

# **Taylor Smith**

As a Technical Product Manager, I lead teams who turn opportunities into products that delight and empower people. With a design education and engineering background, I am passionate about bringing cross-functional teams together to tackle complex challenges. For the past six years, I have led the development of tools that connect my clients to their audiences, migrate legacy systems, and work more efficiently.

### **SKILLS & TOOLS**

**Skills:** Certified Scrum Product Owner, product management, business analysis, backlog grooming and prioritization, competitive analysis, release planning, resource forecasting, project management, data modeling, migration planning, wireframing, persona creation, user flows

**Tools:** Jira, Scrum, Smartsheet, Google Analytics, SQL, AWS (IAM, CloudFront, API Gateway, Lambda, EC2, Route 53, S3), Heroku, JavaScript, PHP, Git, CircleCl, Bitrise, Sentry, RollBar, Postman, Swagger, Apiary, Linux, Excel, InVision, Adobe Creative Cloud

Soft Skills: Workshops and discovery facilitation, remote team building, managing stakeholders, written communication, public speaking

## **EXPERIENCE**

# Jan 2020 – Present **Product Manager Very** Remote

Product vision consulting, prioritizing stakeholder goals into roadmaps, serving as Product Owner and Scrum Master, resource and budget planning, engineering management.

- Complex Media: Sole Collector app Launched iOS retail marketplace app and backend microservices with 50k downloads driving 40k partner referrals across 5 retailers in its first 30 days, earning a 4.9 star rating.
- Socialyte: Insyte Led re-architecture of campaign tracking app to repair legacy code, handle larger data sets, and increase speed
  to add more customers without hiring more support team members.
- Led discovery workshops and wrote project plans for B2C IoT, iOS gaming, retail eCommerce clients.
- Scoped, estimated, and helped sell contract extensions totaling over \$1 million revenue in my first year.

## May 2016 – Nov 2019 **Product Manager**

#### Four Kitchens

Remote

Internal advocate for stakeholders, collaborated with user researchers, led requirements gathering and prioritization, controlled scope, and managed product backlogs for large-scale websites and publishing platforms.

- Constructed sales strategy and pricing for Support Dept to standardize contracts and increase capacity utilization.
- Product Owner of internal business intelligence application powering financial forecasting and resource planning.
- Oregon Public Broadcasting Digital Strategist: Two-year engagement leading rounds of consulting to guide newsroom digitalfirst transformation. Lead author of a vision roadmap report. Guided vendor selection.
- Frontline Medical Communications Product Owner and Scrum Master: Expansion of a publishing platform for 50 academic journals. Reduced average page load time by 75% and increased user registration to drive subscriptions. Triaged requests from many stakeholders to balance delivery of hot tickets with long-term objectives. Process improvement.
- Forcepoint: Rebranding Product Owner and Lead Frontend Engineer: Built an internationalized and localized marketing site to reduce content publish delay by 90% and eliminate separately maintained regional sites.

# Oct 2012 – April 2016 **Designer & Frontend Engineer**

Four Kitchens

Austin / Remote

Mobile-first responsive frontend development, Drupal theming and module development, graphic design.

- Introduced Product Owner as an internal role to respond to market expectations for solution-driven consulting.
- Texas Exes Tech Lead and Product Owner: Launched alumni site with Salesforce integrations to drive donations and networking.

#### **EDUCATION**

**B.F.A. Graphic Design & Advertising,** The University of Tulsa, 2011 **Certified Scrum Product Owner (CSPO),** ScrumAlliance, 2016

#### COMMUNITY

Jan 2019 – Present	Southwest Collegiate Cyber Defence Competition, Project Manager, Scenario Writer
Jan 2015 — Present	Zilker Theatre Productions, Member of the Board of Directors, Producer, IT Administration

## **SELECTED CONTENT**

Jan 2021	The Many "Hello, Worlds" of Christmas: Advent of Code 2020
April 2020	React Native: Hello World to Hangboard Coach in Two Weeks, Very Possible Blog
June 2019	Post-Project Retrospectives
April 2019	Estimate for Iteration with Story Points & Thin Vertical Slices, Speaker, DrupalCon Seattle
	Projects and content at tsmith com. Code and experiments at githuh com/tsmith512