

# **Content Aware Image Scaling Using Seam Carving**

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## **Abstract**

This project implements content-aware image scaling using the seam carving algorithm. Instead of uniformly resizing an image, content-aware scaling removes low-energy pixel paths (seams) to preserve important visual information. This project demonstrates how dynamic programming and matrix-based data structures can be used to detect and remove vertical seams to reduce image width while minimizing distortion. The final implementation successfully produced a scaled version of a test image using Python, OpenCV, and NumPy.

## **Purpose Statement**

The purpose of this project is to develop a functional implementation of content-aware image scaling that demonstrates the use of abstract data types, matrix representations, and dynamic programming algorithms. The project showcases how algorithmic design and data structures can be applied in a practical multimedia-processing application.

## **Introduction / Background**

Traditional image scaling methods reduce or enlarge images by uniformly stretching or shrinking all pixels. This approach often distorts or removes important visual features. Content-aware scaling—specifically seam carving, introduced by Avidan & Shamir (2007)—addresses this limitation by identifying continuous paths of low visual energy and removing them. These seams represent the least visually important areas of an image.

**Seam carving relies on several key concepts covered in this course:**

- Matrix-based data structures (storing pixel intensities)
- Graph-like path cost computation
- Dynamic programming (finding minimum-energy paths)
- Greedy removal of seams iteratively

This project focuses on vertical seam removal, effectively reducing the width while preserving high-energy content such as edges and objects.

## **Implementation**

This implementation uses Python, OpenCV, and NumPy.

### **1. Energy Map Calculation**

The energy of each pixel is computed using the gradient magnitude from the Sobel operator.

This produces a 2D NumPy array representing per-pixel importance.

#### **Data Structures Used:**

- NumPy arrays (2D grids)
- Sobel kernels
- Float matrix for energy values

### **2. Dynamic Programming for Minimum-Energy Path**

A cumulative energy map is computed row-by-row, where each cell stores:

$\text{energy}[\text{row}][\text{col}] + \min(\text{previous\_row\_adjacent\_values})$

This is a standard DP table.

#### **Data Structures Used:**

2D DP array

Backtracking paths using a predecessor table

### **3. Seam Extraction and Removal**

The algorithm finds the lowest-cost pixel in the bottom row and backtracks upward to extract the seam.

The seam is removed by copying all other columns into a new reduced-width image.

### **4. Final Output**

The program produced:

Input image:  $639 \times 733$

Output image:  $634 \times 733$

Five seams were removed to reduce the width by 5 pixels.

### **Results & Analysis**

The algorithm successfully removed 5 low-energy vertical seams. The resulting scaled image preserved important features while reducing width with minimal distortion.



Figure 1. Original input image ( $639 \times 733$ )

Figure 2. Scaled output image ( $634 \times 733$ )

### **Visual Evaluation:**

High-energy areas such as edges and foreground structures were maintained. Seam removal primarily occurred in low-texture regions, confirming correct energy-based identification.

## **Performance:**

Completed in under one second for a 639×733 image  
Low memory usage due to efficient DP and array operations  
No visible major artifacts introduced

## **Conclusion**

This project demonstrates content-aware image scaling using seam carving. Combining matrix operations, dynamic programming, and simple edge detection yields an effective intelligent-resizing tool. The results show that low-energy pixels can be removed while preserving meaningful image content.

## **Future Work**

Possible improvements include:

- Adding horizontal seam removal to reduce height
- Allowing enlargement by seam insertion
- Supporting interactive visualization of seams
- Using more advanced energy functions (e.g., entropy, saliency maps)
- GPU acceleration for real-time performance

These extensions would improve the versatility and efficiency of the scaling process.

## **References**

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