# Thomas Lu

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#### **EDUCATION**

### University of California, Berkeley

Bachelor of Arts in Computer Science and Physics (GPA 4.0/4.0)

Aug. 2022 – Present Expected May 2026

# Relevant Coursework (Full List)

- Data Structures
- Advanced Linear Algebra
- Optimization Models in Engineering
- Probability and Random Processes
- Computer Architecture
- Artificial Intelligence

- Advanced Algorithms
- Machine Learning
- Natural Language Processing

## EXPERIENCE

## Speech and Computation Lab at UC Berkeley

August 2022 – Present

Berkeley, CA

- Undergraduate Research Fellow
  - Developed deep learning models of human speech using Generative Adversarial Networks (GANs), incorporating articulatory models to create realistic models that parallel human cognitive function (refer to publications).
  - Implemented spoken language models in PyTorch and developed architectural and performance improvements.

## Rivian Automotive, Inc.

May 2024 – August 2024

Camera Systems Engineering Intern

Palo Alto, CA

- Developed an in-house automated tool for computing image quality metrics using Python and OpenCV, matching leading commercial tools (i.e. Imatest, DXOMARK) while greatly increasing image throughput.
- Contributed to ISP tuning for in-house camera drivers on the NVIDIA Jetson Orin platform, delivering improvements on metrics such as sharpness, white balance, noise, and LED flicker.

#### Lawrence Berkeley National Laboratory

August 2023 – July 2024

Undergraduate Researcher

Berkeley, CA

- Designed a pipeline to apply redshift corrections to DESI quasar observations, reducing dispersion by 30%.
- Incorporated multiprocessing using JobLib and the NERSC High-Performance Computing cluster to visualize and analyze datasets as large as 200GB, delivering up to a 70x speedup on certain analysis tasks.

## Multi Physics and Circuit Lab at San Jose State University

May 2021 – December 2022

Student Researcher

San Jose, CA

- Designed deep learning tools for developing integrated circuits, extracting hidden device properties from empirically measured data and enabling inverse design based on desired device characteristics.
- Designed pipelines in Tensorflow with VAEs and shallow regression to approximate highly nonlinear device properties with  $R^2 = 0.98$  accuracy. (First-author publications in IEEE T-ED and IEEE SISPAD)

SELECTED PROJECTS AND PUBLICATIONS (FULL LIST)

#### Unsupervised Articulatory Learning in GANs | IEEE TALSP (pending revision)

- Using a pretrained ema2way model, demonstrated that GANs could learn to generate speech by moving vocal articulators with only indirect feedback, paving the way for more realistic models of human language acquisition.
- Greatly reduced noise in the model by adjusting kernel sizes and adding a low-pass convolutional filter, producing clearer and more interpretable results.
- Adapted the model to use the AWS Trainium accelerator for a 4x speedup compared to original GPU solution.

#### Syntax from Speech in GANs | Journal of Memory and Language (under review)

- Discovered that GANs trained on single-word inputs would spontaneously generate multi-word outputs at extreme latent value inputs, and quantified this behavior using a logistic regression model with p < 0.0001.
- Implemented a fine-tuned Whisper model to automatically transcribe data, allowing for 100x increase in total data analyzed. Produced a 30% accuracy increase and 4x cost reduction compared to the off-the-shelf OpenAI solution.

#### Sentiment Analysis with QRNN | UC Berkeley Deep Tech Conference 2023 (oral presentation)

- Developed a Quantum Recurrent Neural Network (QRNN) for use in sentiment analysis tasks and implemented a classical small-scale simulation with 5 input qubits using PyTorch as a proof-of-concept.
- Achieved a 15% accuracy increase compared to a naive Variational Quantum Eigensolver implemented in Qiskit, and a 20% accuracy increase compared to a classical RNN implemented in PyTorch with equal parameter count.

### Technical Skills

Languages: Java, Python, C, C++, R, RISC-V Frameworks: Tensorflow, PyTorch, QisKit, OpenMP, OpenMPI Tools: Git, AWS EC2, GDB, VSCode, Slurm, Vim Hardware: KiCad EDA, Fusion360, 3D printing