

Understanding Objects in Detail with Fine-grained Attributes

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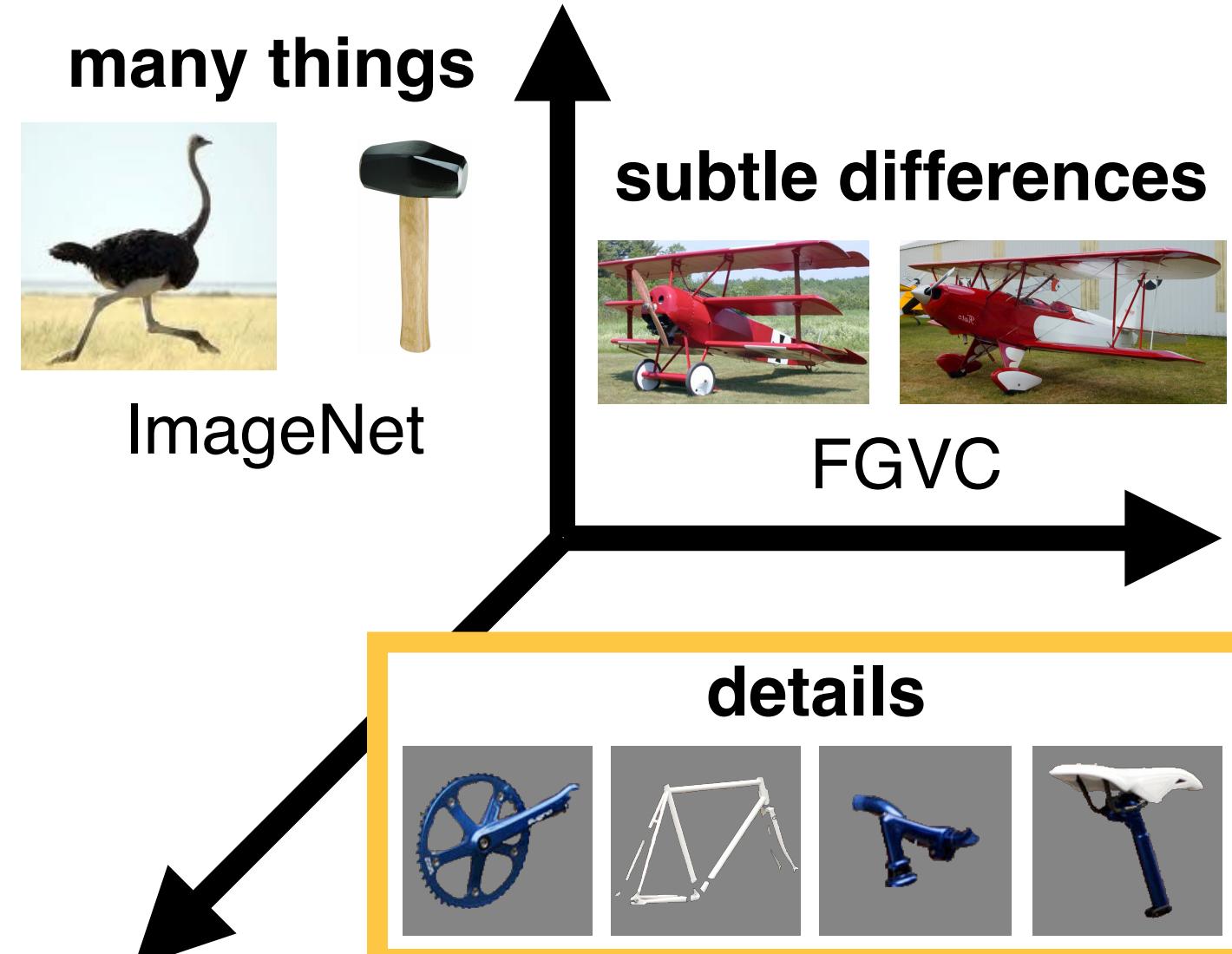
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Detailed object understanding

Driving challenges in object recognition:



Contributions

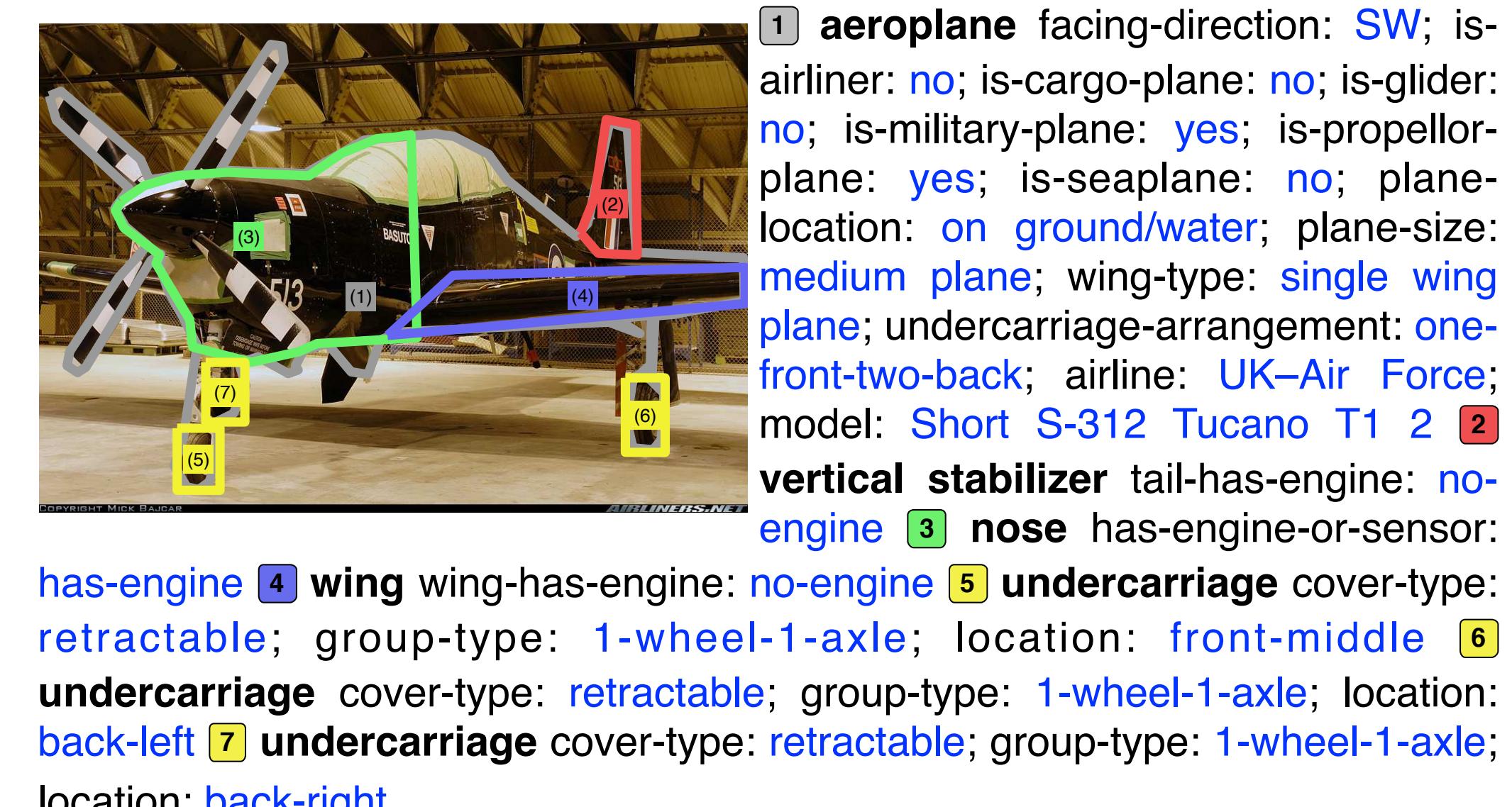
Describing object in details: parts and corresponding fine-grained attributes.

- A direct evaluation of fine-grained part detection and description.
- A supporting **Object in Detail (OID) dataset**.
- Efficient coarse-to-fine detailed part matching.

The OID challenge and data

Goal: directly evaluate detailed image understanding tasks.

- ~7,500 aircraft images, 100 years of aviation
- 5 parts with 18 attributes



Data definition and construction

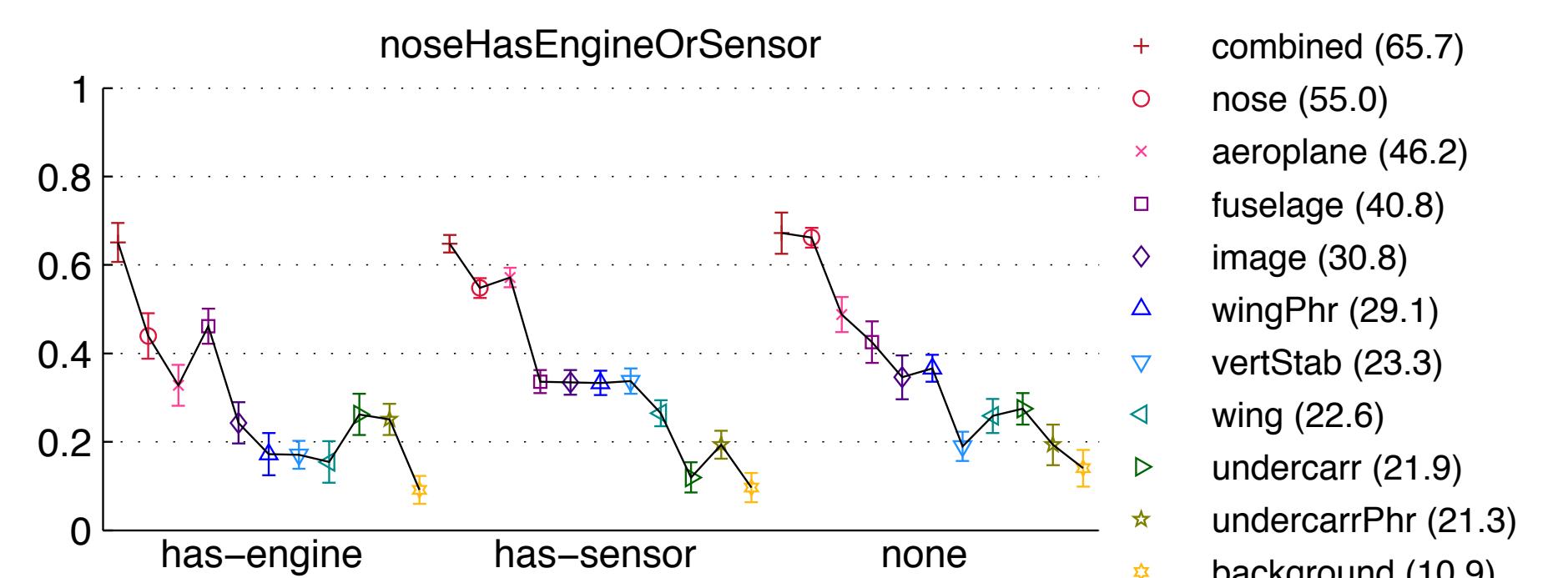
- Part and attribute definitions were extracted from human descriptions of objects.
- Amazon Mechanical Turk for part segmentation and attribute collection.
- Three weeks of intense work of several researchers in the CLSP Summer Workshop.

Local vs global attribute modeling

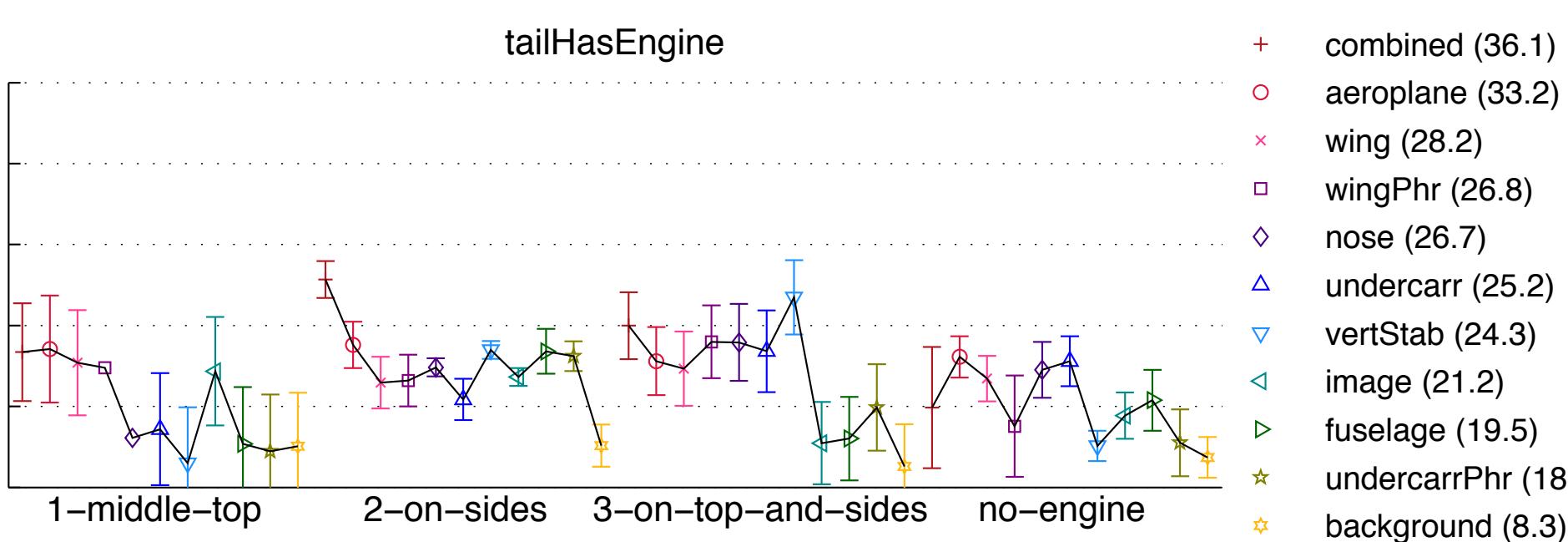
- Locality of meaning.** Part attributes are semantically local (e.g. round nose). A modular and transferable visual model should be based on the part appearance only.
- Globality of evidence.** Local evidence is often weak and part attributes are often best predicted by global cues.

Examples

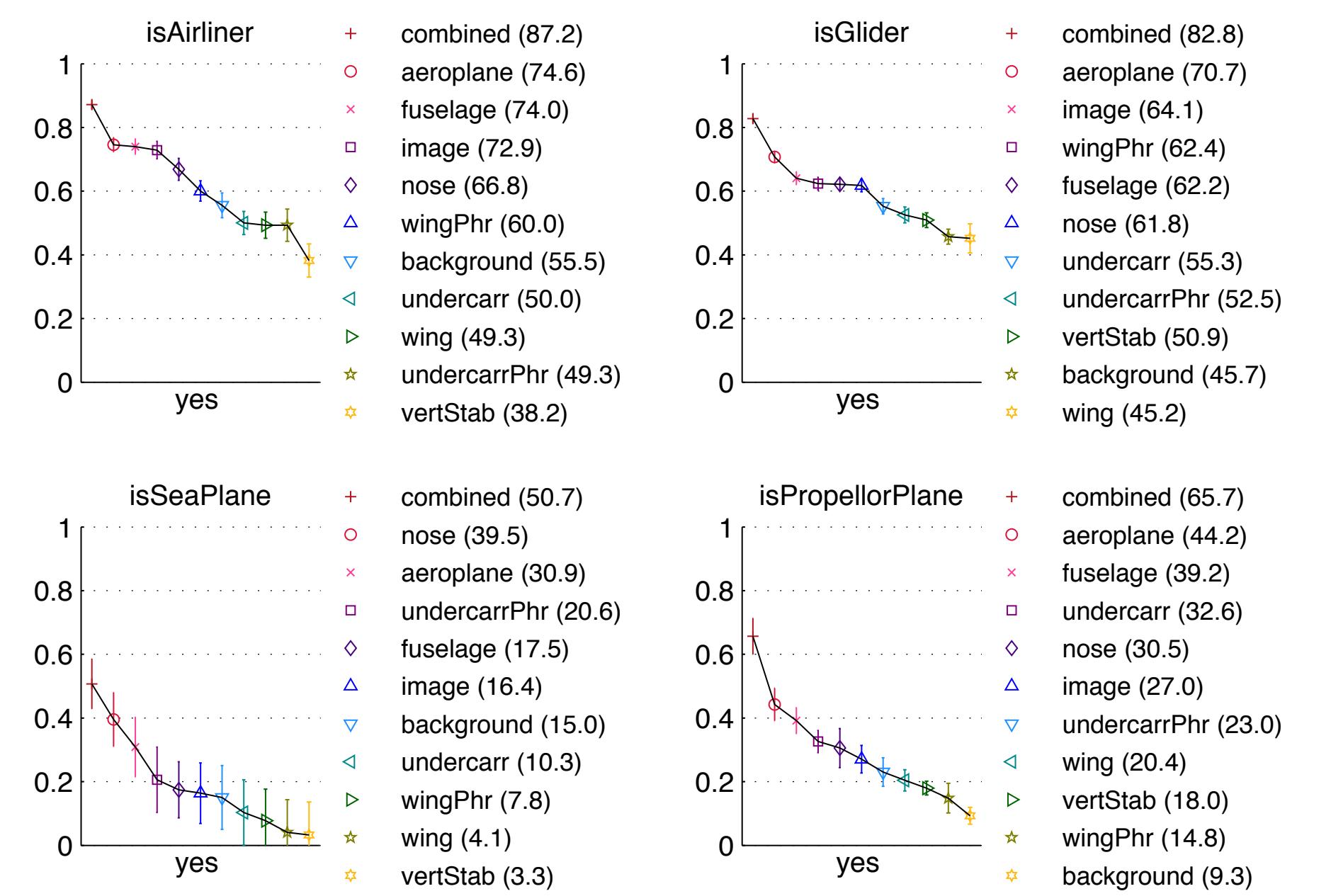
- This nose attribute is well predicted by the nose appearance, but adding context is better still.



- This tail attribute is not well predicted by the appearance of the tail (vertical stabilizer).

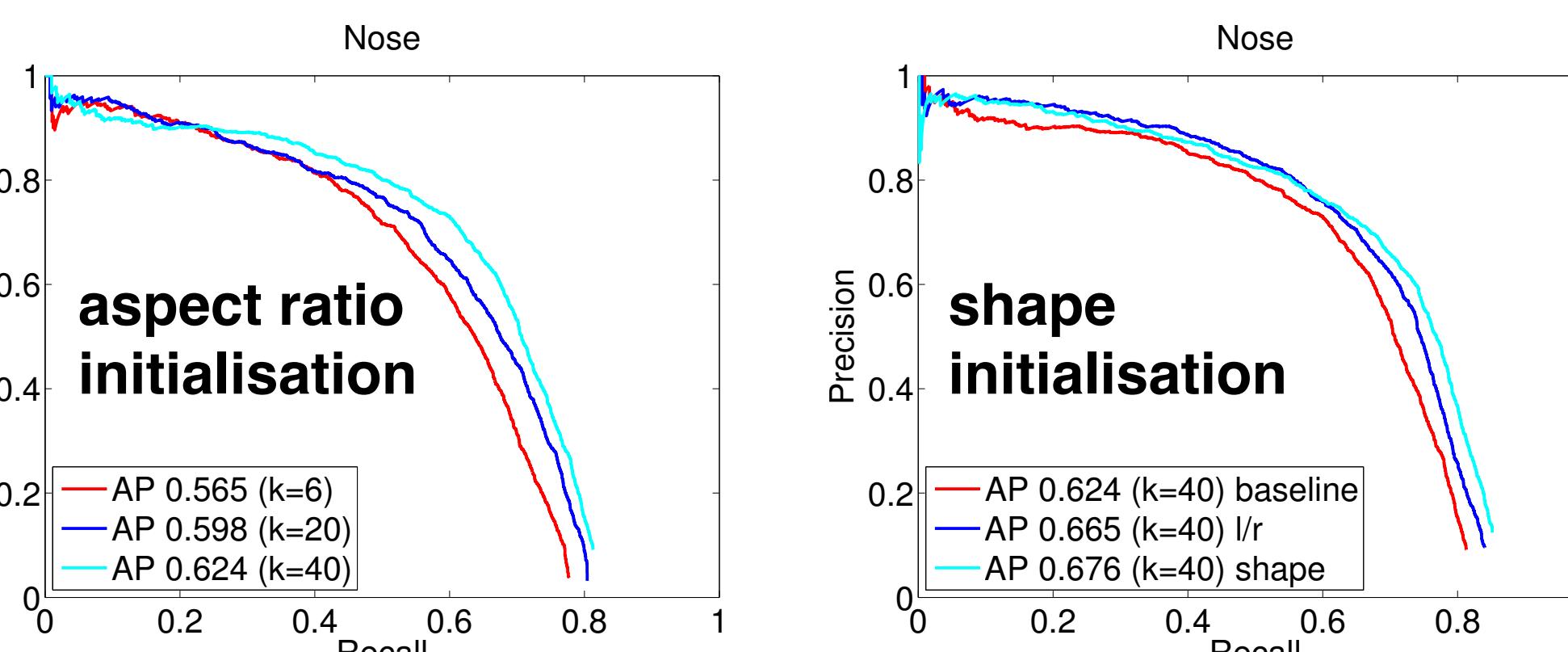
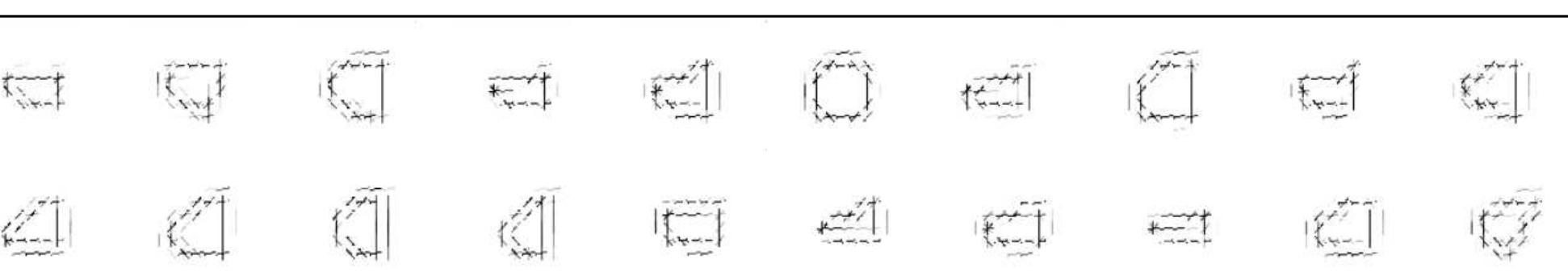


- Global attributes are often best predicted by the overall appearance of the plane, but in some cases parts are better when considered in isolation.



The richness of part appearances

- Large mixture models in DPMs perform best in detecting detailed parts.
- Detailed annotations can be exploited in initializing part templates.



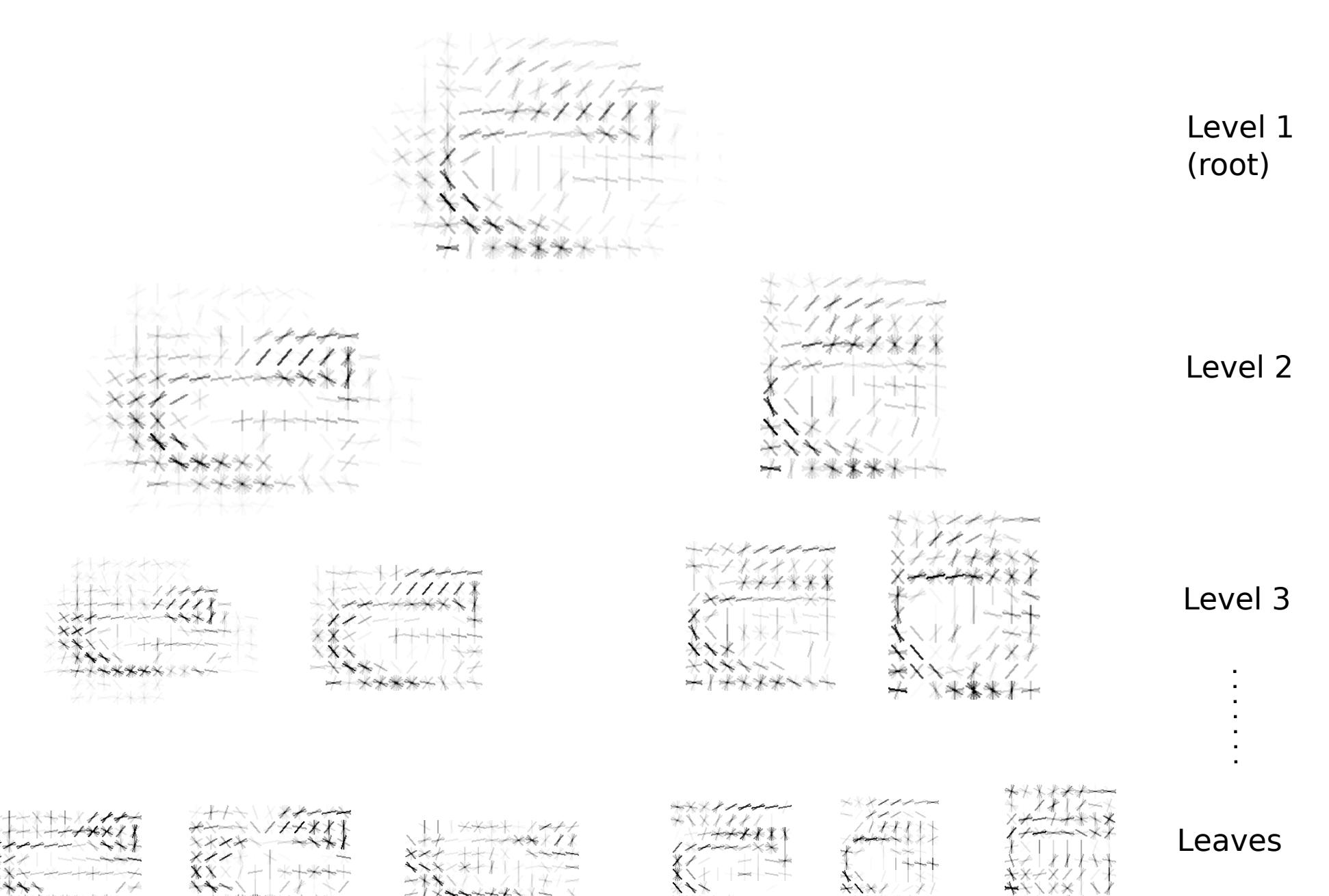
Coarse-to-Fine Template Hierarchy

We introduce a fast algorithm to accelerate detection with many detailed templates.

- Templates are greedily organized in a tree.
- Each parent filter is the average of its aligned children.
- The parent score **uniformly bounds** the children scores:

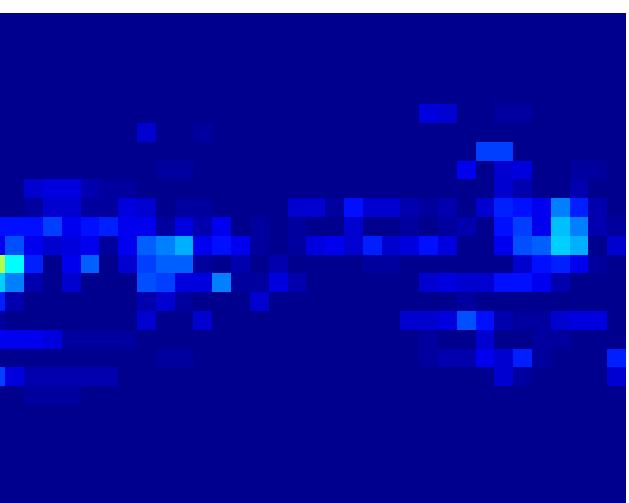
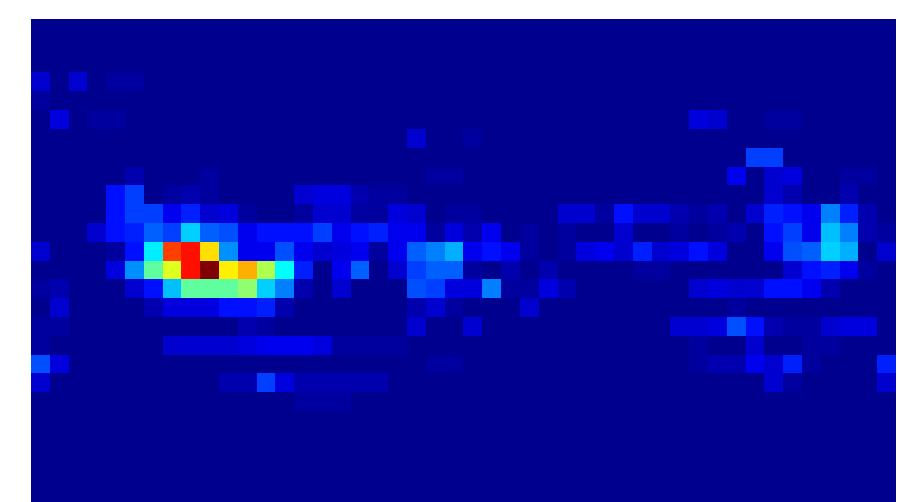
$$\text{children filter score} \downarrow \quad \text{parent (average) filter score} \downarrow \quad \text{cheap bound} \downarrow$$

$$\max_{m \in \{1, \dots\}} \langle f_m, I \rangle \leq \langle \hat{f}, I \rangle + \sqrt{M \bar{E}(f_1, \dots, f_M, I) / p_e}$$

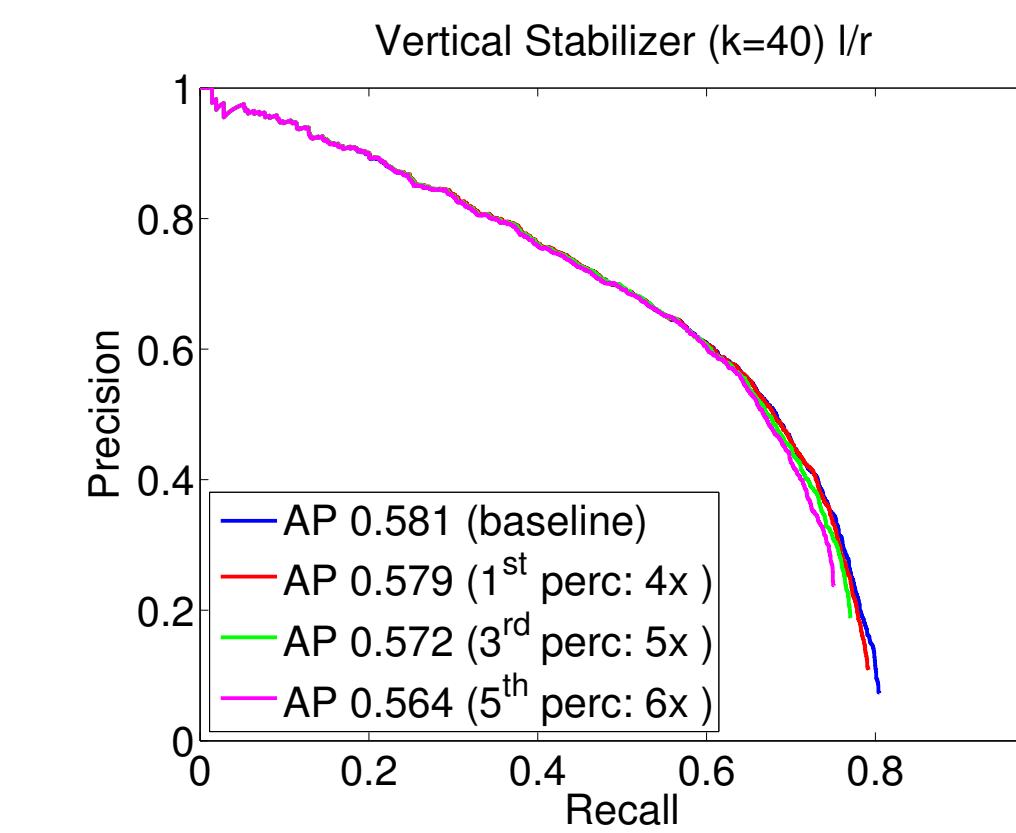
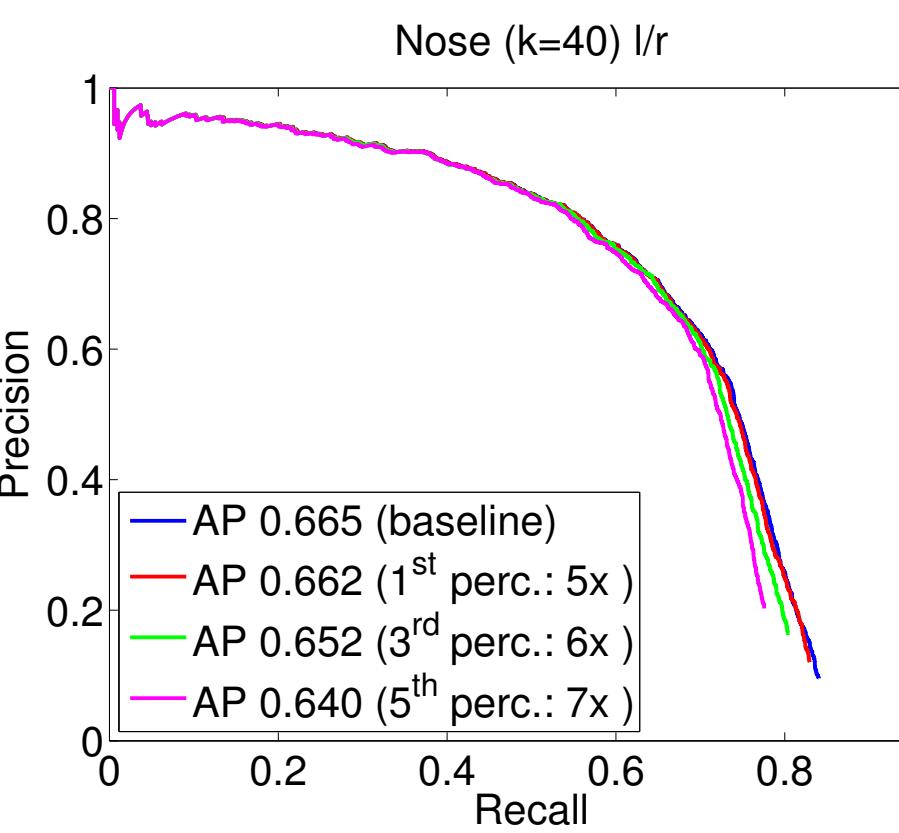


CTF speedup

The bound can be used to cull search locations. Most templates are evaluated only where the part is likely to be found:



Probabilistic but tight bounds allow for a 5-7-fold speedup with negligible accuracy loss:



CTF bound derivation

The probability of any of M children scores to be larger than the parent score is no more than M times the probability of an individual violation (union bound):

$$P[\exists m : \langle f_m, I \rangle > \langle \hat{f}, I \rangle] \leq M \sup_m P[\langle f_m, I \rangle > \langle \hat{f}, I \rangle]$$

Chebyshev's inequality $P[x > \alpha] \leq E[x^2]/\alpha$ allows bounding the individual terms by

$$P\left[\langle f_m, I \rangle > \langle \hat{f}, I \rangle + \sqrt{\frac{E[\langle f_m - \hat{f}, I \rangle^2]}{p_e}}\right] \leq p_e$$

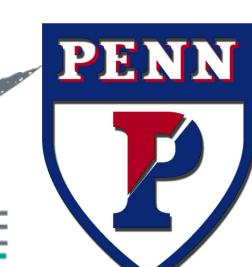
Expected value of square residual:

$$E\left[\langle f_m - \hat{f}, I \rangle^2\right] = \sum_c V_{cm} \|I_c\|^2$$

V_{cm} = 2nd-moment of HOG cell filter approximation residual.

Acknowledgments

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Ben Taskar's Memorial <http://www.bentaskar.com>