

Hands-on Exercise 10: Geography of Accessibility

In this hands-on exercise, you will learn how to derive accessibility indexes by using QGIS's build in network analysis and QGIS Network Analysis Toolbox 3 (QNET3) plug-in.

Contents

1.0 Introduction

Setting the scene

1.1 The Task

1.2 The Data

2.0 Data Preparation

2.1 Start a new QGIS Project

2.2 Preparing base layer for the study area

2.2 Preparing eldercare layer

2.3 Extracting and preparing road network layer

 2.3.1 Selecting all road network with the study area

 2.3.2 Extracting motor vehicle road netowrk

3.0 Analytical Hexagon

3.1 Creating hexagon layer

 3.1.2 Editing the hexagon layer

 3.1.3 Saving the hexagon layer

3.2 Computing hexagon centroid

 3.2.1 Saving the centroid layer

4.0 Shortest Path Analysis

4.1 Working with Identify Features tool

4.2 Working with QGIS's Styling methods

4.3 Working with build in shortest path tool

5.0 Network Accessibility Analysis with NEAT3 Plugin

5.1 Installing QNEAT3 plugin.

Working with OD Matrix tool

5.2 Extracting shortest distance pairs

5.3 Mapping Accessibility Values

 5.3.1 Creating a duplicate layer

 5.3.2 Performing relational join.

 5.3.3 Preparing choropleth map

1.0 Introduction

Accessibility is the measure of the capacity of a location to be reached from, or to be reached by, different locations. It is a key element in urban planning and management since it is a direct expression of mobility either in terms of people, freight, or information within a city or between cities.

Well-developed and efficient urban transport systems offer high accessibility levels, while less-developed ones have lower levels of accessibility. Thus, accessibility is linked with an array of economic and social opportunities.

All locations are not equal because some are more accessible than others, which implies **inequalities**. Thus, accessibility is a proxy for **spatial inequalities**.

In this hands-on exercise, you will gain hands-on experience on using both build in and plug-in network analysis functions of QGIS to derive accessibility indexes. By the end of this hands-on exercise, you will be able to:

- derive hexagon layer,
- extract, clean and process network data from roads layer of OSM data,
- performing shortest path analysis using QGIS build in network analysis tools, and
- performing network accessibility by using network analysis tools of QNEAT plug-in.

Setting the scene

1.1 The Task

In this hands-on exercise, you are tasked to derive an accessibility to eldercare centre map of Singapore.

1.2 The Data

Three major data sets will be used in this hands-on exercise. They are:

- Master Plan 2014 Subzone Boundary from URA. This data can be downloaded from data.gov.sg.
- Eldercare services from Ministry of Social and Family Development. This data can be downloaded from data.gov.sg.
- Roads data from OpenStreetMap (OSM) data sets. OSM data sets can be downloaded from Geofabrik's free download [server](#).

Note: I recommend this download site instead of [bbbike](#) because I found out that the quality of the data provided by Geofabrik is better than bbbike.

2.0 Data Preparation

2.1 Start a new QGIS Project

DIY: Using the steps you had learned in previous hands-on exercise, start a new QGIS project. Save the project and give it a name (i.e. Hands-on_Ex10).

Reminder: Ensure that svy21 projection system is used.

2.2 Preparing base layer for the study area

DIY: Download Master Plan 2014 Subzone Boundary from [data.gov.sg](#) and import it into QGIS. Then, save the GIS layer into GeoPackage format. Name the output layer as mpsz2014.

2.2 Preparing eldercare layer

DIY: Download eldercare services data from [data.gov.sg](#) and import it into QGIS (Ideally, the shapefile version should be used). Then, save the GIS layer into GeoPackage format. Name the output layer as eldercare.

2.3 Extracting and preparing road network layer

2.3.1 Selecting all road network with the study area

DIY: Using appropriate QGIS function(s) you had learned from previous hands-on exercise, clip the road network with Singapore mainland (excluding outer island, Pulau Tekong and Pulau Ubi). Save the GIS layer into GeoPackage format. Call the layer all_roads.

2.3.2 Extracting motor vehicle road netowrk

DIY: Using appropriate QGIS function(s) you had learned from previous hands-on Exercise, extract motor vechicle road network (i.e. motorway, motorway_link, primary, primary_link, secondary, secondary_link,

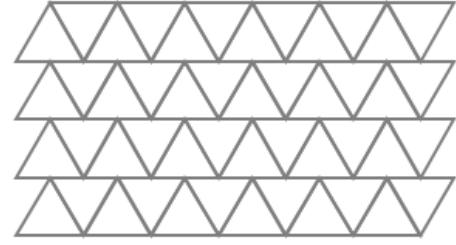
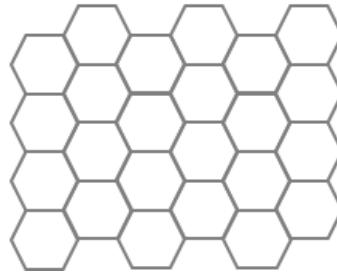
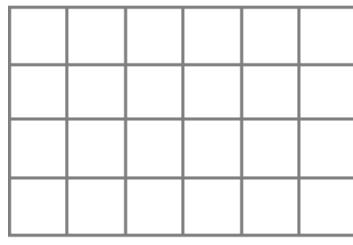
tertiary, tertiary_link, residential, trunk and trunk_link) from the all_roads layer. Save the GIS layer into GeoPackage format. Name the layer roads.

Be warn: The original data is in **wgs84**. For the purpose of network analysis, all network should be in projected coordinates system.

Reminder: Remove all the source data from QGIS project before continue to the next section.

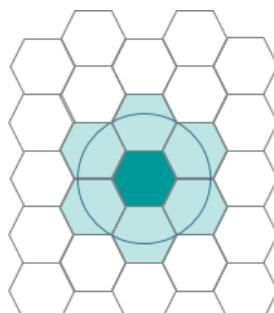
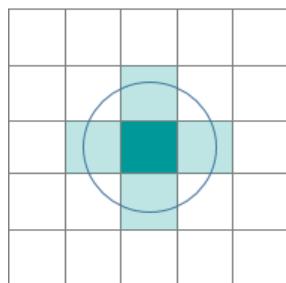
3.0 Analytical Hexagon

In GIS analysis, regularly shaped grids is used for many reasons such as normalizing geography for mapping or to mitigate the issues of using irregularly shaped polygons created arbitrarily (such as county boundaries or block groups that have been created from a political process). Regularly shaped grids can only be comprised of equilateral triangles, squares, or hexagons, as these three polygon shapes are the only three that can tessellate (repeating the same shape over and over again, edge to edge, to cover an area without gaps or overlaps) to create an evenly spaced grid.



Though the square (fishnet) grid is the predominantly used shape type in GIS analysis and thematic mapping, there are ways in which hexagons may be better suited for your analysis based on the nature of your question.

Hexagons reduce sampling bias due to edge effects of the grid shape, this is related to the low perimeter-to-area ratio of the shape of the hexagon. A circle has the lowest ratio but cannot tessellate to form a continuous grid. Hexagons are the most circular-shaped polygon that can tessellate to form an evenly spaced grid.



3.1 Creating hexagon layer

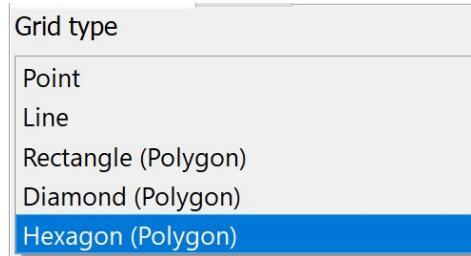
Now, we are going to create a hexagon layer by using `mps2` layer as the base. The hexagon distance is

250m.

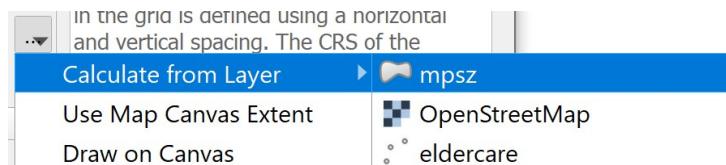
- From the menu bar, select **Vector** -> **Research Tools** -> **Create Grids**.

Create Grids dialog window appears.

- For **Grid type**: select *Hexagon (Polygon)* from the drop down list.



- For **Grid extend**: select *Calculate from Layer* -> *mps2*



- For **Horizontal spacing**, type *500*.
- For **Vertical spacing**, type *500*.

Question: Do you know why 500 is used?

- For **Grid CRS**, make sure that *EPSG 3414* is used.

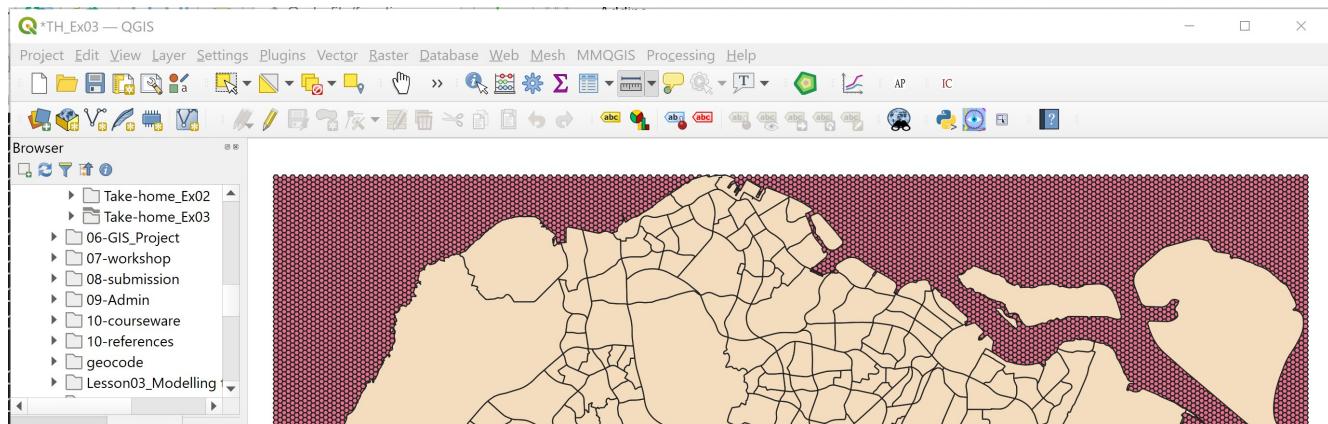
When you are ready to run the process,

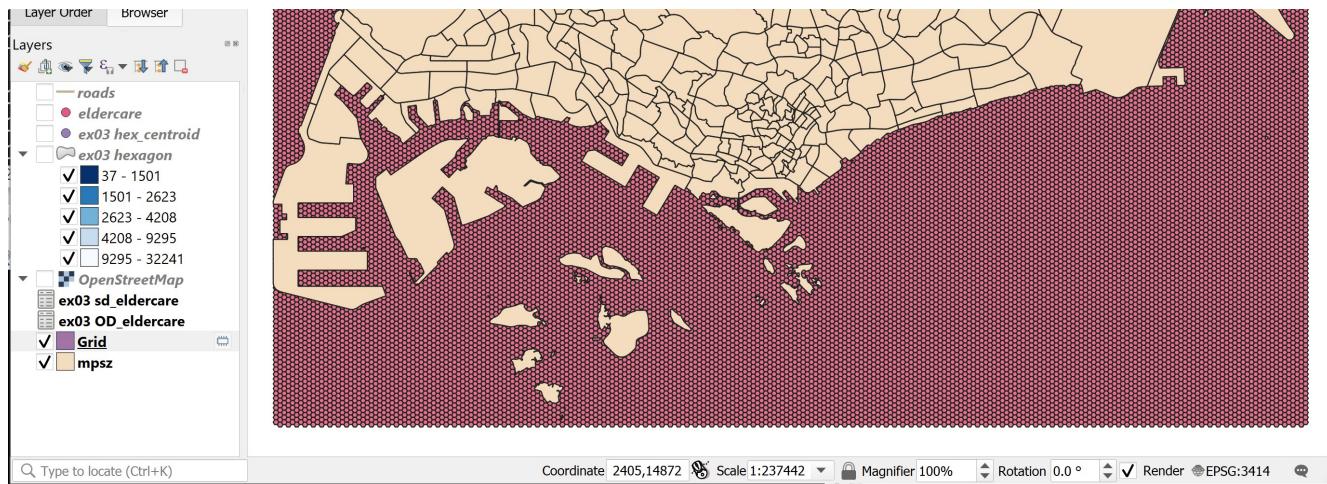
- Click on **Run** button.

Reminder: Read the Log before closing the dialog window.

- Click on **Close** button.

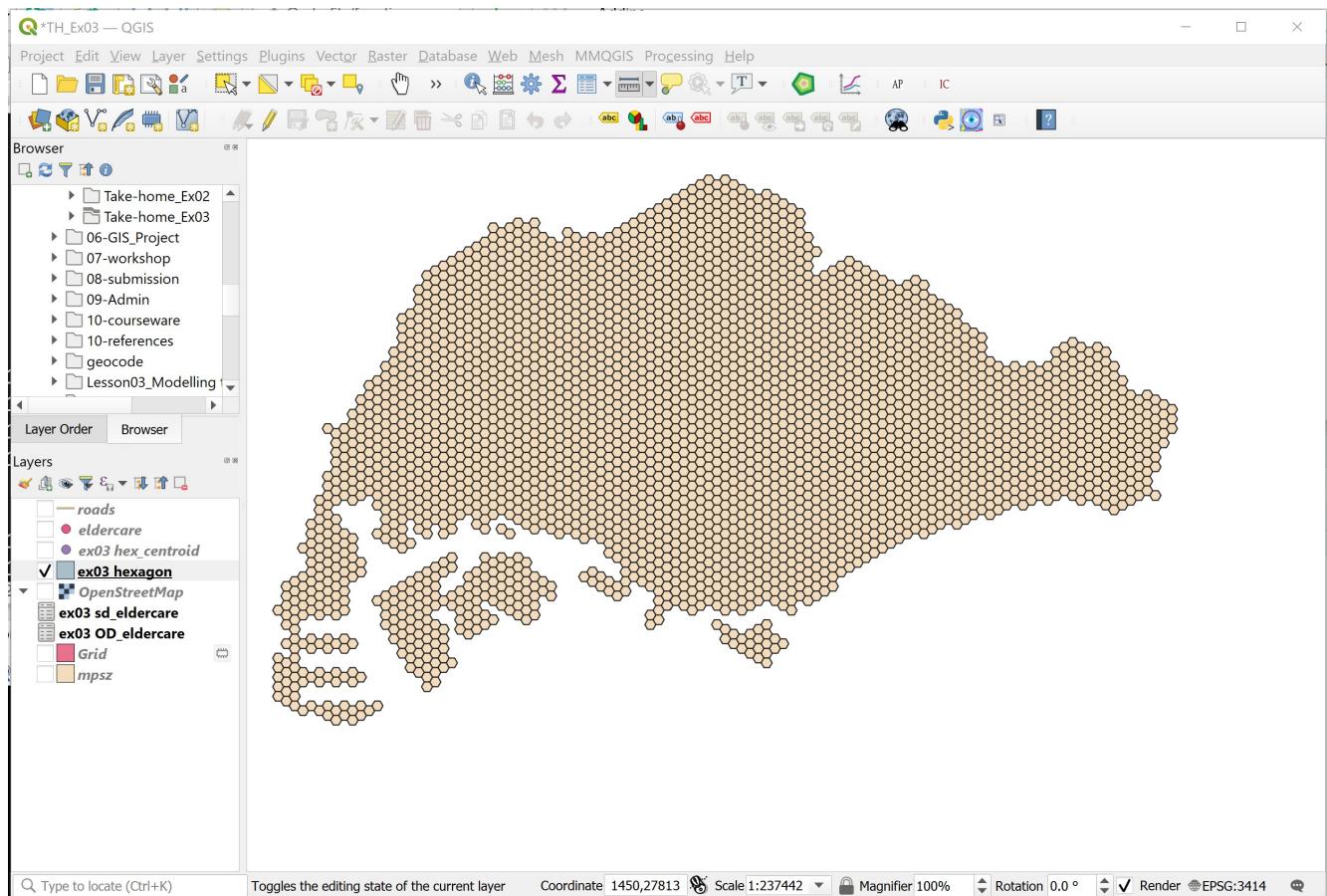
Notice that a new temporary layer called **Grid** is added on the Layer pane and display on Map window.





3.1.2 Editing the hexagon layer

DIY: Using appropriate QGIS functions, edit the temporary Grid layer until it looks similar to the screenshot below.



3.1.3 Saving the hexagon layer

DIY: Using the steps you had learned in previous hands-on exercise, save the edited Grid layer into GeoPackage format. Give the layer a name (i.e. hexagon)

Before you move on to the next section, remember to remove the temporary Grid layer.

3.2 Computing hexagon centroid

In general, network analysis required the demand in a point feature. Hexagon, on the other hand, is a polygon feature. In order to meet the analysis need, we will compute the centroids of the hexagons.

- From the menu bar, select **Vector -> Geometry Tools -> Centroids**.

Centroids dialog window appears.

- For **Input layer**, select *hexagon* from the drop-down list.

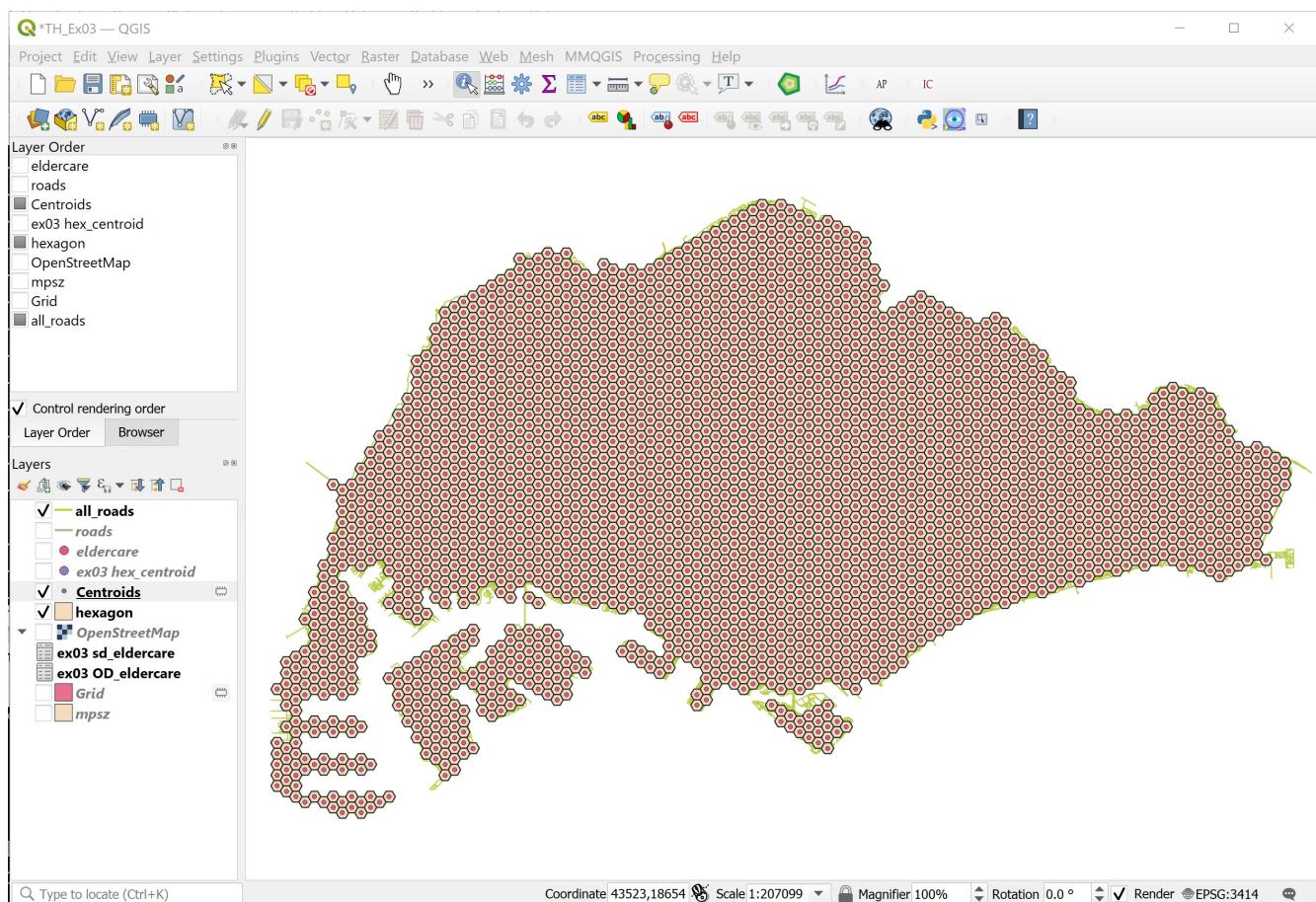
When you are ready to run the process,

- Click on **Run** button.

Reminder: Read the log before closing.

- Click on **Close** button.

Notice that a new temporary layer called Centroid is added onto Layers panel and display on Map view.



3.2.1 Saving the centroid layer

DIY: Using the steps you had learned in previous hands-on exercise, save the temporary Centroids layer into GepPackage format. Name the newly created layer hex_centroid.

Before you move on to the next section, remember to remove the temporary Centroids layer.

4.0 Shortest Path Analysis

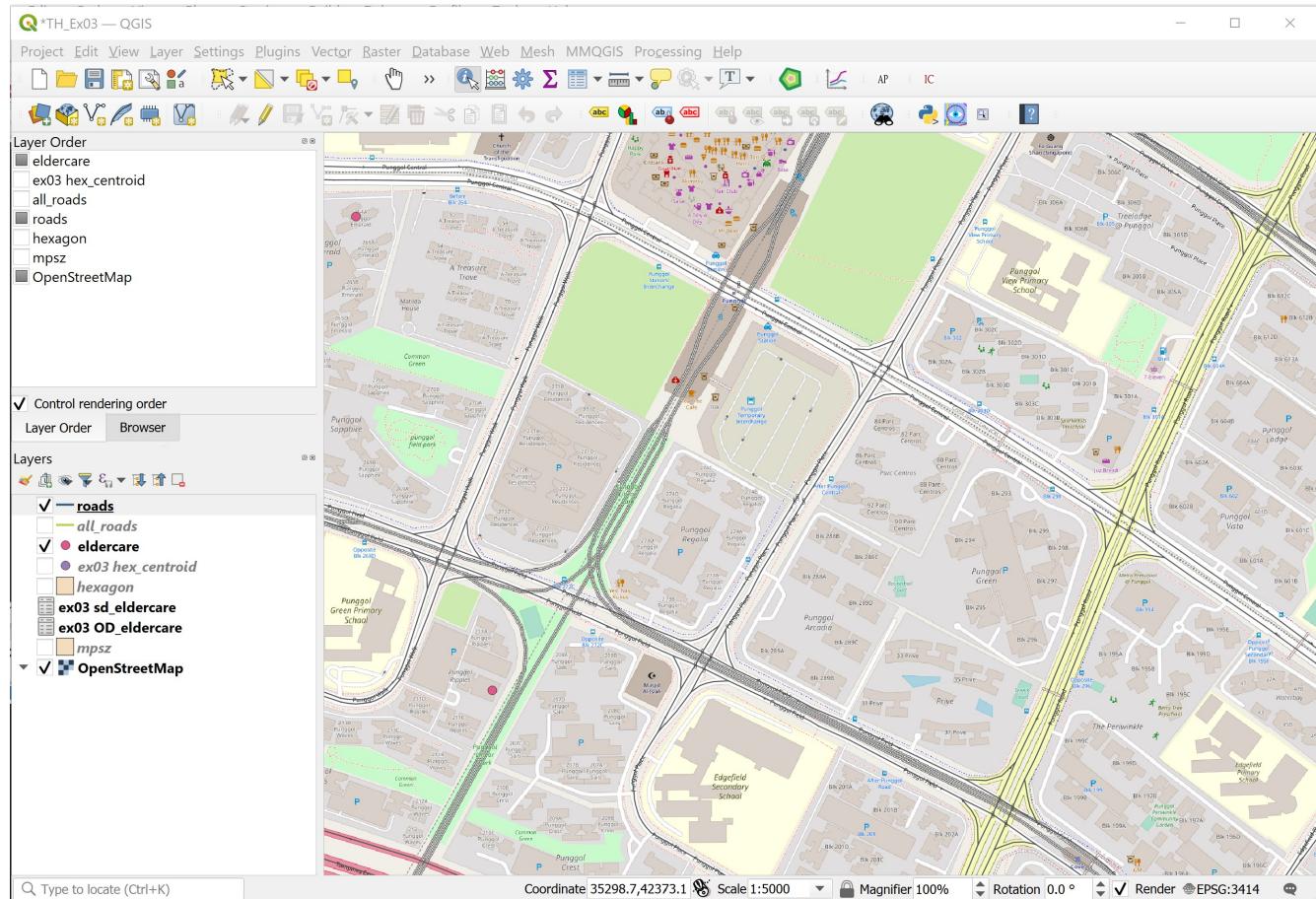
In this section, you will perform the following tasks:

- Identifying useful attribute(s) from the roads layer by using QGIS Identify Features tool,
- Visualising topological properties of roads layer by using styling methods of QGIS, and
- Determining shortest path from a demand point (ie. HDB block) to a supply point (i.e. eldercare centre).

4.1 Working with Identify Features tool

In this section, you will explore the attribute information of road layer by using QGIS.

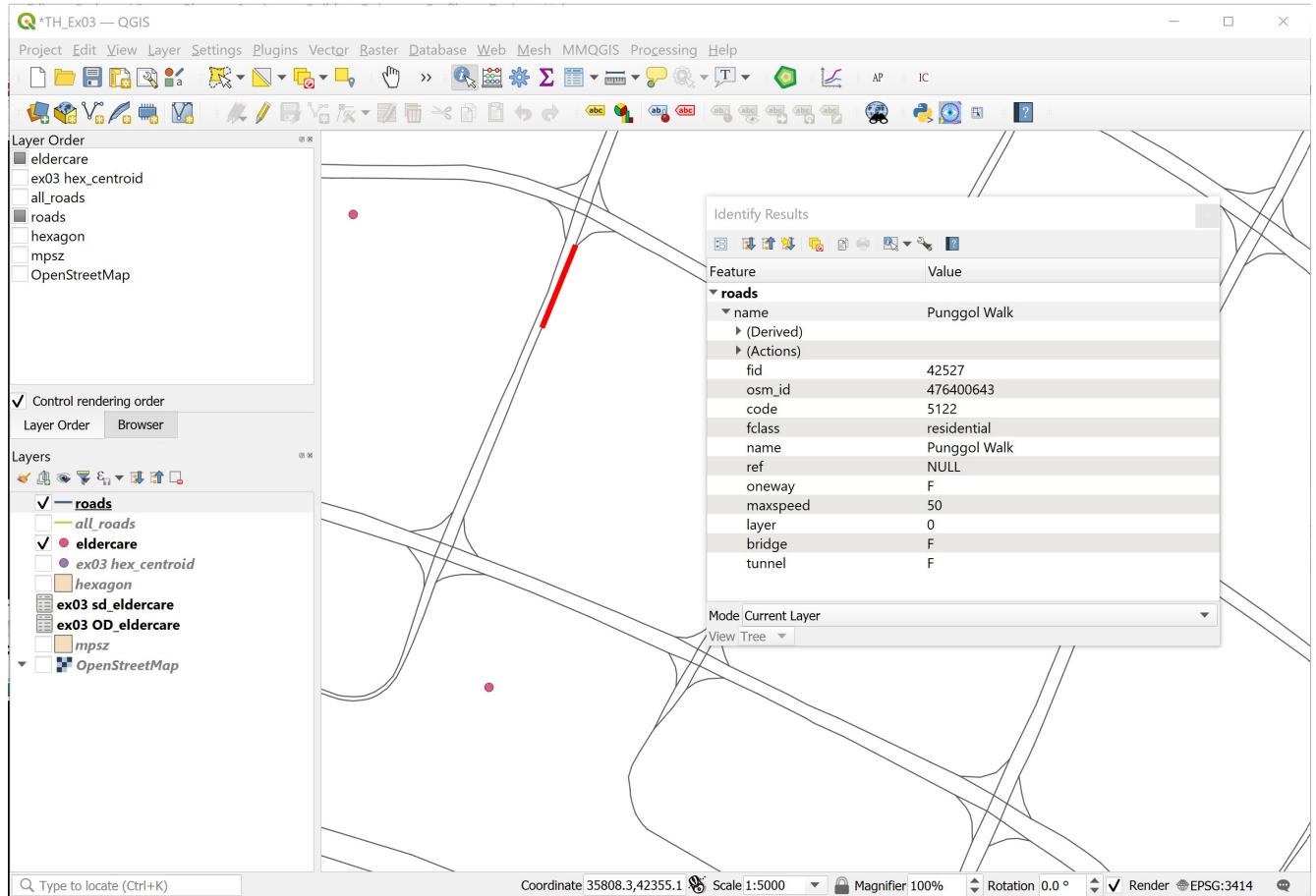
DIY: Zoom to Punggol area as shown in the screenshot below.



- Switch off all other layers except roads and eldercare.
- At **Layers** panel, click on roads layer to make it active.
- From the menu bar, click on **Identify Features** icon.
- Hover the mouse over a road segment and click on it.

The **Identify Results** dialog window appears.

Your screen should look similar to the screenshot below.



There are many information can be derived from the dialog window. For the time being, let us focus on *oneway* field. It specifies whether the road segment is two-way or one-way. If it is one-way, the flow direction will be given.

There are three different values. *B* for two-way. *F* means that only driving in direction of the line string is allowed. *T* means that only the opposite direction is allowed.

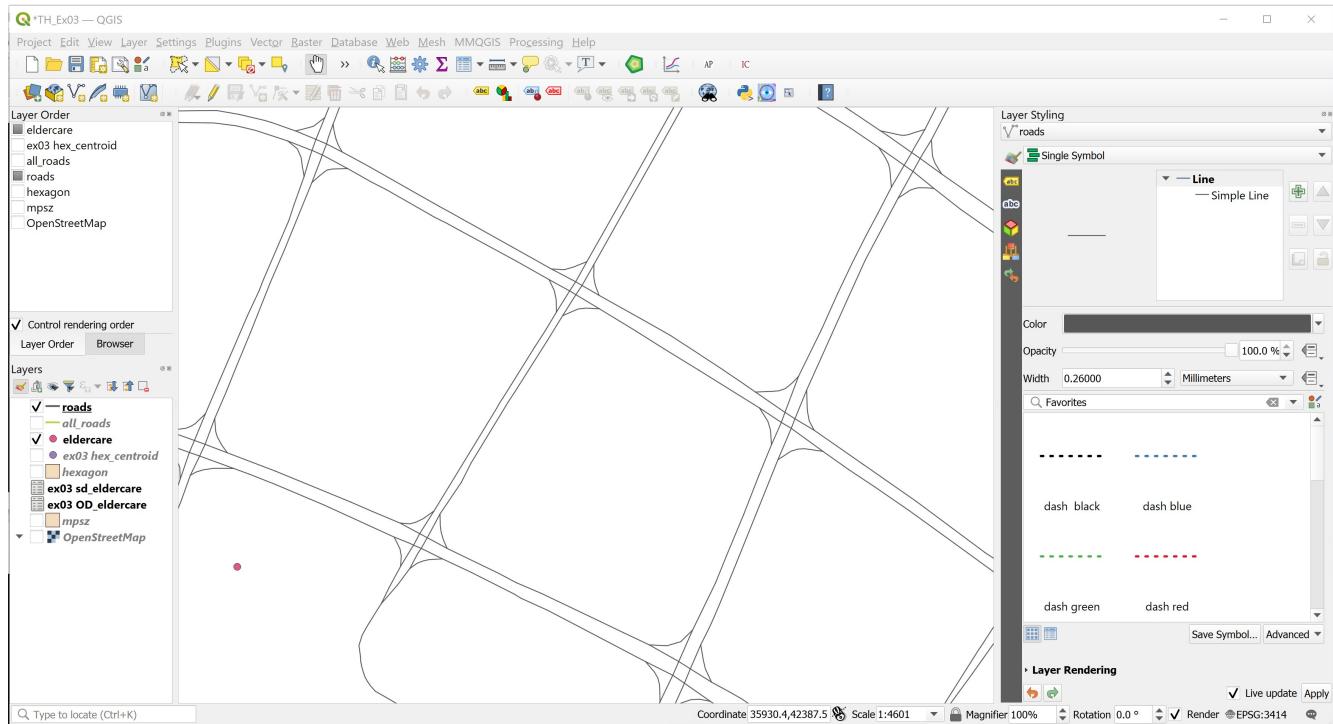
- Close the Identify Results dialog window.

4.2 Working with QGIS's Styling methods

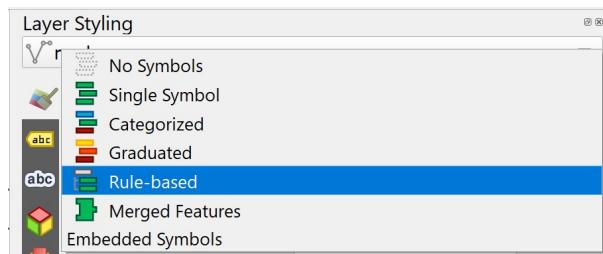
Now, we will use the information in oneway field to display an arrow on one-way streets

- From the **Layers** panel, click on **Open the Layer Styling Panel** button.

The **Layer Styling** panel appears on the right as shown below.

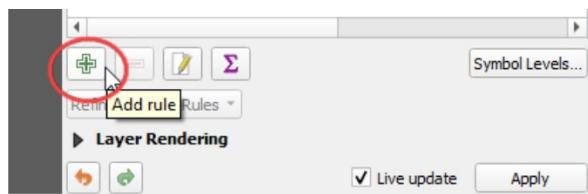


- Select *Rule-based* from the drop-down menu.

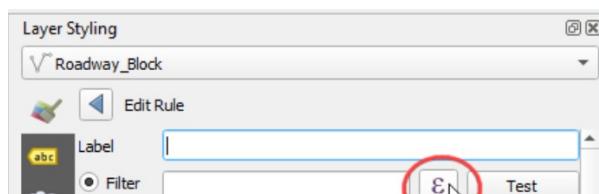


We will create a new style with a filter for only the one-way roads.

- Click on the *Add rule +* button.



- From the **Edit rule** dialog, click on **Expression** button.

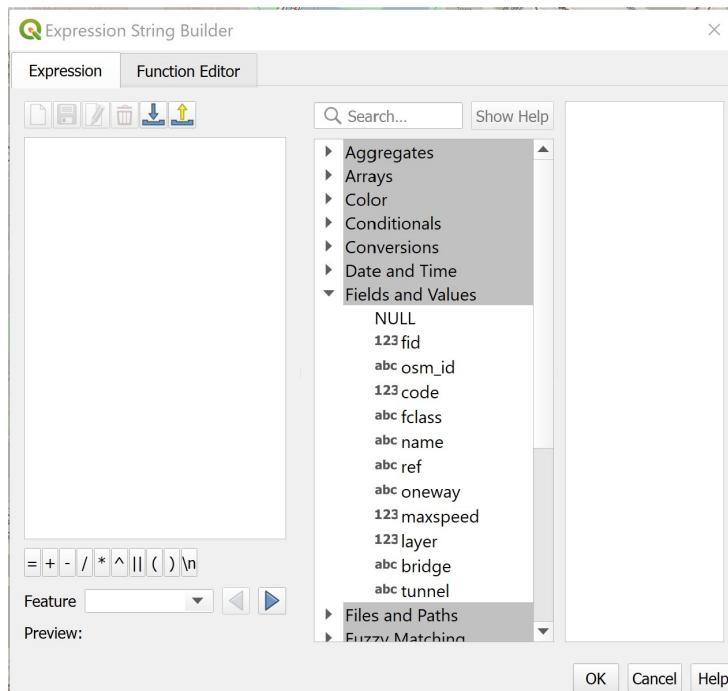




The **Expression String Builder** dialog window appears.

We are going to build an expression that select all one-way streets.

- Click on the black triangle in front of **Fields and Values** to expand the section.

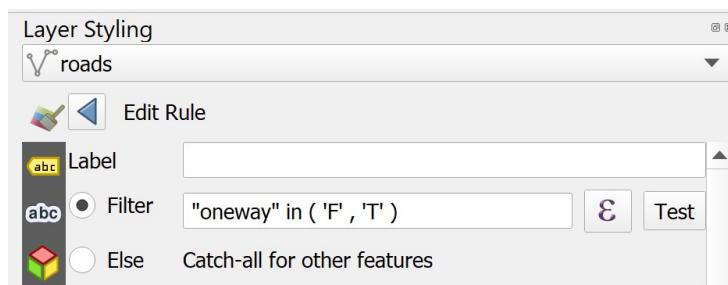


- Double-click on `oneway` field.
- Click on `=` button.
- At the **Expression** pane, complete the expression as shown below.

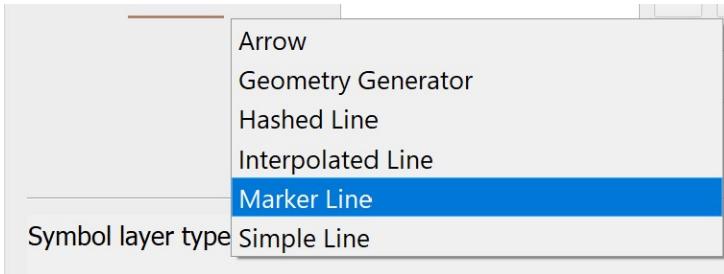
```
"oneway" in ('F', 'T')
```

- Click on **Ok** button.

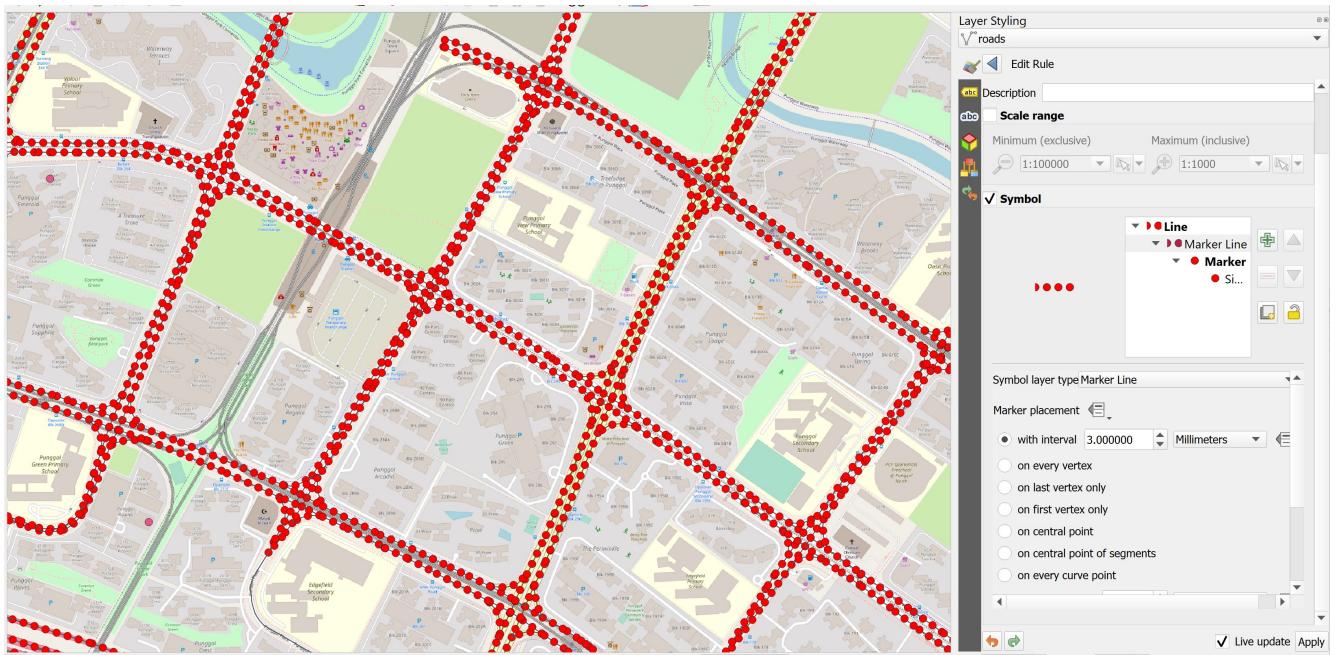
Notice that **Filter** option has been updated.



Next, we are going to change the Symbol layer type to *Market line*.



Notice that the road lines are marked with red markers now.



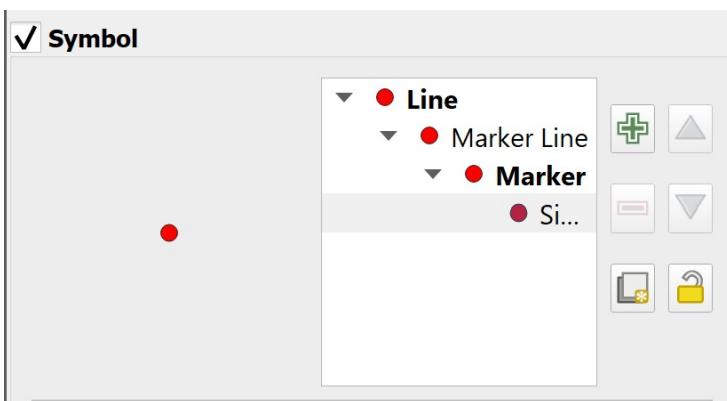
- At the **Marker placement** pane, click on the radio button in front of **on center point**.

Notice that the markers are placed at the centre of each line segment.

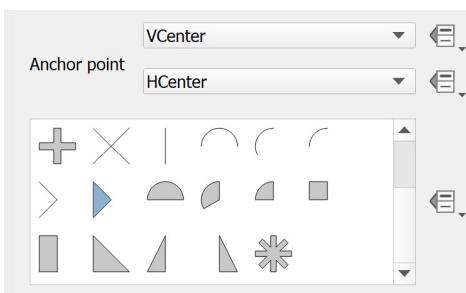




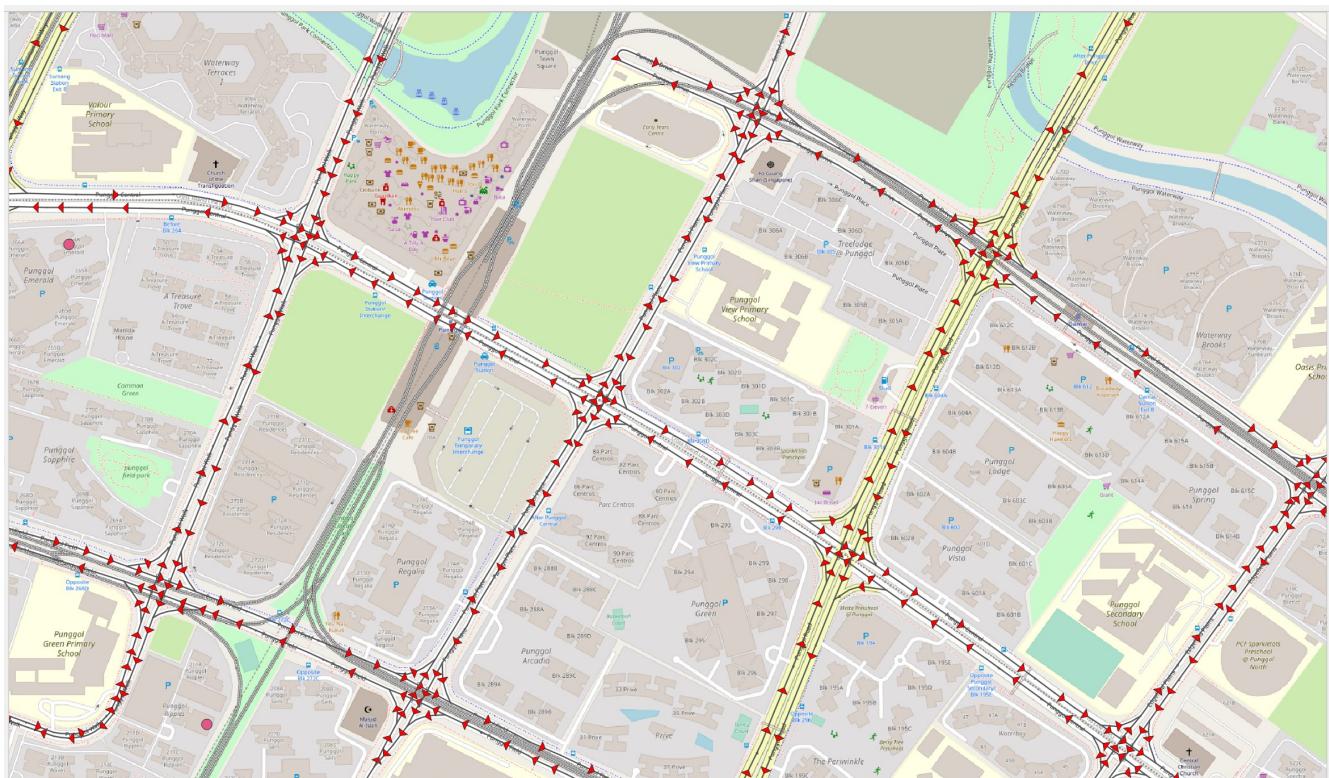
- At the **Symbol** pane, click on Simple marker.



- Scroll down and select *filled_arrowhead* marker.



Notice that arrow-like symbol now appears on the one-way streets as shown below.





You can close **Layer Styling** dialog window now.

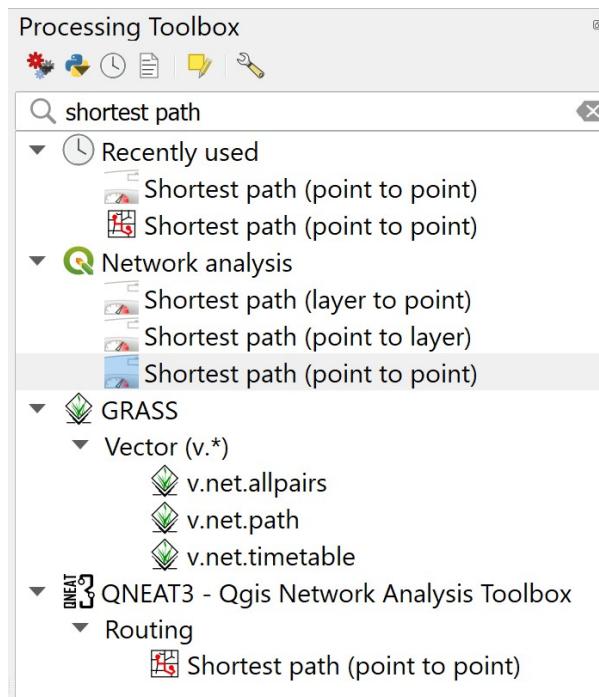
- At the **Layer Styling** panel, click on the cross located at the upper right of the panel.

4.3 Working with build in shortest path tool

Now, we are going to determine the shortest path from Block 619B to eldercare centre located at Block 211B (lower left corner of the view window)

- From the menu bar, click on **Processing -> Toolbar**.
- At the **Toolbar** search pane, type **Shortest path**.

Your screen should look similar to the screenshot below.



- Double-click on **Shortest path (point to point)** of **Network analysis**.

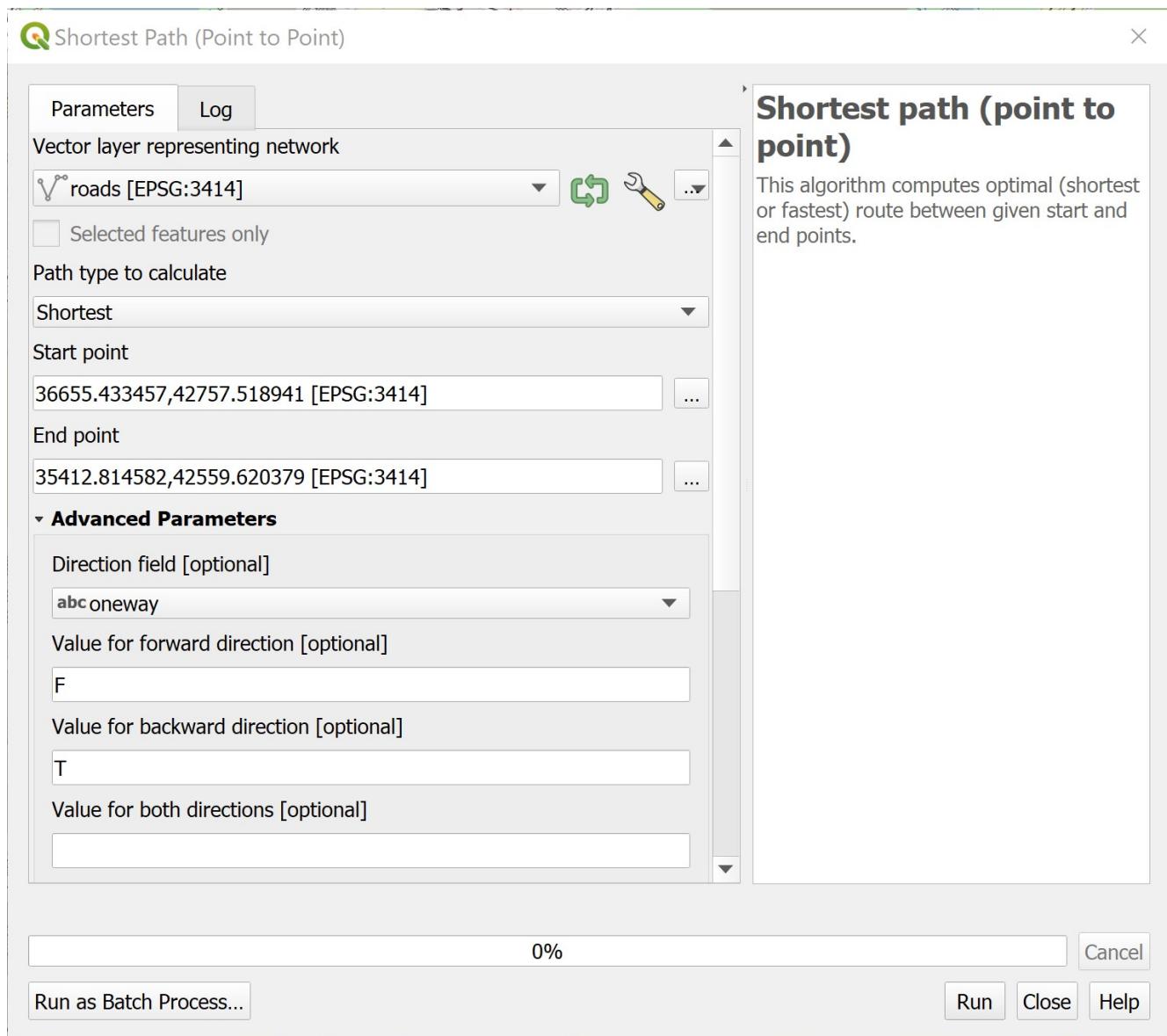
Shortest Path (Point to Point) dialog window appears.

- For **Vector layer representing network**, select **roads** from the drop-down list.
- For **Path type to calculate**, select **Shortest** from the drop-down list.
- For **Start point**, manually click on the *Block 619B*.
- For **End point**, manually click on *Block 211B*.

- **FOR END POINT**, manually click on block Z/T/D.

- For **Direction field [optional]**, select `oneway` from the drop-down list.
- For **Value for forward direction [optional]**, type `F`.
- For **Value for backward direction [optional]**, type `T`.

The **Shortest Path (Point to Point)** dialog window looks similar to the screenshot below.



We will keep the rest of the selection as default for the time being.

When you are ready,

- click on **Run** button.

Reminder: Read the log before closing the dialog window.

- Click on the **Close** button to close the dialog window.

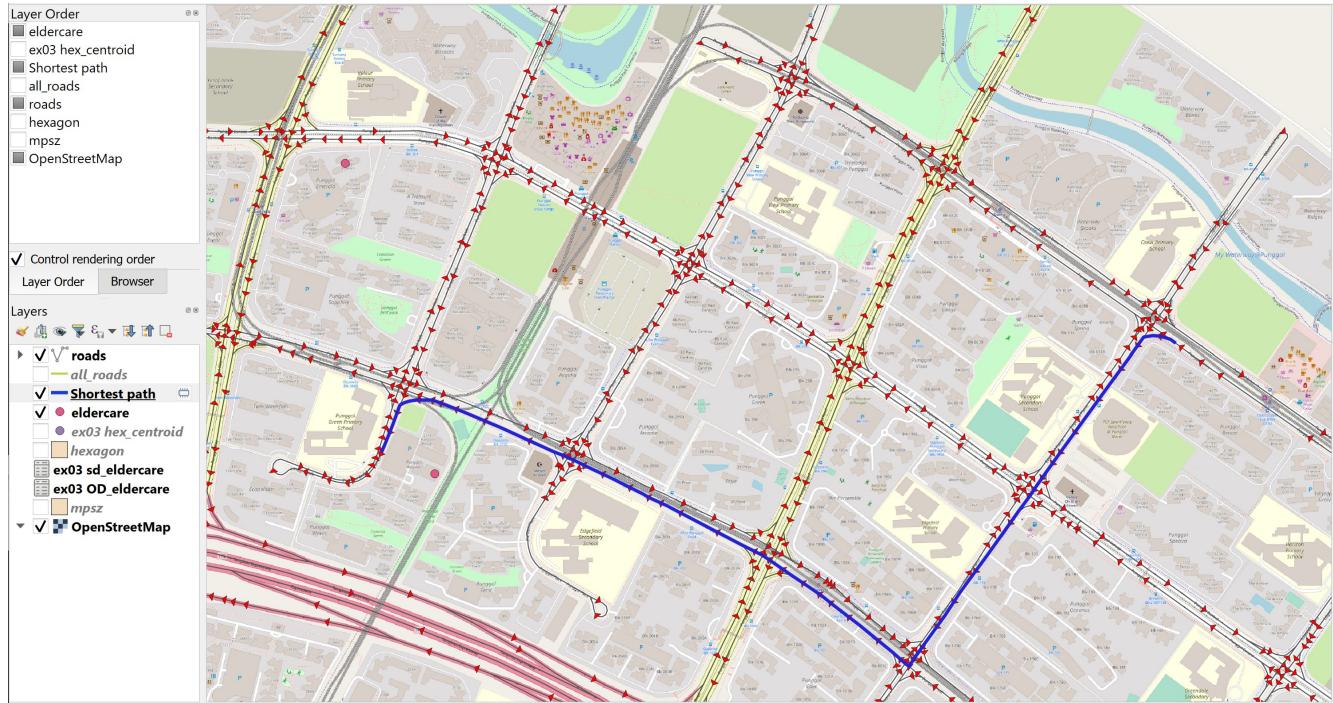
Notice that a temporary layer called `ShortestPath` is added on Layers panel and is display on the map.

Notice that a temporary layer called `Shortest Path` is added onto layers panel area is displayed on the map view.

The default line thickness of `Shortest Path` is too thin to view.

DIY: Using the steps you had learned in previous hands-on exercise, increase the thickness of the line symbol.

Your screen should look similar to the screenshot below.



DIY: Using the steps you had learned from previous hands-on exercise, save the temporary `Shortest Path` layer into GeoPackage format. Name the layer `Shortest_path` and add it onto the map view.

DIY: Remove the temporary layer from the Layers panel.

5.0 Network Accessibility Analysis with NEAT3 Plugin

In this section, you will learn how to perform network accessibility analysis by using QGIS Network Analysis Toolbox (QNEAT3) plugin.

5.1 Installing QNEAT3 plugin.

Before getting started, you need to install QNEAT3 plugin.

- From the menu bar, select **Plugins -> Manage and Install plugins**.

Plugins dialog window appears.

- At the query, type **QNEAT3**.

Notice that QNEAT3 appears on the search output list.

- Click on **QNEAT3**.
- Click on **Install Plugin** button.

When the installation is completed, close the dialog box by

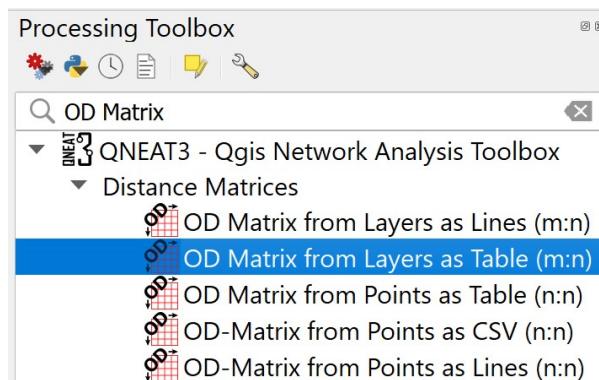
- click on **Close** button.

Working with OD Matrix tool

Next, we will use the Origin-Destination Matrix (OD Matrix) tool of QNEAT3 plugin to calculate the distances between hexagon centros (as the demand points) and eldercare centres (as the supply points).

- From the menu bar, click on **Processing -> Toolbox**
- At the **Search** pane, type **OD Matrix**.

Your screen should look similar to the screenshot below.



- Click on **OD Matrix Layers as Table (m:n)**.

OD Matrix Layers as Table (m:n) dialog window appears.

- For **Network Layer**, select `roads` from the drop-down list.
- For **From-Point Layer**, select `hex_centroid` from the drop-down list.
- For **Unique Point ID Field**, select `fid` from the drop-down list.
- For **To-Point Layer**, select `eldercare` from the drop-down list.
- For **Unique Point ID Field**, select `fid` from the drop-down list.

- For **Optimization Criterion**, select Shortest Path (distance optimization) from the drop-down list.
- For **Entry Cost calculation method**, select Ellipsoidal from the drop-down list.
- For **Direction field**, select oneway from the drop-down list.
- For **Value for forward direction**, type F.
- For **Value for backward direction**, type T.
- For **Value for both direction**, type B.
- For Topology tolerance, type 0.5 (i.e. 0.5 m).

The completed dialog window should look similar to the screenshot below.

OD Matrix From Layers as Table (M:N)

Parameters Log

Network layer

Selected features only

From-Point Layer

Selected features only

Unique Point ID Field

To-Point Layer

Selected features only

Unique Point ID Field

Optimization Criterion

Advanced Parameters

Entry Cost calculation method

Direction field [optional]

Value for forward direction [optional]

Value for backward direction [optional]

Value for both directions [optional]

0%

Run as Batch Process...

OD Matrix from Layers as Table (m:n)

General:
 This algorithm implements OD-Matrix analysis to return the **matrix of origin-destination pairs as table yielding network based costs** on a given **network dataset between two layer of points (m:n)**. It accounts for **points outside of the network** (eg. *non-network-elements*). Distances are measured accounting for **ellipsoids**, entry-, exit-, network- and total costs are listed in the result attribute-table.

Parameters (required):
 Following Parameters must be set to run the algorithm:

- Network Layer
- From-Point Layer
- Unique From-Point ID Field (numerical)
- To-Point Layer
- Unique To-Point ID Field (numerical)
- Cost Strategy

Parameters (optional):
 There are also a number of *optional parameters* to implement **direction dependent** shortest paths and provide information on **speeds** on the networks edges.

- Direction Field
- Value for forward direction
- Value for backward direction
- Value for both directions
- Default direction
- Speed Field
- Default Speed (affects entry/exit costs)
- Topology tolerance

When you are ready to run the process.

- At the **OD Matrix** dialog window, click on **Run** button.

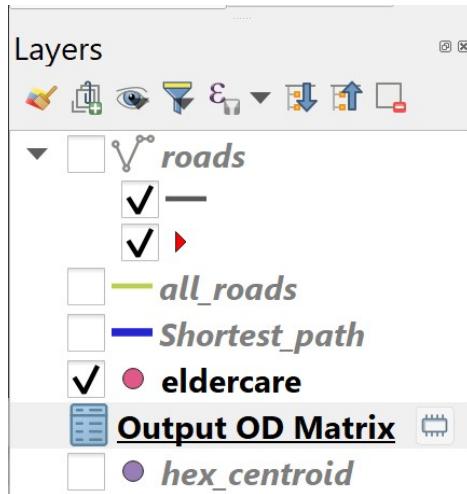
Be patient, the process is computationally intensive.

Reminder: Read the log before closing it.

When you are ready to close the dialog window.

- Click on **Close** button.

Notice that a new temporary table called `Output OD Matrix` is added onto Layers panel.



- At the Layers panel, right-click on `Output OD Matrix` and select **Open Attribute Table** from the context menu.

A data table look similar to the screenshot below appears.

The screenshot shows the attribute table for the 'Output OD Matrix' layer. The table has six columns: 'origin_id', 'destination_id', 'entry_cost', 'network_cost', 'exit_cost', and 'total_cost'. The data consists of 10 rows, each representing a unique combination of origin and destination IDs. The 'total_cost' column contains values such as 20562.4533731, 45726.5701150, etc.

	origin_id	destination_id	entry_cost	network_cost	exit_cost	total_cost
1		1	1	667.9336042	19846.8710336	47.6487352
2		1	2	667.9336042	45026.7648886	31.8716222
3		1	3	667.9336042	17644.1676113	173.4788203
4		1	4	667.9336042	36009.5587870	92.1967639
5		1	5	667.9336042	31068.0860632	64.6284014
6		1	6	667.9336042	31194.5403344	117.1524902
7		1	7	667.9336042	48516.5807531	68.5270819
8		1	8	667.9336042	32474.7493233	55.1077087
9		1	9	667.9336042	22266.5336209	28.3867269
10		1	10	667.9336042	45219.9356826	55.1324196

Question: Do you know what are the values of these fields?

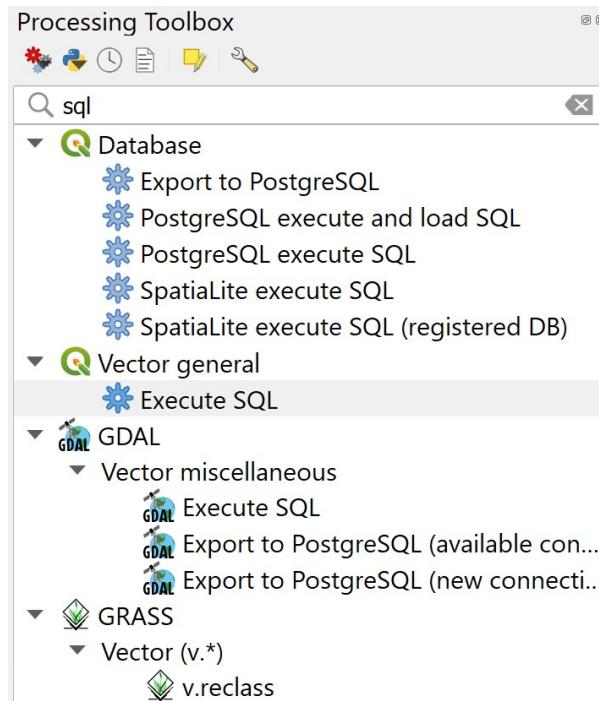
DIY: Using the steps you had learned, save the temporary Output OD Matrix table as GeoPackage format. Name the layer `OD_eldercare`.

5.2 Extracting shortest distance pairs

Next, we will use the SQL tool of QGIS to select destination points with the shortest distance.

- At the **Search** pane of **Processing Toolbox**, type **SQL**.

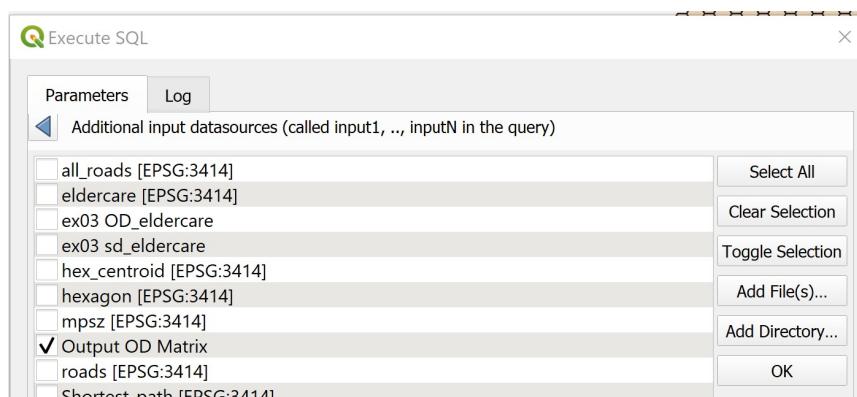
SQL function appears on the list.

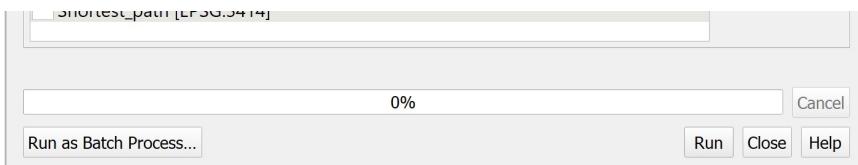


- Double-click on **Execute SQL** of **Vector general**.

Execute SQL dialog window appears.

- For **Additional input datasources**, select on the button at the right end.
- Click on the checkbox **Output OD Matrix**.





- Click on **OK** button.
- At SQL query panel, type the following SQL

SQL query

```
select origin_id, destination_id, min(total_cost) as shortest_distance
from input1 group by origin_id
```

- For *Geometry type*, select **No Geometry** from the drop-down list.



Notice that a temporary table called **SQL Output** is added onto **Layers** panel. It consists of four fields. The values in **shortest_distance** field are shortest distance between demand points and its nearest eldercare centre.

	fid	origin_id	destination_id	shortest_distance
1		1	46	18225.7774093192
2		2	51	20732.339859653417
3		3	52	20969.022103776744
4		4	53	21283.11749554005
5		5	54	21698.188233710494
6		6	55	22152.429992736048
7		7	113	17038.979878148635
8		8	114	17325.379810327882
9		9	115	17607.8976202874
10		10	116	17993.863585544917

*DIY: Using the steps you had learned, save the temporary SQL Output table as GeoPackage format.
Name the layer acc_eldercare.*

5.3 Mapping Accessibility values

In this section, we are going to use mapping function of QGIS to show the distribution of accessibility to eldercare

5.3.1 Creating a duplicate layer

Before we getting started, let us create a duplicate copy of hexagon layer

- At the Layers panel, right-click on hexagon layer and select **Duplicate Layer** from the context menu.

A new layer called hexagon copy is added onto Layers panel.

- Rename the layer to Accesibility to eldercare.

5.3.2 Performing relational join.

Before we can prepare the choropleth map, we need to join `acc_elderCare` data table to the newly created Accesibility to eldercare by using `fid` of `acc_elderCare` data table and `fid` of Accesibility to eldercare attribute table as unique join fields.

- At the Layer panel, right-click on Accesibility to eldercare layer and select **Properties** from the context menu.

The Properties dialog window appears.

- At the option panel, click on **Joins**.
- Click on **+** button to add a join.

The **Add Vector Join** dialog window appears.

- For **Join layer**, select `acc_elderCare` from th drop-down list.
- For **Join field**, select `fid` from the drop-down list.
- For **Target field**, select `fid` from the drop-down lsit.
- Keep the checkbox in front of **Cache join layer in memory** checked.



- When you are ready, click on **OK** button.

5.3.3 Preparing choropleth map

DIY: Using the steps you had learned, prepare a choropleth map showing the distribution of accessibility to eldercare centres.

Your choropleth map should look similar to the screenshot below.

