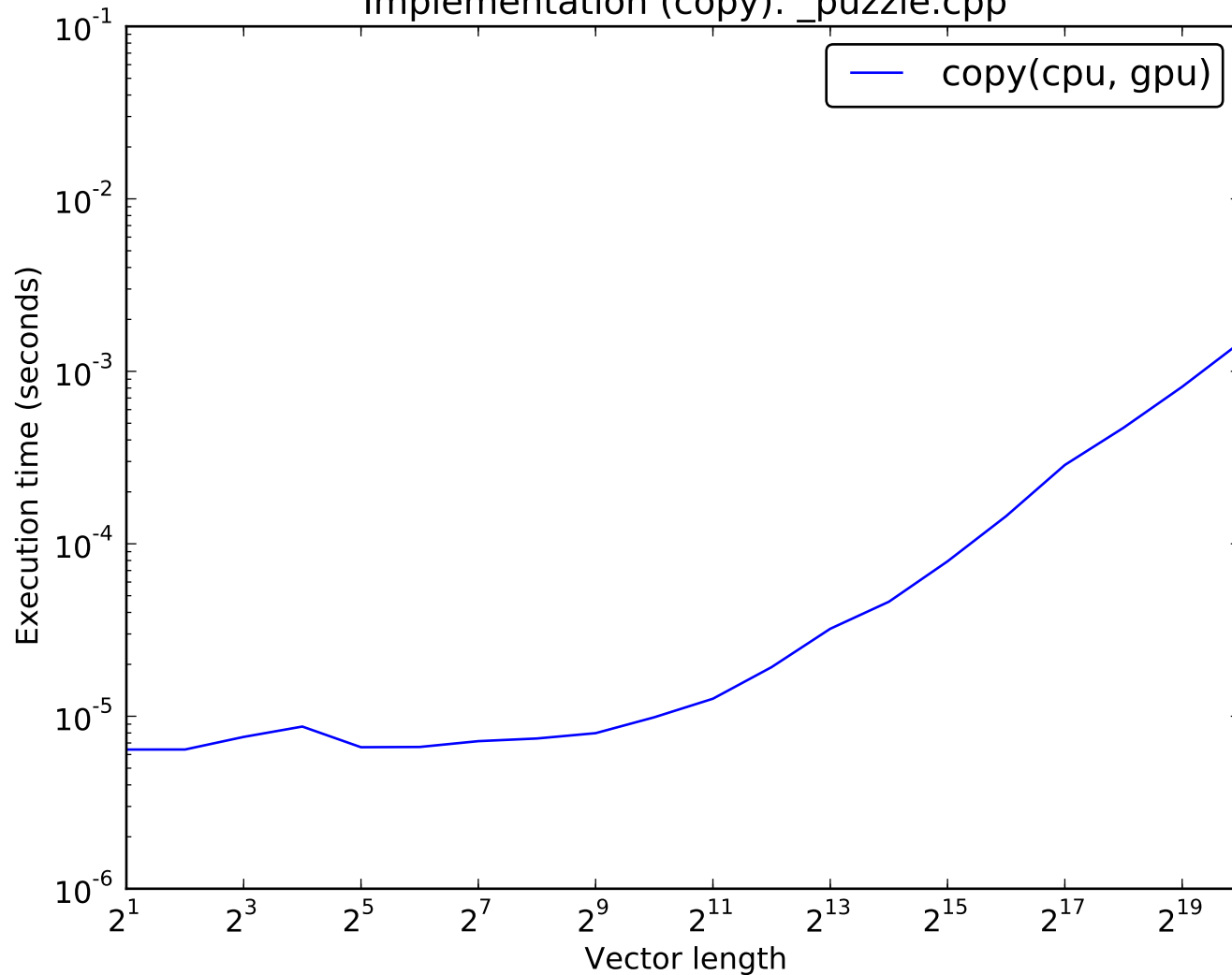
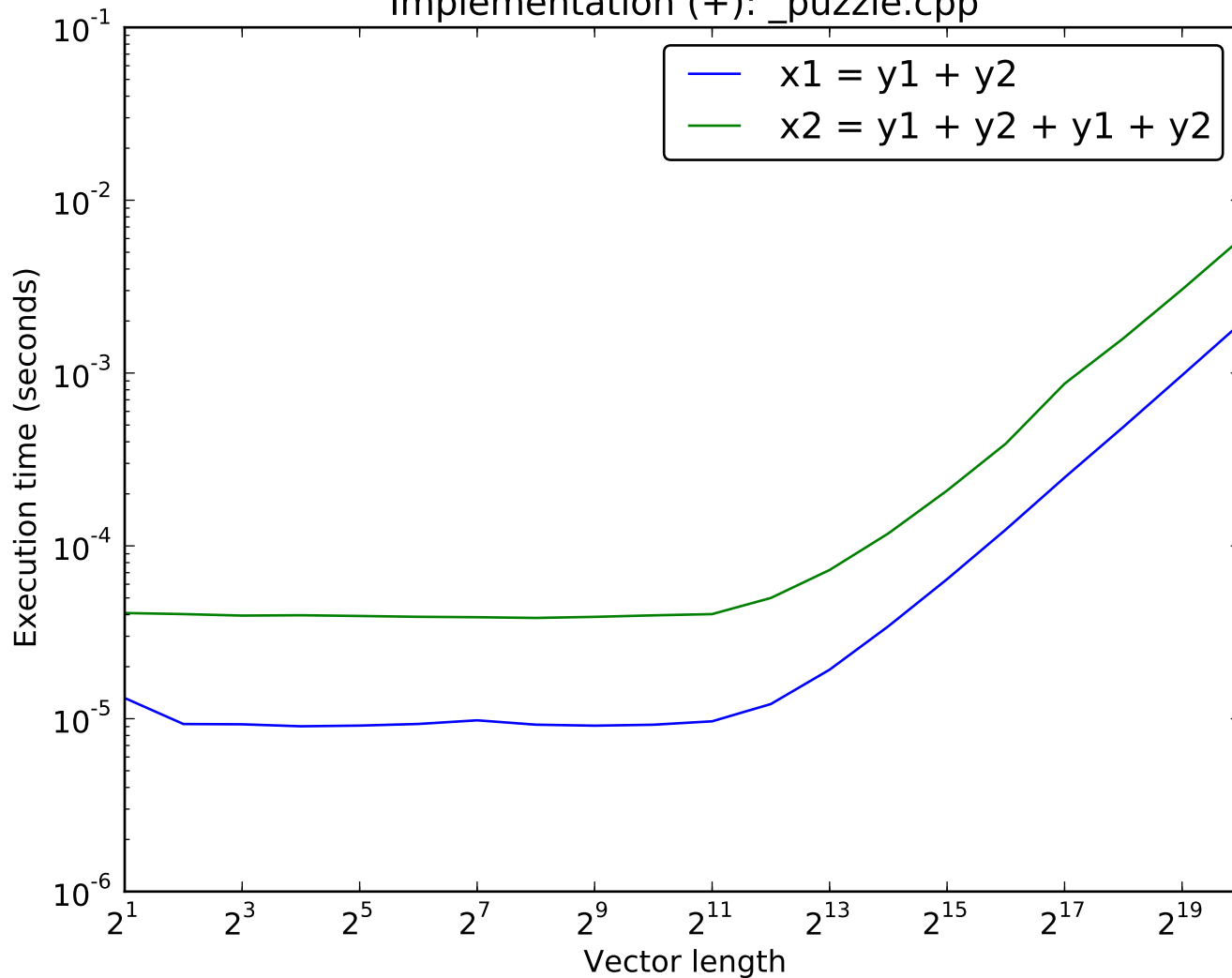


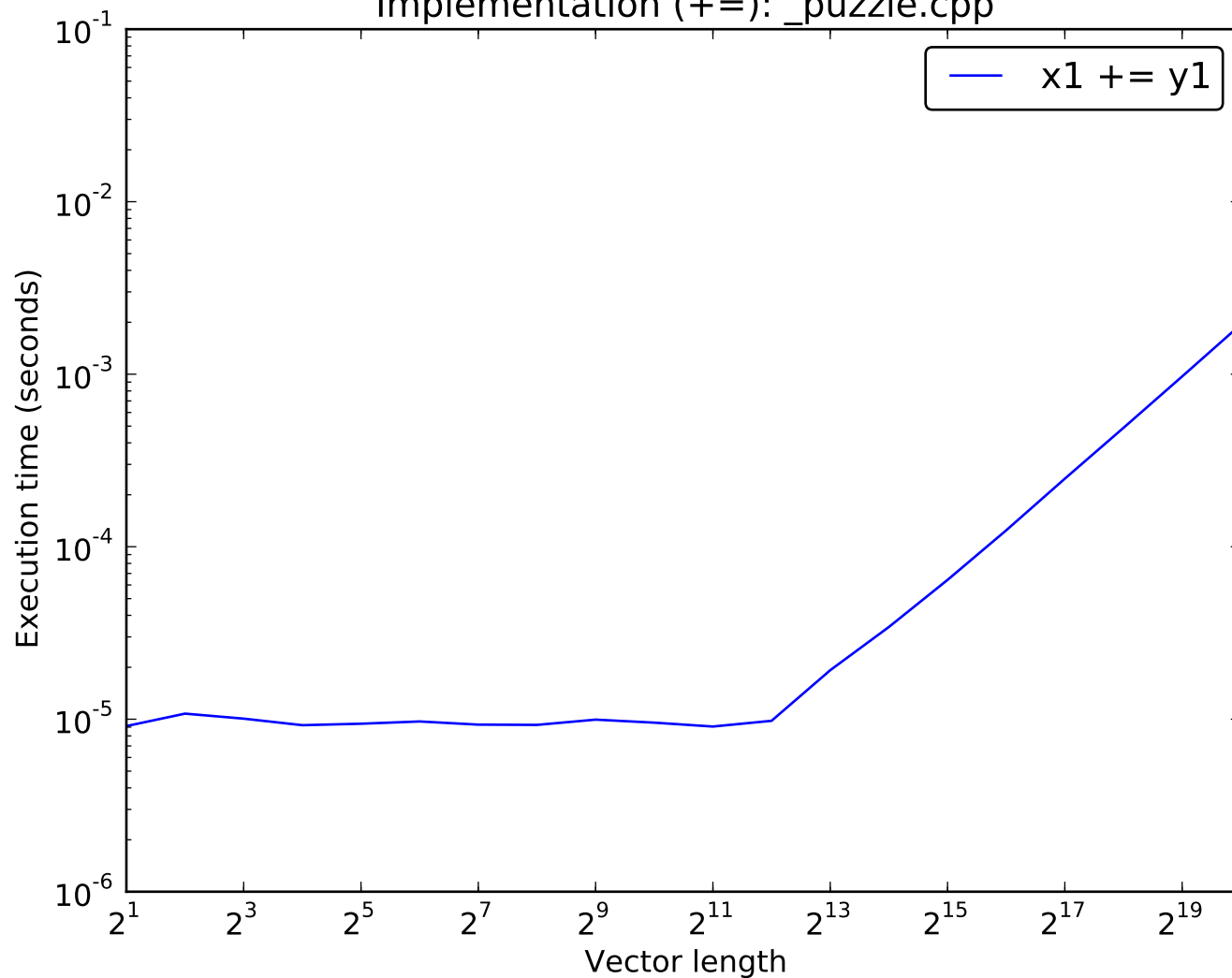
Implementation (copy): _puzzle.cpp



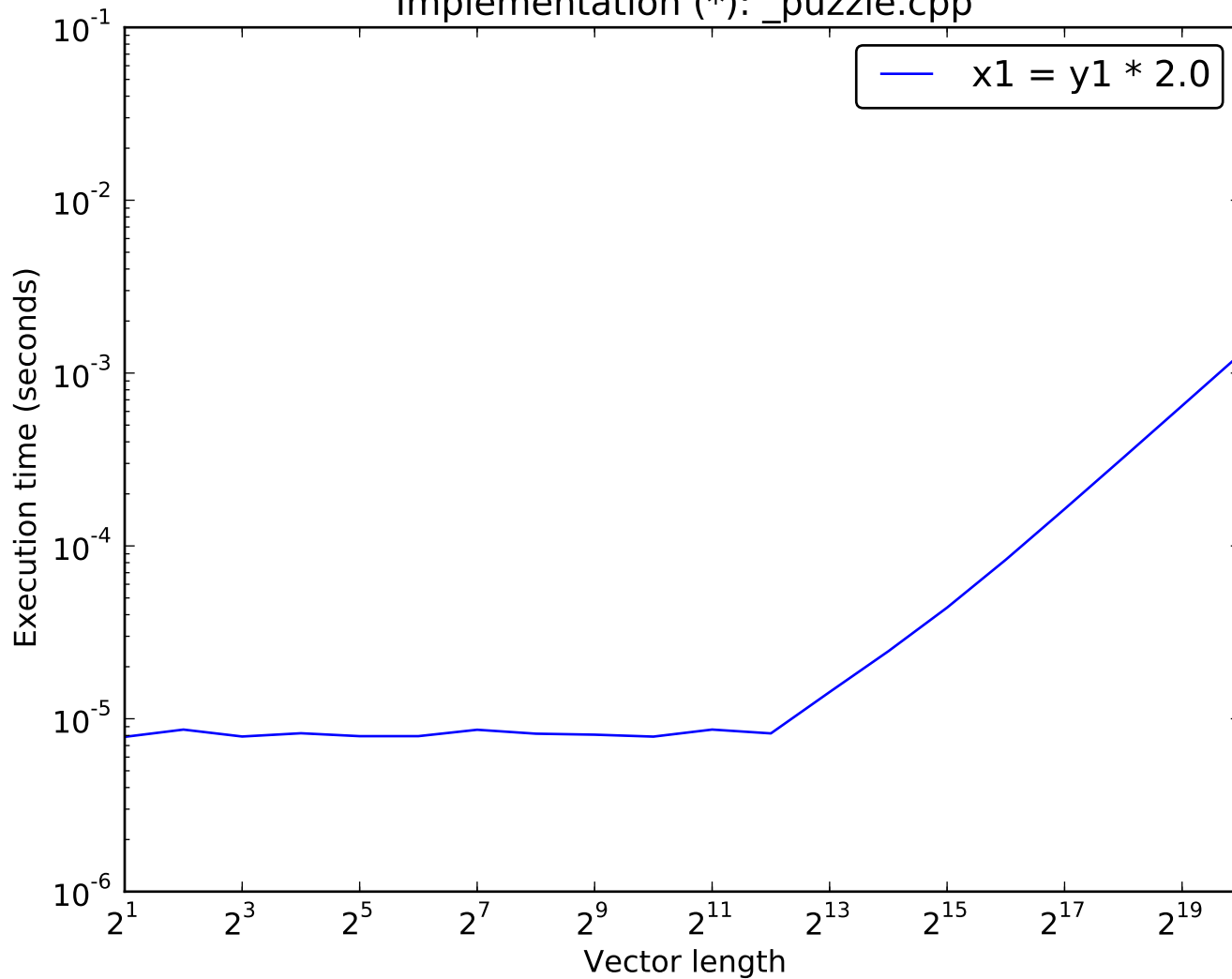
Implementation (+): _puzzle.cpp



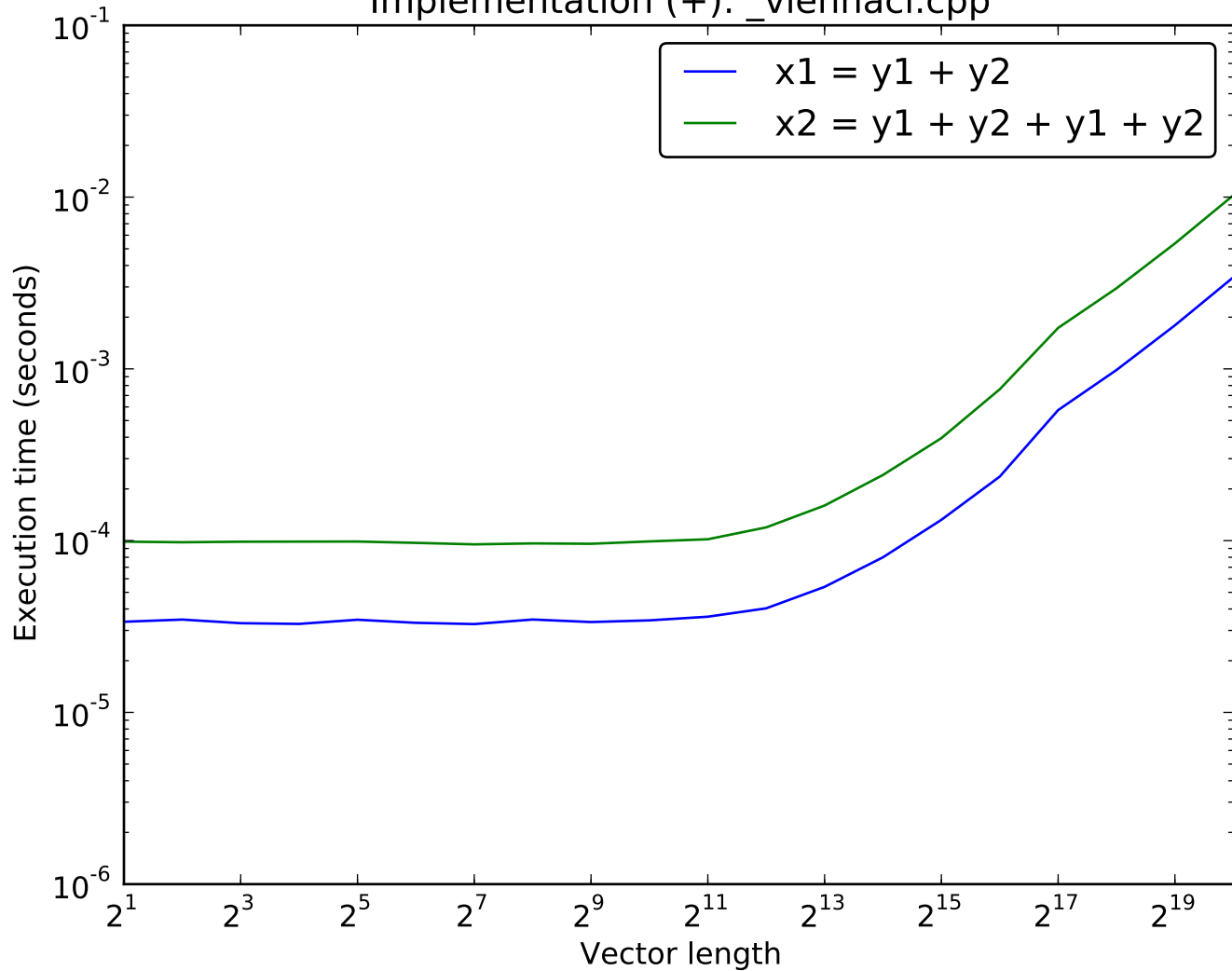
Implementation (+=): _puzzle.cpp



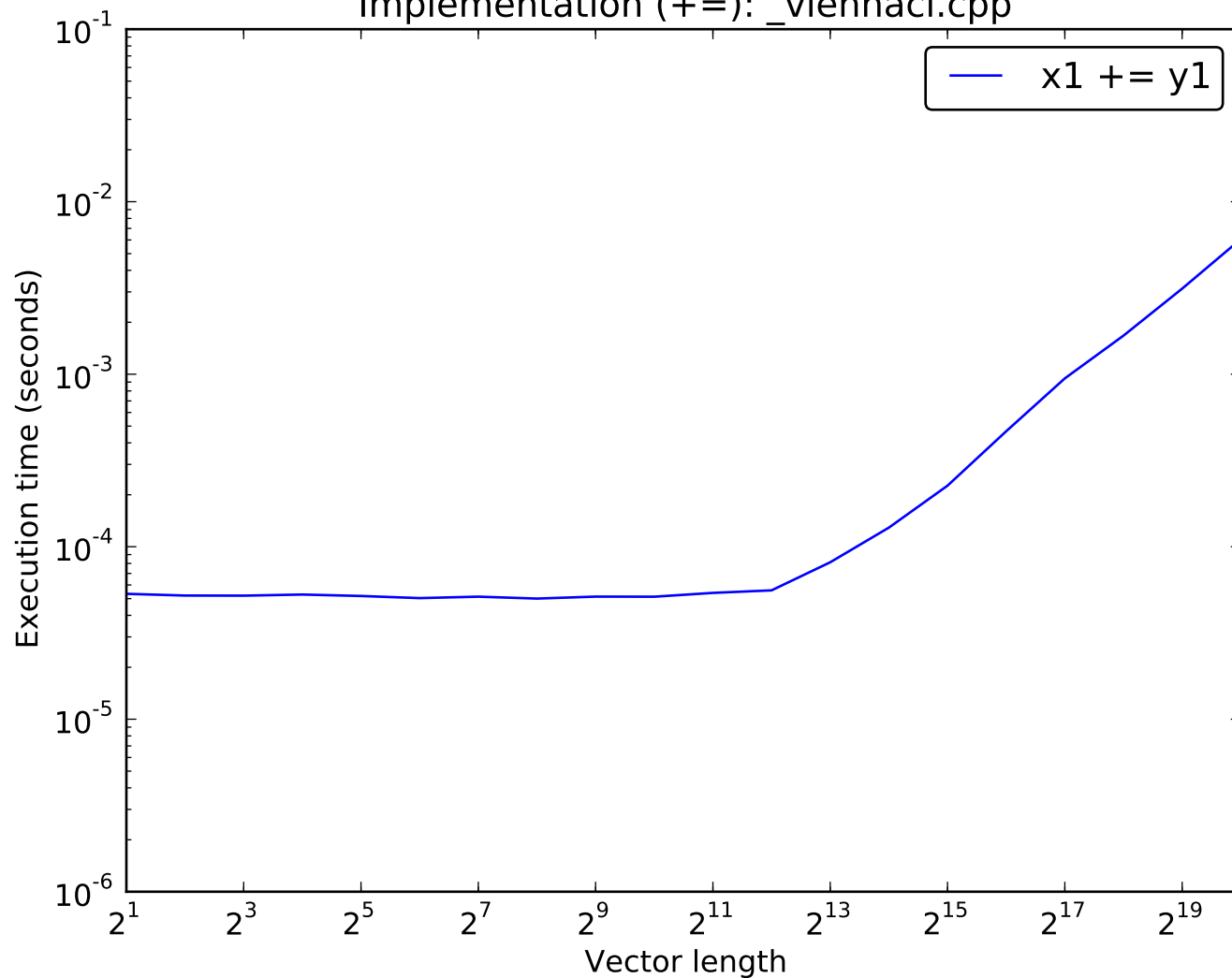
Implementation (*): _puzzle.cpp



Implementation (+): _viennacl.cpp



Implementation (+=): _viennacl.cpp



Implementation (*): _viennacl.cpp

