$

$VP \rightarrow V_1\ S$

$VP \rightarrow V_2$

$NP \rightarrow I \mid John \mid Harry \mid Anna$

$V_1 \rightarrow saw \mid see$

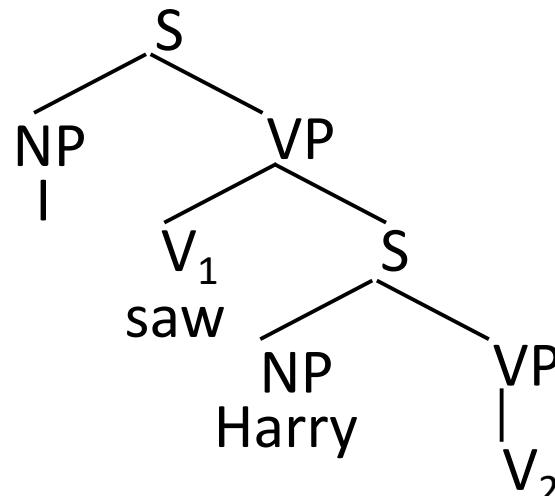
$V_2 \rightarrow swimming$

$S \Rightarrow NP\ VP \Rightarrow I\ VP \Rightarrow I\ V_1\ S \Rightarrow$

$I\ saw\ S \Rightarrow I\ saw\ NP\ VP \Rightarrow$

$I\ saw\ Harry\ VP \Rightarrow$

I saw Harry V₂



una grammatica vera è nell'ordine delle 20/30 mila regole

Toy Grammar

$$S \rightarrow NP\ VP$$

$$VP \rightarrow V_1\ S$$

$$VP \rightarrow V_2$$

$$NP \rightarrow I \mid John \mid Harry \mid Anna$$

$$V_1 \rightarrow saw \mid see$$

$$V_2 \rightarrow swimming$$

poi non posso andare
più avanti, perché

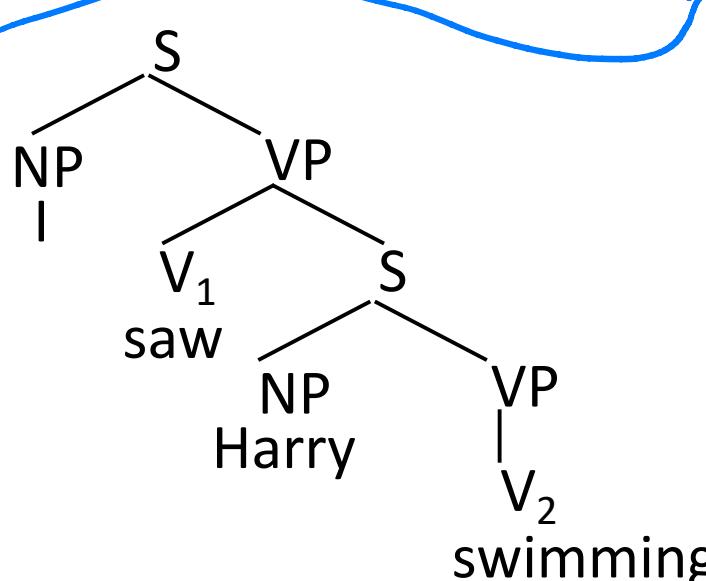
$$S \Rightarrow NP\ VP \Rightarrow I\ VP \Rightarrow I\ V_1 S \Rightarrow$$

$$I\ saw\ S \Rightarrow I\ saw\ NP\ VP \Rightarrow$$

$$I\ saw\ Harry\ VP \Rightarrow$$

$$I\ saw\ Harry\ V_2 \Rightarrow$$

I saw Harry swimming

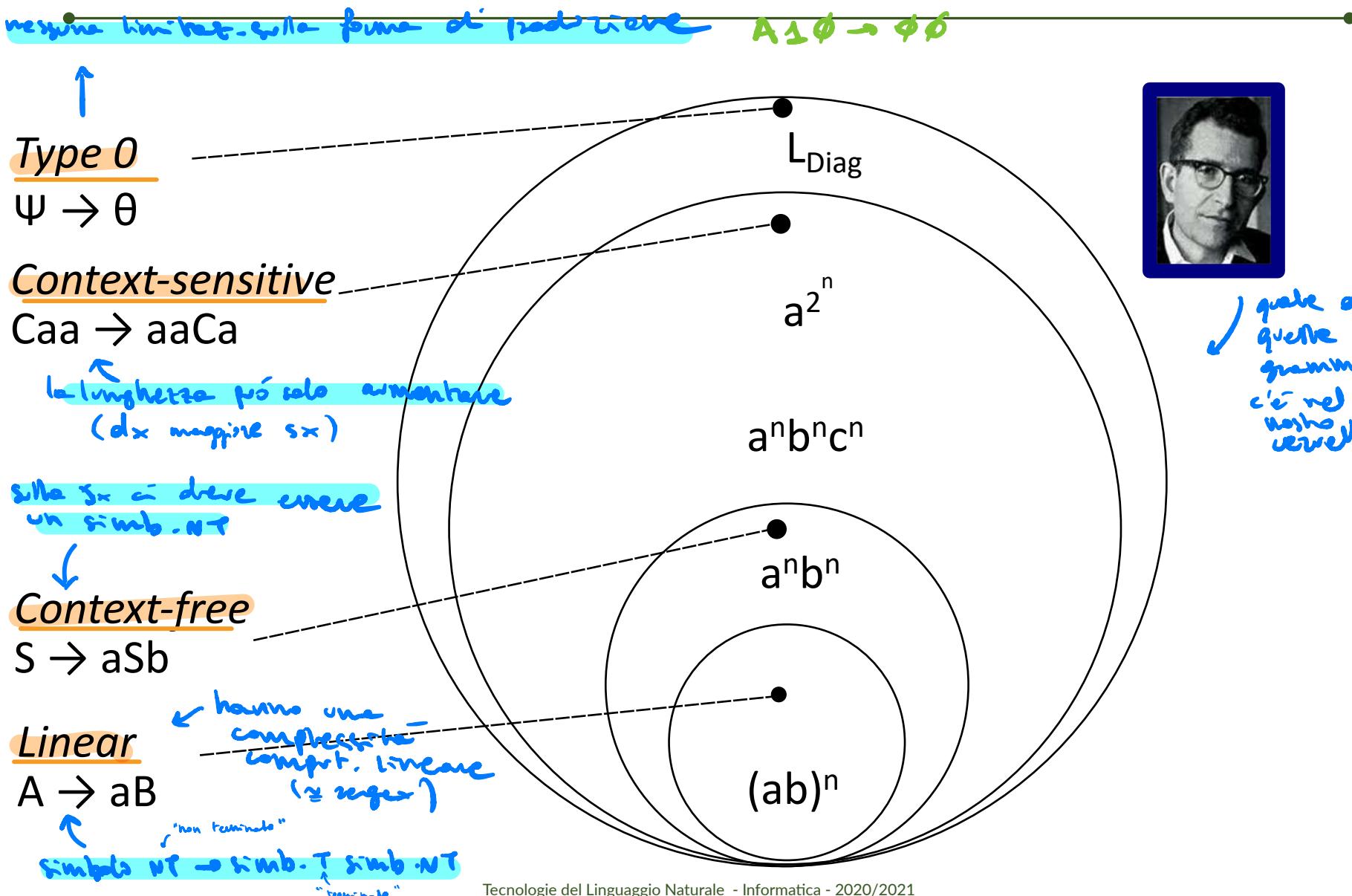


sono tutti simboli terminali

Outline

- Sintassi e grammatiche generative
 - "La nostra idea è di applicare una grammatica generativa > formulare che alcune frasi nel nostro cervello sono grammaticali e altre no"
- La gerarchia di Chomsky e il linguaggio naturale
- Mildly-Context Sensitive Languages, Tree Adjoining Grammars, Combinatory Categorial Grammars

Languages Chomsky hierarchy



Swiss-German is NOT CF

(Shieber, 1985)

potenzialm. tutte le lingue NON sono CF



... das mer **em Hans es huus h'alfed**
aastriiche

(ma x poco, facile
spesso lo sono)

... that we Hans-Dat house-Acc helped paint

'... that we helped Hans paint the house'

licenziate di livello 3

... das mer **d'chind em Hans es huus l'onc**
h'alfe aastriiche

... that we the childrenAcc HansDat
houseAcc let help paint

rebat.
inconciate
che non
posson essere
generate
da una CF

'... that we let the children help Hans paint
the house'

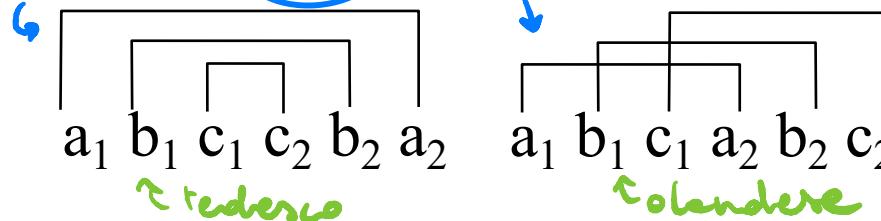
Outline

- Sintassi e grammatiche generative
- La gerarchia di Chomsky e il linguaggio naturale
- **Mildly-Context Sensitive Languages, Tree Adjoining Grammars, Combinatory Categorial Grammars**
~ "leggermente"

Mildly context sensitive languages

[Joshi'85]

- Include CFG languages
- Nested and cross-serial dependencies
☞ le grammatiche delle ling. naturali sono o nested o cross-serial



- Polynomially parsable
- Constant growth property, lineare

i ling. naturali possono essere definiti da 4 proprietà

Constant growth property

- **Definition** A language L is constant growth if there is a constants c_0 and a finite set of constant C such that for all $w \in L$ where $|w| > c_0$ there is a $w' \in L$ such that $|w| = |w'| + c$ for some $c \in C$.
- This property is the formal version of the linguistic intuition that the sentence belonging to a natural language can be built from a finite set of bounded structures using the same linear operations [Wei88].

Languages Chomsky hierarchy

Type 0

$\Psi \rightarrow \theta$

Context-sensitive

$Caa \rightarrow aaCa$

Context-free

$S \rightarrow aSb$

Linear

$A \rightarrow aB$

L_{Diag}

a^{2^n}

$a^n b^n c^n$

$a^n b^n$

$(ab)^n$

Languages Chomsky hierarchy

Type 0

$$\Psi \rightarrow \theta$$

Context-sensitive

$$Caa \rightarrow aaCa$$

Mildly

Context-sensitive

$$CB \rightarrow f(C,B)$$

Context-free

$$S \rightarrow aSb$$

Linear

$$A \rightarrow aB$$

$$L_{\text{Diag}}$$

$$a^{2^n}$$

$$a^n b^n c^n$$

$$a^n b^n$$

$$(ab)^n$$

in realtà è molto + vicine alle CF

↓
posso usare gli stessi algoritmi dei lingu. di prog

MCL \Leftrightarrow TAG, HG, LIG, CCG

le mldly context-sensitve, possono essere
scritte attraverso grammatiche +
semplici
diveze proposte

- Tree Adjoining Grammars (Joshi et al. 1975)



- Head Grammars (Pollard 1984)

- Linear Indexed Grammars (Gazdar 1985)

- Combinatory Categorial Grammars (Steedman 1985, Satta 2010)



! idea: ho sempre una grammatica generativa, ma invece che usare sfinghe, uso strutture + complete e regole di scrittura + complete

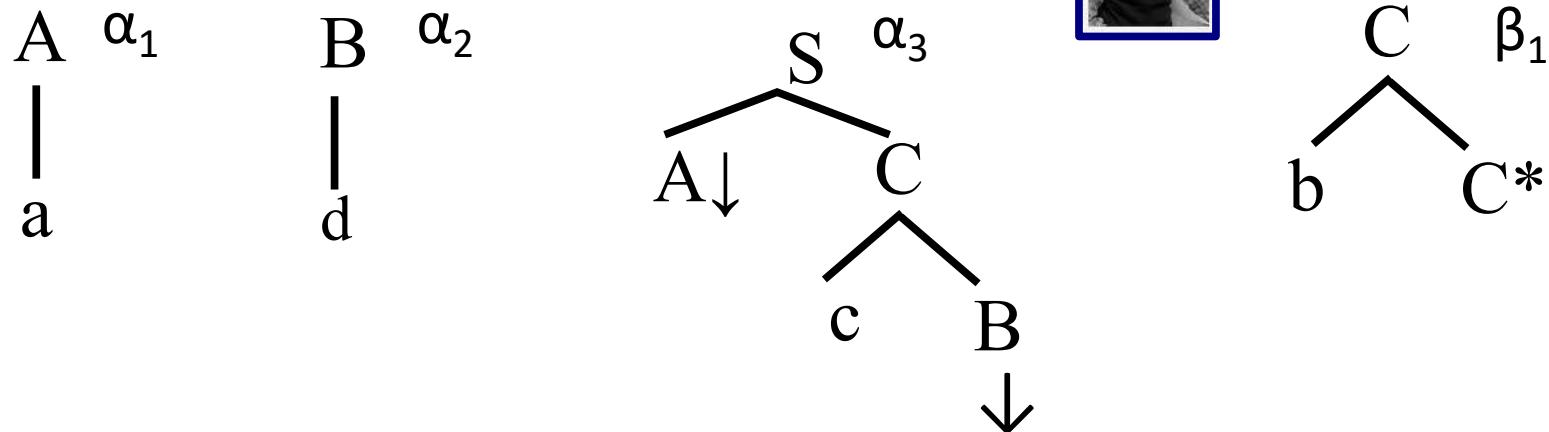
-> elementary structures



-> combination rules

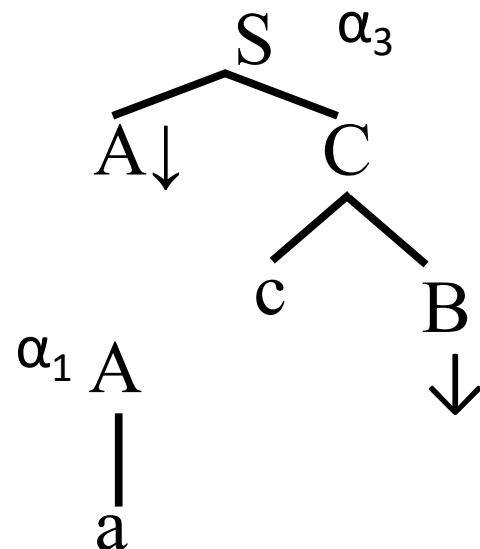
Tree Adjoining Grammars

Q
idea: invece di
vere stringhe,
uso alberi



Elementary structures = multilevel trees

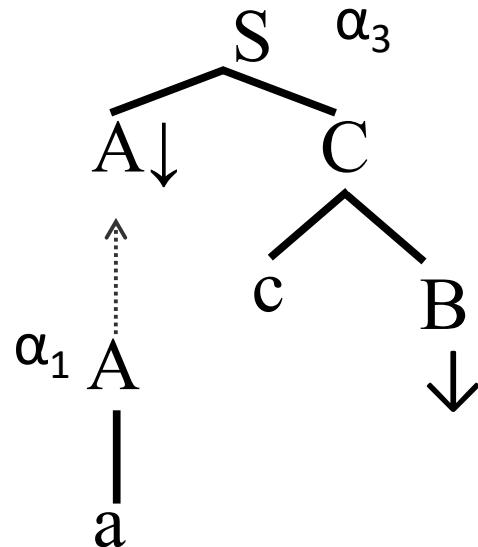
Tree Adjoining Grammars



idea: invece che 1 singola generativa, 10 regole + complete

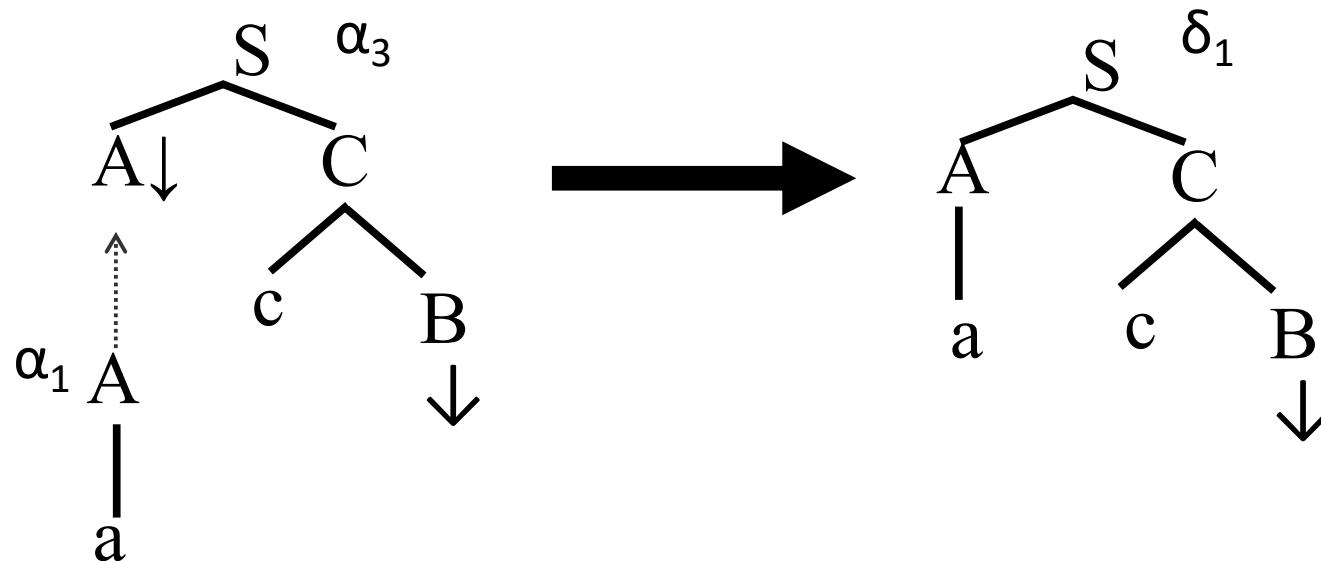
TAG operations: 1) substitution

Tree Adjoining Grammars



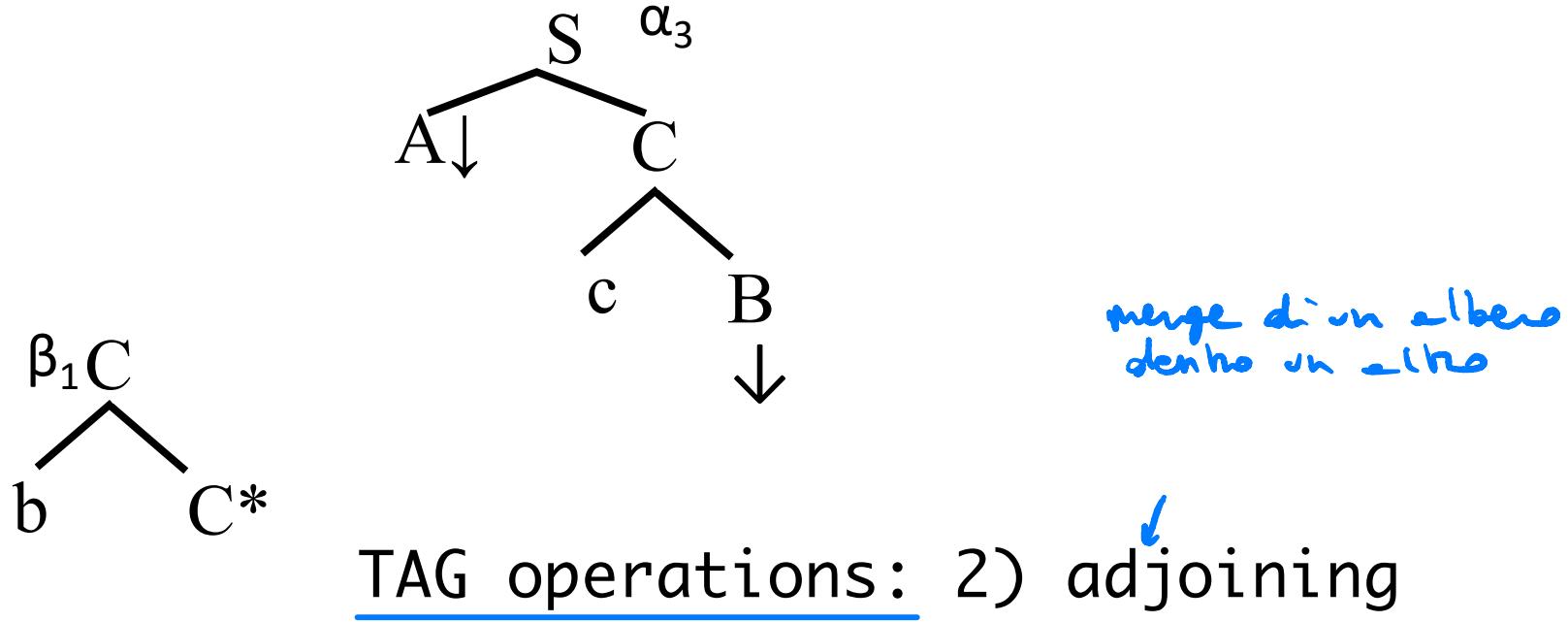
TAG operations: 1) substitution

Tree Adjoining Grammars

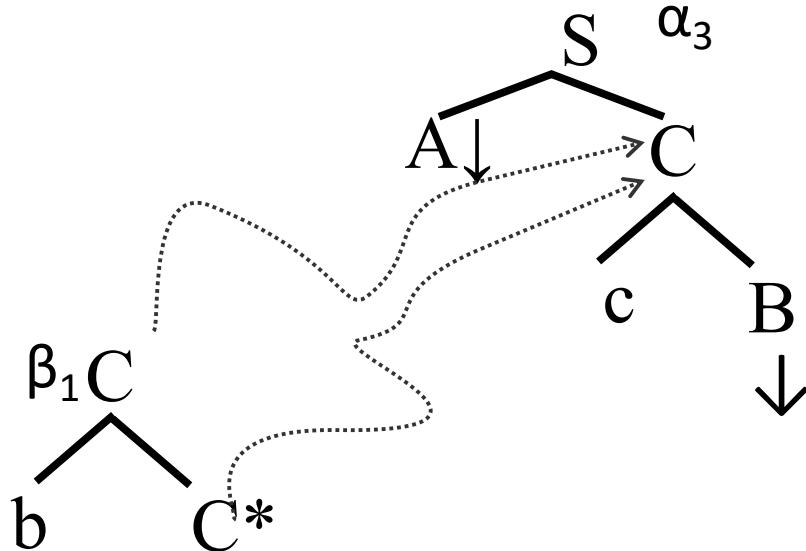


TAG operations: 1) substitution

Tree Adjoining Grammars

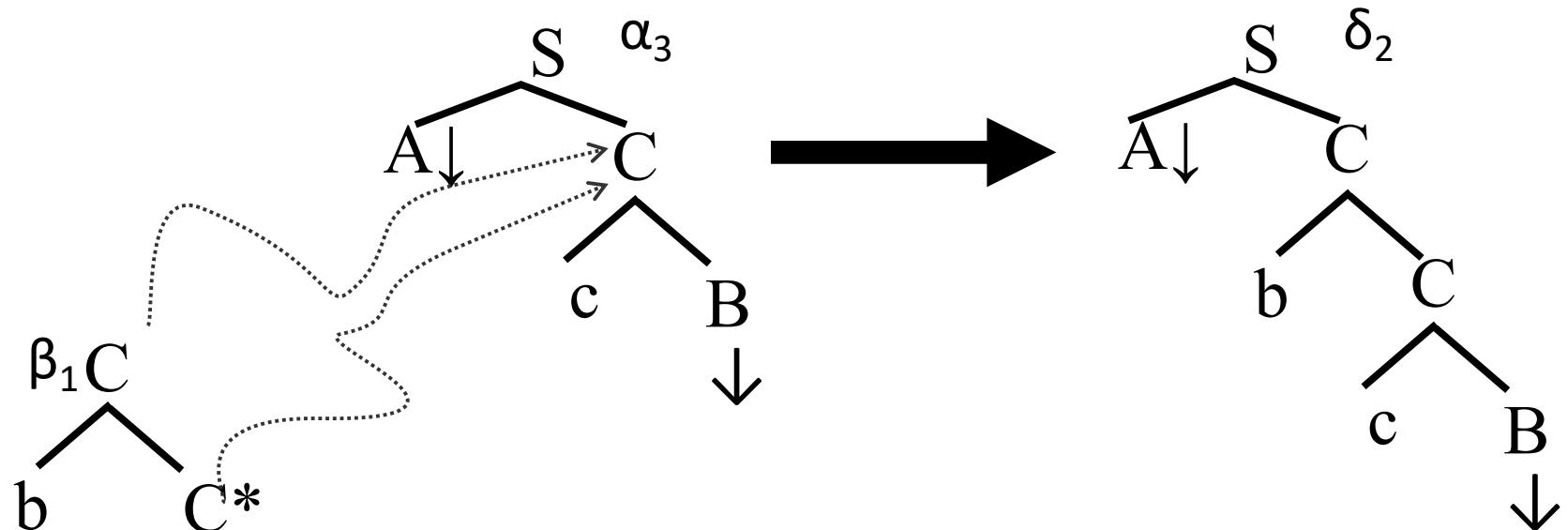


Tree Adjoining Grammars



TAG operations: 2) adjoining

Tree Adjoining Grammars



TAG operations: 2) adjoining



strutture
dati

regole di
sintassi

CF standard

stringa

Sostituzione

Tree Adjoining

alberi

sostituzione
+
joining

perché fatto?: per riuscire a modellare certi fenomeni linguistici
consente
in maniera molto + semplice

TAG and MCSL

- TAG properly contains all context-free languages (finitely ambiguous). Theorem (Schabes 1990)
- TAG is polynomially parsable}: $O(n^6)$
 - Embedded Push Down Automata, CKY (Vijay-Shanker 1987)
 - Left-to-right parser (Schabes 1990)

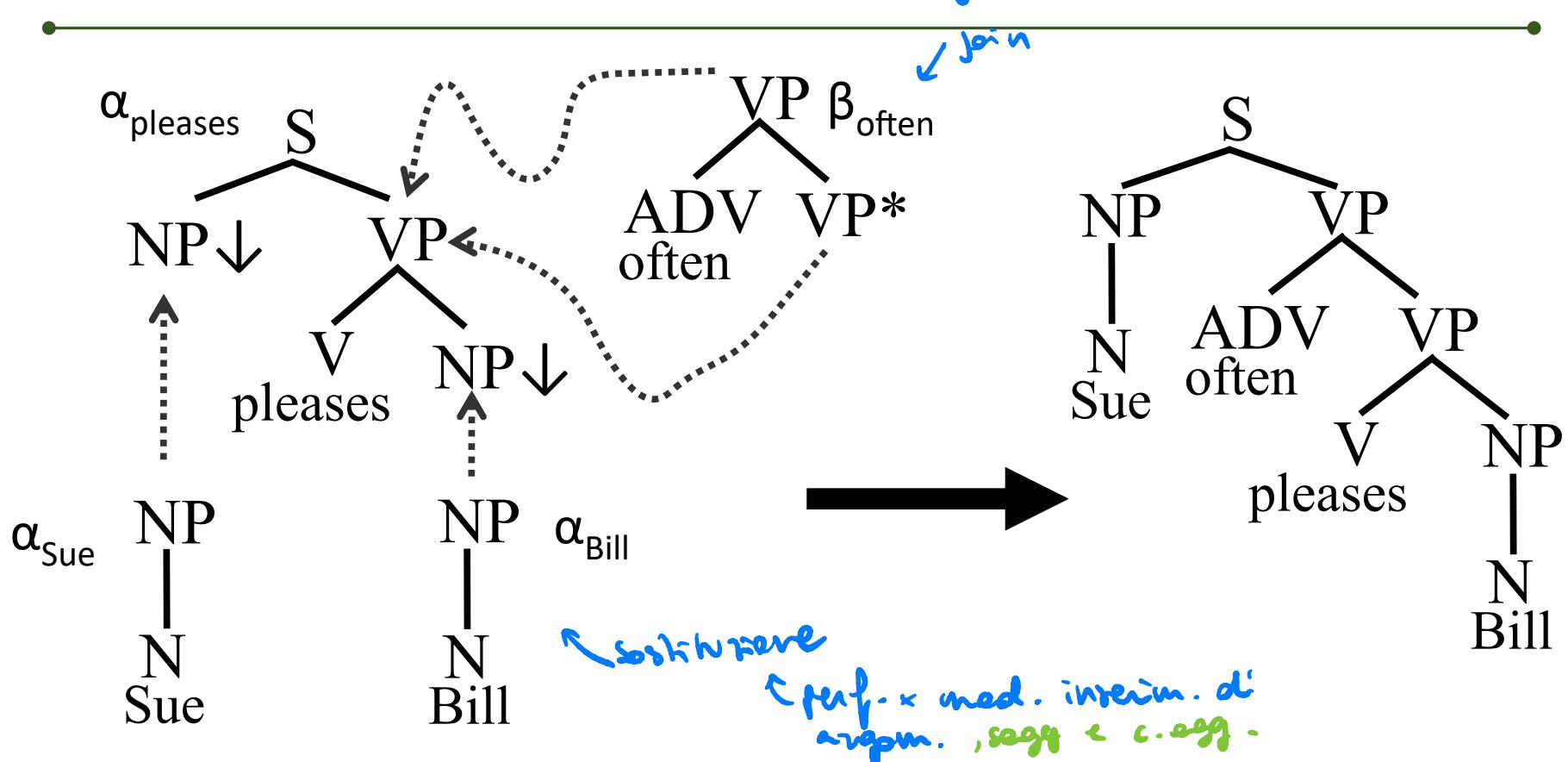
TAG and MCSL

- TAG captures only certain types of dependencies
 - Cross-serial dependencies: verb-raised analysis (Kroch
Santorini 1991)
 - No mix-languages
- TAG has the constant--growth property: (Weir
1988)

Lexicalized Tree Adjoining Grammars

- Extended domain of locality
- Recursion Factorization by adjoining operation
- Lexicalization

LTAG



structures = multilevel trees

modellare proprietà verbali transitive

operations = substitution, adjoining

title ad solo

sono anch'esse midly blabla

Combinatory Categorial Grammar

- Generative -> top-down
- Categoriali ->bottom-up

The Syntactic Process, *Mark Steedman*

Categories, Lexicon, Rules

Combinatory Categorial Grammar

- Generative -> top-down
- Categorial -> bottom-up

el g shwthra deli

Category

- > $A \subseteq C$, where A is a given set of atomic elements
- > $(X/Y), (X\backslash Y) \in C$, if $X, Y \in C$

- Lexicon
 - Paolo : NP
 - Francesca : NP
 - amare :
 $(S \setminus NP) / NP$
- Rules
 - $X / Y \quad Y \Rightarrow X$
->
 - $Y \quad X \setminus Y \Rightarrow X$
-<
 - ...

Q

invece delle reg. di scrittura, ho
regole di combinazione

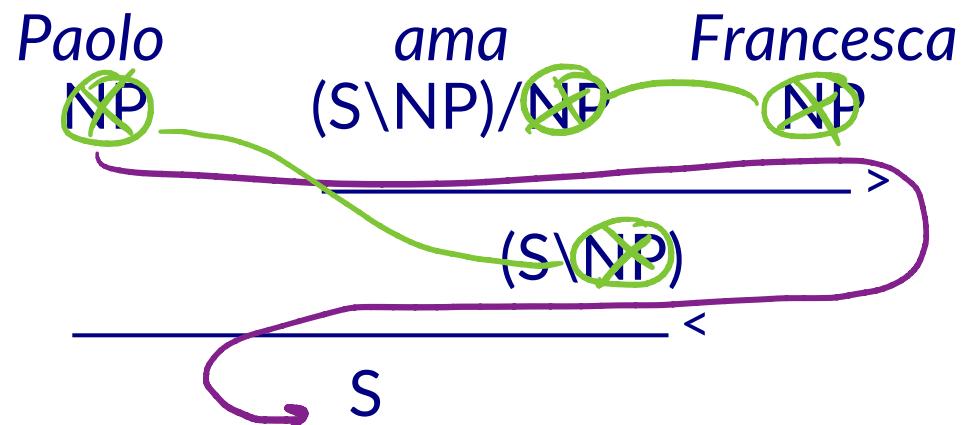
CCG

- Lexicon

- Paolo : NP
- Francesca : NP
- amare :
 $(S \setminus NP) / NP$

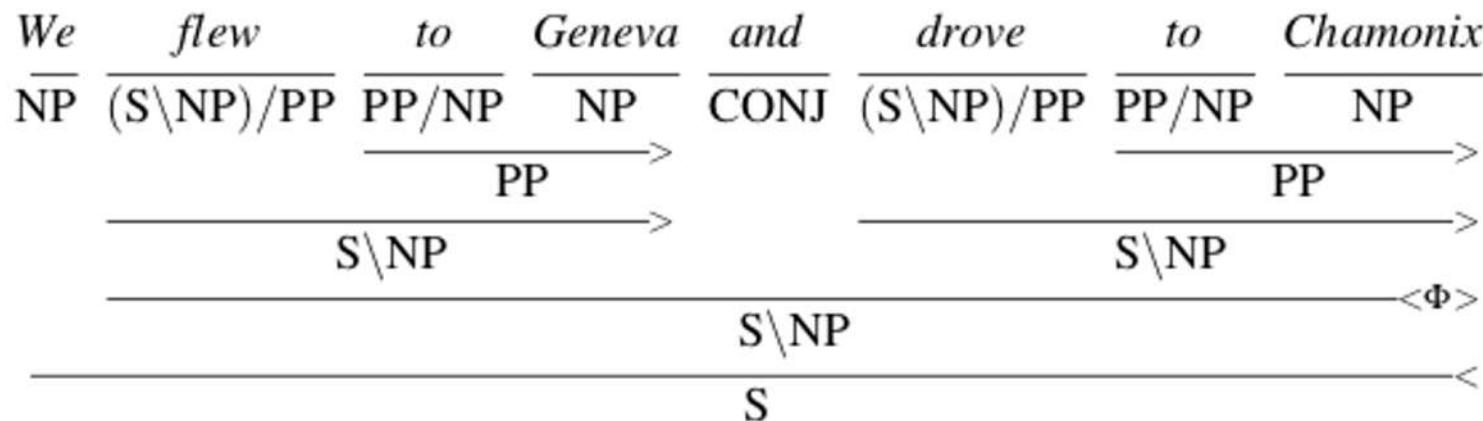
- Rules

- $X/Y \quad Y \Rightarrow X$
->
- $Y \quad X \setminus Y \Rightarrow X$
-<
- ...



CCG → sono utili in certi particolari

- Coordinazione: $X \text{ CONJ } X \Rightarrow X$



R ↓ nei saggi sono questo

ho 2 shade: 1. il NL \approx CF (xe la diff. è poco) ↗
2. usare una tag o una CG o altre + modellare una midly bubble
(e non fare l'approssimazione $NL \approx CF$)