

# Tutorial of MATLAB

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# 1 Introduction to MATLAB

- MATLAB: Matrix Laboratory
- multi-paradigm numerical computing system and proprietary programming language
- Object-oriented programming and procedure languages
- Developed by MathWorks Inc. in USA
- Alternatives: Octave
- Nus student software:

[https://nusit.nus.edu.sg/services/software\\_and\\_os/software/software-student/#install-matlab](https://nusit.nus.edu.sg/services/software_and_os/software/software-student/#install-matlab)

- Octave:

<https://www.gnu.org/software/octave/>

## 2 Starting the software

1. Login with your NUS Net ID: **NUSSTU\\*\*\*\*\*** and corresponding password



Figure 1: MATLAB Icon

Double click the MATLAB icon

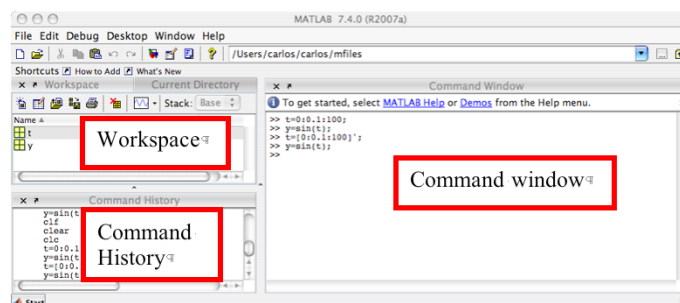


Figure 2: MATLAB Interface

### 3 Basic statements

- Single statements
- assign to a variable
- Usage of semicolon ";"
- variable "ans"
- Comments "%"
- Rules for name variable: start by a letter, including letters, numbers and underscore "\_". Case sensitive

```
1 >> 1+2
2 >> a = 1+2
3 >> 1+2;
4 >> a = 1+2;
5 >> % a = 1+2;
6 >> A = 1+2;
7 >> 1A = 1+2;
8 >> A1 = 1+2;
9 >> A_1 = 1+2;
10
```

### 4 Variable

#### 4.1 real number and complex number

- real number : Ex 1,1.1,1.1e+1( $1.1 \times 10^1$ ),1.1e-1( $1.1 \times 10^{-1}$ ),pi( $\pi = 3.1415...$ )
- Complex number  
Default imaginary unit  $i$  or  $j$ , which is  $\sqrt{-1}$  Ex 1+i,1-i,1+j,1-j,(1+j)'

For operation of complex number: <https://www.mathworks.com/help/matlab/complex-numbers.html>

#### 4.2 vector and matrix

- Row vector: a,b
- Column vector: c,d,e
- Matrix: A,B,C (Vector can be regarded as a special matrix)
- Special matrix: 0,I,1

```
1 a = [1,2,3];
2 b = [1 2 3];
3 c = [1;2;3]; d = a';
4 e = transpose(b);
5 A = [1 2;3 4];
6 B = [1,2,3;4,5,6];
7 C = B';
8 O = zeros(4,3);
9 I = eye(4,4);
10 one = ones(5,5);
```

### 4.3 Special variable

symbol	pi	1	0	true
meaning	$\pi \approx 3.14 \dots$	default double 1 or "true"	default 0 or "false"	logical 1
symbol	false	inf	-inf	NaN
meaning	logical 0	$\infty$	$-\infty$	non a number: $\frac{0}{0}$

## 5 Operators

### 5.1 Arithmetic Operators

Symbol	+	-	*	/	\	^
Example	1+2	1-2	1*2	1/2	1\ 2	2^ 2
Result	2	-1	2	0.5	2	4

Table 1: Arithmetic Operators

Refs. [https://www.mathworks.com/help/matlab/matlab\\_prog/matlab-operators-and-special-characters.html](https://www.mathworks.com/help/matlab/matlab_prog/matlab-operators-and-special-characters.html)

### 5.2 Relation operators

Symbol	==	~=	>	>=	<	<=
Example	1==2	1~=2	2>2	2>=2	2<2	2<=2
Result	0	1	0	1	0	1

Table 2: Relation Operators

Note that here “1” is of the logical type, means “true” and “0” means the logical value “false”. See the detail of variables by “[who var](#)”.

### 5.3 Logical operators

symbol		&	-
meaning	Or	And	Not
Ex	1 0	1& 0	~ 0
Result	1	0	1
Equal exp.	or(1,0)	and(1,0)	not(0)
Another exp.	1  0	1&& 0	~ 0

$abs(x)$  x	$\sqrt{x}$	sign(x) signum function	sin(x) sin(x)	cos(x) cos(x)	tan(x) tan(x)	cot(x) cotangent of x	sec(x) secant of x	csc(x) The cosecant of x
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Table 3: basic function

$asin(x)$ $\sin^{-1}(x)$	$acos(x)$ $\cos^{-1}(x)$	$atan(x)$ $\tan^{-1}(x)$	$acot(x)$ $\cot^{-1}(x)$	$asec(x)$ $\sec^{-1}(x)$	$acsc(x)$ $\csc^{-1}(x)$
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Table 4: Inverse Trigonometric Functions

## 6 Some commands

cmd:	clc	clear a	clear all	1:3	1:2:3
Result	clear screen	clear variable a	remove all variables	row vector [1,2,3]	row vector [1,3]
cmd:	who a	whos	clf	help cmd	doc cmd
Results:	see detail of variable a	see the details of all variables	clear the graph window	see help information of cmd	see document details of cmd

## 7 Math functoin

## 8 Command window display output format

- format short ( default): display 4 digits
- format long: display 15 digits
- format short e ( format shorte): scientific notation with 4 digits
- format long e: Short scientific notation with 15 digits
- format long g: scientific notation with a total of 15 digits for double values, and 7 digits for single values.
- format rat: Ratio of small integers.
- format compact: Suppress excess blank lines to show more output on a single screen.
- format loose: Add blank lines to make output more readable.

## 9 matrix operation

- Input matrix:  $A=[1,2,3;4,5,6]$ ; or  $A(1,1)=1,...A(2,3)=5$ ;
- Get the size:  $[n1,n2] = \text{size}(A)$ ; [n1: row length](#), [n2: column length](#).  
 $\text{length}(A)$  gets the row length of A.

syntax	$\exp(x)$	$\log(x)$	$\log_2(x)$	$\log_{10}(x)$
value	$e^x$	$\log_e(x)$	$\log_2(x)$	$\log_{10}(x)$

Table 5: Exponential and Logarithm Functions

- Increase the matrix: or  $A(1,4)=1; A(2,4) = 2;$
- Matrix concatenation: row concatenation,  $A = [B; C]$  if column length equals. For example,  $B = [1; 2]; C = [3; 4];$   
column concatenation,  $A = [B, C]$  if row length equals. For ex.  $B = [1, 2]; C = [3, 4];$

## 10 matrix indexing

A is a matrix of size  $m \times n$

- $A(i,j)$  :  $(i,j)$ -th entry of A
- $A(i,:)$  : i-th row of A
- $A(:,j)$ : j-th column of A
- $A(\text{end},:)$ : last row of A
- $A(:, \text{end}-1)$ ; second last column of A
- $A(a:b, c:d)$ : submatrix of A from a to b row and c to d column.
- $A(e,f)$  (e,f are two vectors): sub matrix of A row indexing in e, column indexing in f.  
For Ex.  $A = \text{eye}(5); e = [1, 3, 5]; f = [3, 4]; A(e, f)$

Note that index should not exceed the size of the matrix. A vector can be regarded as a matrix.

## 11 Matirx computation

matrix operation	
$A+B$	matrix addition
$A-B$	matrix subtraction
$t * A$	scalar-matrix, $t \in R$
$A * B$	matrix multiplication
$A^n$	$A * A * \dots * A$ , n times
$A \setminus B$	$\text{inv}(A) * B$
$A/B$	$B * \text{inv}(A)$
matrix entrywise operation	
$A.+B$	$=A+B$
$A.-B$	$=A-B$
$t.*A$	$=t*A$
$A.*B$	$A(i,j)*B(i,j)$
$A.^n$	$A(i,j).^n$
$A.\setminus B$	$\frac{B(i,j)}{A(i,j)}$
$A./B$	$\frac{A(i,j)}{B(i,j)}$

## 12 related operation of matrix

- $A'$ : conjugate transpose of A
- $A'$ : transpose of A
- $\det(A)$ : determinant of a square matrix A
- $\text{rank}(A)$ : rank of a square matrix A
- $\text{eig}(A)$ : eigenvalues of a square matrix A
- $\text{inv}(A)$ : inverse of a square nonsingular matrix A

## 13 Logical flow of programming

### 14 Conditional statements

If statement

```
1 a=1;b=2;
2 if a>b
3     y=a;
4 else
5     y=b;
6 end
```

Find the largest number of {a,b}.

```
1 a=1;b=2;c=3;%
2 if a>b
3     if a>c
4         y=a;
5     else
6         y=c;
7     end
8 elseif b>c
9     y=b;
10 else
11     y=c;
12 end
```

Find the largest number of {a,b,c}.

switch statement

## 15 Loops

- While loop:

```
1 k=0;
2 y=0;
3 while k<10
4     k=k+1;
5     y=y+k;
6 end
```

$$y = \sum_{i=1}^{10} i$$

- for loop

```
1 y=0;
2 for k=1:10
3     y=y+k;
4 end
```

$$y = \sum_{i=1}^{10} i$$



## 16 Termination of loops

- **break** exits from the innermost loop

```
1 k=0;
2 y=0;
3 while 1
4     k=k+1;
5     y=y+k;
6     if k==10
7         break
8     end
9 end
```

$$y = \sum_{i=1}^{10} i$$

```
1 A= [1,2,3;4,5,6]; [n1,n2]=size(A);
2 y=0;
3 for i=1:100
4     for j=1:100
5         y = y+ A(i,j);
6         if j==n2
7             break
8         end
9     end
10    if i==n1
11        break
12    end
13 end
```

$$y = \sum_{i,j}^{n1,n2} A_{ij}$$

## 17 Termination of loops

- **break** exits from the innermost loop
- **return** exists the scripts or function

```
1 y=0;
2 for k=1:10
3     if mod(k,2)==0 % if k is even
4         continue
5         %% if condition holds, then pass to
6         %% next loop without executing the
7         %% following statements in the loop
8     end
9     y=y+k;
10 end
```

The sum of odd numbers from 1 to 10.

```
1 A = randi(2,10,20)-1;
2 % create a matrix with 0 or 1
3 for i=1:10
4     for j=1:20
5         if A(i,j)==0;
6             y=1; disp(A(i,j)); % display this variable
7             return
8         end
9     end
10 end
```

Check if A has a zero entry.