



National University of Singapore

MA2213, NUMERICAL ANALYSIS I, LABORATORY 1

Introduction to MATLAB

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OUTLINE

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5. Some commands
6. Math function
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INTRODUCTION TO MATLAB

- MATLAB: Matrix Laboratory
- multi-paradigm numerical computing system and proprietary programming language
- Object-oriented programming and procedure languages
- Developed by MathWorks Inc. in USA
- Alternatives: Octave
- Nus student software:
https://nusit.nus.edu.sg/services/software_and_os/software/software-student/#install-matlab
- Octave:
<https://www.gnu.org/software/octave/>

STARTING, 1/2

1. Login with your NUS Net ID:**NUSSTU******* and corresponding password
2. Double click the MATLAB icon



Figure: MATLAB Icon

STARTING, 2/2

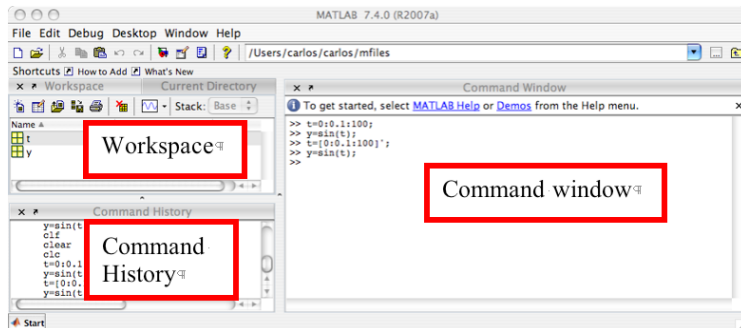


Figure: MATLAB Interface

BASIC STATEMENTS

- Single statements
- assign to a variable
- Usage of semicolon ":"
- variable "ans"
- Comments "%"
- Rules for name variable: start by a letter, including letters, numbers and underscore "_". Case sensitive

```
>> 1+2  
>> a = 1+2  
>> 1+2;  
>> a = 1+2;  
>> % a = 1+2;  
>> A = 1+2;  
>> 1A = 1+2;  
>> A1 = 1+2;  
>> A_1 = 1+2;
```

REAL NUMBER AND COMPLEX NUMBER

→ real number :

Ex

1,1.1,1.1e+1(1.1×10^1),1.1e-1(1.1×10^{-1}),pi($\pi = 3.1415\dots$)

→ Complex number

Default imaginary unit i or j , which is $\sqrt{-1}$

Ex

1+i,1-i,1+j,1-j,(1+j)'

For operation of complex

number: <https://www.mathworks.com/help/matlab/complex-numbers.html>

VECTOR AND MATRIX

- Row vector: a,b
- Column vector: c,d,e
- Matrix: A,B,C (Vector can be regarded as a special matrix)
- Special matrix: 0,I,1

Ex

```
a = [1,2,3]; b = [ 1 2 3];  
c = [1;2;3]; d = a';  
e = transpose(b);  
A = [1 2;3 4];  
B = [1,2,3;4,5,6];  
C = B';  
O = zeros(4,3);  
I = eye(4,4);  
one = ones(5,5);
```


SPECIAL VARIABLE

symbol	pi	1	0	true
meaning	$\pi = 3.14 \dots$	default double 1 or "true"	default 0 or "false"	logical 1
symbol	false	inf	-inf	NaN
meaning	logical 0	∞	$-\infty$	non a number: $\frac{0}{0}$

ARITHMETIC OPERATORS

Symbol	+	-	*	/	\	^
Example	1+2	1-2	1*2	1/2	1\ 2	2^ 2
Result	2	-1	2	0.5	2	4

Table: Arithmetic Operators

Refs. https://www.mathworks.com/help/matlab/matlab_prog/matlab-operators-and-special-characters.html

RELATION OPERATORS

Symbol	==	~=	>	>=	<	<=
Example	1==2	1~=2	2>2	2>=2	2<2	2<=2
Result	0	1	0	1	0	1

Table: Relation Operators

Note that here “1” is of the logical type, means “true” and “0” means the logical value “false”.

See the detail of variables by “[who var](#)”.

LOGICAL OPERATORS

symbol		&	-
meaning	Or	And	Not
Ex	1 0	1& 0	~ 0
Result	1	0	1
Equal exp.	or(1,0)	and(1,0)	not(0)
Another exp.	1 0	1&& 0	~ 0

SOME COMMANDS

cmd:	clc	clear a	clear all	1:3	1:2:3
Result	clear screen	clear variable a	remove all variables	row vector [1,2,3]	row vector [1,3]
cmd:	who a	whos	clf	help cmd	doc cmd
Results:	see detail of variable a	see the details of all variables	clear the graph window	see help information of cmd	see document details of cmd

MATH FUNCTION

$abs(x)$	$sqrt(x)$	$sign(x)$	$\sin(x)$	$\cos(x)$	$\tan(x)$	$\cot(x)$	$\sec(x)$	$\csc(x)$
$ x $	\sqrt{x}	signum function	$\sin(x)$	$\cos(x)$	$\tan(x)$	cotangent of x	secant of x	The cosecant of x

Table: basic function

$asin(x)$	$acos(x)$	$atan(x)$	$acot(x)$	$asec(x)$	$acsc(x)$
$\sin^{-1}(x)$	$\cos^{-1}(x)$	$\tan^{-1}(x)$	$\cot^{-1}(x)$	$\sec^{-1}(x)$	$\csc^{-1}(x)$

Table: Inverse Trigonometric Functions

syntax	$exp(x)$	$log(x)$	$\log_2(x)$	$\log_{10}(x)$
value	e^x	$\log_e(x)$	$\log_2(x)$	$\log_{10}(x)$

Table: Exponential and Logarithm Functions

COMMAND WINDOW DISPLAY OUTPUT FORMAT

- format short (default): display 4 digits
- format long: display 15 digits
- format short e (format shorte): scientific notation with 4 digits
- format long e: Short scientific notation with 15 digits
- format long g: scientific notation with a total of 15 digits for double values, and 7 digits for single values.
- format rat: Ratio of small integers.
- format compact: Suppress excess blank lines to show more output on a single screen.
- format loose: Add blank lines to make output more readable.

MATRIX OPERATION

- Input matrix: $A=[1,2,3;4,5,6]$; or $A(1,1)=1, \dots A(2,3)=5$;
- Get the size: $[n1,n2] = \text{size}(A)$; **n1:row length, n2: column length.**
 $\text{length}(A)$ gets the row length of A.
- Increase the matrix: or $A(1,4)=1; A(2,4) = 2$;
- Matrix concatenation: row concatenation, $A = [B,C]$ if column length equals. For example, $B = [1;2]; C=[3;4]$;
column concatenation, $A = [B;C]$ if row length equals. For ex. $B = [1,2]; C = [3,4]$;

MATRIX INDEXING

A is a matrix of size $m \times n$

- $A(i,j)$: (i,j) -th entry of A
- $A(i,:)$: i -th row of A
- $A(:,j)$: j -th column of A
- $A(\text{end},:)$: last row of A
- $A(:,\text{end}-1)$; second last column of A
- $A(a:b,c:d)$: submatrix of A from a to b row and c to d column.
- $A(e,f)$ (e,f are two vectors): sub matrix of A row indexing in e , column indexing in f .

For Ex. $A = \text{eye}(5); e = [1,3,5]; f = [3,4]; A(e,f)$

Note that index should not exceed the size of the matrix. A vector can be regarded as a matrix.

MATIRX COMPUTATION

matrix operation		matrix entrywise operation	
$A+B$	matrix addition	$A.+B$	wrong expression
$A-B$	matrix subtraction	$A.-B$	wrong expression
$t * A$	scalar-matrix, $t \in R, C$	$t. * A$	$=t*A$
$A * B$	matrix multiplication	$A. * B$	$A(i,j)*B(i,j)$
$A.^n$	$A*A*A...*A$, n times	$A.^n$	$A(i,j).^n$
$A \setminus B$	$\text{inv}(A)*B$	$A. \setminus B$	$\frac{B(i,j)}{A(i,j)}$
A/B	$B*\text{inv}(A)$	$A./B$	$\frac{A(i,j)}{B(i,j)}$

RELATED OPERATION OF MATRIX

- A' : conjugate transpose of A
- A' : transpose of A
- $\det(A)$: determinant of a square matrix A
- $\text{rank}(A)$: rank of a square matrix A
- $\text{eig}(A)$: eigenvalues of a square matrix A
- $\text{inv}(A)$: inverse of a square nonsingular matrix A

CONDITIONAL STATEMENTS

If statement

```
a=1;b=2;  
if a>b  
    y=a;  
else  
    y=b;  
end
```

Find the largest number of {a,b}.

switch statement

```
a=1;b=2;c=3;%  
if a>b  
    if a>c  
        y=a;  
    else  
        y=c;  
    end  
elseif b>c  
    y=b;  
else  
    y=c;  
end
```

Find the largest number of {a,b,c}.

LOOPS

→ While loop:

```
k=0;  
y=0;  
while k<10  
k=k+1;  
y=y+k;  
end
```

$$y = \sum_{i=1}^{10} i$$

→ for loop

```
y=0;  
for k=1:10  
y=y+k;  
end
```

$$y = \sum_{i=1}^{10} i$$

TERMINATION OF LOOPS

→ **break** exits from the innermost loop

```
k=0;
y=0;
while 1
    k=k+1;
    y=y+k;
    if k==10
        break
    end
end
```

$$y = \sum_{i=1}^{10} i$$

```
A= [1,2,3;4,5,6];[n1,n2]=size(A);
y=0;
for i=1:100
    for j=1:100
        y = y+ A(i,j);
        if j==n2
            break
        end
    end
    if i==n1
        break
    end
end
```

$$y = \sum_{i,j}^{n1,n2} A_{ij}$$

TERMINATION OF LOOPS

- **break** exits from the innermost loop
- **return** exists the scripts or function

```
y=0;
for k=1:10
    if mod(k,2)==0 % if k is even
        continue
        %% if condition holds, then pass to
        % next loop without executing the
        % following statements in the loop
    end
    y=y+k;
end
```

The sum of odd numbers from 1 to 10.

```
A = randi(2,10,20)-1;
% create a matrix with 0 or 1
for i=1:10
    for j=1:20
        if A(i,j)==0;
            y=1; disp(A(i,j)); % display this variable
            return
        end
    end
end
```

Check if A has a zero entry.