

Points about the Project Presentation (Early-Bird)

Each Early-Bird group will present its work on the project. Each group member should be involved in some portion of the presentation.

Be prepared to discuss:

1. The final version of the class diagram with explanation of any changes that were made
2. The use cases you implemented including
 - a. A sequence diagram of the success flow (main flow)
 - b. How the use case was implemented, including
 - i. What UI features are involved in the use case
 - ii. How the UI communicates with the controller
 - iii. What the controller does in response to the request from the UI (to display data, update records, etc)
3. There should be a discussion about decisions you made concerning the design of the UI

Presentation Steps.

1. Begin by demo-ing your application, showing that it has the expected functionality for each of the 4 main use cases. Show how edge cases are handled – for example, when the user types in invalid inputs; in a search, show what happens what the item is found, but also what happens when it is not found.
2. Then demo any additional use cases you have implemented as was done in 1.
3. As time allows, go through 2-3 use case diagrams. For each diagram, explain how it is supposed to work, and then show how these steps are followed in your *code*.
4. Refer to your class diagram as you go through use cases, pointing out ways in which it has expanded.
5. If there are special features of your application that you would like to call attention to, be sure to mention them. You may want to say something about the way you designed your UI; decisions you made to make the UI accessible, attractive, etc.